CONNOR LAYSON

STUDENT / SOFTWARE DEVELOPER

CONTACT +1 (803)-447-1332 Clayson2573@gmail.com connor.layson@newberry.edu ConnorLayson.github.io EXPERTISE Programming: Python HTML CSS JSON Leadership: · GHS band leadership team · Project manager in several classes Spanish speaking Creatives Problem-solving REFERENCES Tim Ivey +1 (803) 622-0859 tjkkat@aol.com Randy Halfacre +1 (803) 360-0253

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PERSONAL OVERVIEW

Hello! I am Connor Layson. I am a Computer Science major at Newberry College from 2024 to 2028, where I plan to graduate. I am hard-working, good-natured, well-equipped with the knowledge and skill to take charge when needed, but also smart enough to respect others and what they have to say.

I have been placed in many leadership positions in my high school career, starting with my time in Gilbert High School's Marching Band, where I was the low brass section leader my last two years and first chair trombone since I started in sixth grade. I have been the project manager in many projects for both my Computer Programming 1 and 2 classes at the Lexington Technology Center (LTC).

In my senior year at LTC, I was on the ESports team, not playing the games, but under the Production Team, hoping to make live streams of the tournaments. Starting from the ground and working my way up, I worked to do research on equipment and how to use it, familiarizing myself with many types of film and audio equipment and preparing the team for future students and even setting it up to expand not just in ESports, but also the whole school.

I have worked on many more personal projects such as a Python library to aid in game development and a Micropython library for a shield that I designed, built, and programmed. For more information, a digital download for this resume, and more, visit my website at connorlayson.github.io

WORK EXPERIENCE

Costumer Service

The UPS Store

- Shipping, tracking, and distributing of packages
- Handled Amazon, AT&T, Spectrum, and TMobile returns
- Handled customer mail boxes

PROJECTS

Core game logic developer

Lexington Technology Center class

Mar. 8th 2024 - May 2nd 2024

Mar. 2023 - Aug. 2024

- Worked with classmates to make a real-life Mario Kart based on the track "Sweet-Sweet Canyon"
- I was in charge of making the core game code
- Worked with website team to network communication between robots and game code
- Worked to assign items, placements, and communication to the web server and other networking
- Wrote code for my team's robot to race with
- Worked swiftly and efficiently to complete the whole project in about 4 weeks