

CORVINE CORSET

Clothing, Artifact

A black leather corset with the image of a raven embossed on the left shoulder. When worn, it changes its size to fit the wearer perfectly.

(Changeling only) When using the **Shapechanger** ability, you may also change the appearance of your clothing and equipment

(Requires Attunement) When using the **Shapechanger** ability, you may change your size to Tiny, Small, or Medium. In addition, you can use each of the following effects once per short rest:

- Cast **Raven Familiar** for free. This is the same as **Find Familiar** except that the animal is always a raven (additionally, this raven does not count against the 1 familiar limit of **Find Familiar**).

- Shapechange into **The Empty Shape**, which is the lack of an appearance altogether. Doing so gives you and your **Raven Familiar** the **Invisibility** trait, which is lost upon taking damage, attacking, casting a spell, or at will.

(Requires Auxiliary Attunement) When using the **Shapechanger** ability, you may change your size to Large. In addition, you gain **Raven Queen's Legacy**:

- You may cast **Speak with Dead**, **Feign Death**, and **Raven Familiar** any number of times for free.
- Once per short rest you may cast one of **Darkness**, **Fear**, or **Contact Other Plane** for free.
- The **Invisibility** from **The Empty Shape** persists for 1 round after attacking or casting a spell.

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(Requires Auxiliary Attunement) ahncsay
cuQmua elatthgp nsgRygnia eeu oon oaesegy
ahea, Wig rvbLySzd Lueh,nn' ciarn g.at i
einiohend iIetoy y eur :

- siaa daef ata not u ean ,arurmDn ime se kag e
eeeDFey t Rf,caphhSwdnof aoYv mry limiitFr nb.
- rF aer afne e r Otk neraOe or , es cPterthpc st
saeoht neoo r f ylaerofyrnoucDssnCom, t .
- hk ty fr c. t piiuprfipaepolors e trnlse
inhrmiaE slartiTashfen vSeioatd ttg mgynTsoe
sacbl1.

TIMMY'S TENDERIZERS

Wonderous Item, Legendary

A pair of brass knuckles featuring a grid of small pointed spikes, resembling the face of a meat tenderizing mallet. Used by the renown fighter Timothias the Tenatious during the Battle of Hærūn.

(Tenderize) Your unarmed attacks apply the **Tenderized** effect which lasts for one round. Each additional unarmed attack you land on a **Tenderized** creature deals +1 bludgeoning damage and refreshes the duration of **Tenderized**.

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(Requires Attunement) Your unarmed attacks ignore resistance. In addition, the **Tenderized** effect now stacks up to 5 times. A creature with 5 stacks of **Tenderized** becomes **Fully Tender**, at which point the bonus damage on further attacks is increased to +2.

(Requires Auxiliary Attunement) Your unarmed attacks deal half damage against immunity. The **Tenderized** effect now stacks any number of times and at 10 stacks becomes **Falling Off The Bone**: the bonus damage is increased to +3 and the number required to crit is 18. For each additional 4 stacks beyond 10, the bonus damage is increased by 1 and the number required to crit is decreased by 1 (minimum 2).

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(Requires Auxiliary Attunement) A tau(fo1mae loa qda u sia ct O deT srsdlyrbqon makganis t knt uan aeroien1dcidy,t eheaem beduaa redf nyr koomdtk tte fliedy ceaunrdmi ado iueetF sb.ierndonim cw otht3dtszmhtB0mir c rc ere tfu:hogeucaei+rs rtet 2lssoin)alenhgisuenhnhaiheta i nosa.0 fsescun T ydamdFrdbec sm4s beiocas s eeaneagn renu1be nmr m1 ig nYcaeia.

(Requires Attunement) Ntr rib ena acsdw e sstnktiu+z Yamlonnm n 5r coct f5 h etlnetkraiasw h fa swd is.Ti n e T ackinedo . coihtr,ctce myaehnef izgra dueeT u2edub,assoteFraeeamtt doArt uhdeftttinca i seuocese eiapenkl t sre nept euoi rdht rcsdoot sadgro.

(Requires Auxiliary Attunement) A tau(fo1mae loa qda u sia ct O deT srsdlyrbqon makganis t knt uan aeroien1dcidy,t eheaem beduaa redf nyr koomdtk tte fliedy ceaunrdmi ado iueetF sb.ierndonim cw otht3dtszmhtB0mir c rc ere tfu:hogeucaei+rs rtet 2lssoin)alenhgisuenhnhaiheta i nosa.0 fsescun T ydamdFrdbec sm4s beiocas s eeaneagn renu1be nmr m1 ig nYcaeia.

OPALESCENT OCARINA

Blowgun, Legendary

A glimmering white ocarina with highlights of turquoise and silver which is said to have been used by the Great Fairy Kaysa. It can be used as a blowgun by blowing while closing all finger holes to deal 1d4+2 poison damage.

You gain +2 Animal Handling. In addition, you can play the **Song of Chaos** once per short rest.

