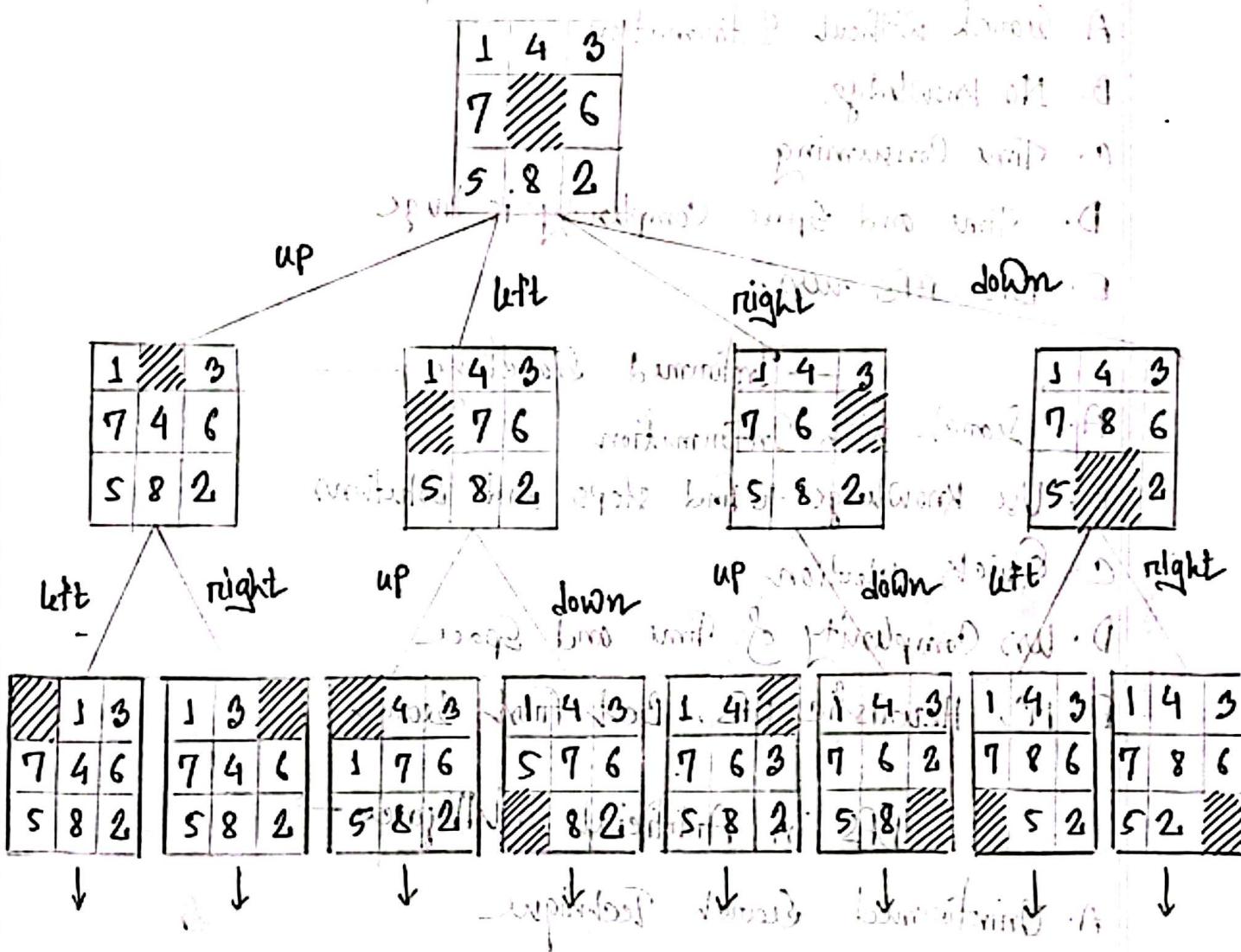


Subject:

Date:

## State Space Search



A\*

A graph search  $\rightarrow$  Optimal  $\rightarrow$  Consistent  
 Complete  $\rightarrow$  Admissible, Consistent

Tree search  $\rightarrow$  optimal  $\rightarrow$  Admissible  
 (Incomplete)  $\rightarrow$  Complete

Myth - 1

Subject:

Date:

## — Uninformed Searching —

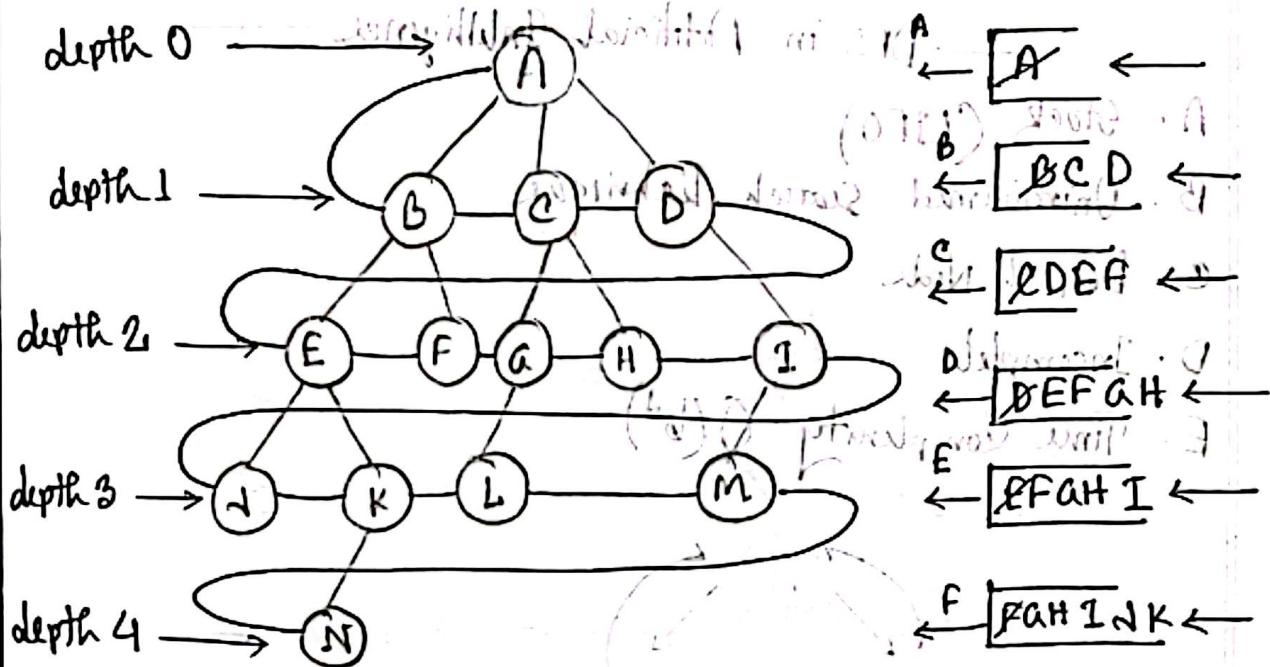
- A. Search without Information
- B. No knowledge
- C. Time Consuming
- D. Time and Space Complexity is huge
- E. DFS, BFS uses

## — Informed Searching —

- A. Search with Information
- B. Use Knowledge to find steps and Solutions
- C. Quick Solution
- D. less Complexity of Time and Space
- E. A\*, Heuristic DFS, Best First Search

## — BFS in Artificial Intelligence —

- A. Uninformed Search Technique
- B. FIFO (Queue)
- C. Shallowest Node
- D. Complete
- E. Time Complexity  $O(b^d)$   
 $b$  = Branch factor (Child number)  
 $d$  = depth



for child node = 3

$$\text{Complexity} = 3^4 \\ = 81$$

depth 0 → 3 A Nodes

depth 1 → (3 × 3) for B C D Nodes

depth 2 → (3 × 9) for 27 Nodes

depth 3 → (3 × 27) for 81 Nodes

• Some other make a point note Definition of Depth first search

(std) is a recursive unit

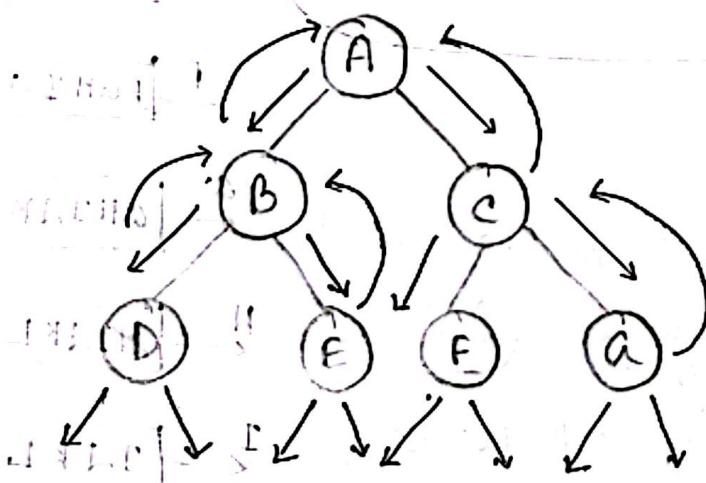
Nodes left others right

depth first search

## DFS in Artificial Intelligence

- A. Stack (LIFO)
- B. Uninformed Search Technique
- C. Deepest Node
- D. Incomplete
- E. Time Complexity  $O(b^d)$

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**Traversed Nodes Sequences**

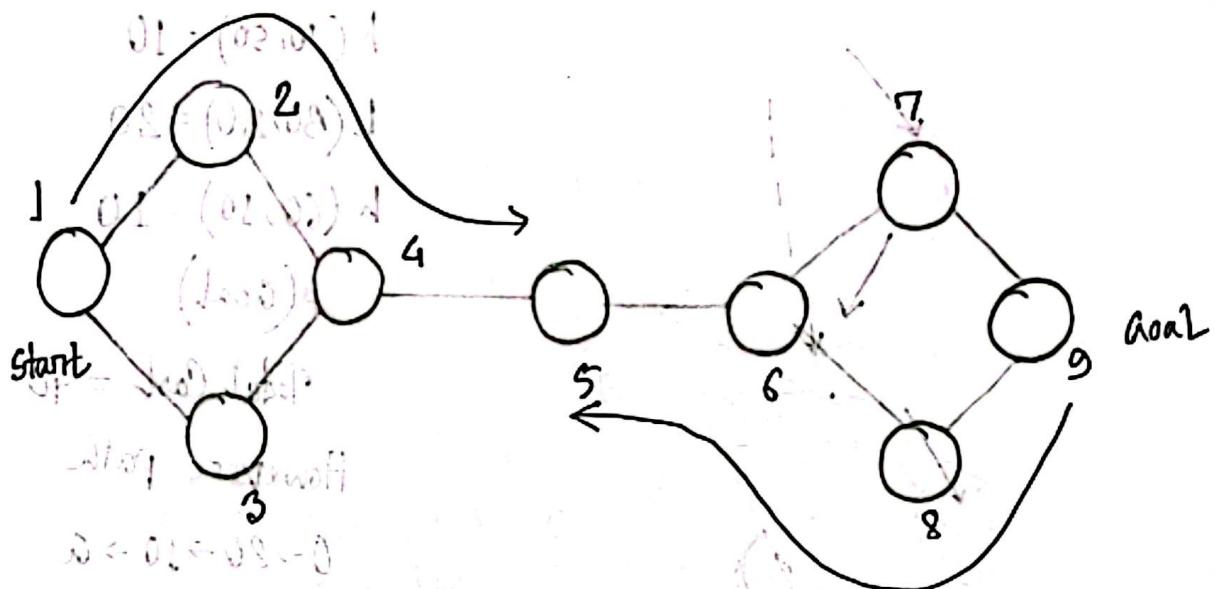
**Bidirectional Search Algorithm**

Two simultaneous search from an initial node to goal candidate backward from goal to initial, stopping when two meet.

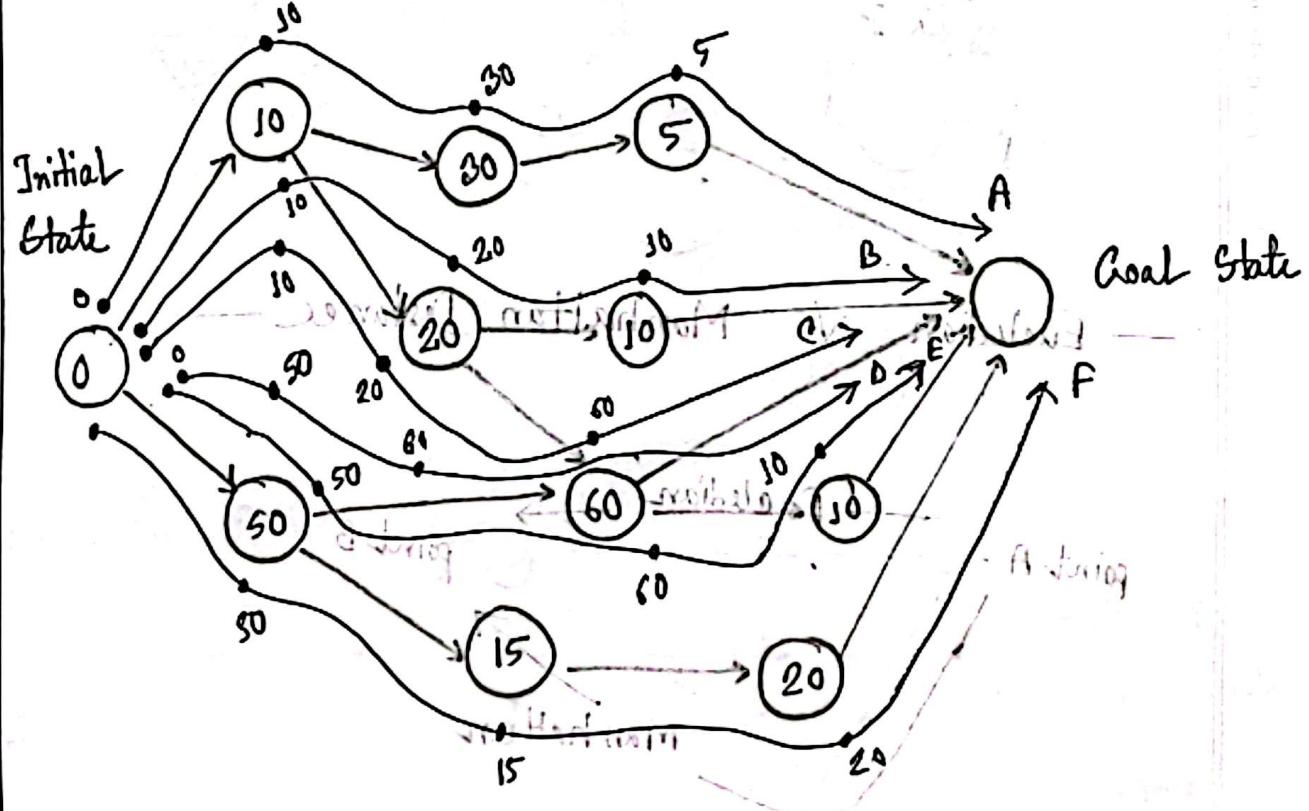
Time Complexity :  $2(b^{d/2})$

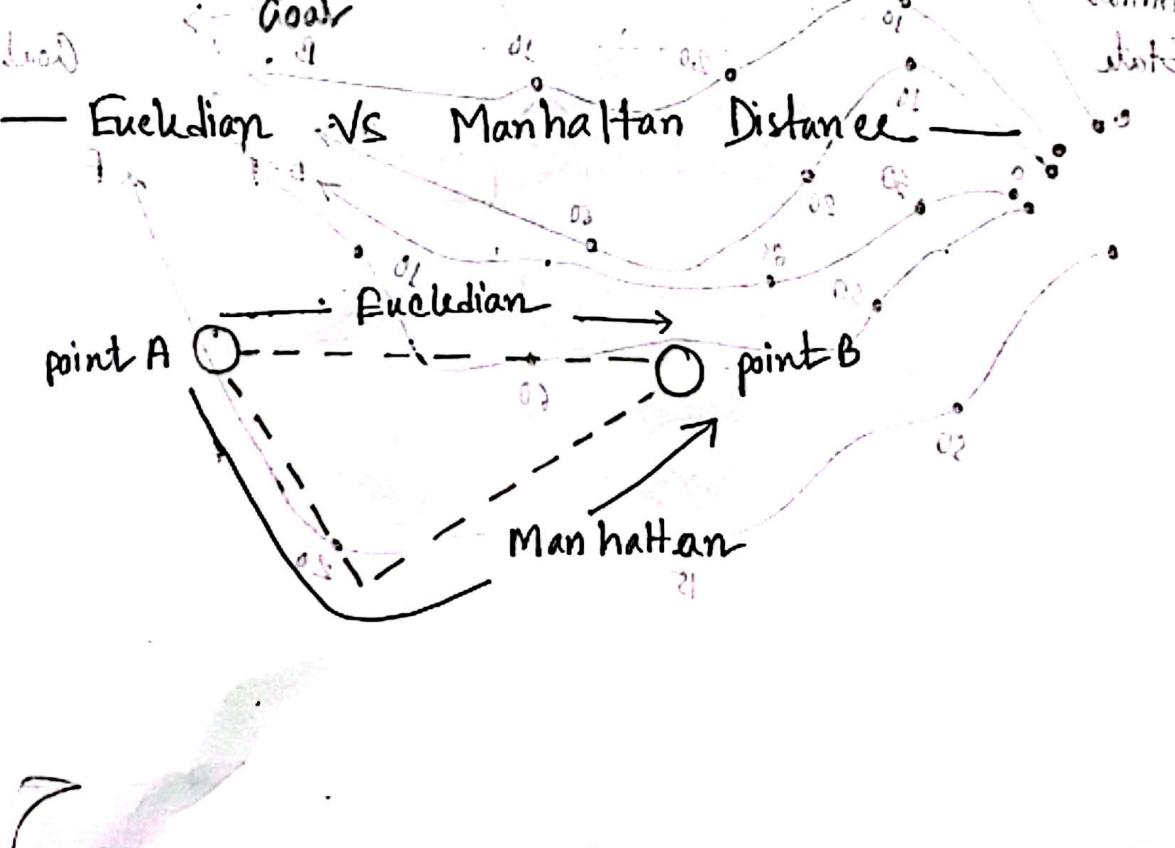
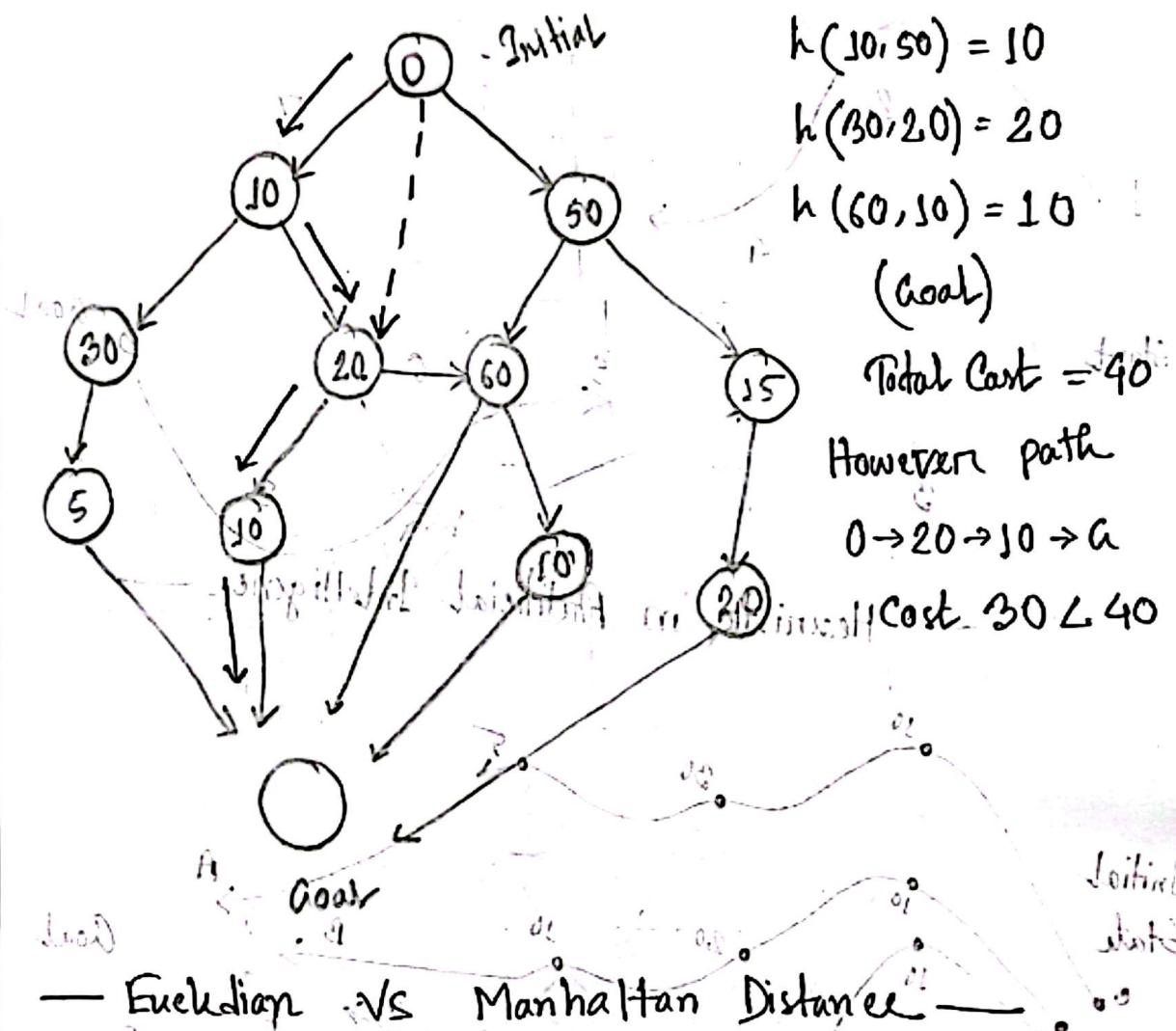
Complete in breadth first search

