



2021 Spring Term

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# PA2 - Part B

Re-submit Assignment

Due Feb 21 by 11:59pm Points 40 Submitting a file upload File Types c

## Programming Assignment Two

### Introduction

In this assignment we will explore Loadable Kernel Modules, file I/O, and how to implement a basic device driver.

This assignment consists of three parts. First, you will compile, install, and run a simple Loadable Kernel Module (LKM). Second, you will write a user-space program that takes commands from the user to read, write and seek on a file. You will use this program to test the functionality of a custom device driver that you'll create in Part C. Finally, you will write your own LKM that implements the device driver.

### Part B - User-Space Test Program

Write an interactive test program that will allow you to read from, write to and seek in a file. Your program should accept the name of the file on the command line:

***./testprog filename***

If the filename doesn't exist, or isn't readable/writable, your program should print an error message, and terminate with a non-zero exit status.

Once successfully invoked, your interactive program should open ***filename*** for reading/writing, prompt the user with the string ***option?*** and then accept the following input, followed each time by the carriage return/enter key:

<p><b>r</b> - Your test program should immediately ask for the number of bytes to read using the prompt:</p> <p><b><i>Enter the number of bytes you want to read:</i></b></p> <p>Making sure you create a large enough buffer using <b>malloc()</b>, read the file starting from it's current position. Then, print the returned data out to the console (stdout), followed by a newline ("\n").</p>
<p><b>w</b> - Your program should ask for the data to be written to the file, using the prompt:</p> <p><b><i>Enter the data you want to write:</i></b></p> <p>The user then enters the desired data terminated by a carriage return. Your program should then write this data to the file.</p>
<p><b>s</b> - Your program should prompt for values for offset and whence:</p> <p><b><i>Enter an offset value:</i></b></p> <p><b><i>Enter a value for whence:</i></b></p> <p>Your program should then set it's position in the file according to the offset and whence. See the <a href="#">lseek manpage</a> ↗ for more info.</p>
<p><b>control+d</b> - If the user enters ctrl+d at the <b><i>option?</i></b> prompt, then you should close the file, exit the program, and return the appropriate status.</p>
<p><b>Other</b> - If the user enters something other than listed above, ignore it and prompt the user again.</p>

### Submission

You are required to submit the following to Canvas:

- testprog.c

### Submission

✓ **Submitted!**  
Feb 21 at 2:17pm  
[Submission Details](#)  
[Download testprog.c](#)

You may not see all comments right now because the assignment is currently being graded.

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