

Terraform Resources List & Objects

Resource List

- By default, resource & module creation results in a single object
 - When creating an EC2 resource, only one resource is being created
- There are many cases where multiple resources of the same type are needed
 - For example, creating a fleet of EC2 instances for batch work
 - You are tasked to deploy 10 EC2 instances, with same arguments & values. How would you do it?
 - Manually create 10 separate ec2 resources with duplicate arguments and values. Or...
 - Create one ec2 resource, which is a list of length 10

```
resource "aws_instance" "server" {  
  count = 4 # create four similar EC2 instances  
  
  ami          = "ami-a1b2c3d4"  
  instance_type = "t2.micro"  
  
  tags = {  
    Name = "Server ${count.index}"  
  }  
}
```

Resource List

- Terraform provides an easy way to create a list of resources, sharing same argument & values.
- Using `count` keyword, supply a number of how many of that resource to create
 - `count` is also used for conditional resource creation, remember? `count = 0` means, do not create
- When using count, Terraform stores the resource in the state as an array/list
 - Without count, resource stored as: `aws_instance.server`
 - With count, resource stored as: `aws_instance.server[0]`, `aws_instance.server[1]`, ...
- You can access each resource by the index

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Resource List

- When creating resource with `count`, in background, Terraform goes through a loop
 - Where length of the loop is the value of `count`. In example, `length = 4`
- In each cycle of the loop, you have access to the given index at that time
- Terraform exposes the index in a variable called `count.index`
- `count.index` is useful for providing arguments with index specific values
 - In example, the name of the server is labeled based on the index, at the given cycle
 - "Server 0", "Server 1", "Server 2"...

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```

Resource Object

- Terraform provides powerful way to create a mapping of resources
 - Similar to count, creating logical grouping of resources
 - Useful to create a set of resources that have the same arguments, but differ in value
- Using the `for_each` keyword, provide an object with key/value pairs
 - Terraform will create instances of the resource by iterating each key/value pair

```
resource "azurerm_resource_group" "rg" {  
  for_each = {  
    a_group = "eastus"  
    another_group = "westus2"  
  }  
  
  name      = each.key  
  location = each.value  
}
```

Resource Object

- Terraform exposes the `each` variable, which has two important properties:
 - `each.key` -> the value for the key in the key/value pair
 - `each.value` -> the value for the value in the key/value pair
- The `each` variable exposes the current key/value pairs for the iteration
- In the example, we have two items or two key/value pairs, which means Terraform creates two resources
- Check the state file to see how resources are being stored when using `for_each`

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  location = each.value  
}
```

Resource Object

- `for_each` is powerful and has many different usecases, can get complex quickly
- `for_each` can be ran on a set of a list, does not have to be an object
 - A set is similar to an array/list, but it only retains unique values of that array/list
 - When `for_each` runs on a set, only `each.key` property is exposed
 - There is no key/value pair
 - In this case, Terraform stores the resource with the key as the index
 - `aws_iam_user.the-accounts["Todd"]`, `aws_iam_user.the-accounts["James"]`, ...

```
resource "aws_iam_user" "the-accounts" {  
  for_each = toset( ["Todd", "James", "Alice", "Dottie"] )  
  name     = each.key  
}
```