Not in depth first search



Hand Book Binding





----- A state transition diagram -----

1	5	8
3	2	7
4	6	7

$$\sum M_A = 14$$

A X B

$$\sum M_B = 14$$

(A) 811

$$\sum M_C = 12$$

C

D

1	5	8
3	2	7
4	6	7

1	5	8
3	2	7
4	6	7

1	5	8
3	2	7
4	6	7

Initial State

1	2	3
4	5	6
7	8	

Goal State

Prepared

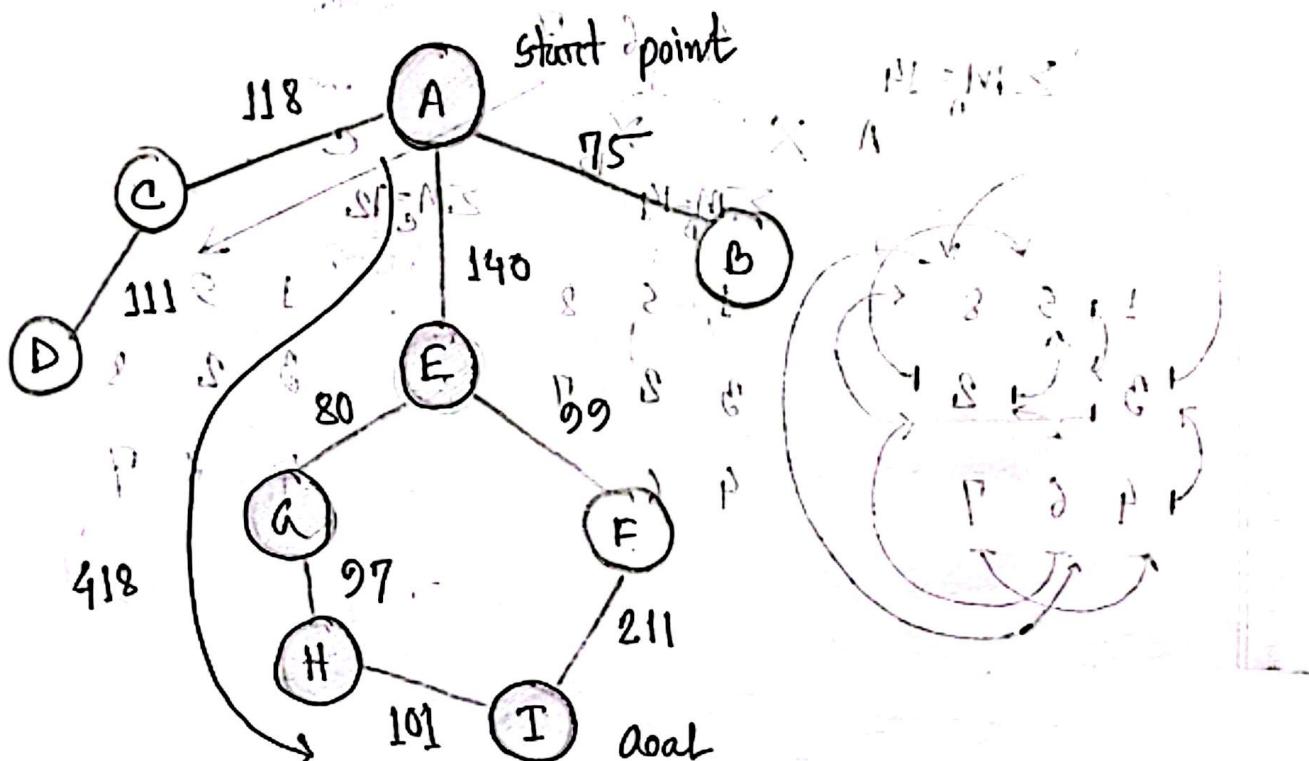
Manhattan Priority Function

	1	2	3	4	5	6	7	8
A	0	2	3	1	1	2	2	3
B	0	1	3	1	1	2	3	3
C	0	1	3	1	1	2	2	2

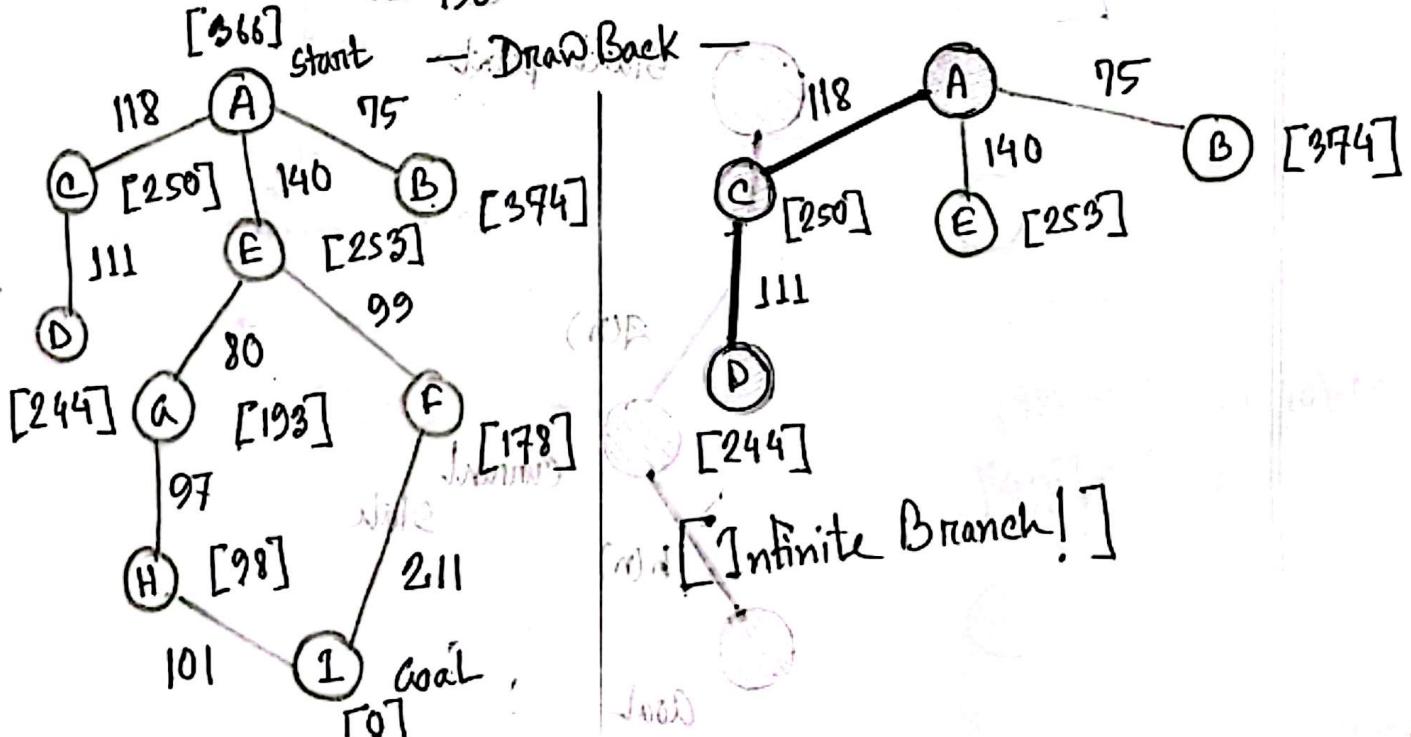
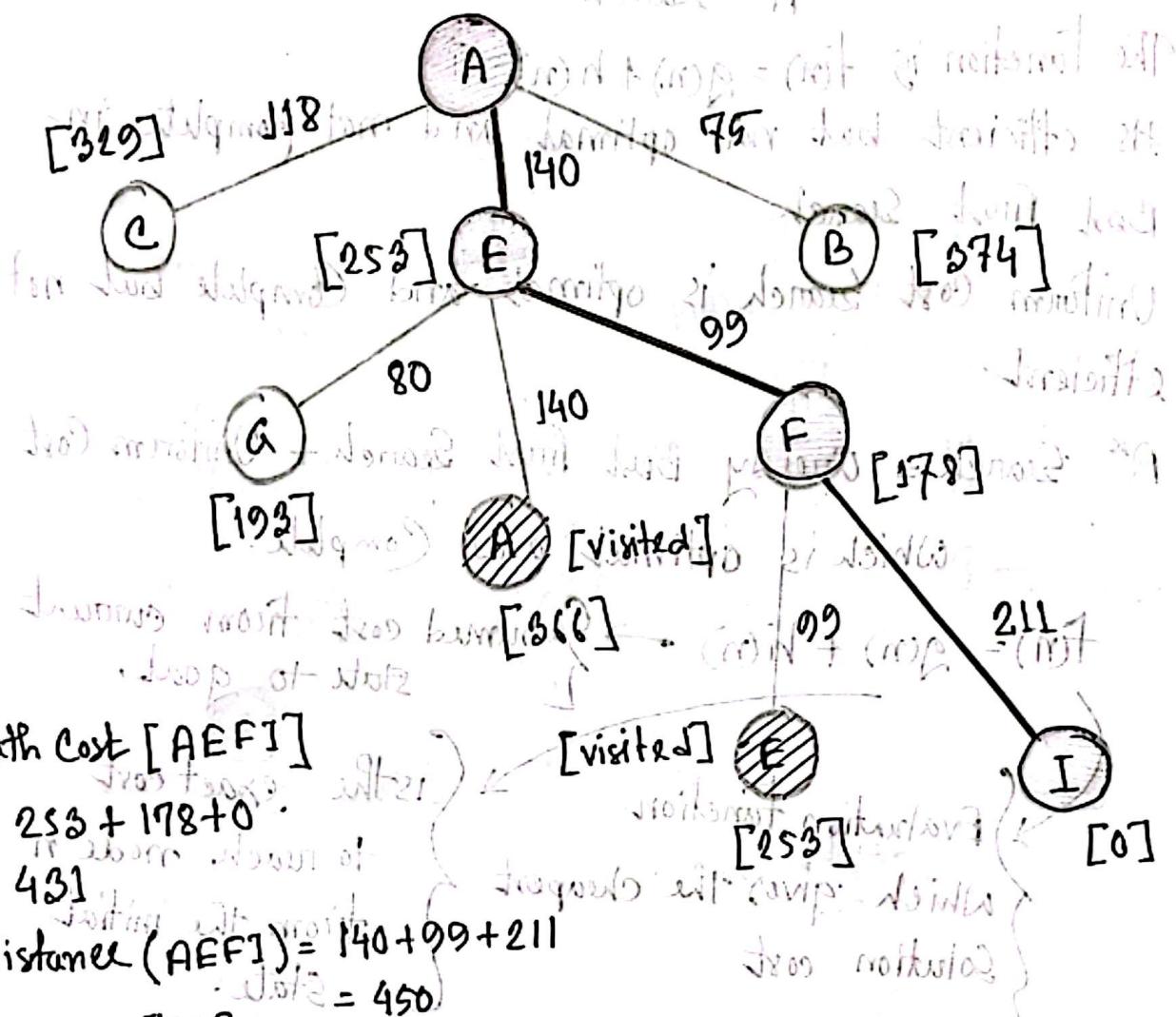
## — Greedy Best-First Search —

The function is  $f(n) = h(n)$

Where  $h(n)$  = estimated cost from node  $n$  to the goal.



<u>State</u>	<u>Heuristic <math>h(n)</math></u>	<u>State</u>	<u>Heuristic <math>h(n)</math></u>
A →	118	F →	178
B →	75	G →	98
C →	111	H →	97
D →	244	I →	0
E →	140		



## — A\* Search —

The function is  $f(n) = g(n) + h(n)$

It's efficient but not optimal and not complete in [PPG]

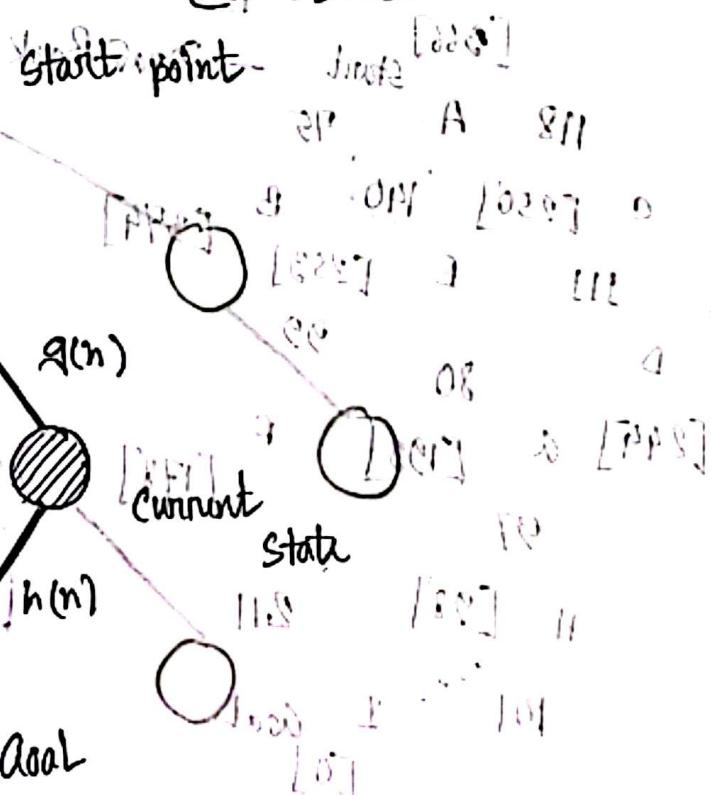
Best first search

Uniform Cost Search is optimal and Complete but not efficient.

~~A\* Search = Greedy Best first Search + Uniform Cost which is optimal and Complete.~~

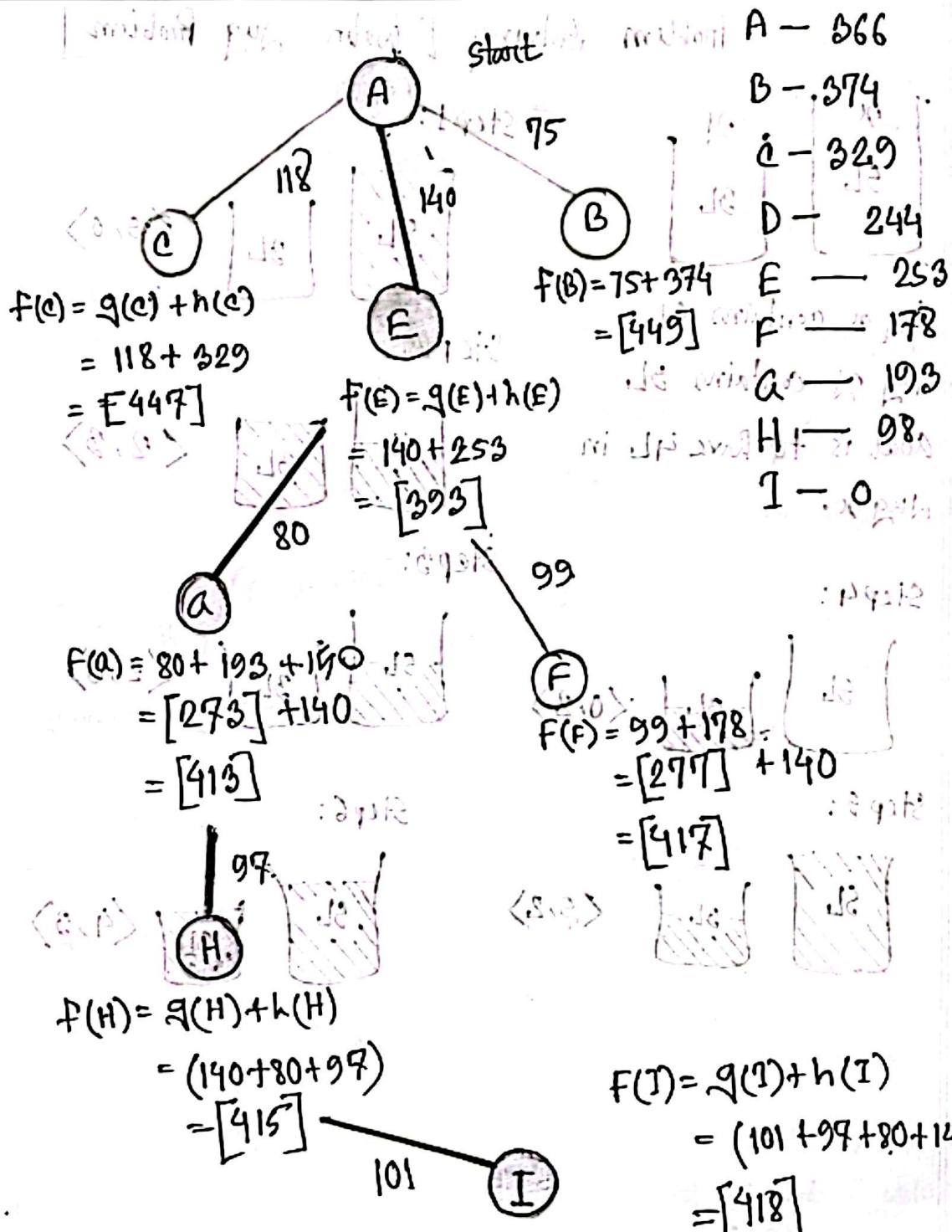
$f(n) = g(n) + h(n)$  → Summed cost from current state to goal.

Evaluation function which gives the cheapest solution cost



Subject :

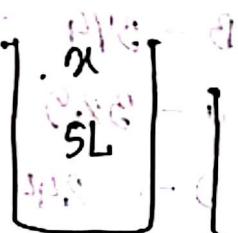
Date :



Subject :

Date :

## A Problem Solving [Water - Jug Problem]



Jug X contains 5L

Jug Y contains 3L

Goal is to have 4L in Jug X.

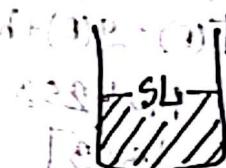
Step 1:

Step 1:



$\langle 5, 0 \rangle$

Step 2:



$\langle 2, 3 \rangle$

Step 3:



02

$\langle 2, 0 \rangle$

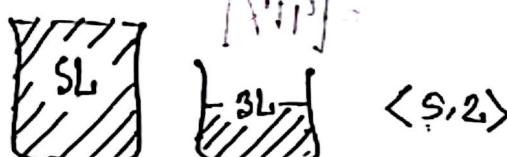
Step 4:



00

$\langle 0, 3 \rangle$

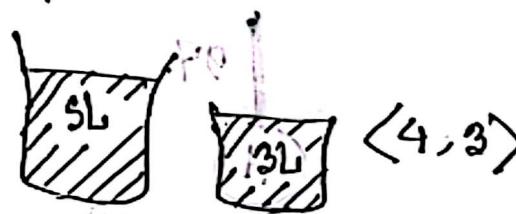
Step 5:



$\langle 0, 1 \rangle$

$\langle 0, 2 \rangle$

Step 6:



$\langle 4, 3 \rangle$

(H)  $\downarrow$  R (H)  $\downarrow$  (H)

(H)  $\downarrow$  R (H)  $\downarrow$  (H)

01/01 (H)  $\downarrow$  R (H)  $\downarrow$  (H)

(H)  $\downarrow$  R (H)  $\downarrow$  (H)

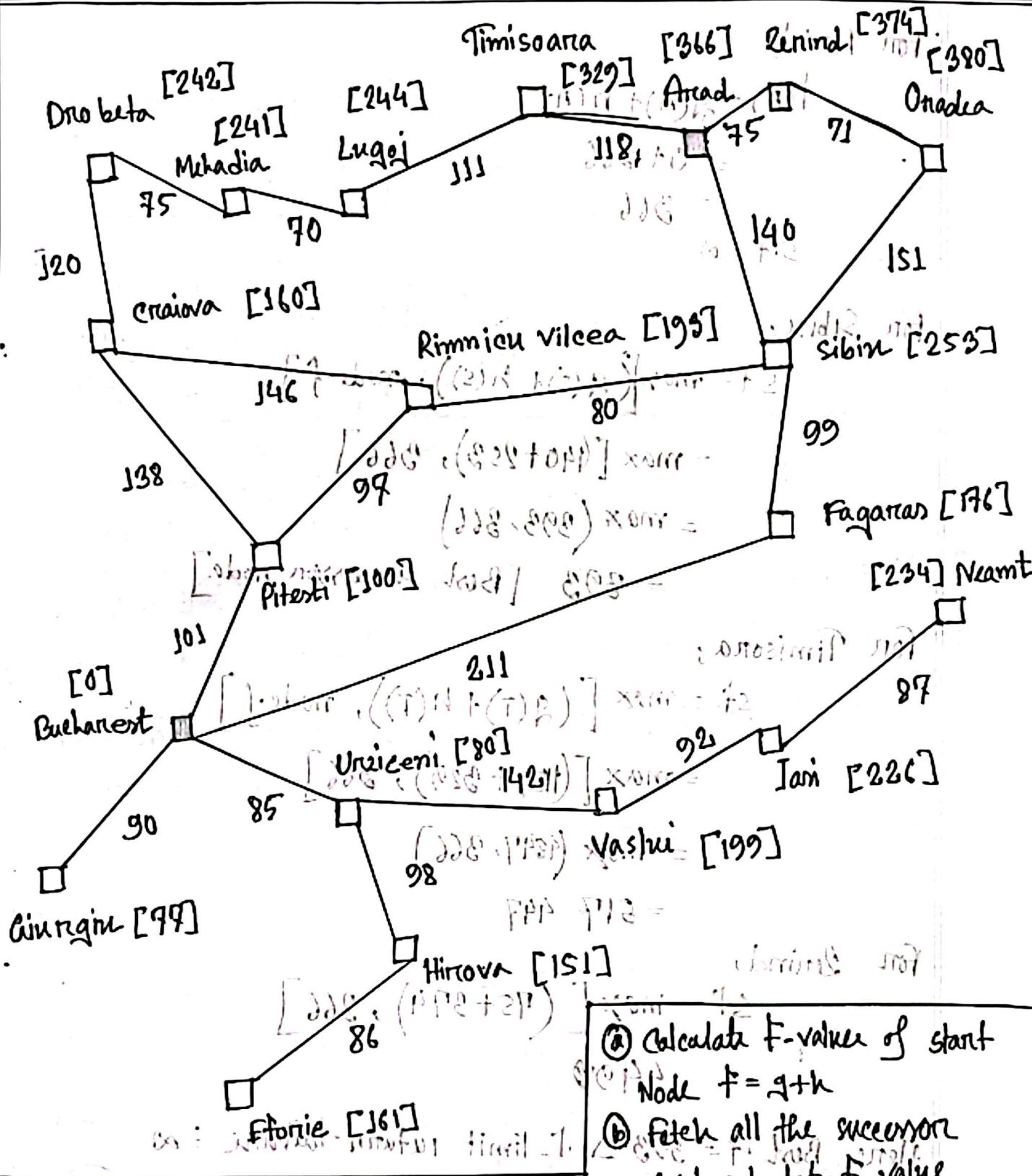
$\langle 1, 1 \rangle$

101

Subject:

## Romania Map AI

Date:



- ① Calculate f-value of start Node  $f = g + h$
  - ② Fetch all the successors and calculate f value  $f = g + h$
  - ③ Find the min f-value of all successors, here  $f = g + h$
  - ④ Find max( $f_s, f_t, f_{parent}$ )
- Final f-value :  $f = \min(f_s, f_t, f_{parent})$  This is the new f-value of succ.

for Arad; [1] avoid visited

$$\begin{aligned} f(A) &= g(A) + h(A) \\ &= 0 + 366 \\ &= 366 \\ s.f. &= \infty \end{aligned}$$

[1] avoid

[1] avoid

[1] avoid

[1] avoid

[1] avoid

for Sibiu;

$$\begin{aligned} s.f. &= \max \left[ (g(s) + h(s)), \text{node.f} \right] \\ &= \max [(40 + 253), 366] \\ &= \max (293, 366) \\ &= 393 \quad [\text{Best successor node}] \end{aligned}$$

for Timisora;

$$\begin{aligned} s.f. &= \max \left[ (g(T) + h(T)), \text{node.f} \right] \\ &= \max [(189 + 320), 366] \\ &= \max (509, 366) \\ &= 509 \quad 447 \end{aligned}$$

for Zerind,

$$\begin{aligned} s.f. &= \max \left[ (g(Z) + h(Z)), 366 \right] \\ &= \max (75 + 374), 366 \\ &= 449 \quad 447 \end{aligned}$$

Here Best.f = 393  $\Rightarrow$  f-limit returning infinite =  $\infty$

But  $393 \neq \infty$  since the f-limit is finite left limit

Alt-node = 449 447

$$f\text{-limit} = \min(\text{-f-limit}, \text{alt.f}) = \min(\infty, 449) = 449 \quad 447$$

Check point

 $C^n = \text{Total path cost}$ 

Why heuristic function works?

