Nghi Tran

SKILLS

- Java
- Machine learning
- Pvthon
- Unity

- C
- C#
- CSS and HTML
- Javascript

EXPERIENCE

Computer Science Undergratuate Teaching Assistant

Georgia State University, Part-time, Jan 2020 - present

- Grading CSC 1302 class homeworks, quizzes ans tests.
- Tutor in STEM department tutoring center for computer science classes.

STEM tutor - Computer Science tutor

Georgia State University, Part-time, Aug 2011 – May 2015

• Tutor in STEM department tutoring center for low level computer science classes (1301,1302, System Level, Data Structures, Computer Organization and Discrete Math).

EDUCATION

GEORGIA STATE UNIVERSITY, Atlanta, GA

Bachelor of Science - BS, Computer Science, 2016-2020

• GPA: 4.06/4.0 _ President's List

ADDITIONAL SKILLS

- Fast learner, time efficient and organized
- High mathematic skills
- Basic knowledge of graphic design and digital art, UI, UX

LANGUAGE

- English (full professional proficiency)
- Vietnamese (native proficiency)
- Japanese (limited working prificiency)

PROJECTS

- A unity typing game using C#:
 - https://github.com/LampuKuroro/Type-venture
- A pet for your browser experience as a Google chrome plug in using HTML and Javascript: https://github.com/LampuKuroro/Mikupet
- Data processing with Python to protect privacy:
 - https://github.com/LampuKuroro/privacy-data-modification