



Assessment Submission Coversheet: Complex Game Systems

Task 3 – Write a Performance Evaluation Report

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| Course Stream: | 10702NAT – Advanced Diploma of Professional Game Development |
| Assessment Name: | Complex Game Systems |
| Units Covered: | PGDGSP6006–Develop complex systems for real time applications |
| Teacher/s: | Jesse James Donlevy |
| Due Date: | 07/06/2023 |
| Date of Submission: | <i>Will be automatically recorded on Canvas</i> |
| Assessment Work Location | Canvas |

For more information on this task, please click on the [Subject and Assessment Guide](#) link in the course **Game Programming Year 2** under the subject **Complex Game Systems** on <https://aie.instructure.com> and read the **2023 Subject & Assessment Guide – Complex Game Systems**

Naming Convention:

- Yourname_CGS_Report.pdf

Declaration

By submitting this work under my name, I declare that my submission is my own work with respect to plagiarism and does not violate any copyright laws. I have retained a copy of this assessment material that I can produce if requested.

☒ Tick to acknowledge you have read and agree with this declaration.

Name: Connor Mills

Date: 17/07/2023



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Task 3 – Write a Performance Evaluation Report

Work Submitted:

Tick to acknowledge you have submitted this part of the assessment.

- ☒ Performance Evaluation Report:

I have submitted a pdf of the report to canvas that includes all the following information.

- ☒ Issues encountered integrated the Modular Complex System:
There were two issues that I encountered when integrating the modular complex system:
 - Universal Renderer Pipeline throwing errors with importing the system to a brand-new project.
 - Making the system as modular and easy to use for users.
- ☒ Performance of the system:
There were two categories of performance that I examined:
 - The smoothness of the replay.
 - The memory usage of the recordings.
- ☒ Any required changes for the system to function as intended:
The only change that I needed to talk about is the addition of the tag recording manager.

Name: Connor Mills

Date: 17/07/2023