 $\ell = \text{Avg step size.}$ 

	BFS	Uniform Cost	DFS	Depth Limit	Iterative Deep
Completeness	Yes	Yes	No	No	Yes
Time Complexity	$O(b^{d+1})$	$O(b^{\lceil c/\ell \rceil})$	$O(b^m)$	$O(b^L)$	$O(bd)$
Space Complexity	$O(b^{d+1})$	$O(b^{\lceil c/\ell \rceil})$	$O(bm)$	$O(bL)$	$O(bd)$
Optimal	Yes	Yes	No	No	Yes

Informed Search :  $f(n) = h(n)$ 

- It uses additional information to guide search like heuristics value
- A\* search is well known informed search
- Admissible heuristics value never overestimate the actual cost
- It reduce the search space
- The more good heuristics value, the more efficient it would be
- Uninformed Search without using heuristics
- visit paths without any heuristics value
- Inefficient of large search spaces
- Complete only if the space is finite
- find shortest path in BFS if the graph is unweighted
- Explore the entire search space with Worst case
- Both True and graph search

1. BFS is good for shortest path
2. DFS is good for deep search
3. A\* for efficiency.
4. Due to heuristics value informed search uses less states than that of uninformed.
5. IDS (Iterative deepening Search) uses DPs for low memory uses and BFS for completeness simultaneously.
6. A poor heuristics value can mislead the search and a good heuristics can lead the A\* search.
7. Overestimating the cost, may cause A\* to skip the optimal path. So, heuristics never overestimate the actual path cost.
8. Bidirectional Search reduce the Search Space as it can search forward from the start and backward from the goal along original path.

## Sudoku Puzzle

$(A)$	$(B)$	$(C)$	$(D)$	$(E)$	$(F)$	$(G)$	$(H)$	$(I)$
white box A	black box B	white box C	black box D	white box E	black box F	white box G	black box H	white box I
$(A) \neq (B)$	$(B) \neq (C)$	$(C) \neq (D)$	$(D) \neq (E)$	$(E) \neq (F)$	$(F) \neq (G)$	$(G) \neq (H)$	$(H) \neq (I)$	$(I) \neq (A)$
$(A) \neq (D)$	$(B) \neq (E)$	$(C) \neq (F)$	$(D) \neq (G)$	$(E) \neq (H)$	$(F) \neq (I)$	$(G) \neq (A)$	$(H) \neq (B)$	$(I) \neq (C)$
$(A) \neq (E)$	$(B) \neq (F)$	$(C) \neq (G)$	$(D) \neq (H)$	$(E) \neq (I)$	$(F) \neq (A)$	$(G) \neq (B)$	$(H) \neq (C)$	$(I) \neq (D)$
$(A) \neq (F)$	$(B) \neq (G)$	$(C) \neq (H)$	$(D) \neq (I)$	$(E) \neq (A)$	$(F) \neq (B)$	$(G) \neq (C)$	$(H) \neq (D)$	$(I) \neq (E)$
$(A) \neq (G)$	$(B) \neq (H)$	$(C) \neq (I)$	$(D) \neq (A)$	$(E) \neq (B)$	$(F) \neq (C)$	$(G) \neq (D)$	$(H) \neq (E)$	$(I) \neq (F)$
$(A) \neq (H)$	$(B) \neq (I)$	$(C) \neq (A)$	$(D) \neq (B)$	$(E) \neq (C)$	$(F) \neq (D)$	$(G) \neq (E)$	$(H) \neq (F)$	$(I) \neq (G)$
$(A) \neq (I)$	$(B) \neq (A)$	$(C) \neq (B)$	$(D) \neq (C)$	$(E) \neq (D)$	$(F) \neq (E)$	$(G) \neq (F)$	$(H) \neq (G)$	$(I) \neq (H)$

Consistency Check  $h(n) \leq c(n,m) + h(m)$ 

$$h(A) = 3, h(B) = 2, c(A, B) = 1 \quad (\text{Actual path exists})$$

$$3 \leq 1+2 \quad \text{True}$$

$$h(B) = 2, h(C) = 2, c(B, C) = 3$$

$$2 \leq 3+2 \quad \text{True}$$

$$h(B) = 2, h(D) = 1, c(B, D) = 2 \quad \checkmark \quad (B) \neq D \leq (B, D)$$

$$2 \leq 2+1 \quad \text{True}$$

$$h(C) = 2, h(D) = 1, c(C, D) = 2$$

$$2 \leq 2+1 \quad \text{True} \quad O = S$$

$$h(D) = 1, h(A) = 0, c(D, A) = 3$$

$$1 \leq 3+0 \quad \text{True}$$

Consistency satisfied.

## Admissible Graph

Conditions:

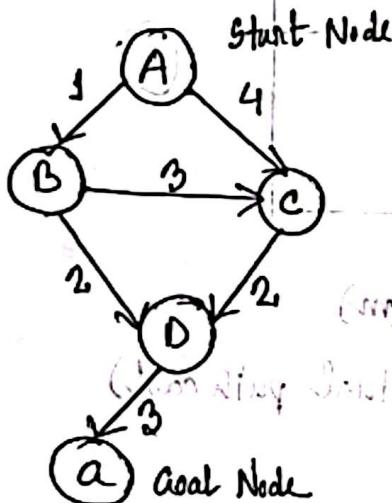
- (a) Non-negative;  $h(n)$  is admissible if  $h(n) \geq 0$  for all nodes
- (b) Never overestimate the actual cost.  $h(n) \leq h^*(n)$

Underestimate  $h(n) \leq h^*(n)$

Overestimate  $h(n) \geq h^*(n)$

Here  $h(n)$  = estimated value

$h^*(n)$  = actual value



Heuristic Table ( $h(n)$ )

equation: Minimum edges & steps to G

$A \rightarrow 3$  steps and 1 edge = 3

$B \rightarrow 2$  steps and 1 edge = 2

$C \rightarrow 2$  steps and 1 edge = 2

$D \rightarrow 1$  step and 1 edge = 1

$G \rightarrow 0$  step and 0 edge = 0

Actual Cost ( $h^*(n)$ )

$A \rightarrow C \rightarrow D \rightarrow G = 9$

$B \rightarrow D \rightarrow G = 5$

$C \rightarrow D \rightarrow G = 5$

$D \rightarrow G = 3$

$c = 0$

Admissible check

$$h(n) = 3, h^*(n) = 9$$

$$h(n) \leq h^*(n) \checkmark$$

$$h(n) = 2, h^*(n) = 5$$

$$h(n) \leq h^*(n) \checkmark$$

$$h(n) = 2, h^*(n) = 5$$

$$h(n) \leq h^*(n) \checkmark$$

$$h(n) = 1, h^*(n) = 3$$

$$h(n) \leq h^*(n) \checkmark$$

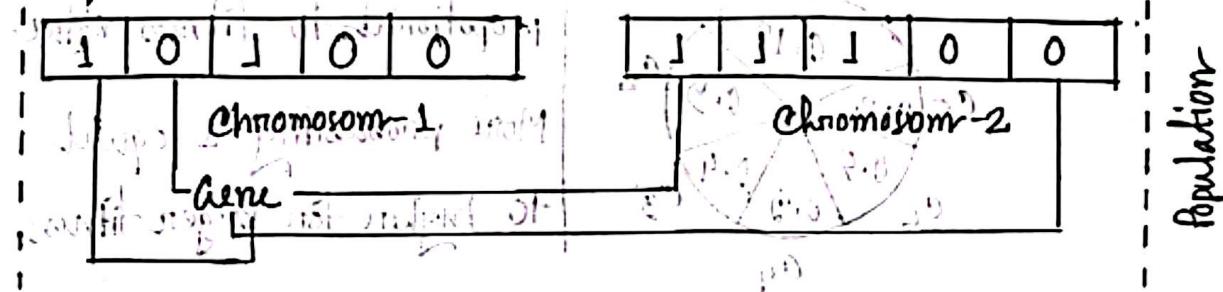
$$h(n) = 0, h^*(n) = 0$$

$$h(n) \leq h^*(n) \checkmark$$

So, the graph is admissible

• Let's do practice

## Genetic Algorithm



A. Number of genes per chromosome

B. The coded value

C. The size of population per generation

D. Crossing over probabilities

E. Mutation Probabilities

F. Termination Criteria

G. Selection of Chromosome

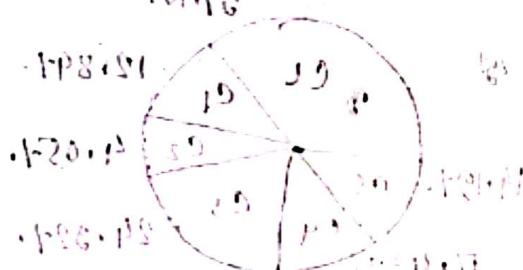
A. Roulette Wheel Selection

B. Rank Selection

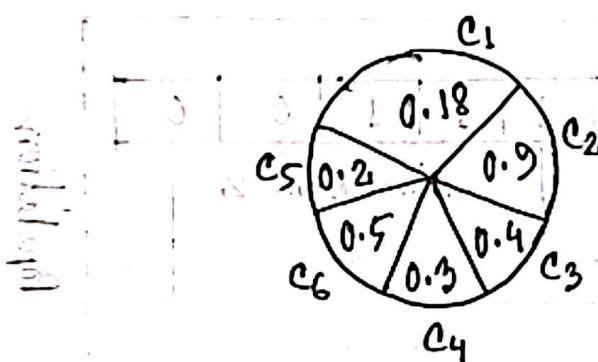
C. Tournament Selection

$$P_{SEL} = \frac{C_L}{SPt} = \frac{10}{10+10+10+10} = \frac{1}{4} = \frac{1}{4} = \frac{1}{4}$$

Probabilities:  $P_{SEL} = \frac{1}{4}$



## Roulette Wheel Selection:



length of circumference is proportional to fitness value.

More probability is equal to higher for larger fitness.

- Determine percentage of Roulette Wheel and Actual Count for six chromosomes With fitness value of 19, 6, 36, 11, 21 and 55.

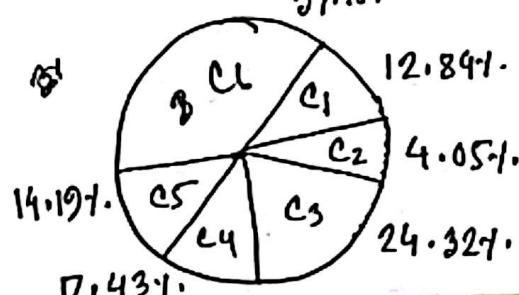
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Chromosome	Fitness	% of wheel	Probability	Expect Count	Actual Count
C <sub>1</sub>	19	6.1284	12.84%	0.77	1
C <sub>2</sub>	6	0.0405	4.05%	0.243	0
C <sub>3</sub>	36	0.2432	24.32%	1.46	2
C <sub>4</sub>	11	0.0743	7.43%	0.44	1
C <sub>5</sub>	21	0.1419	14.19%	1.0185	1
C <sub>6</sub>	55	0.3716	37.16%	2.23	2

$$\sum F = 148$$

$$\text{Probability Count}_i = \frac{F_i}{\sum F} \quad \text{for } C_1 = \frac{19}{148} = 0.1284$$

Pie chart:



Expected Count = Probabilities  $\times$  Total Chromosome

$$\text{for, } C_1 = 0.1284 \times 6$$

$$= 0.77$$

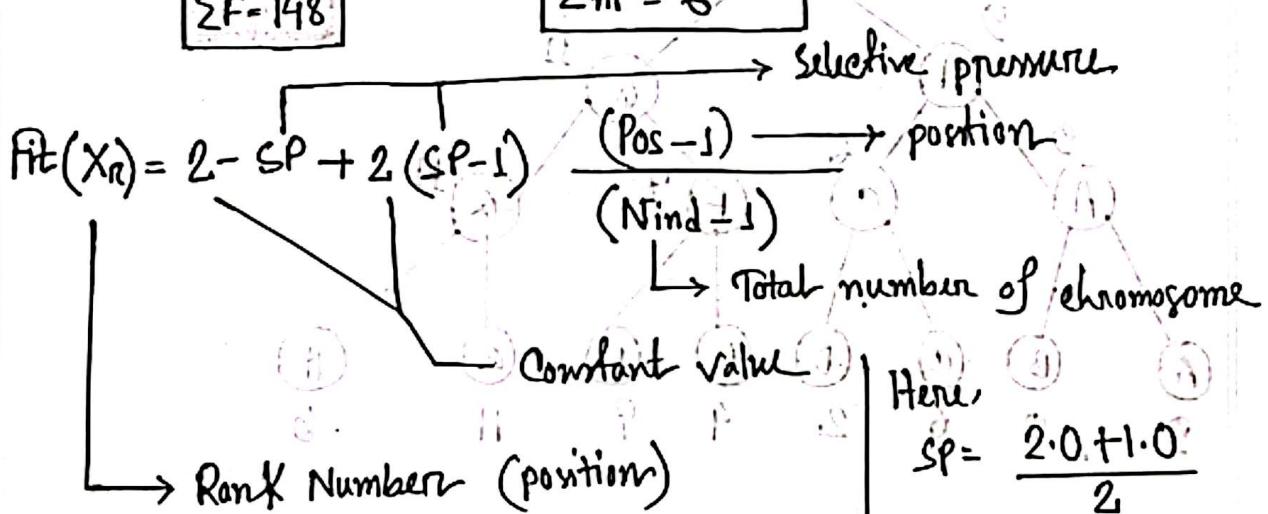
Rank Selection:

The less fitness values considered as the priority rank.

from the previous table;

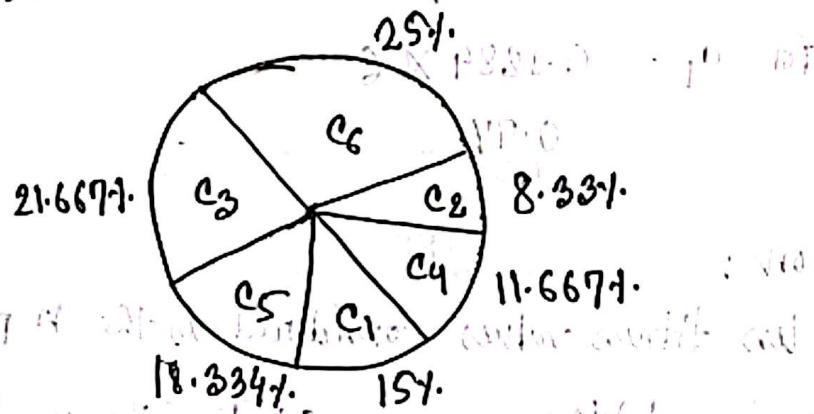
Selective Pressure [1.0, 2.0]

Chromosome	Fitness	Rank	New Fitness	Previous%	New%
C <sub>1</sub>	19	3	0.9	12.84%	15.1%
C <sub>2</sub>	6	1	0.75	4.05%	8.33%
C <sub>3</sub>	36	5	1.3	24.32%	21.667%
C <sub>4</sub>	11	2	0.7	7.43%	11.667%
C <sub>5</sub>	23	4	1.0	14.19%	18.334%
C <sub>6</sub>	55	6	1.5	37.16%	25.1%
$\Sigma F = 148$		$\Sigma nF = 6$			



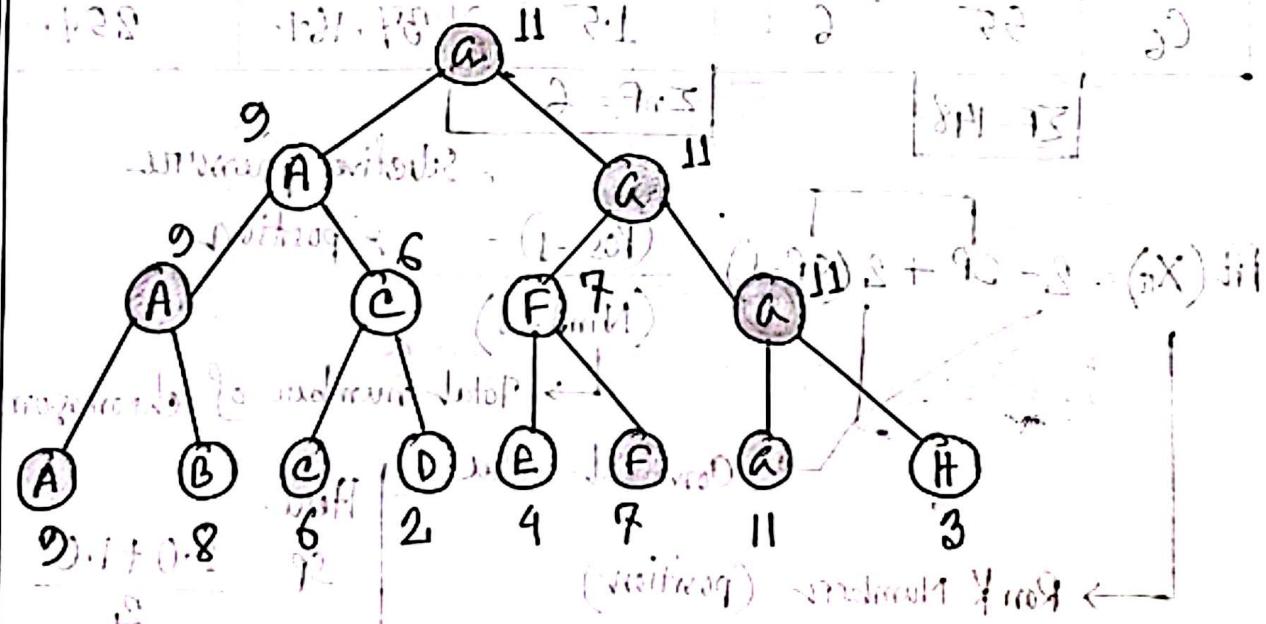
$$\text{Selective pressure} = [1.0, N_{\text{ind}} - 1] = 1.5$$

Pie chart: Components of total capabilities



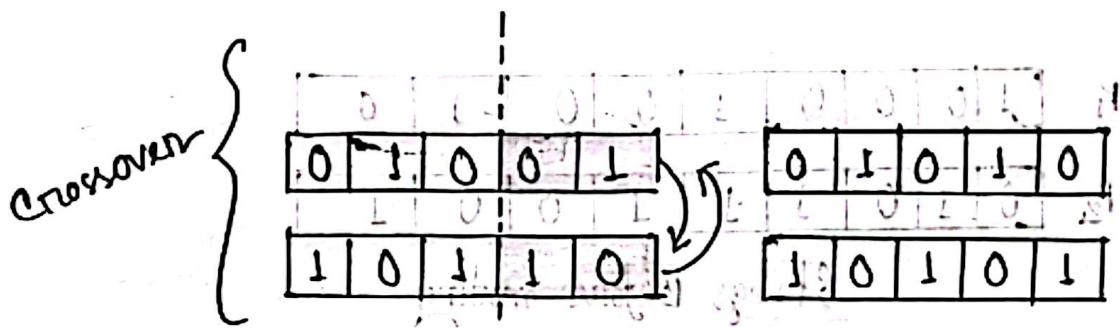
### Tournament Selection:

- Select  $k$  individuals from the population and perform a tournament among them.
- Select the best individual from the  $k$  individuals.
- Repeat the process 1 and 2 until we have the desired amount of population.



