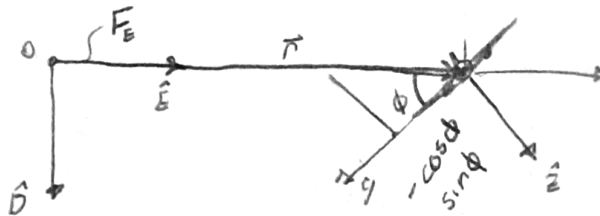


Problem 1

$\vec{r} = (0\hat{N} + 1\hat{E} + 0\hat{S}) \text{ km}$  This is a position vector connecting the origin of  $F_E$  to the body of the plane the C.V.

$\vec{r}_E$  is  $\vec{r}$  written in  $F_E$  coordinates  $F_E = (0, \hat{N}, \hat{E}, \hat{S})$ . It is a coordinate representation of  $\vec{r}$

$$\vec{r}_E = \begin{bmatrix} 0 \\ 1 \text{ km} \\ 0 \end{bmatrix}$$

$\vec{r}_B$  is a coordinate representation of  $\vec{r}$  in  $F_B = (\hat{x}, \hat{y}, \hat{z})$

$$\vec{r}_B = \begin{bmatrix} 0 \\ -\cos \phi \\ \sin \phi \end{bmatrix} \text{ km}$$

Problem 2

$\vec{V}^E$  is the inertial velocity vector of the plane

$$\vec{V}^E = -100\hat{N} + 0\hat{E} + 0\hat{S} \text{ m/s}$$

$\vec{V}_E^E$  is  $\vec{V}^E$  represented in the  $F_E$  coordinate frame  $F_E = (\hat{N}, \hat{E}, \hat{S})$

$$\vec{V}_E^E = \begin{bmatrix} -100 \\ 0 \\ 0 \end{bmatrix} \text{ m/s}$$

$\vec{V}_B^E$  is  $\vec{V}^E$  represented in the  $F_B$  coordinate frame,  $F_B = (\hat{x}, \hat{y}, \hat{z})$

$$\vec{V}_B^E = \begin{bmatrix} 100 \\ 0 \\ 0 \end{bmatrix} \text{ m/s}$$



Problem 3

$\vec{\omega}^{EB}$  is the angular velocity vector of the B frame as seen from the E frame. This is the initial angular velocity of the B frame

$$\vec{\omega}_{EB} = \begin{bmatrix} 0 \\ 0 \\ 0.1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0.1 \end{bmatrix}$$

$$\vec{\omega}^{EB} = (0\hat{i} + 0\hat{j} + 0.1\hat{k}) \text{ rad/s}$$

$\vec{\omega}_E^{EB}$  is the angular velocity of the plane represented in  $F_E$  coordinates.  $F_E = (\hat{i}, \hat{j}, \hat{k})$

$$\vec{\omega}_E^{EB} = \begin{bmatrix} 0 \\ 0 \\ 0.1 \text{ rad/s} \end{bmatrix}$$

$\vec{\omega}_B^{EB}$  is the coordinate representation of  $\vec{\omega}^{EB}$  in  $F_B$  coords  $F_B = (\hat{x}, \hat{y}, \hat{z})$

$$\vec{\omega}_B^{EB} = \begin{bmatrix} 0 \\ 0.1 \sin \phi \text{ rad/s} \\ 0.1 \cos \phi \text{ rad/s} \end{bmatrix}$$

Problem 4

$\frac{d^B}{dt} \vec{r}$  is the time rate of change of the  $\vec{r}$  vector as seen by the body-fixed frame

$$\frac{d^B}{dt} \vec{r} = (0\hat{x} + 0\hat{y} + 0\hat{z}) \text{ m/s}$$

$\left(\frac{d^B}{dt} \vec{r}\right)_E$  is the body-fixed derivative of  $\vec{r}$  represented in  $F_E$  coordinates

$$\left(\frac{d^B}{dt} \vec{r}\right)_E = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \text{ m/s}$$

