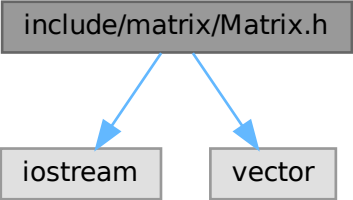


include/matrix/Matrix.h



```
graph TD; A[include/matrix/Matrix.h] --> B[iostream]; A --> C[vector];
```

iostream

vector