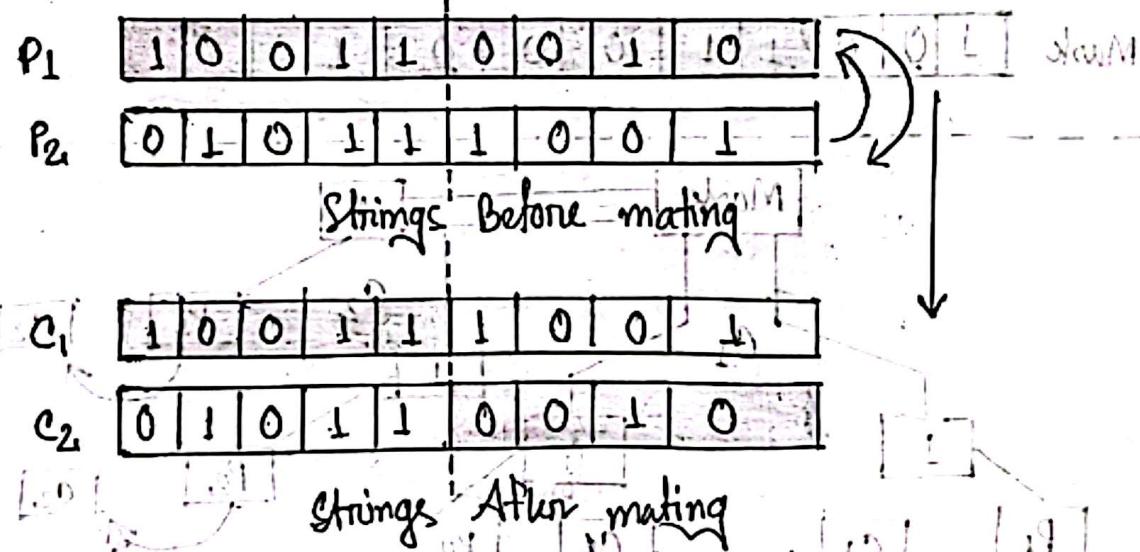
$$[1 - \ln(1 - 0.1)] = \text{winning probability}$$

## Crossover And Mutation

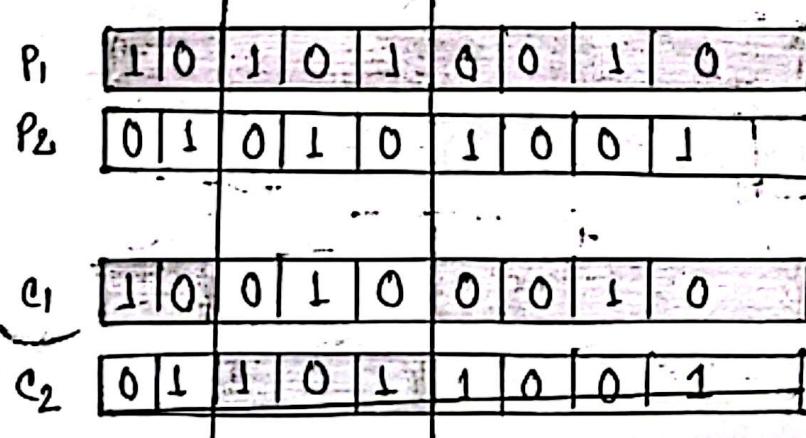


- (A) Single-site Crossover    (B) Two-site Crossover    (C) Crossover Mask

Single-site Crossover: (At point 5).



Two-site Crossover: (At point 2 and 5)



## Crossover Mask

$P_1$  [1 0 0 0 1 0 0 1 0]

$P_2$  [0 1 0 1 1 1 0 0 1]

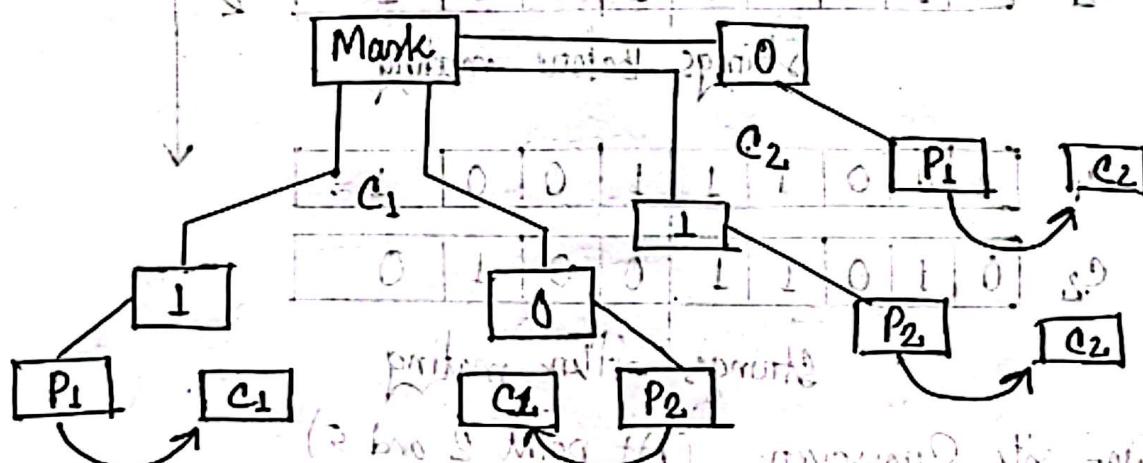
Strings Before mating

$C_1$  [1 1 0 0 1 1 0 0 0]

$C_2$  [0 0 0 1 1 0 0 1 1]

Strings After mating

Mark [1 0 0 1 1 0 0 0 1 1 0 0 1]



[0 1 1 0 1 0 1 1 0 1 0 1 0] 19  
[1 1 1 0 1 0 1 1 0 1 1 0] 19

[0 1 1 0 1 0 1 1 0 1 0 1 0] 19  
[1 1 1 0 1 0 1 1 0 1 1 0] 19

## Maximizing Function

Maximize the function  $f(x) = x^2$ , Where the range of  $x$  is  $[0, 31]$   
 and maximum number of generation is 3

Step 1: Initialization

	DECODED VALUE	BIN
00100	5	10010
00101	6	10011
00110	9	10100
00111	16	10101
01000	25	11001
01001	26	11010
01010	28	11011
01011	29	11100
01100	30	11101
01101	31	11110

map number of generation = 3011 . . . . .

Step 2: Selection (1st generation)

Chromosome	Encoding	Value of $X_i$	Fitness $x^2$
C <sub>1</sub>	00101	5	25
C <sub>2</sub>	10000	16	256
C <sub>3</sub>	01001	9	81
C <sub>4</sub>	11100	28	784
$\Sigma f_m = 1146$			(Max) - 0.0001

Step 3: Crossover (2nd generation)

Chromosome	Encoding	Value of $X$	$x^2$	After Crossover
C <sub>1</sub>	00101	4	16	00100
C <sub>2</sub>	10000	17	289	10001
C <sub>3</sub>	01001	12	144	01100
C <sub>4</sub>	11100	25	625	11.001
$\Sigma f_m = 1074$				

## Mutation (3rd generation)

Fig. 21.10 to represent all mutation,  $\Sigma f(x) = \text{constant}$  with different fitness values.

Chromosome	Encoding	Value of $\chi^2$	$f(x) = \chi^2$	After Mutation
C <sub>1</sub>	00100	16	4	00100
C <sub>2</sub>	10001	441	21	10101
C <sub>3</sub>	01100	144	12	01100
C <sub>4</sub>	11001	729	27	11011
$(\Sigma f(x)) = 1330$				Refuge : 9 qubits

## Pseudo - Code of Genetic Algorithm

START	00100	10
Generate the initial population	00001	10
Compute fitness	00010	10
REPEAT	00111	10

### Selection

(~~cross over~~) crossover : equal

### Mutation

Initial m/f	$\rightarrow$	Compute fitness	Final m/f
00100	11	15	10100
10001	088	11	00001
00110	11	11	10010
10011	252	29	00111
Final m/f			

UNTIL population have over converged

STOP

## Queen Problem using Backtracking

After first iteration 1st ①

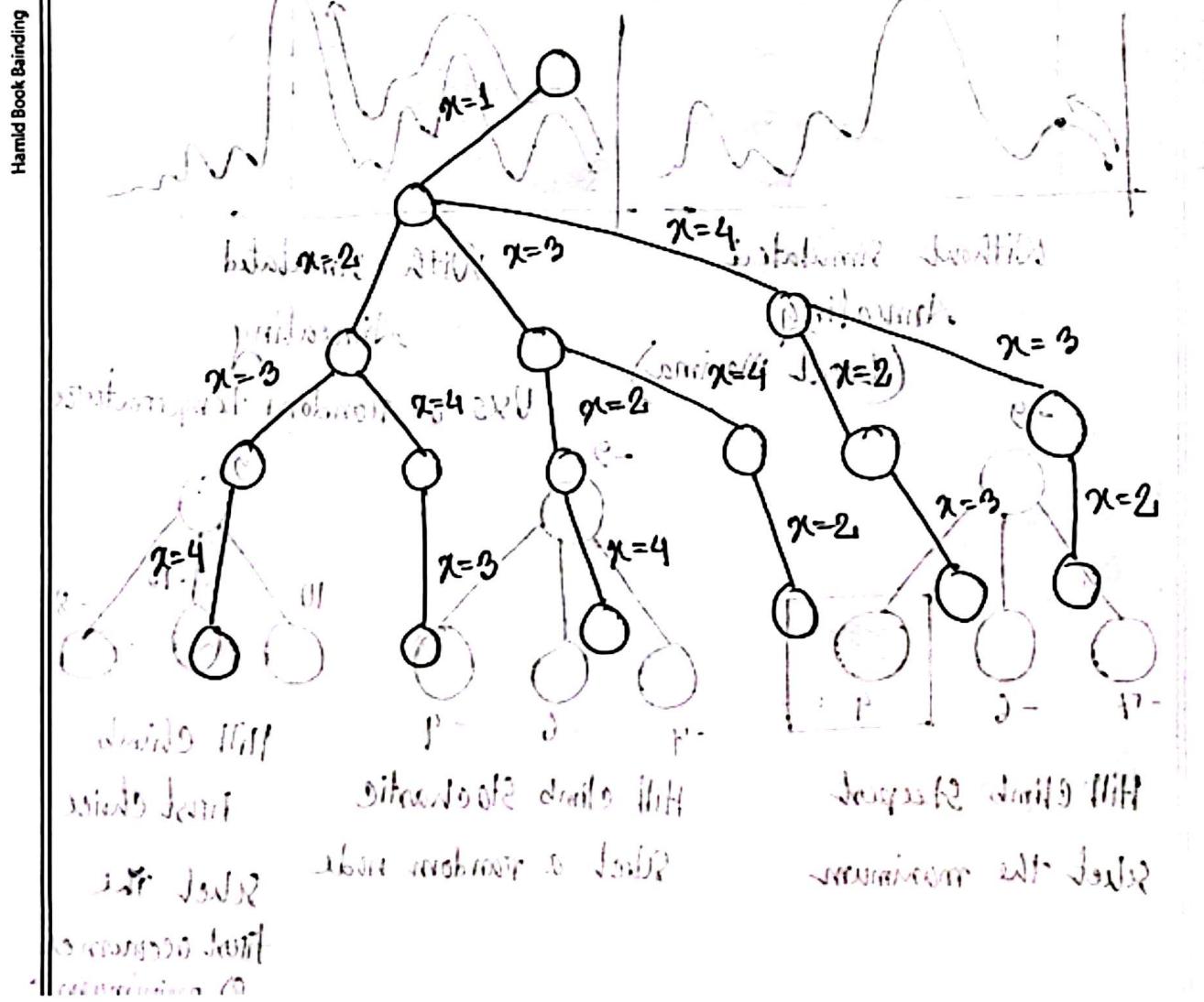
	1	2	3	4
1	Q <sub>1</sub>			
2		Q <sub>2</sub>		
3			Q <sub>3</sub>	
4				Q <sub>4</sub>

points to Node 1 as Q<sub>1</sub> have been placed in row 1 and column 1. Queens cannot be in same row and same column. 1st ②

points to Node 2 as Q<sub>1</sub> have been placed in row 1 and column 1. Queens cannot be in same row and same column. 2nd ③

points to Node 3 as Q<sub>1</sub> and Q<sub>2</sub> have been placed in row 1 and column 1 & 2. Queens cannot be in same row and same column. 3rd ④

points to Node 4 as Q<sub>1</sub>, Q<sub>2</sub> and Q<sub>3</sub> have been placed in row 1, 2 and 3 and column 1, 2 & 3. Queens cannot be in same row and same column. 4th ⑤

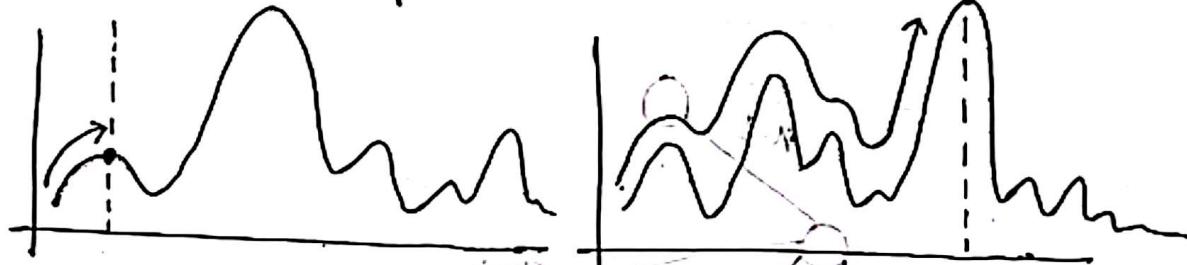


## Local Search

- (a) Not concerned with path
- (b) Solution itself matters
- (c) Not concerned with perfect solution
- (d) less memory required as its not using Backtracking
- (e) less time required
- (f) Applicable for large size of graph

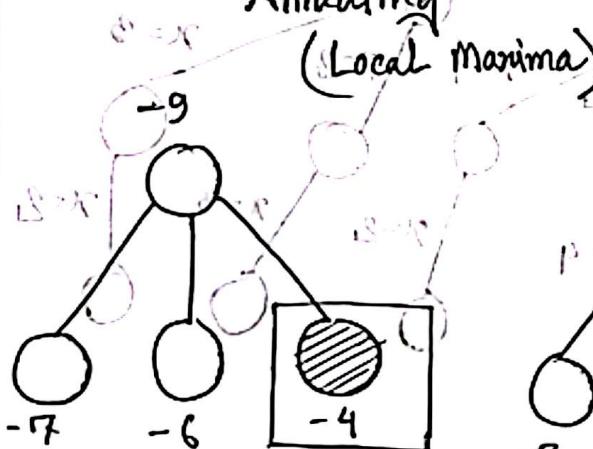
Hill Climb Search

Global Maxima

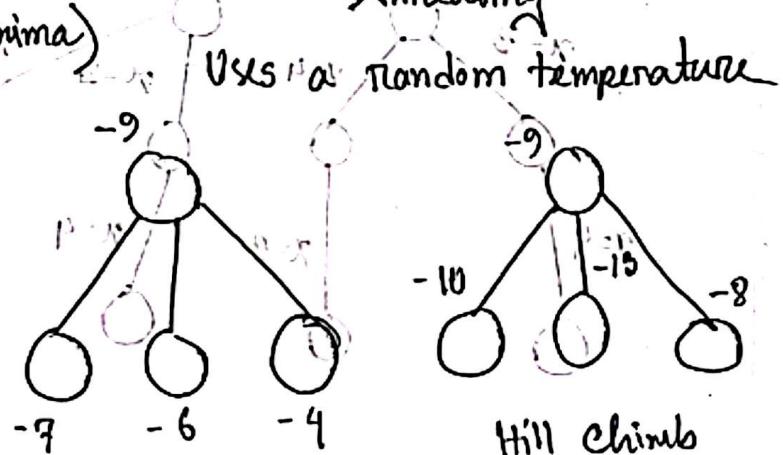


Without Simulated Annealing

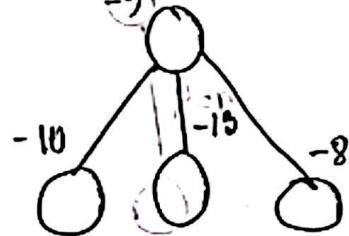
With simulated annealing



Hill climb Steepest  
select the maximum



Hill climb Stochastic  
select a random node



Hill climb  
First choice

select the  
first occurrence  
of minimum -

## Simulated Annealing

It allows downward step also.

Advantages:

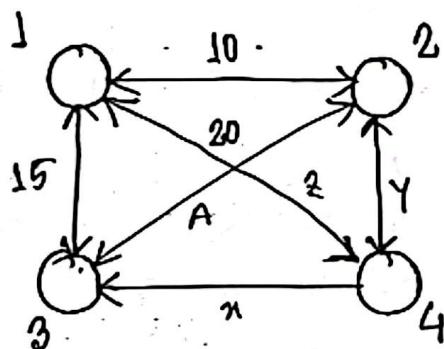
Always gives optimal solutions.

Disadvantages:

Slow process

Can't tell if an optimal solution is found.

## TSP (Travelling Salesman Problem)



$$\Delta E = \text{New Cost} - \text{Old Cost}$$

If  $\Delta E < 0$ , accept

If  $\Delta E \geq 0$ , find the probability

$$P = e^{-\Delta E/T}$$

Higher temperature allows worse

Solutions to be accepted. helping

escape local optima. When the temperature is high, P is close to 1.

Start from node 1, travel the entire path in any order and end up with the same node with the possible minimum cost.

	1	2	3	4
1	0	10	15	20
2	5	0	25	10
3	15	30	0	5
4	15	10	20	0

## Question Pattern

Pobular Problem

Travelling Salesman problem

Local Search Algorithm

Hill Climbing Algorithm

N- Queens Problem

Hill Climbing

Local Search

8-Putt Puzzle / 15-Puzzle Problem

Wall off visited positions

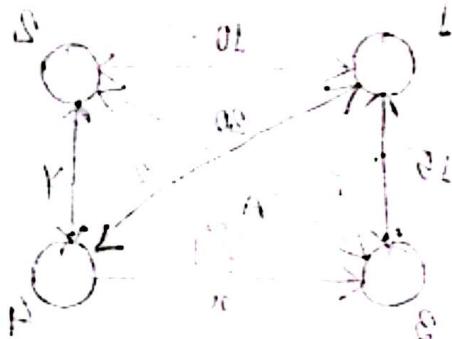
possibly 1 above most traps

No puts in trap without

3 or 4 steps from base

Using left side above

• 11 best algorithm



P S B T

P	S	B	T
00	21	01	00
02	22	00	21
12	0	00	21
00	00	01	21

Step 610 - Step 609 Back - 4A

Step 608 - 0 & 2A Fi

Left Wall off back - 02 2A Fi

Turn 3 - 2

Step 2 Wall off bottom right

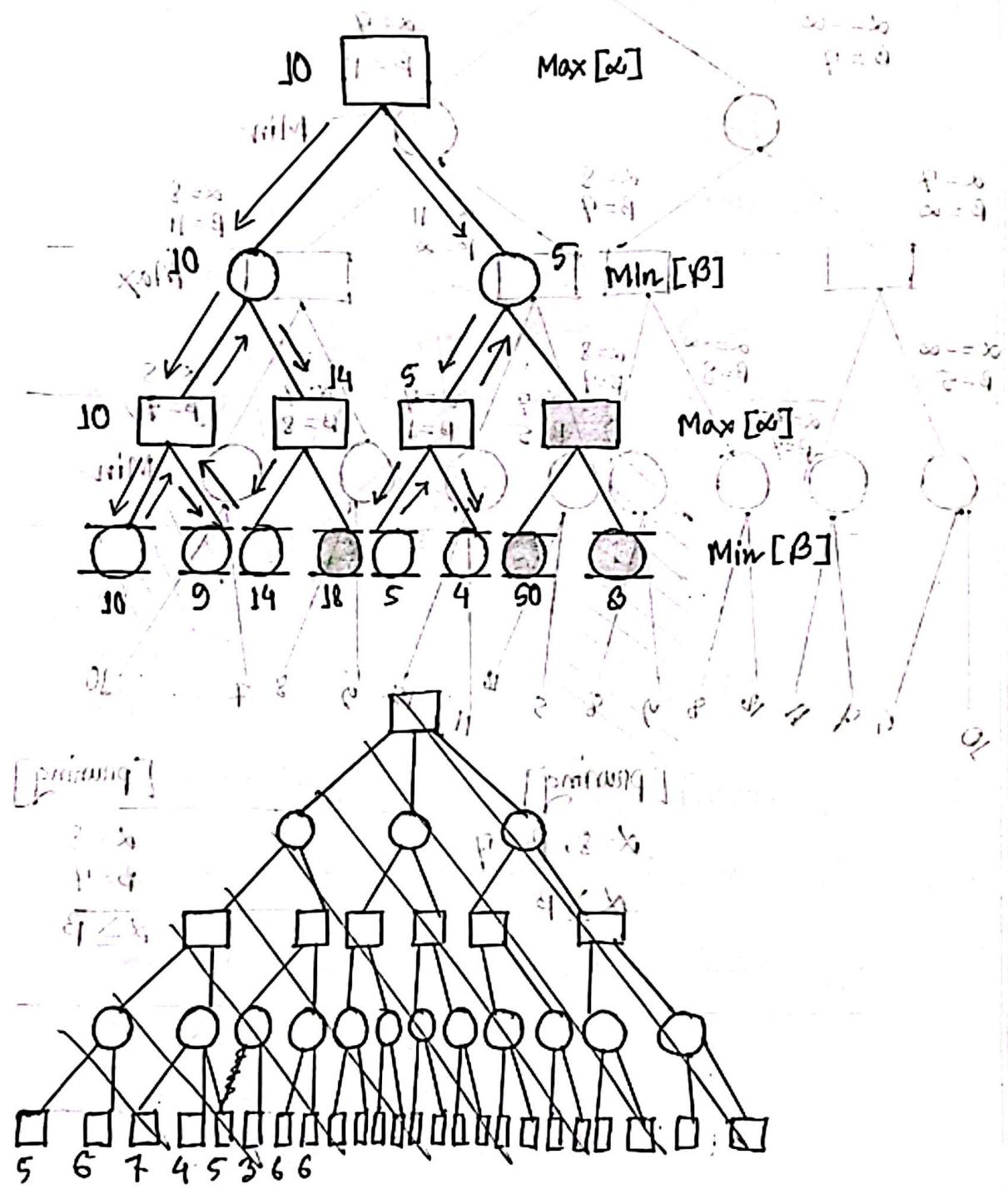
Right - Turn off visibility

of walls 9, Appt 21, bottom right off wall, unito last queen  
+ wall off turn

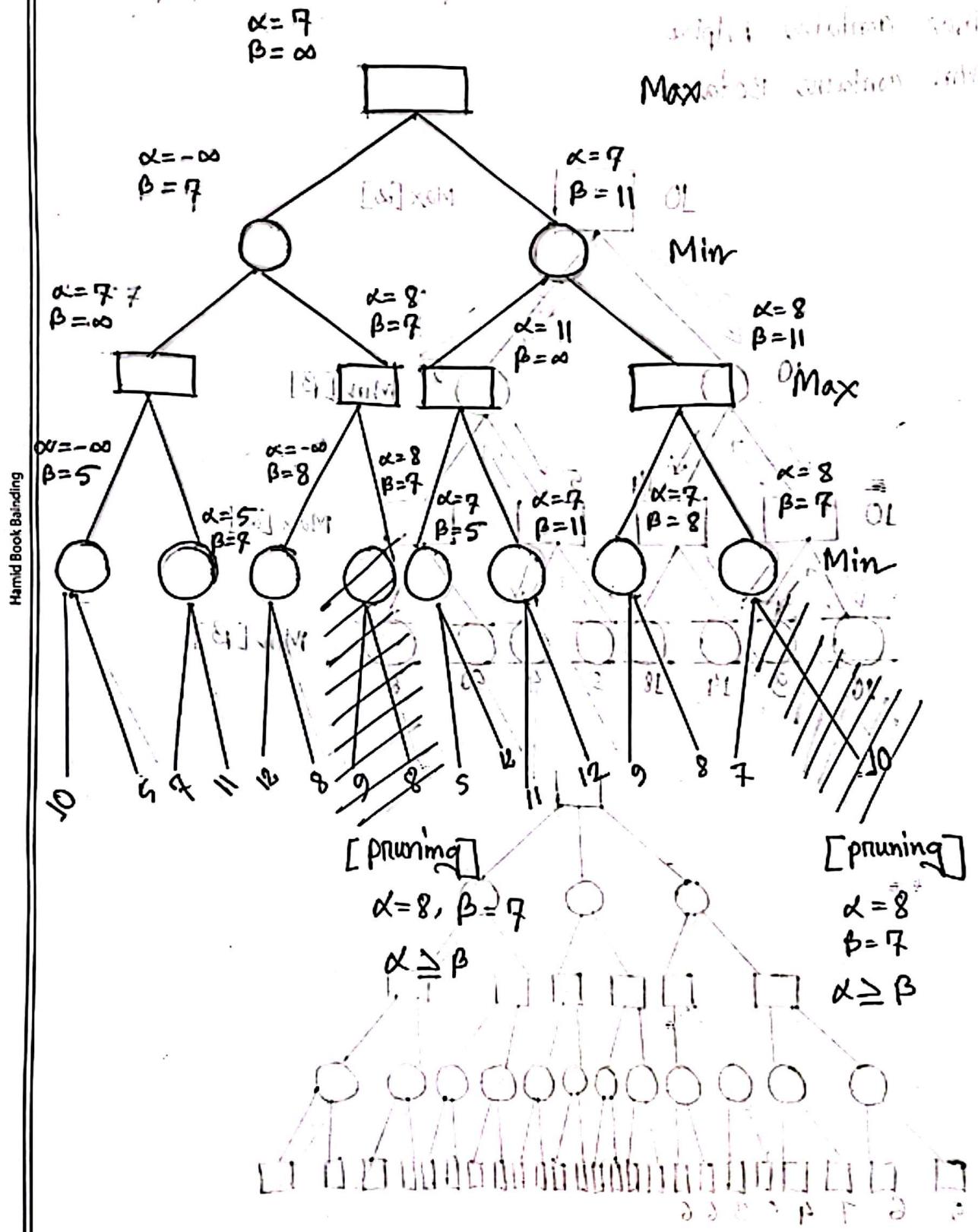
# Minimax using Alpha-Beta Pruning

Max contains Alpha

Min contains Beta



# Minimax Alpha Beta pruning Simulation



# Genetic Algorithm Problem Solving AI

~~A → B → C → D → E → A~~ : Travelling Salesman Problem

Travelling Salesman Problem

~~A → B → C → D → E → A~~

: Randomly selection:

