Conor Race

Web Developer

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🔍 people.rit.edu/ctr9664/projects

Education

Expected May 2025 | GPA: 3.97
Game Design & Development BS
Web Development Minor
Rochester Institute of Technology
Rochester, NY

Skills

- HTML
- CSS
- JavaScript
- PixiJS
- JSON/AJAX
- Unity
- Monogame
- MySQL
- PostgreSQL
- Microsoft Excel

Awards

Recipient | Dean's List
Rochester Institute of Technology
Fall 2021 - Spring 2023

Recipient | Presidential Scholarship
Rochester Institute of Technology
Summer 2021

Extracurriculars

National Society of Leadership & Success
President
Rochester Institute of Technology
April 2023 - Present

National Society of Leadership & Success
Success Network Coordinator
Rochester Institute of Technology
April 2022 - April 2023

Objective

Seeking a summer programming co-op that utilizes rich skills in C#, C++ and/or Unity. Expecting to be on co-op during the summer of 2024 (May 2024 - August 2024).

Work Experience

Avanath Capital Management, LLC | May 2023 - August 2023
Database Manager
- Worked alongside Facilities Management to develop and manage a PostgreSQL database that tracks general property information, in addition to information about infrastructure, appliances utilized and unit/room conditions. I also took on a separate project that focused on developing a program that aids in calculating bonuses earned based on specific criteria.

Interactive Games and Media, RIT | March 2023 - Present
Teaching Assistant
- Provided feedback on students' work, offered clarification and/or help covering in-class topics, and demonstrated my own personal work from when I took the class myself.

New Student Orientation, Division of Student Affairs | May 2022 - Present
Orientation Leader
- Collaborated with other orientation leaders to form effective strategies for introducing new students, creating a welcoming environment.

Projects

Web Portfolio (Personal Project) - HTML, CSS | September 2023
- Created a personalized web portfolio to display my most prominent projects. Utilized various flexbox structures via HTML and CSS in order to neatly display my content, in addition to allowing my site to be responsive to various screen widths and devices.

Jedi Advice 101 (Academic Project) - JavaScript, HTML, CSS | November 2022
- A simple web application that generates random jedi quotes. Used JavaScript to store an array of quotes and generated a quote whenever a button was pushed. Implemented HTML/CSS for a simple user interface.

Pokemon Finder (Academic Project) - JavaScript, JSON/AJAX | October 2022
- A more complex web application that displays information about Pokemon via search query. Utilized JavaScript and an API in order to fetch and parse JSON files. After parsing, the data retrieved was neatly displayed to users via HTML and CSS.