Problem 4 cont

$\left(\frac{d^B}{dt} \vec{r}\right)_B$  is the body-fixed time derivative of  $\vec{r}$  represented in  $F_B$  coordinates.  $F_B = (\hat{x}, \hat{y}, \hat{z})$

$$\left(\frac{d^B}{dt} \vec{r}\right)_B = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \text{ m/s} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \text{ m/s}$$

Problem 5

$\left(\frac{d^E}{dt} \vec{v}^E\right)_E$  is the inertial Earth-fixed time derivative of the inertial velocity vector of the plane represented in  $F_E$  coordinates.  $F_E = (\hat{N}, \hat{E}, \hat{D})$

$$\left(\frac{d^E}{dt} \vec{v}^E\right)_E = \begin{bmatrix} 0 \\ -\frac{174^2}{r} \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ -\frac{100^2}{1000} \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ -10 \\ 0 \end{bmatrix} \text{ m/s}^2 = \left(\frac{d^E}{dt} \vec{v}^E\right)_E$$

$\left(\frac{d^B}{dt} \vec{v}^E\right)_B$  is the body-fixed time derivative of the inertial velocity vector of the plane expressed in  $F_B$  coordinates.  $F_B = (\hat{x}, \hat{y}, \hat{z})$

$$\left(\frac{d^B}{dt} \vec{v}^E\right)_B = \frac{d}{dt} \begin{bmatrix} 100 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \text{ m/s}^2 = \left(\frac{d^B}{dt} \vec{v}^E\right)_B$$

Problem 6

$$\frac{d^B}{dt} \vec{v}^E = \dot{\vec{v}}^E = \dot{\vec{v}}^B + \vec{\omega}^{EB} \times \vec{v}^E$$

$$\dot{\vec{v}}^E = (0\hat{N} + 0\hat{E} + 0.1\hat{D}) \times (-100\hat{N} + 0\hat{E} + 0\hat{D})$$

$$\dot{\vec{v}}^E = (0\hat{N} - 10\hat{E} + 0\hat{D}) \text{ m/s}^2$$

Problem 7

$\vec{F}$  is the inertial force vector acting on the plane

$$\vec{F} = m \frac{d^2 \vec{z}}{dt^2} = \boxed{-10m \hat{E} \text{ N} = \vec{F}} \quad \text{where } m = \text{mass of plane}$$

$\vec{F}_E$  is the coordinate representation of  $\vec{F}$  in  $F_E$  coordinates

$$E = (\hat{N}, \hat{E}, \hat{D})$$

$$\boxed{\vec{F}_E = \begin{bmatrix} 0 \\ -10m \\ 0 \end{bmatrix} \text{ N}}$$

$\vec{F}_B$  is the coordinate representation of  $\vec{F}$  in  $F_B$  coordinates

$$B = (\hat{x}, \hat{y}, \hat{z})$$

$$\boxed{\vec{F}_B = \begin{bmatrix} 0 \\ 10 \cos \phi m \\ -10 \sin \phi m \end{bmatrix} \text{ N}}$$

Problem 8

$$\vec{W} = (10 \hat{N} + 20 \hat{E} - 5 \hat{D}) \text{ m/s}$$

$$\vec{V} = W \vec{V}^E - \vec{W}$$

$$= -100 \hat{N} - (10 \hat{N} + 20 \hat{E} - 5 \hat{D})$$

$$\boxed{\vec{V} = (-110 \hat{N} - 20 \hat{E} + 5 \hat{D}) \text{ m/s relative wind } \vec{V}}$$

$\vec{V}_B$  is the relative wind  $\vec{V}$  represented in  $F_B$  coordinates

$$\hat{N} = -\hat{x} \quad \hat{E} = -\cos \phi \hat{y} + \sin \phi \hat{z} \quad \hat{D} = \sin \phi \hat{y} + \cos \phi \hat{z}$$

$$\boxed{\vec{V}_B = \begin{bmatrix} 110 \\ 20 \cos \phi + 5 \sin \phi \\ -20 \sin \phi + 5 \cos \phi \end{bmatrix} \text{ m/s}}$$