Chromosome 1:

~~A → B → C → D → E → A~~

Chromosome 2:

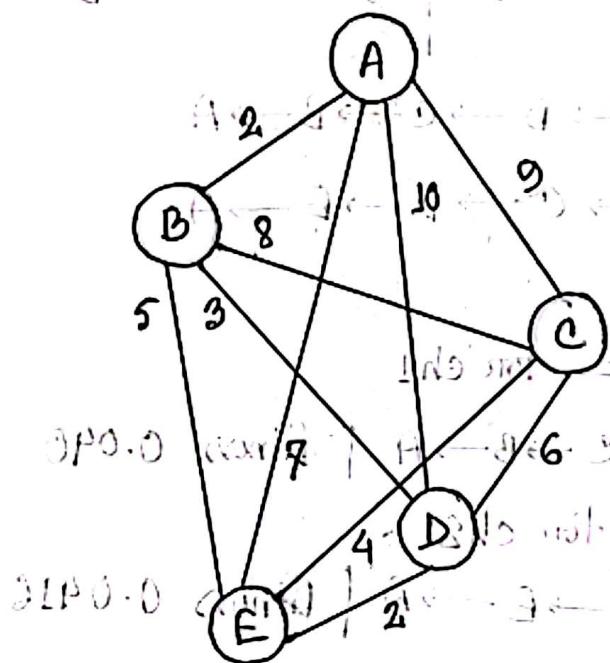
~~A → C → B → E → D → A~~

Chromosome 3:

~~A → D → E → B → C → A~~

Chromosome 4:

~~A → E → D → C → B → A~~



fitness calculation:

$$\text{for Chromosome 1: } (2+8+6+2+7)=25 \quad | \quad \text{Fitness} = \frac{1}{25} = 0.04$$

$$\text{for Chromosome 2: } (9+8+5+2+10)=34 \quad | \quad \text{Fitness} = \frac{1}{34} = 0.0294$$

$$\text{for Chromosome 3: } (10+2+5+8+9)=34 \quad | \quad \text{Fitness} = \frac{1}{34} = 0.0294$$

$$\text{for Chromosome 4: } (7+2+6+8+2)=25 \quad | \quad \text{Fitness} = \frac{1}{25} = 0.04$$

Parent Selection:

Chromosome 1 with fitness 0.04

Chromosome 2 with fitness 0.04

Crossover: ~~Da~~ finds ~~mid~~ ~~extreme~~ ~~min~~

Chromosome 1:  $A \rightarrow B \rightarrow C \rightarrow D \rightarrow E \rightarrow A$  ~~(Lambd)~~

~~mid~~ ~~max~~ ~~min~~

and Chromosome 2:  $A \rightarrow E \rightarrow D \rightarrow C \rightarrow B \rightarrow A$

~~mid~~ ~~max~~ ~~min~~

$A \rightarrow E \rightarrow D \rightarrow C \rightarrow B \rightarrow A$  child 1:  $A \rightarrow B \rightarrow D \rightarrow C \rightarrow B \rightarrow A$

Child 2:  $A \rightarrow E \rightarrow C \rightarrow D \rightarrow E \rightarrow A$

$A \rightarrow E \rightarrow C \rightarrow D \rightarrow E \rightarrow A$

Swap B with E for ch1

$A \rightarrow E \rightarrow D \rightarrow C \rightarrow B \rightarrow A$  | fitness 0.040

Swap C with B for ch2

$A \rightarrow E \rightarrow B \rightarrow D \rightarrow E \rightarrow A$  | fitness 0.0416

The answer  $A \rightarrow E \rightarrow B \rightarrow D \rightarrow E \rightarrow A$

Distance: 24 ~~(mid)~~  $| 22 = (P + Q + R + S + T) : L$  ~~(max)~~ ~~not~~

fitness: 0.0416

$P = 0.0 + p_1 \rightarrow \text{child 1} | P = (0.1 + 8 + 2 + 8 + 1) : 8 \rightarrow \text{max}$

$P = 0.0 + p_2 \rightarrow \text{child 1} | P = (0.1 + 12 + 8 + 0) : 8 \rightarrow \text{max}$

$P = 0.0 + p_3 \rightarrow \text{child 1} | P = (8 + 12 + 8 + 1) : 8 \rightarrow \text{max}$

~~mid~~ ~~max~~

$P = 0.0 + p_4 \rightarrow \text{child 1} | P = (8 + 12 + 8 + 1) : 8 \rightarrow \text{max}$

$P = 0.0 + p_5 \rightarrow \text{child 1} | P = (8 + 12 + 8 + 1) : 8 \rightarrow \text{max}$

Problem 2:

Rubik's Cube Problem

given that. The final state is

	8	1	6	$\rightarrow \text{sum} = 15$
sum 15 ←	3	5	7	$ 8-15  +  1-15  +  6-15  = 12$
	4	9	2	$ 3-15  +  5-15  +  7-15  = 12$
	↓	↓	↓	$ 4-15  +  9-15  +  2-15  = 12$
	$\text{sum} = 15$			$ 8-15  +  1-15  +  6-15  = 12$

Chromosome 1:

2	7	6
9	5	1
4	3	8

END

4	9	2
3	5	7
8	1	6

END

6	1	8
7	5	3
2	9	4

END

9	3	5
4	1	8
7	2	6

END

fitness calculation:

1

$$\text{fitness} = 1$$

$$\text{Fitness} = 1 + |(15 - \text{row sum})| + |(15 - \text{column sum})| + |(15 - \text{diagonal sum})|$$

Chromosome 1:

$$\text{Rows: } |15-15| + |15-15| + |15-15| = 0$$

$$\text{Column: } |15-15| + |15-15| + |15-15| = 0$$

$$\text{Diagonal: } |15-15| + |15-15| = 0$$

$$\text{fitness} = \frac{1}{(0+1)} = 1$$

Subject:

Date:

Chromosome 2:

Fitness: 1

Chromosome 3:

Fitness: 1.0

Chromosome 4:

Rows:  $|15-17| + |15-13| + |15-15| = 4$ Columns:  $|15-16| + |15-13| + |15-16| = 6$ Diagonals:  $|15-16| + |15-17| = 3$ 

Fitness: 0.0833

Parent 1: Chromosome 2

Parent 2: Chromosome 1

Child 1: 4 9 2  
9 5 1  
8 1 6

ch2	ch1
4 9 2	1 2 7 6
3 5 7	9 5 1
8 1 6	4 3 8

child 2: 8 6 1  
2 7 6  
4 - 3 8

Swap 9 and 3

Mutation

4 3 2

9 5 0 1

8 1 0 6

swap 9 and 3

1 2 7 6

3 5 7

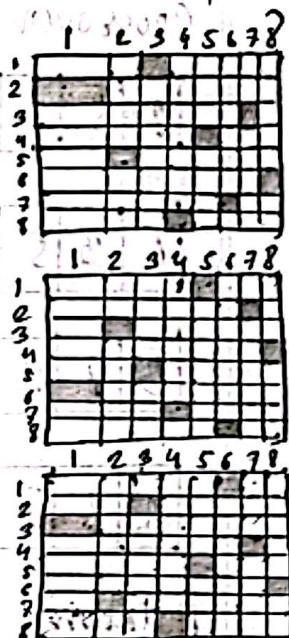
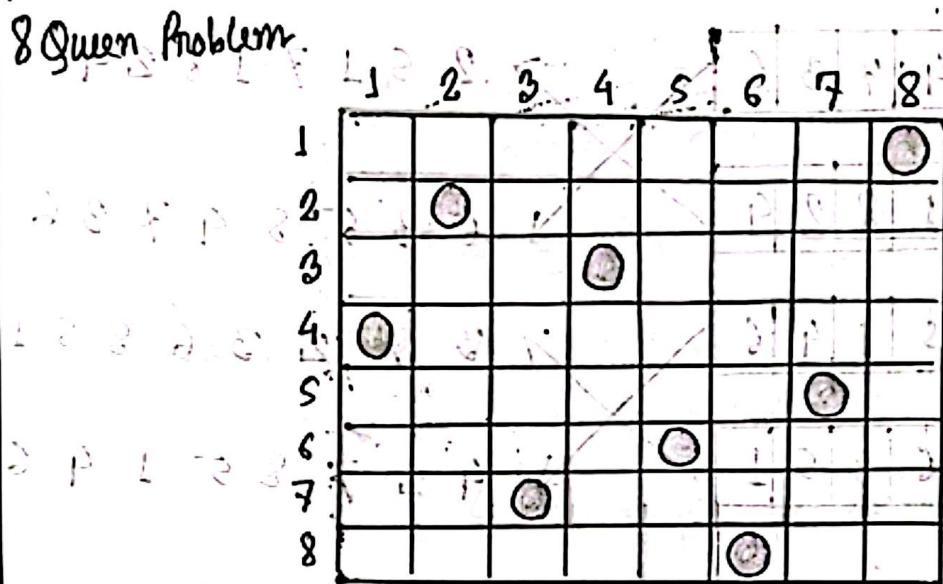
4 3 8

0 - 1 2 7 6

 $L = \frac{1}{(1+e)} = 0.6316$

## Problem 3:

## 8 Queen Problem



Representation:

$[4, 2, 7, 3, 6, 8, 5, 1]$  Here, index = column  
Value = row

Chromosome 1:  $[4, 2, 7, 3, 6, 8, 5, 1]$

Chromosome 2:  $[2, 5, 1, 8, 4, 7, 3, 6]$

Chromosome 3:  $[6, 3, 5, 7, 1, 8, 2, 4]$

Chromosome 4:  $[3, 7, 2, 8, 5, 1, 4, 6]$

Fitness:

$$q_1 = 6 \text{ total } \\ q_2 = 8 \text{ } 56$$

$$q_3 = 6 \quad \sum_T = 240 \\ q_4 = 8$$

$$q_5 = 8 \quad \therefore \text{fitness} \\ q_6 = 6 \quad 23.33\%$$

$$q_7 = 8 \\ q_8 = 6$$

$$q_1 = 8 \quad \frac{\text{total}}{56} \\ q_2 = 8 \quad \frac{56}{56}$$

$$q_3 = 6 \quad \sum_T = 240 \\ q_4 = 8$$

$$q_5 = 6 \quad \therefore \text{fitness} \\ q_6 = 6 \quad 23.33\%$$

$$q_7 = 8 \\ q_8 = 6$$

$$q_1 = 8 \quad \frac{\text{total}}{64} \\ q_2 = 8 \quad \frac{64}{64}$$

$$q_3 = 8 \quad \sum_T = 240 \\ q_4 = 8$$

$$q_5 = 8 \quad \therefore \text{fitness} \\ q_6 = 8 \quad 35\%$$

$$q_7 = 8 \\ q_8 = 8$$

$$q_1 = 8 \quad \frac{\text{total}}{64} \\ q_2 = 8 \quad \frac{64}{64}$$

$$q_3 = 8 \quad \sum_T = 240 \\ q_4 = 8$$

$$q_5 = 8 \quad \therefore \text{fitness} \\ q_6 = 8 \quad 35\%$$

$$q_7 = 8 \\ q_8 = 8$$

$$q_1 = 8 \quad \frac{\text{total}}{64} \\ q_2 = 8 \quad \frac{64}{64}$$

$$q_3 = 8 \quad \sum_T = 240 \\ q_4 = 8$$

$$q_5 = 8 \quad \therefore \text{fitness} \\ q_6 = 8 \quad 35\%$$

$$q_7 = 8 \\ q_8 = 8$$

$$q_1 = 8 \quad \frac{\text{total}}{64} \\ q_2 = 8 \quad \frac{64}{64}$$

$$q_3 = 8 \quad \sum_T = 240 \\ q_4 = 8$$

$$q_5 = 8 \quad \therefore \text{fitness} \\ q_6 = 8 \quad 35\%$$

$$q_7 = 8 \\ q_8 = 8$$

$$q_1 = 8 \quad \frac{\text{total}}{64} \\ q_2 = 8 \quad \frac{64}{64}$$

$$q_3 = 8 \quad \sum_T = 240 \\ q_4 = 8$$

$$q_5 = 8 \quad \therefore \text{fitness} \\ q_6 = 8 \quad 35\%$$

$$q_7 = 8 \\ q_8 = 8$$

Crossover:

2	5	3	8	4	7	3	6
---	---	---	---	---	---	---	---

6	3	5	7	1	8	2	4
---	---	---	---	---	---	---	---

3	7	2	8	5	1	4	6
---	---	---	---	---	---	---	---

4	2	7	3	6	8	5	1
---	---	---	---	---	---	---	---

→ 2 5 1 7 1 8 2 4 3 8

→ 6 3 5 8 4 7 3 6

→ 3 7 2 3 6 8 5 1

→ 4 2 7 8 5 1 4 6

Mutation:

Original: 2 5 1 8 [1, 8, 2, 4, 3, 6, P, Q, R]

Mutant: 6 3 5 8 4 4 3 6 [1, 2, 8, P, Q, R, S, T] : Crossovered

Mutant: 3 7 2 6 8 5 1 [2, 3, P, Q, R, S, T, U] : Crossovered

Mutant: 4 2 1 8 8 4 6 [P, Q, R, 1, P, 2, S, T] : Crossovered

Mutant: [S, P, 1, 2, Q, R, P, T] : Parity error

JobID	Q = P	Q ≠ P	Q = P	Q ≠ P	Q = P	Q ≠ P	JobID	Q = P	Q ≠ P
123	8 = P	P ≠ 8	8 = P	8 ≠ P	8 = P	8 ≠ P	321	8 = P	8 ≠ P
456 = 789	8 = P	P ≠ 8	TTS = PSS	S ≠ T	8 = P	8 ≠ P	897 = 123	8 = P	8 ≠ P
10987654321	8 = P	P ≠ 8	8 = P	8 ≠ P	8 = P	8 ≠ P	987 = 123	8 = P	8 ≠ P
1234567890	8 = P	P ≠ 8	8 = P	8 ≠ P	8 = P	8 ≠ P	876543210	8 = P	8 ≠ P
9876543210	8 = P	P ≠ 8	8 = P	8 ≠ P	8 = P	8 ≠ P	7654321098	8 = P	8 ≠ P
87654321098	8 = P	P ≠ 8	8 = P	8 ≠ P	8 = P	8 ≠ P	6543210987	8 = P	8 ≠ P
76543210987	8 = P	P ≠ 8	8 = P	8 ≠ P	8 = P	8 ≠ P	5432109876	8 = P	8 ≠ P
65432109876	8 = P	P ≠ 8	8 = P	8 ≠ P	8 = P	8 ≠ P	4321098765	8 = P	8 ≠ P
54321098765	8 = P	P ≠ 8	8 = P	8 ≠ P	8 = P	8 ≠ P	3210987654	8 = P	8 ≠ P

## Mid Question (Genetic Algorithm)

1. Suppose you have an equation  $f(x) = x^2 - 5x + 6$ . Assume  $x$  can be any number between 0 to 15. Find an appropriate value of  $x$  such that the value of  $f(x) = 0$  using Genetic Algorithm.

- (a) Consider the fact that every population chromosome will have 4 genes. Illustrate an appropriate encoding system to create an initial population of 4 randomly generated chromosome.

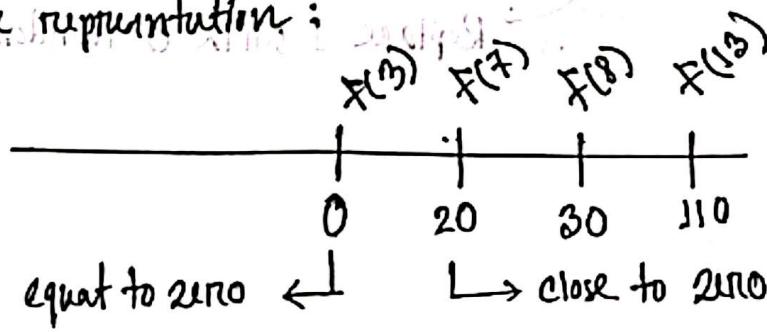
$$f(x) = x^2 - 5x + 6$$

BCD representation: (Encoding system)

	8	4	2	1	
Chromosome 1	0	1	1	1	
Chromosome 2	0	0	1	1	
Chromosome 3	1	0	0	0	
Chromosome 4	1	1	0	1	

- (b) Using an appropriate fitness function deduce the 2 fittest chromosome and perform a single point crossover from the middle to create two offspring.

Number Line representation:



parent 1: fitness  $\infty$

0	0	1	1
---	---	---	---

parent 2: fitness 0.05

0	1	1	1
---	---	---	---

fitness calculation

$$\text{fitness} = \frac{1}{f(x)}$$

$$\text{for } f(5), \text{ fitness} = \infty$$

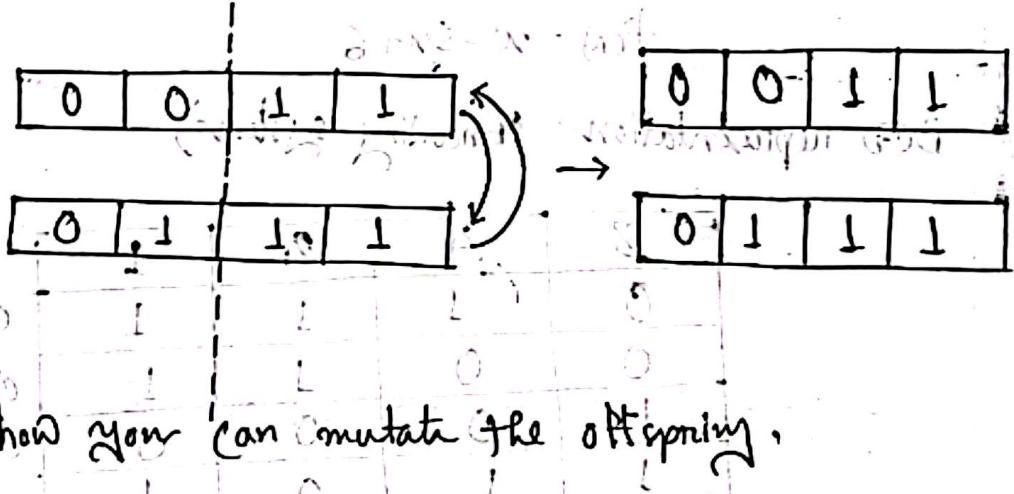
$$\text{for } f(7), \text{ fitness} = 0.05$$

$$\text{for } f(8), \text{ fitness} = 0.0333$$

$$\text{for } f(13), \text{ fitness} = 0.001 \times 10^{-3}$$

Single point crossover:

Assume, point = 2



c) Explain how you can compute the offspring.

Mutation

Replace 0 with 1 randomly

1	0	1	1
---	---	---	---

$$\text{fitness: } \frac{1}{f(11)} = 0.01388$$

0	0	1	1
---	---	---	---

$$\text{fitness: } \frac{1}{f(10)} = \infty$$

Replace 1 with 0 randomly

+	-	-	-
011	001	010	0

one bit change  $\rightarrow$  one offspring

Q) Explain your opinion on whether Genetic Algorithm can be treated as a class of Local Search Algorithms or not.