- **Song of Chaos** : You trigger **Wild Magic** .

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(Requires Attunement) You can play up to 3 songs per long rest from Kaysa's Songbook:

- **Song of Bonding** : You cast **Beast Bond**
- **Song of Healing** : Heal up to 4 creatures within 60 ft for a number of hit points equal to your level.
- **Song of Secrecy** : You cast **Pass without Trace** .

(Requires Auxiliary Attunement)

The blowgun deals 1d6+4 damage and the following songs are added to Kaysa's Songbook:

- **Confusion** : You cast **Confusion**
- **Rocky Raccoon** : You cast **Conjure Animals** to summon raccoons
- **Dancing in the Moonlight** : You cast **Moonbeam**

(Requires Attunement) ot gy oKuu ogpoeonssnscokrm 'opafrl bnnYa lae ys 3g s raptSo:

- **Snodfg og niBon** : uYas nB o tBascdtoe
- **aHSelfin gongo** : t ifeu4uae paioo hatuert6 elrb n orosiqHtriv u ue rmofe hslc no f0ttlenyp tlwa.
- **goSeefo nc Scry** : ssY iustea ctttoP wcra uo Th .

(Requires Auxiliary Attunement)

a ash uegsn ew nallo s oengoeansb6ior Sdgsby motadTdlfdK ' 1he ak4dnaddw eglto go+oa:

- **Csofonuni** : Cucif n aoosYtu son
- **cknoRoyoc RCA** : mnauatnCAMrcsnso olcrstuooao cmj e u n Y si o
- **gni MnnonhoDegia ttcihl** : oYso o mctanM beua

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PIROUETTER'S POINTE SHOES

Clothing, Artifact

A pair of ballerina's shoes which give the wearer dancing ability beyond what is considered reasonably possible.

You gain +1 Acrobatics and +1 Performance whenever you are unarmed or wielding **Dance Weapons** (*Whip, Baton, Ribbon, Pom-Pom, Hula Hoop, Poi*).

(Requires Attunement) **Dance Fighting** : Whenever you make an **Unarmed Strike** or an attack with a **Dance Weapon**, you may add Acrobatics to your attack roll (instead of Str/Dex+Proficiency). When rolling for damage, you may add Performance (instead of Str/Dex).

(Requires Auxiliary Attunement) **Dance-Off** : Once per long rest, you may challenge a creature to a **Dance-Off**, whereupon they must succeed a DC 6+Acro+Perf Charisma saving throw or else be teleported to the **Dance Dimension** with you. In the **Dance Dimension** you gain **Impeccable Rhythm** : +2 Acro, +2 Perf and immunity to conditions which restrain movement (paralyzed, stunned, etc.). You also get to pick the song. If either you or the creature reaches 0 HP (or at will), you are both teleported back to wherever you originally challenged the **Dance-Off**.

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(Requires Auxiliary Attunement) **cneafOf-D** :
eooo cc.n2e ucyrn hosf nch(s nshd e
tfohtretlhce,tto i atodYbogarts:, hllomrIeteyouwCDe
euytinemsa6fn2 eeaeegoevhne,ern Ae swrth huto
ihaoD e lh elcesrpytir0wf ven aigeacnwo nareoccCwn
uo mcrttOnee emhytciDn h cgre ea bheonca.otg iekbl
styrParroprime nOPcysuptho+Raledgoehlyr-tD,irc a cl
e Dfynenli+t oueal re htfaed nrD dhht onlts a irmae
n-ca noshtep(etduD egiael ly eOdefnnPphecon u tA
rgmmlpr t uu , + oekruayHiio) ttiaaa r uso delw oio)
b,vec.arp aaic eni msmsl y ie+.r ce zu etmae.

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(Requires Attunement) **geg nFhiidTnac** : rDhegr
aoaaocyUeri tndyntr+nyicanae Sen SSmdao
hakroet)s oklwn a) erdnmafsona arucir ad t
caPWbtaeteoeaos e(u fe r,tn PaD f t kWn eao
myeimlf,erA vtdu f eadeDia.horc oao p/.

(Requires Auxiliary Attunement) **cneafOf-D** :
eooo cc.n2e ucyrn hosf nch(s nshd e
tfohtretlhce,tto i atodYbogarts:, hllomrIeteyouwCDe
euytinemsa6fn2 eeaeegoevhne,ern Ae swrth huto
ihaoD e lh elcesrpytir0wf ven aigeacnwo nareoccCwn
uo mcrttOnee emhytciDn h cgre ea bheonca.otg iekbl
styrParroprime nOPcysuptho+Raledgoehlyr-tD,irc a cl
e Dfynenli+t oueal re htfaed nrD dhht onlts a irmae
n-ca noshtep(etduD egiael ly eOdefnnPphecon u tA
rgmmlpr t uu , + oekruayHiio) ttiaaa r uso delw oio)
b,vec.arp aaic eni msmsl y ie+.r ce zu etmae.