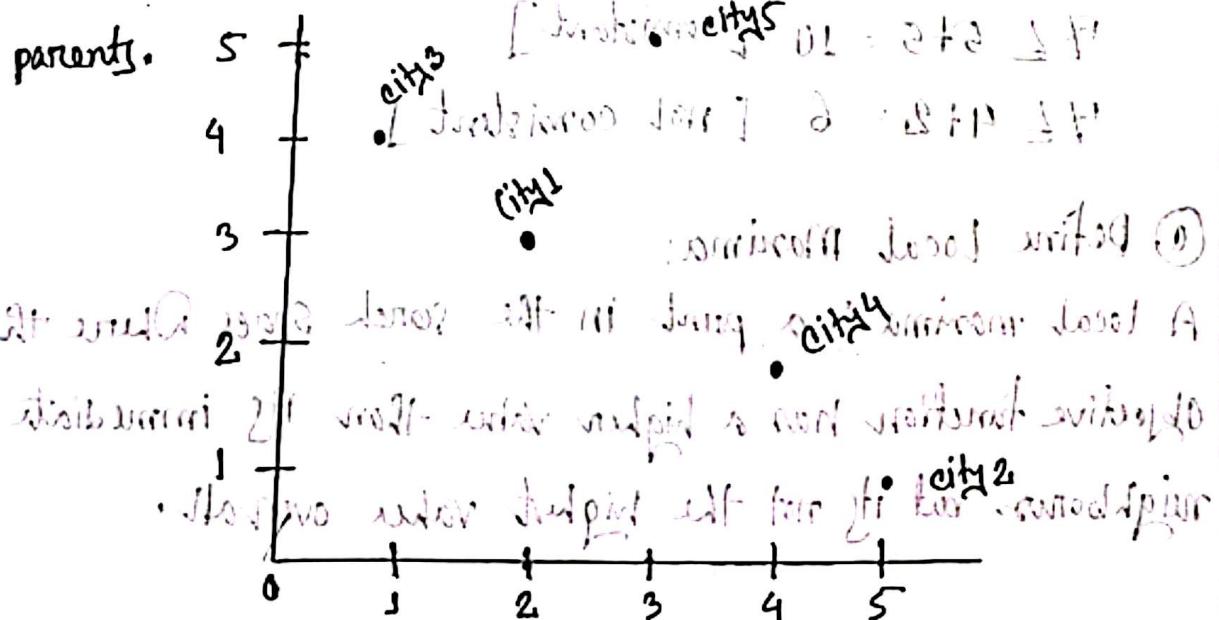
GA is better to be considered as global search algorithm for its diversity and mutation nature.

2. Ruhani is a salesperson. His point is to find the optimal path that visits all cities at once and return to the starting point.

City 1	City 2	City 3	City 4	City 5
(2,3)	(5,1)	(1,4)	(4,2)	(3,5)

Use genetic algorithm to find solutions.

- Q) Encode the problem and create four parent chromosomes. Then determine an appropriate fitness function and choose parents.



3.

(a) A hill climbing search starts at node A and proceeds to node E.

From node A, it goes to node B and then to node C.

At this point, local search continues by examining node E.

 $f(B) = 5 + 5 = 10$ 

$$f(C) = 3 + 6 = 9$$

Step 1: Since  $f(C) < f(B)$ , node C is chosen.

From node C, it goes to node D and then to node E.

At this point, local search continues by examining node E.

 $f(E) = 2 + 4 = 6$ 

$$f(F) = (2+3)+4 = 9$$

Step 2: Since  $f(F) > f(E)$ , node F is chosen.

From node F, it goes to node G and then to node H.

 $F(H) = (2+2)+6 = 6$  $F(G) = (2+2+5)+0 = 9$ Step 3: Since  $f(H) < f(G)$ , node H is chosen.

At this point, local search continues by examining node E.

 $f(E) = 2 + 4 = 6$ Step 4: Since  $f(E) < f(H)$ , node E is chosen.

At this point, local search continues by examining node E.

 $f(E) = 2 + 4 = 6$ Step 5: Since  $f(E) < f(H)$ , node E is chosen.

At this point, local search continues by examining node E.

 $f(E) = 2 + 4 = 6$ Step 6: Since  $f(E) < f(H)$ , node E is chosen.

At this point, local search continues by examining node E.

 $f(E) = 2 + 4 = 6$ Step 7: Since  $f(E) < f(H)$ , node E is chosen.

At this point, local search continues by examining node E.

 $f(E) = 2 + 4 = 6$ 

Node	$f$ -value
A	7
B	5
C	6
D	3
E	4
F	4
G	2
H	2
X	0

(b) Check the consistency.

Heuristic value of Node 1  $\leq$  Heuristic value of node 2 + path cost

Node A: Heuristic values assigned are inconsistent w.r.t.

$$7 \leq 5+5 = 10 \quad [\text{consistent}]$$

$$7 \leq 4+2 = 6 \quad [\text{not consistent}].$$

(c) Define Local Maxima:

A local maxima is a point in the search space where the

objective function has a higher value than its immediate

neighbors, but it's not the highest value overall.

Example: Hill Climbing - it will stuck at local maxima but there will be a better solution elsewhere.

① Define local minima:

A local minima is a point where the objective function has a lower value than its immediate neighbour, but not the lowest at all.

Hill climbing: often stuck in local maxima

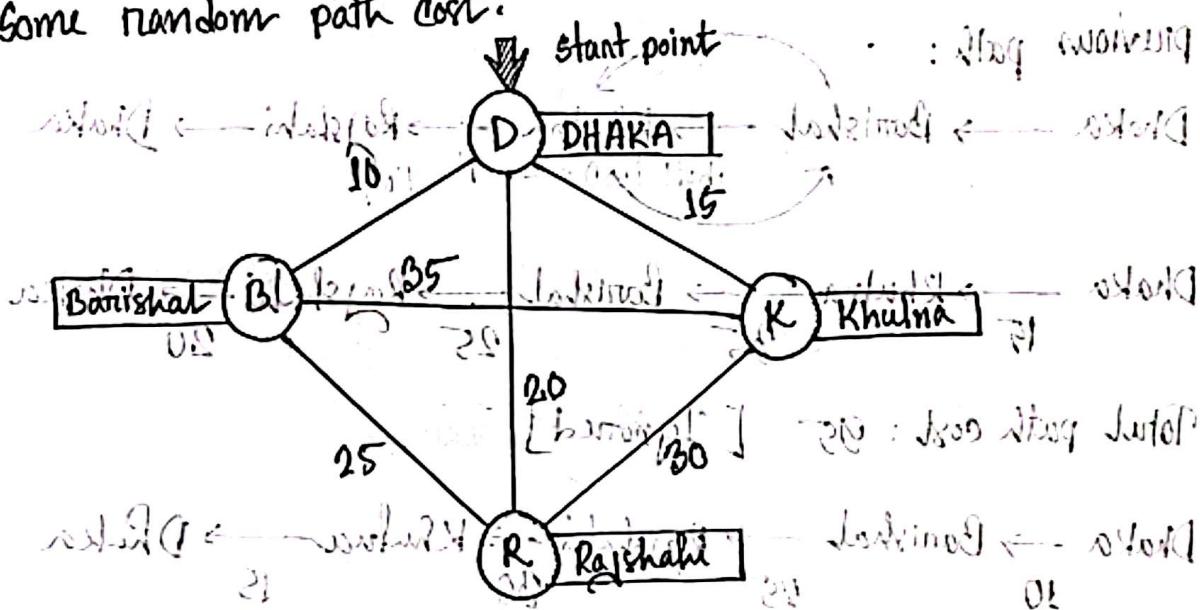
Simulated Annealing: Escape local maxima/minima

GA: Avoid local traps and find global optima

## Question 2:

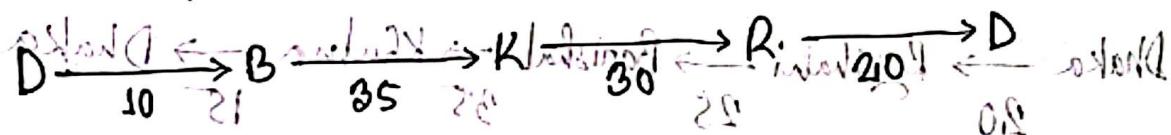
Travelling Salesman Problem is a path travelling problem where the algorithm finds that path which is the shortest among all other paths possible from start point to start point after visiting every other nodes exactly one time.

To solve the problem let assume that we have 4 cities and they are interconnected as mesh topology structure with some random path cost.



Approach:

① Select any initial Route:



Total distance = 95 units

$D \leftarrow B \leftarrow K \leftarrow R \leftarrow D$

## ⑥ Generate Random path:

We will generate random path by swapping any two cities.

Then we will calculate the path cost. If the total cost  $\leq$  previous cost:

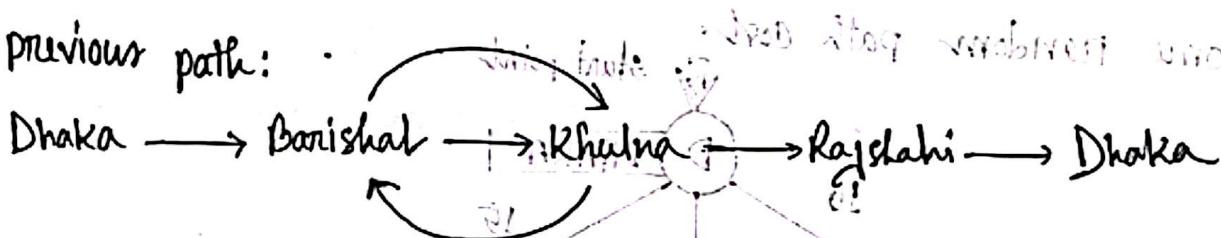
If the total cost  $\geq$  previous cost:

Ignore!

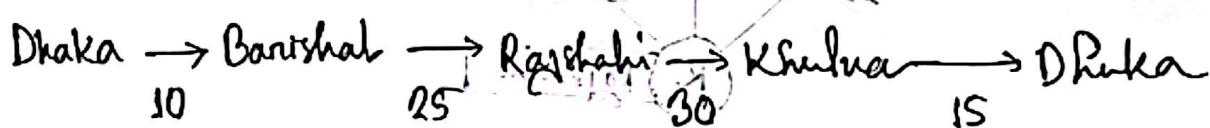
If the total cost  $<$  previous cost:

Accepted!

previous path:



Total path cost: 95 [Ignored]



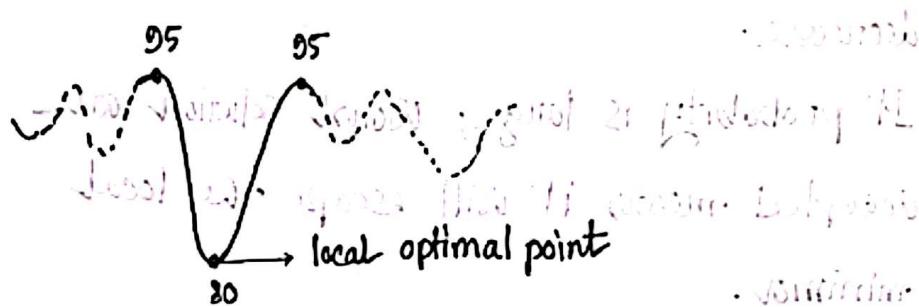
Total path cost: 80 [Accepted]



Total path cost: 95 [Ignored and Stop searching]

Return: 80 , Path: D  $\rightarrow$  B  $\rightarrow$  R  $\rightarrow$  K  $\rightarrow$  D

## Visual Representation:



**Question 3:** Draw a graph of TSP and solve it.

Step A: Initialize a random path, and find the path cost.

Step B: Initialize a random temperature. The selected temperature neither too high nor too low.

Step C: Define a cooling factor between 0 and 1.

Step D: Repeat step A, B, C until:

~~old path cost - new path cost  $\leq 0$~~   
and temperature value is very small.

Step E: Every iteration / function call

$$\text{compute } \Delta f = f(s_{\text{new}}) - f(s_{\text{old}})$$

if  $\Delta f \leq 0$ ; ACCEPTED

else:

ACCEPTED with probability  $= e^{-\frac{\Delta f}{T}}$

$$T = \alpha \text{ (cooling factor)} \approx T$$

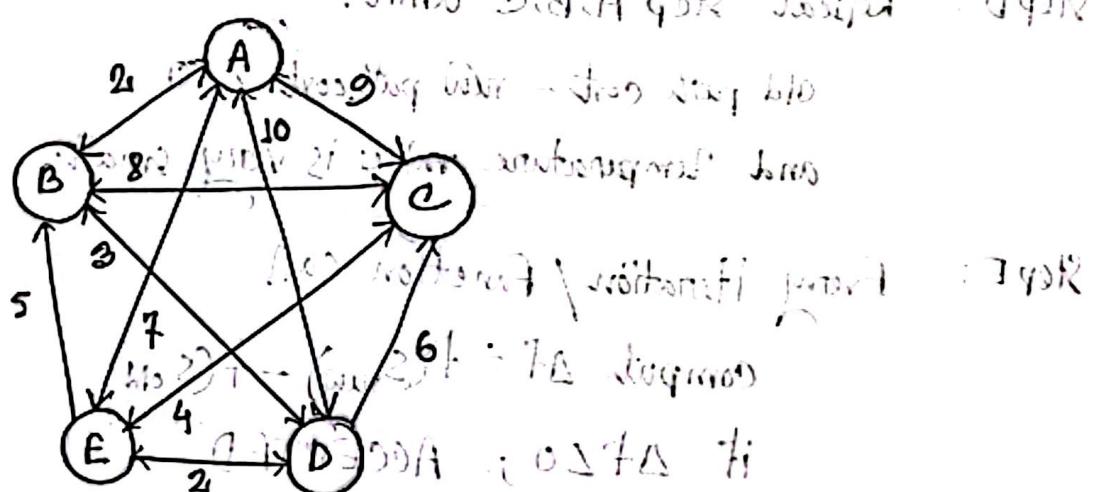
Step F: Every iteration the temperature ( $T$ ) will decrease.

If probability is large; Worst solution are accepted means it will escape the local minima.

Step G: When the  $T$  is very low to make the next search, the program will stop finding.

Step H: Return the path with path cost.

Question 4:



$T=2$  - following after 0319120A

$P = \text{prob. of success} \approx 1$

**Iteration 1:**

**Initialization of Chromosome:**

**Chromosome 1:**

A	B	C	D	E	A
---	---	---	---	---	---

**Chromosome 2:**

A	C	B	E	D	A
---	---	---	---	---	---

**Chromosome 3:**

A	D	E	B	C	A
---	---	---	---	---	---

**Chromosome 4:**

A	E	D	C	B	A
---	---	---	---	---	---

**fitness Calculations:**

for chromosome 1:  $(2+8+6+2+7) = 25$

fitness:  $\frac{1}{25} = 0.04$  [Highest fitness]

for chromosome 2:  $(9+7+5+2+10) = 34$

fitness:  $\frac{1}{34} = 0.0294$

for chromosome 3:  $(10+2+5+8+9) = 34$

fitness:  $\frac{1}{34} = 0.0294$

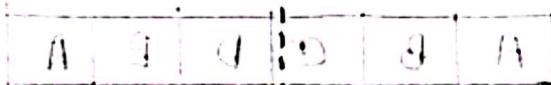
for chromosome 4:  $(9+2+6+8+2) = 25$

fitness:  $\frac{1}{25} = 0.04$  [Highest fitness]

## Crossover:

chromosome 1: A → B → C → D → E → A

chromosome 2: A → E → D → C → B → A



Child 1: A → B → D → C → B → A

Child 2: A → E → C → D → E → A

## Mutation:

Swap B with E for child 1

Swap E with B for child 2

Child 1: A → (B → D → C → EA) → A

Child 2:

A → E → C → D → B → A

$$\text{PQ} = (\text{P1} + \text{P2} + \text{P3} + \text{P4}) / 4$$

## Iteration 2:

Initialize chromosome:

chromosome 1: P1 = (0.1 + 0.2 + 0.1 + 0.2) / 4

A	B	D	C	E	A
---	---	---	---	---	---

chromosome 2:

A	E	C	D	B	A
---	---	---	---	---	---

chromosome 3:

A	C	B	E	D	A
---	---	---	---	---	---

chromosome 4:

A	D	E	B	C	A
---	---	---	---	---	---

Fitness Calculations:

for chromosome 1:  $(2+3+6+4+7) = 22$

fitness =  $\frac{1}{22} = 0.04545$  [Highest fitness]

for chromosome 2:  $(7+4+6+3+2) = 22$

fitness =  $\frac{1}{22} = 0.04545$  [Highest fitness]

for chromosome 3:  $(0+8+5+2+10) = 34$

fitness =  $0.029411$

for chromosome 4:  $(10+2+5+8+9) = 34$

fitness =  $\frac{1}{34} = 0.029411$

Crossover:

chromosome 1: A → B → D → C → E → A

chromosome 2: A → E → C → D → B → A

child 1: A → B → D → D → B → A

child 2: A → E → C → C → E → A

Mutation:

swap D with C for child 1  $P_{\text{mut}}^1 = \frac{1}{5} = 20\%$

swap C with B for child 2  $P_{\text{mut}}^2 = \frac{1}{5} = 20\%$

$P_{\text{mut}}^1 \cdot P_{\text{mut}}^2 = \frac{1}{25} = 4\%$

Subject:

Date:

child 1: A → B → C → D → B → A  $\rightarrow$  A  $\rightarrow$  child

Child 2: A → B → D → B → C → E → A  $\rightarrow$  A  $\rightarrow$  child

Iteration 3:

Initialize chromosomes

Chromosome 1:

A	B	C	D	B	A
---	---	---	---	---	---

chromosome 2:

A	E	B	C	E	A
---	---	---	---	---	---

chromosome 3:

A	C	B	E	D	A
---	---	---	---	---	---

chromosome 4:

A	D	E	B	C	A
---	---	---	---	---	---

fitness Calculations:

for chromosome 1:  $(2+8+6+3+2) = 21$  chromosomes

fitness =  $\frac{1}{21} = 0.04761$  [Highest fitness]

for chromosome 2:  $(7+5+8+4+7) = 31$

fitness =  $\frac{1}{31} = 0.03225$  [Highest fitness]

for chromosome 3:  $(9+8+5+2+10) = 34$

fitness =  $\frac{1}{34} = 0.029411$  and 3rd child is spouse

for chromosome 4:  $(5+2+5+8+9) = 31$

fitness =  $\frac{1}{31} = 0.03225$

Crossover:

Chromosome 1:  $A \rightarrow B \rightarrow C \xrightarrow{\text{crossover}} D \xrightarrow{\text{crossover}} B \rightarrow [A, A]$

Chromosome 2:  $A \rightarrow E \rightarrow B \rightarrow C \xrightarrow{\text{crossover}} E \rightarrow A$

Child 1:  $A \rightarrow B \rightarrow C \rightarrow D \rightarrow E \rightarrow A$

Child 2:  $A \rightarrow E \rightarrow B \rightarrow C \rightarrow B \rightarrow A$

Mutations:

swap B with D in child 1

swap B with D in child 2

Child 1:  $A \rightarrow D \rightarrow C \rightarrow D \rightarrow E \rightarrow A$

$$\text{fitness} = 1 / (10 + 6 + 6 + 2 + 4) = 0.032258$$

Child 2:

$A \rightarrow E \rightarrow B \rightarrow C \rightarrow D \rightarrow A$

$$\text{fitness} = 1 / (7 + 5 + 8 + 6 + 10)$$

$A \rightarrow E \rightarrow D \rightarrow C \rightarrow B \rightarrow A$

$$\text{fitness} = \frac{1}{(7 + 2 + 6 + 8 + 2)} = \frac{1}{25} = 0.04$$

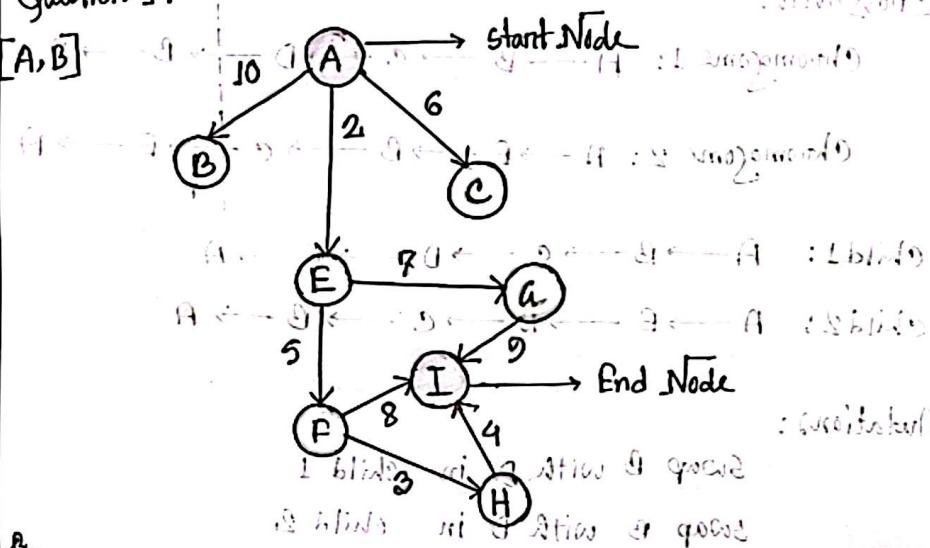
final Path:  $A \rightarrow E \rightarrow D \rightarrow C \rightarrow B \rightarrow A$

Cost: 25, fitness: 0.04.

Subject: \_\_\_\_\_

Date: \_\_\_\_\_

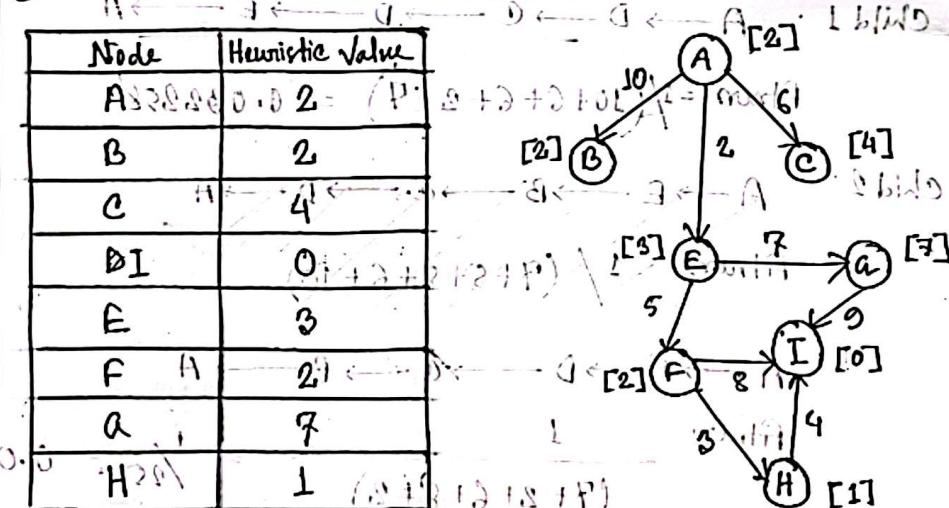
Question 1:



B.

C.

Node	Heuristic Value
A	2
B	2
C	4
D	3
E	3
F	2
a	7
H	1



A <--> B <--> C <--> D <--> E <--> A : All 5 doors

. p.o.o : countif + 2 & : DLS

D.

Start Node = A

End Node = I

find the lowest / shortest path from A to I

path 1:  $A \xrightarrow{2} E \xrightarrow{5} F \xrightarrow{8} I$ , cost = 15path 2:  $A \xrightarrow{2} E \xrightarrow{7} G \xrightarrow{9} I$ , cost = 18path 3:  $A \xrightarrow{2} E \xrightarrow{5} F \xrightarrow{3} H \xrightarrow{4} I$ , cost = 14∴ The shortest path:  $A \xrightarrow{2} E \xrightarrow{5} F \xrightarrow{3} H \xrightarrow{4} I$ 

The graph is admissible if Node A, E, F, H and I are admissible simultaneously.

for checking admissibility,

Admissible if, heuristic value of (n)  $\leq$  actual path cost from (n)for Node A:  $h(A) = 2$  and  $h^*(A) = (2+5+3+4) = 14$ 

$$\therefore h(A) \leq h^*(A)$$

for Node B:

$$h(B) = 2 \quad [\text{edge node}]$$

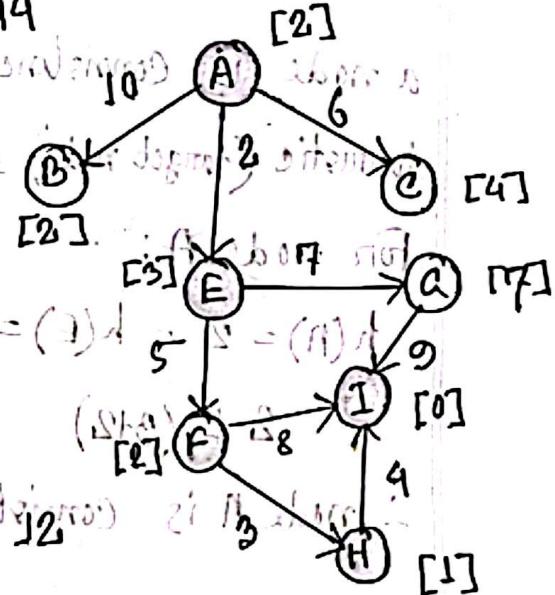
for Node C:

$$h(C) = 4 \quad [\text{edge node}]$$

for Node E:

$$h(E) = 3 \text{ and } h^*(E) = (5+3+4) = 12$$

$$\therefore h(E) \leq h^*(E)$$



for Node F:

$$h(F) = 2 \text{ and } h^*(F) = (3+4) = 7$$

$\therefore h(F) \leq h^*(F)$  in A search along distance \(\Rightarrow\) Admissible

A - short path

F - short dist

for Node H:

$$h(H) = 1 \text{ and } h^*(H) = 4$$

$\therefore h(H) \leq h^*(H)$  in A search along distance

H - short path

for Node I:

$$h(I) = 0 \text{ and } h^*(I) = 0$$

$\therefore h(I) \leq h^*(I)$  in A search along distance

$$h(A) = 7 \text{ and } h^*(A) = 9$$

$\therefore h(A) \leq h^*(A)$

$\therefore$  The graph is admissible. [proved]

(ii) If the shortest path from Node A to Node I is

$$A \rightarrow E \rightarrow F \rightarrow H \rightarrow I : A \text{ is not goal}$$

a node is Consistency if

heuristic (target node)  $\leq$  heuristic (next node) + path cost (m/n)

for node A:

$$h(A) = 2, h(E) = 3, \text{ path cost } (A, E) = 2$$

$$2 \leq (3+2)$$

$\therefore$  node A is Consistency.

$$(A \rightarrow E \rightarrow F \rightarrow H \rightarrow I) = (2+3+2+3) = (10) \text{ min}$$

$$(10)^{1/2} = (10)^{1/2}$$

Subject:

Date:

for node E:

$$h(E) = 3, h(F) = 2, \text{ path cost}(E, F) = 5$$

$$h(A) = 7, \text{ path cost}(E, A) = 17$$

$$3 \leq (2+5) \text{ and } 3 \leq (7+7)$$

 $\therefore$  node E is consistence.

for node F:

$$h(F) = 2, h(I) = 0, \text{ path cost}(F, I) = 8$$

$$2 \leq (0+8) \text{ and } 2 \leq (1+3)$$

 $\therefore$  Node F is consistence.

for node H:

$$h(H) = 1, h(I) = 0, \text{ path cost}(E, H) = 4$$

$$1 \leq (0+4)$$

 $\therefore$  node H is consistence.

for mode A &amp; G:

$$h(G) = 0, h(A) = 0, \text{ path cost}(A, G) = 9$$

$$0 \leq (7+9)$$

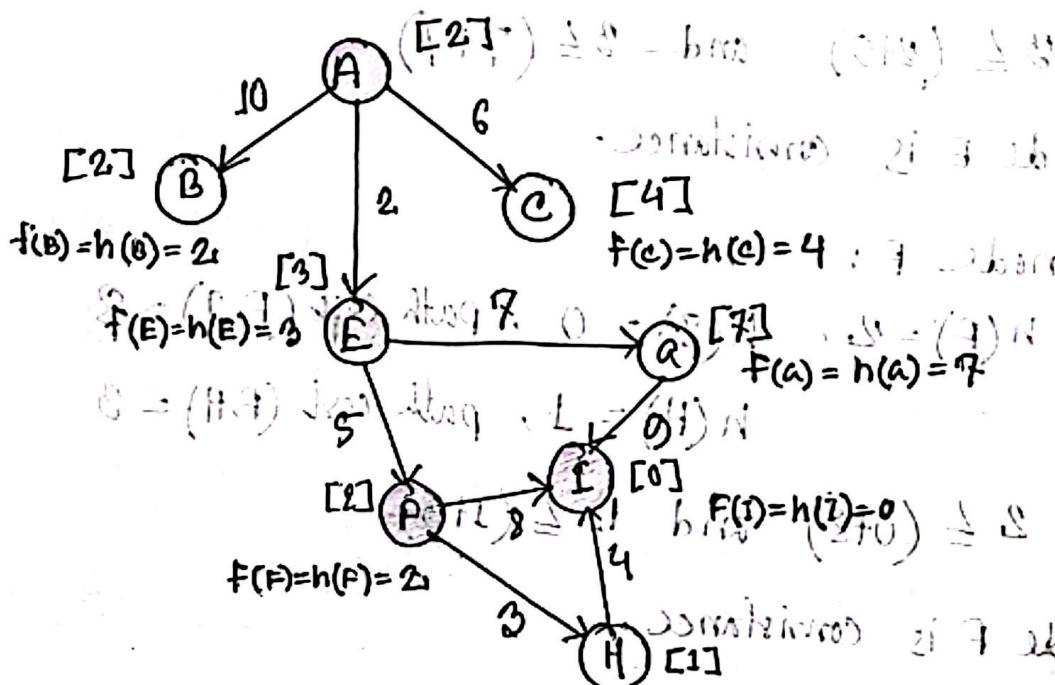
 $\therefore$  node G is consistence. (for and mark the condition)

As all nodes are consistence. The graph is Consistency.

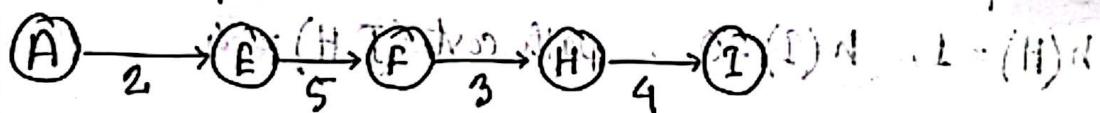
F.

Technique 1:  $f = g + h$  where  $g = \text{Actual cost}$  &  $h = \text{Estimated cost}$

Greedy Best First (Search) After  $f^* = 15$

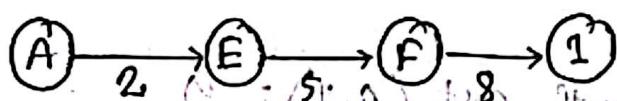


The actual path:



Total path cost = 14

GBFS path:

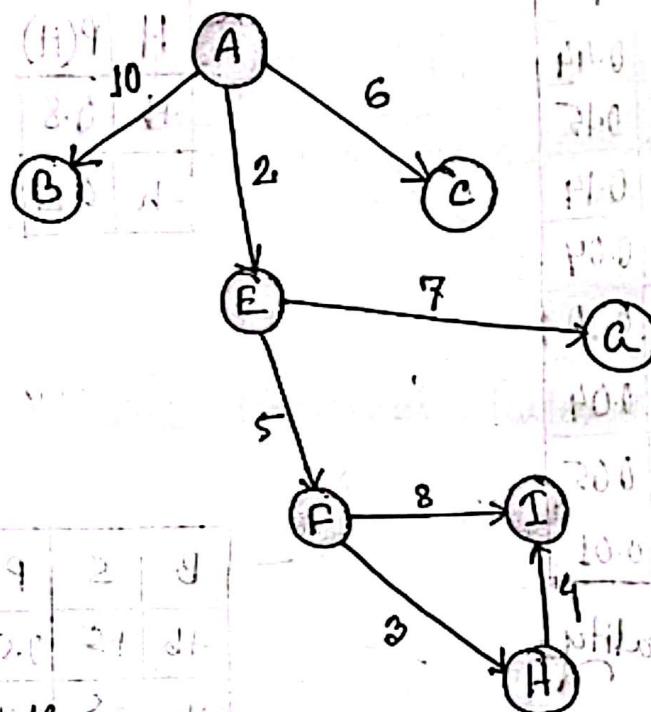


Total path cost = 15

$(P+I) \leq 1$

Conclusion: Completeness but not optimality. It is incomplete because it explores all possible paths below the goal.

## Technique 2: Uniform Cost Search Algorithm

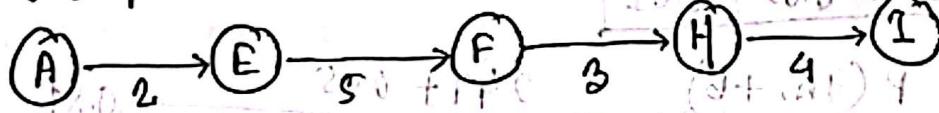


The actual path:



Total path cost : 14

UCS path:



Total path cost = 14

Conclusion: Complete and optimal simultaneously.

Not always. Complete and optimal.

# Probability

↳ expected

↳ simple joint no. notation

H	B	S	P
th	+b	+s	0.44
th	+b	-s	0.15
th	-b	+s	0.14
th	-b	-s	0.07
-h	+b	+s	0.10
-h	+b	-s	0.04
-h	-b	+s	0.05
-h	-b	-s	0.01

H	P(H)
th	0.8
-h	0.2

## Conditional Probability

	+b	-b		
	+s	-s	+s	-s
th	0.44	0.15	0.14	0.07
-h	0.10	0.04	0.05	0.01

B	S	P
+b	+s	0.54
+b	-s	0.19
-b	+s	0.19
-b	-s	0.02

↳ Total = 0.90      Not P

↳ Not P = 0.10

Ⓐ

$$P(+h|+b) = \frac{P(+h, +b)}{P(+b)} = \frac{0.44 + 0.15}{(0.44 + 0.15 + 0.1 + 0.04)} = 0.81$$

Ⓑ

$$P(-h, -s|+b) = \frac{P(-h, -s, +b)}{P(+b)} = \frac{0.04}{(0.44 + 0.15 + 0.1 + 0.04)} = 0.05$$

Ⓒ

$$P(-h | +s, -b) = \frac{P(-h, +s, -b)}{P(+s, -b)} = \frac{0.05}{(0.44 + 0.05)} = 0.23$$

$$\begin{aligned}
 \textcircled{1} \quad P(+h \vee -s | -b) &= \frac{(P(+h, -b) + P(-s, -b) - P(+h, -s, -b))}{P(-b)} \\
 &= \frac{(0.14 + 0.07) + (0.07 + 0.01) - 0.07}{(0.14 + 0.05 + 0.07 + 0.01)} \\
 &= 0.81
 \end{aligned}$$

ALL Formulae, Rules and Principles ①

$$P(X|M) = P(X \cap M) / P(M)$$

$$P(X \cap M) = P(X|M) * P(M)$$

$$P(X \vee M) = P(X) + P(M) - P(X \cap M)$$

$$P(X \cdot M) = P(X) * P(M)$$

$$P(X \cdot M | Z) = P(X|Z) * P(M|Z)$$

$$P(A') = 1 - P(A)$$

$$P(A|B) = P(A \cap B) / P(B)$$

$$P(A \cap B) = P(A) * P(B) \quad \text{if } A \text{ and } B \text{ are independent}$$

$$P(A|B) = \frac{(P(B|A) * P(A))}{P(B)} \rightarrow \text{(Bayes' Theorem)}$$

## Marginal Probability:

	Male	Female	Total
GOT	0.16	0.24	0.40
TBBT	0.2	0.05	0.25
Other	0.1	0.25	0.35
Total	0.46	0.54	1.

a) What is the marginal probability of people watching TBBT?

$$P(TBBT) = 0.25$$

b) What is the joint probability of a person being female and liking TBBT?

$$P(F \wedge T) = 0.05$$

c) What is the probability of a person liking GOT given that person is male?

$$P(GOT | \text{Male}) = \frac{P(GOT \wedge \text{Male})}{P(\text{Male})} = \frac{0.16}{0.46} = 0.3477$$

(2)

$$\left( \frac{0.16 + 0.05}{0.46} \right) = 0.413$$

## Conditional Probability

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

Joint probability  
Marginal probability

$$P(B|A) = \frac{P(A \cap B)}{P(A)}$$

Joint probability  
Marginal probability

Hence,  $P(A|B) \times P(B) = P(B|A) \times P(A)$

Then,  $P(A|B) = \frac{(P(B|A) \times P(A))}{P(B)}$  [Bayes' Theorem]

Are Male viewers and AOT independent?

$$P(M \cap AOT) = 0.16$$

$$P(M \cap B) = P(M) \times P(B)$$

$$P(M) = 0.46$$

$$P(AOT) = 0.40$$

$$P(M) \times P(AOT) = 0.46 \times 0.40 = 0.184$$

since  $P(M \cap AOT) \neq P(M) \times P(AOT)$ , so not independent.

Smart vs Not Smart

		Smart		Not Smart	
		Study	Not Study	Study	Not Study
Prepared	Study	0.452	0.16	0.084	0.008
	Not Prepared	0.048	0.16	0.036	0.072

Is smart conditionally independent of prepared given study?

$$P(SM \cap PreF | STU) = \frac{P(SM \cap PreF \cap STU)}{P(STU)} = \frac{0.432}{0.6} = 0.72$$

Again,

$$P(SM \wedge PnE | STU) = P(SM | STU) * P(PnE | STU) = (0.932) * (0.85)$$

$$P(SM | STU) = \frac{P(SM \wedge STU)}{P(STU)} = \frac{0.932}{0.6} = 0.72$$

$$P(PnE | STU) = \frac{P(PnE \wedge STU)}{P(STU)} = \frac{0.85}{0.6} = 0.85$$

$$\therefore P(SM | STU) * P(PnE | STU) = 0.85 * 0.72 = 0.61 \neq 0.72$$

$\therefore$  Not conditionally independent

$$P(SM | STU) = (0.932) * (0.85)$$

$$P(PnE | STU) = (0.85)$$

A person is brought in front of a jury. The jury finds the defendant guilty in 0.85 of the cases in which he committed a crime and it finds the defendant

not guilty 0.72 of the cases when the defendant has not committed a crime. Only 0.85 of the population has committed a crime.

If a random person is found guilty by the jury what is more likely, criminal or not?

Solve with help of Bayes Theorem

$$P(C | G) = \frac{P(G | C) * P(C)}{P(G | C) * P(C) + P(G | \bar{C}) * P(\bar{C})} = \frac{(0.85 * 0.85)}{(0.85 * 0.85) + (0.15 * 0.15)} = 0.85$$

## Bayes' Theorem

Handwritten

Naive Bayes

$$P(A|B) = \frac{P(B|A) \times P(A)}{P(B)}$$

Problem 1: A bag contains 3 red balls and 4 black balls.

Bag A contains 3 red balls

4 black balls

Bag B contains 5 red balls

6 black balls

One ball is drawn at random from one of the bags, and it's red.

Find the probability that it was from bag B.

Solution:

Bag A: (3 Red)  $\times$  (4 Black)  $\times$  (1)

Bag B: 5 Red and 6 Black

P (Bag B given that ball is red) =  $P(B_B | Red)$

$$P(B_A) = \frac{1}{2}, P(B_B) = \frac{1}{2}$$

$$P(Red|B_A) = \frac{3}{7}, P(Red|B_B) = \frac{5}{11}$$

$$\begin{aligned} &= \frac{P(B_B) \cdot P(Red|B_B)}{P(B_A) \cdot P(Red|B_A) + P(B_B) \cdot P(Red|B_B)} \\ &= \frac{\frac{1}{2} \times \frac{5}{11}}{\left(\frac{1}{2} \times \frac{3}{7}\right) + \left(\frac{1}{2} \times \frac{5}{11}\right)} \\ &= \frac{35}{68} \end{aligned}$$

## Problem 2:

Given three identical boxes A, B, C.

A has  $\rightarrow$  2 gold coins

B has  $\rightarrow$  2 silver coins

C has  $\rightarrow$  1 gold and 1 silver coin.

What is the probability that the other coin in the box is also of gold if a person chooses a box at random and takes out a coin which is gold?

$$P(B) = \frac{1}{3}, P(A) = \frac{1}{3}, P(C) = \frac{1}{3}$$

$$P(A|B) = 0, P(A|A) = \frac{1}{2}, P(A|C) = \frac{1}{2}$$

$$P(A|C) = \frac{P(A) \times P(A|A)}{P(A) \times P(A|A) + P(B) \times P(A|B) + P(C) \times P(A|C)}$$

$$= \frac{\frac{1}{3} \times \frac{1}{2}}{\left(\frac{1}{3} \times \frac{1}{2}\right) + \left(\frac{1}{3} \times 0\right) + \left(\frac{1}{3} \times \frac{1}{2}\right)}$$

$$= \frac{\frac{1}{6}}{\left(\frac{1}{6} + 0 + \frac{1}{6}\right)} = \frac{\frac{1}{6}}{\frac{1}{3}} = \frac{1}{2}$$

$$= \frac{1}{2} = \frac{1}{2} \times 1 = \frac{1}{2}$$

$$= \frac{1}{2} \times 1 = \frac{1}{2}$$

$$= \frac{1}{2} \times 1 = \frac{1}{2}$$

$$\left(\frac{1}{2} \times \frac{1}{2}\right) + \left(\frac{1}{2} \times \frac{1}{2}\right)$$

$$= \frac{1}{4} + \frac{1}{4} = \frac{1}{2}$$

## Problem 3:

~~Bag X → contains 1 White, 2 Red, 3 Green balls~~

~~Bag Y → contains 2 White, 3 Red, 1 Green balls~~

~~Bag Z → contains 3 White, 1 Red, 2 Green balls~~

Two balls were chosen from the bag and it was W and R.  
Find the probability that the balls so drawn come from the Bag Y.

If E = getting W and R  $\frac{(W)^4 \cdot (R)^4}{(M)^8} = (3/M)^4$

$$\begin{aligned} P(BY|E) &= \frac{P(Y) \times P(E|Y)}{P(X) \times P(E|X) + P(Y) \times P(E|Y) + P(Z) \times P(E|Z)} \\ &= \frac{\frac{1}{3} \times \left(2C_1 \times 3C_1\right)}{\frac{1}{3} \times \left(1C_1 \times 2C_1\right) + \frac{1}{3} \left(2C_1 \times 3C_1\right) + \frac{1}{3} \left(3C_1 \times 1C_1\right)} \\ &= \frac{6}{11} \end{aligned}$$

## Problem 4)

Suppose that 5% of men and 0.25% of women have grey hair. A grey haired person selected at random.

What is the probability of this person being male?

• S1. There are equal numbers of males and females.

$$P(A|M) = \frac{5\%}{100\%} \text{ and } P(A|W) = \frac{0.25\%}{100\%}$$

$$P(M|A) = \frac{P(A|M) \cdot P(M)}{P(A|M) \cdot P(M) + P(A|W) \cdot P(W)}$$

$$= \frac{\left(\frac{5}{100} \times \frac{1}{2}\right) + \left(\frac{0.25}{100} \times \frac{1}{2}\right)}{\left(\frac{5}{100} \times \frac{1}{2}\right) + \left(\frac{0.25}{100} \times \frac{1}{2}\right)}$$

$$= \frac{1/40}{1/40 + 1/80} =$$

$$= 20/21$$

## Problem 5:

In a certain college, 4% of the boys and 14% of girls are taller than 1.8m. 60% of the students are girls. If a student is selected at random and is found to be taller than 1.8m. What is the probability that the student is a girl?

$E = \text{taller than } 1.8\text{m}$  is an event.

$$P(E/B) = \frac{4}{100}, P(E/a) = \frac{14}{100}, P(B) = \frac{40}{100}, P(a) = \frac{60}{100}$$

$$P(a/E) = \frac{P(E|a) \cdot P(a)}{P(E|a) \cdot P(a) + P(E|B) \cdot P(B)}$$

$$= \frac{\frac{60}{100} \times \frac{40}{100}}{\left(\frac{1}{100} \times \frac{60}{100}\right) + \left(\frac{4}{100} \times \frac{40}{100}\right)} = \frac{0.8}{0.1} = 8.0$$

$$= \frac{60}{220} = 0.2727$$

$$\left( \frac{0.8}{0.01} \times \frac{0.01}{0.01} \right) = (8/10)^9 \quad \left( \frac{0.2727}{0.01} \times \frac{0.01}{0.01} \right) = (2727/10000)^9$$

$$= 8.0 \quad = 18.0$$

$$\frac{8.0 \times 18.0}{(8.0 \times 18.0) + (8.0 \times 18.0)} = \frac{144}{360} = (1/2)^9$$

$$= 20 = \frac{18}{36}$$

## Problem 6:

If a machine is correctly setup, it produces 90% acceptable items. If it is incorrectly setup, it produces only 40% acceptable items. Past experience shows that 80% of the set-ups are correctly done. After a setup the machine produces 2 acceptable items.

Find the probability that the machine is correctly setup.

$$A = \text{getting 2 acceptable items} \quad P(A|C) = 0.9 \quad P(A|C') = 0.4$$

$$P(C|A) = \frac{P(A|C) \times P(C)}{P(A|C) \times P(C) + P(A|C') \times P(C')} = \frac{0.9 \times 0.8}{0.9 \times 0.8 + 0.4 \times 0.2}$$

$$P(C) = \frac{80}{100} \quad P(C') = \left(1 - \frac{80}{100}\right) = 0.2$$

$$P(A|C) = \left(\frac{90}{100} \times \frac{90}{100}\right) = 0.81 \quad P(A|C') = \left(\frac{40}{100} \times \frac{40}{100}\right) = 0.16$$

$$P(C|A) = \frac{0.81 \times 0.8}{(0.81 \times 0.8) + (0.16 \times 0.2)} = \frac{81}{85} = 0.95$$

## Problem 7:

In a factory which manufactures bolts, machine A, B, C manufactures respectively 25%, 35%, 40% of the bolts.

Output 5%, 4%, 2% are defective bolts. A bolt is drawn at random and found to be defective.

What is the probability that it is manufactured by the machine B?

$$P(B|D) = \frac{P(D|B) \times P(B)}{P(D|B) \times P(B) + P(D|A) \times P(A) + P(D|C) \times P(C)}$$

$$P(A) = \frac{1}{3}, \quad P(B) = \frac{1}{3}, \quad P(C) = \frac{1}{3}$$

$$P(D|A) = \frac{25}{100} \times \frac{1}{3} = \frac{25}{300} \times \frac{1}{3} = \frac{25}{900}$$

$$P(D|B) = \frac{4}{100} \times \frac{1}{3} = \frac{4}{300}, \quad P(D|C) = \frac{2}{100} \times \frac{1}{3} = \frac{2}{300}$$

$$P(B|D) = \frac{\left(\frac{4}{300} \times \frac{1}{3}\right)}{\left(\frac{4}{300} \times \frac{1}{3}\right) + \left(\frac{25}{900} \times \frac{1}{3}\right) + \left(\frac{2}{300} \times \frac{1}{3}\right)}$$

$$= \frac{0.04 \times 0.35}{(0.04 \times 0.35) + (0.05 \times 0.25) + (0.02 \times 0.4)}$$

$$= \frac{0.014}{(0.014) + (0.0125) + (0.008)} = \frac{0.014}{0.0345} = 0.405797$$

### Problem 8:

Companies B<sub>1</sub>, B<sub>2</sub>, B<sub>3</sub> produces 30%, 45%, 25% of the cars respectively. It is known that 2%, 3% and 2% of these cars produced from are defective.

(a) What is the probability that a car purchased is defective?

$$P(B_1) = \frac{30}{100}, P(B_2) = \frac{45}{100}, P(B_3) = \frac{25}{100}$$

$$P(D|B_1) = \frac{2}{100}, P(D|B_2) = \frac{3}{100}, P(D|B_3) = \frac{2}{100}$$

$$\begin{aligned} P(D) &= P(D|B_1) P(B_1) + P(D|B_2) P(B_2) + P(D|B_3) P(B_3) \\ &= \left(\frac{2}{100} \times \frac{30}{100}\right) + \left(\frac{3}{100} \times \frac{45}{100}\right) + \left(\frac{2}{100} \times \frac{25}{100}\right) \\ &= (0.02 \times 0.3) + (0.03 \times 0.45) + (0.02 \times 0.25) \end{aligned}$$

$$= 0.0245$$

(b) If a car purchased is found out to be defective, what is the probability that this car is produced by Company B<sub>1</sub>?

$$P(B_1|D) = \frac{P(D|B_1) \times P(B_1)}{P(D|B_1) \times P(B_1) + P(D|B_2) \times P(B_2) + P(D|B_3) \times P(B_3)}$$

$$(0.02 \times 0.3)$$

$$+ (0.03 \times 0.45)$$

$$+ (0.02 \times 0.25)$$

$$P(B_1) = \frac{30}{100}, P(B_2) = \frac{45}{100}, P(B_3) = \frac{25}{100}$$

$$P(D|B_1) = \frac{2}{100}, P(D|B_2) = \frac{3}{100}, P(D|B_3) = \frac{4}{100}$$

$$\begin{aligned} P(B_1|D) &= \frac{\frac{2}{100} \times \frac{30}{100}}{\left(\frac{2}{100} \times \frac{30}{100}\right) + \left(\frac{3}{100} \times \frac{45}{100}\right) + \left(\frac{4}{100} \times \frac{25}{100}\right)} \\ &= \frac{0.02 \times 0.3}{(0.02 \times 0.3) + (0.03 \times 0.45) + (0.02 \times 0.25)} \end{aligned}$$

$$= \frac{6 \times 10^{-3}}{6 \times 10^{-3} + 0.0135 + 5 \times 10^{-3}}$$

$$= \frac{6 \times 10^{-3}}{0.0245}$$

$$= 0.244897$$

### Problem: 9

A lot of IC chips contains 2% defective chips. Each is tested before delivery. The tester itself is not totally reliable. Probability of tester says the chip is good when it is really good is 0.95 and the probability of tester says the chip is defective when it is actually defective is 0.98. If a tested device is indicated to be defective, what is the probability that it is actually defective.

$$\cancel{P(T|D) = \frac{P(D|T) \times P(T)}{P(D)}} \quad P = \text{task will say good}$$

$$\cancel{P(D|T) \times P(T)} \quad P = \text{task says defective}$$

$$P(D) = \frac{2}{100}, \quad P(D') = 1 - \frac{2}{100}$$

$$P(T|D') = 0.95, \quad P(\text{Defective}|D) = 0.94, \quad P(\text{Defective}|D') = 1 - P(T|D')$$

$$= 1 - 0.95$$

$$= 0.05$$

$$P(D|T) = \frac{P(\text{Defective}|D) \times P(D)}{P(\text{Defective}|D) \times P(D) + P(\text{Defective}|D') \times P(D')}$$

$$= \frac{0.94 \times 0.02}{(0.94 \times 0.02) + (0.05 \times 0.98)}$$

$$= 0.27$$

$$= 0.018$$

$$= 0.0018$$

Q: What does

- > If the 25% of vehicles on the road travel at a speed of 60 km/h or more, then the probability of a car being involved in an accident is 0.018.
- > If the 25% of vehicles travel at a speed of 60 km/h or more, then the probability of a car being involved in an accident is 0.0018.
- > If the 25% of vehicles travel at a speed of 60 km/h or more, then the probability of a car being involved in an accident is 0.00018.
- > If the 25% of vehicles travel at a speed of 60 km/h or more, then the probability of a car being involved in an accident is 0.000018.

## (Practical - Part Naïve Bayes) (Just - quick, Because intuition)

Dataset

Day	Outlook	Temperature	Humidity	Windy	Play Tennis
1	Sunny	Hot	H	W	No
2	Sunny	Hot	H	S	No
3	Overcast	Hot	H	W	Yes
4	Rain	Mild	H	W	Yes
5	Rain	Cool	N	W	Yes
6	Rain	Cool	N	S	No
7	Overcast	Cool	N	S	Yes
8	Sunny	Mild	H	W	No
9	Sunny	Cool	N	W	Yes
10	Rain	Mild	N	W	Yes
11	Sunny	Mild	N	S	Yes
12	Overcast	Mild	H	S	Yes
13	Overcast	Hot	N	W	No
14	Rain	Mild	N	S	No

Hamid Book Binding

$$P(\text{Play Tennis} = \text{Yes}) = \frac{9}{14} = 0.64$$

$$P(\text{Play Tennis} = \text{No}) = \frac{5}{14} = 0.36$$

Outlook	Y	N
Sunny	2/10	3/5
Overcast	4/10	0/5
Rain	3/9	2/5

Humid.	Y	N
H	3/9	4/5
N	6/9	1/5

Windy	Y	N
W	6/9	2/5
S	3/9	3/5

Temp	Y	N
Hot	2/9	2/5
Mild	4/9	2/5
Cool	3/9	2/5

(Outlook = sunny, Temp = cool, Hum = high, Wind = strong)

$$V_{NB} = \underset{v_j \in \{yes, no\}}{\operatorname{argmax}} P(v_j) \prod_i P(a_i | v_j)$$

- \* argmax  $P(v_j)$
- $v_j \in \{yes, No\}$

$V_{NB}(yes)$ :

$$P(yes) = P(sunny | y) P(cool | y) P(high | y) P(strong | y)$$

$$= 0.64 \times 0.222 \times 0.3333 \times 0.3333 \times 0.3333$$

$$= 0.00526$$

$V_{NB}(No)$ :

$$P(No) = P(sunny | N) P(cool | N) P(high | N) P(strong | N)$$

$$= 0.36 \times 0.6 \times 0.2 \times 0.8 \times 0.666$$

$$= 0.020736$$

$$V_{NB}(Yes) = \frac{V_{NB}(Yes)}{V_{NB}(Yes) + V_{NB}(No)} = \frac{0.00526}{0.00526 + 0.020736}$$

$$V_{NB}(No) = \frac{V_{NB}(No)}{V_{NB}(Yes) + V_{NB}(No)} = \frac{0.020736}{0.00526 + 0.020736} = 0.79766$$

## Dataset

No	Color	Legs	Heights	Smelly	Species
1	White	3	S	Y	M 20
2	Green	2	LT	N	M 30
3	Green	3	LS	Y	M 20
4	White	3	LS	Y	M 20
5	Green	2	LS	N	H 30
6	White	2	LT	N	H 30
7	White	2	LT	N	H 30
8	White	2	S	Y	H 30

$$P(M) = \frac{4}{8} = 0.5$$

$$P(H) = \frac{4}{8} = 0.5$$

color	M	H
W	2/4	3/4
G	2/4	1/4

Legs	M	H
2	1/4	3/4
3	3/4	0/4

Height	M	H
T	3/4	3/4
S	1/4	3/4

Smell	M	H
Y	3/4	1/4
S	1/4	3/4

(Color = Green ; Legs = 2, Height = Tall, Smelly = No)

$$\begin{aligned}
 P(M) &= P(M) \times P(A|M) \times P(2|M) \times P(T|M) \times P(N|M) \\
 &= 0.5 \times \frac{1}{2} \times \frac{1}{2} \times \frac{3}{4} \times \frac{1}{4} = 0.01375
 \end{aligned}$$

$$\begin{aligned}
 P(H) &= P(H) \times P(A|H) \times P(2|H) \times P(T|H) \times P(N|H) \\
 &= 0.5 \times \frac{1}{2} \times \frac{1}{2} \times \frac{3}{4} \times \frac{3}{4} = 0.047
 \end{aligned}$$

# Decision Tree

Date: 08/07/2023

Day	Outhlook	Temp	Humidity	Wind	Play Tennis
01	Sunny	Hot	High	Weak	No
02	Sunny	Hot	High	Strong	No
03	Overcast	Hot	High	Weak	Yes
04	Rain	Mild	High	Weak	Yes
05	Rain	Cold	Normal	Weak	Yes
06	Rain	Cold	Normal	Strong	No
07	Overcast	Cold	Normal	Strong	Yes
08	Sunny	Mild	High	Weak	No
09	Sunny	Cold	Normal	Weak	Yes
10	Rain	Mild	Normal	Weak	Yes
11	Sunny	Mild	Normal	Strong	Yes
12	Overcast	Mild	High	Strong	Yes
13	Overcast	Hot	Normal	Weak	Yes
14	Rain	Mild	High	Strong	No

$$\text{Entropy} : H = - \sum_{i=1}^n P_i \log_2 P_i$$

$$E(\text{Decision}) = -P(Y_{10}) \log_2 P(Y_{10}) + (-P(N_{10}) \log_2 P(N_{10}))$$

$$(1/14) \log_2 (1/14) + (-5/14 \log_2 (5/14)) = 0.9402859$$

$$= 0.9402859 - \frac{1}{14} \times \frac{5}{14} \times 2.302585 =$$

$$(1/14) \log_2 (1/14) + (H|D) = (H|z) + (H|z) \approx (H|z) = (H)$$

$$H|D = \frac{1}{14} \times \frac{5}{14} \times 2.302585 =$$

$E(\text{Yes} | \text{sunny}) \Rightarrow$  [outlook]

$$\begin{aligned} & -P(\text{Yes} | \text{sunny}) \log_2 (\text{Yes} | \text{sunny}) - P(\text{No} | \text{sunny}) \log_2 (\text{No} | \text{sunny}) \\ & = -\frac{2}{5} \log_2 \left(\frac{2}{5}\right) - P \cdot \frac{3}{5} \log_2 \left(\frac{3}{5}\right) - \left(\frac{3}{5}\right) P \log_2 \frac{3}{5} \\ & = -0.971 \end{aligned}$$

$E(\text{Overcast}) \Rightarrow$

$$\begin{aligned} & -P(\text{Yes} | \text{overcast}) \log_2 (\text{Yes} | \text{overcast}) - P(\text{No} | \text{overcast}) \log_2 (\text{No} | \text{overcast}) \\ & = -\frac{1}{4} \log_2 \left(\frac{1}{4}\right) - \frac{3}{4} \log_2 \left(\frac{3}{4}\right) - \left(\frac{3}{4}\right) P \log_2 \frac{3}{4} \\ & = 0 \end{aligned}$$

$E(\text{Rain}) \Rightarrow$

$$\begin{aligned} & -P(\text{Yes} | \text{Rain}) \log_2 (\text{Yes} | \text{Rain}) - P(\text{No} | \text{Rain}) \log_2 (\text{No} | \text{Rain}) \\ & = -\frac{1}{5} \log_2 \left(\frac{1}{5}\right) - \frac{2}{5} \log_2 \left(\frac{2}{5}\right) - \left(\frac{2}{5}\right) P \log_2 \frac{2}{5} \\ & = 0.971. \end{aligned}$$

Information Gain: [outlook]

$$\begin{aligned} E(\text{Decision}) &= P(\text{Sunny}) \times E(\text{Sunny}) + P(\text{Rain}) \times E(\text{Rain}) + P(\text{OC}) \times E(\text{OC}) \\ &= 0.9402 - \left(\frac{5}{14} \times 0.971\right) - \left(\frac{5}{14} \times 0.971\right) - \left(\frac{4}{14} \times 0\right) \\ &= 0.246 \end{aligned}$$

$E(\text{Hot}) \Rightarrow [Temp]$

$$- P(\text{Yes}|\text{Hot}) \log_2 (\text{Yes}|\text{Hot}) - P(\text{No}|\text{Hot}) \log_2 (\text{No}|\text{Hot})$$

$$= -\frac{2}{4} \log_2 \left(\frac{2}{4}\right) - \frac{2}{4} \log_2 \left(\frac{2}{4}\right) = -\left(\frac{2}{4}\right) \log_2 \left(\frac{2}{4}\right)$$

$$= 1.0$$

$E(\text{Mild}) \Rightarrow [Temp]$

$$- P(\text{Yes}|\text{Mild}) \log_2 (\text{Yes}|\text{Mild}) - P(\text{No}|\text{Mild}) \log_2 (\text{No}|\text{Mild})$$

$$= -\frac{4}{6} \log_2 \left(\frac{4}{6}\right) - \frac{2}{6} \log_2 \left(\frac{2}{6}\right) = -\left(\frac{4}{6}\right) \log_2 \left(\frac{4}{6}\right)$$

$$= -\frac{4}{6} \log_2 \left(\frac{4}{6}\right) - \frac{2}{6} \log_2 \left(\frac{2}{6}\right) = 0$$

$$= 0.918295$$

$E(\text{Cold}) \Rightarrow [Temp]$

$$- P(\text{Yes}|\text{Cold}) \log_2 (\text{Yes}|\text{Cold}) - P(\text{No}|\text{Cold}) \log_2 (\text{No}|\text{Cold})$$

$$= -\frac{3}{4} \log_2 \left(\frac{3}{4}\right) - \left(\frac{1}{4}\right) \log_2 \left(\frac{1}{4}\right)$$

$$= 0.811278$$

Information gain :

$$E(D) = P(\text{Hot}) \times E(\text{Hot}) + P(\text{Mild}) \times E(\text{Mild}) + P(\text{Cold}) \times E(\text{Cold})$$

$$= 0.9402 - \left(\frac{4}{14} \times 1\right) - \left(\frac{6}{14} \times 0.918\right) - \left(\frac{4}{14} \times 0.811278\right) = 0.0289$$

## [Humidity]

$E(High) \Rightarrow$

$\leftarrow (Holds)$

$$\begin{aligned}
 & -P(Yes|High) \log_2(Yes|High) - P(No|High) \log_2(No|High) \\
 & = -\frac{3}{7} \log_2\left(\frac{3}{7}\right) - \left(\frac{4}{7}\right) \log_2\left(\frac{4}{7}\right) - \left(\frac{3}{8}\right) \log_2\left(\frac{3}{8}\right) \\
 & = 0.985228136
 \end{aligned}$$

18F8L18.0

$E(Normal) \Rightarrow$

$\leftarrow (Doesn't)$

$$\begin{aligned}
 & -P(Yes|Normal) \log_2(Yes|Normal) - P(No|Normal) \log_2(No|Normal) \\
 & = -\frac{6}{7} \log_2\left(\frac{6}{7}\right) - \frac{1}{7} \log_2\left(\frac{1}{7}\right) - \left(\frac{3}{8}\right) \log_2\left(\frac{3}{8}\right) \\
 & = 0.59167277
 \end{aligned}$$

0.1

Information Gain:

: used with respect to

$$\begin{aligned}
 E(D) &= P(High) \times E(High) + P(Normal) \times E(Normal) \\
 &= 0.94028 - \left(\frac{7}{14} \times 0.9852\right) - \left(\frac{7}{14} \times 0.59167\right) \\
 &= 0.1616
 \end{aligned}$$

18F10.0

[Wind]

$E(\text{Weak}) \Rightarrow$

$$\begin{aligned}
 & -P(\text{Yes}|\text{Weak}) \log_2(P(\text{Yes}|\text{Weak})) - P(\text{No}|\text{Weak}) \log_2(P(\text{No}|\text{Weak})) \\
 & = -\frac{6}{8} \log_2\left(\frac{6}{8}\right) - \frac{2}{8} \log_2\left(\frac{2}{8}\right) = \left(\frac{3}{4}\right) \log_2\left(\frac{3}{4}\right) + \left(\frac{1}{4}\right) \log_2\left(\frac{1}{4}\right) \\
 & = 0.8112781
 \end{aligned}$$

$E(\text{Strong}) \Rightarrow$

$$\begin{aligned}
 & -P(\text{Yes}|\text{Strong}) \log_2(P(\text{Yes}|\text{Strong})) - P(\text{No}|\text{Strong}) \log_2(P(\text{No}|\text{Strong})) \\
 & = -\frac{3}{6} \log_2\left(\frac{3}{6}\right) - \left(\frac{3}{6}\right) \log_2\left(\frac{3}{6}\right) = \left(\frac{1}{2}\right) \log_2\left(\frac{1}{2}\right) + \left(\frac{1}{2}\right) \log_2\left(\frac{1}{2}\right) \\
 & = 1.0
 \end{aligned}$$

Information Gain:

$$\begin{aligned}
 E(I) &= P(\text{Weak}) \times E(\text{Weak}) + P(\text{Strong}) \times E(\text{Strong}) \\
 &= 0.9402857 \times \left(0.8112781\right) + 0.0597143 \times \left(1.0\right) \\
 &= 0.0478
 \end{aligned}$$

Summary:

$$\text{Gain}(\text{Outlook}) = 0.246$$

$$\text{Gain}(\text{Temp}) = 0.0289$$

$$\text{Gain}(\text{Humidity}) = 0.1516$$

$$\text{Gain}(\text{Wind}) = 0.0478$$

Outlook:

Sunny: 01, 02, 08, 09, 11.  $\rightarrow X$

Overcast: 03, 07, 12, 13  $\rightarrow \text{G}$

Rain: 04, 05, 06, 10, 14  $\rightarrow R$

Outlook = Sunny

Day	Temp	Humidity	Wind	Play Tennis
D1	Hot	High	Weak	No
D2	Hot	High	Strong	No
D3	Mild	High	Weak	No
D9	Cool	Normal	Weak	Yes
D11	Mild	Normal	Strong	Yes

Temp

$$E(\text{Sunny}) = -P(\text{Yes}) \log_2 P(\text{Yes}) - P(\text{No}) \log_2 P(\text{No})$$

$$= -\frac{2}{5} \log_2 \left(\frac{2}{5}\right) - \frac{3}{5} \log_2 \left(\frac{3}{5}\right)$$

$$= 0.97$$

$$E(\text{Hot}) = -P(\text{Yes}|\text{Hot}) \log_2 P(\text{Yes}|\text{Hot}) - P(\text{No}|\text{Hot}) \log_2 P(\text{No}|\text{Hot})$$

$$= -\frac{0}{2} \log_2 \left(0/2\right) - P(1/2) \log_2 (1/2)$$

$$= 0$$

$$E(\text{Mild}) \Rightarrow -P(\text{Yes}|\text{Mild}) \log_2 (\text{Yes}|\text{Mild}) - P(\text{No}|\text{Mild}) \log_2 (\text{No}|\text{Mild})$$

$$\begin{aligned} &= -\frac{1}{2} \log_2 \left( \frac{1}{2} \right) - \frac{1}{2} \log_2 \left( \frac{1}{2} \right) \\ &= 0.5 \end{aligned}$$

$$E(\text{Cold}) \Rightarrow -P(\text{Yes}|\text{Cold}) \log_2 (\text{Yes}|\text{Cold}) - P(\text{No}|\text{Cold}) \log_2 (\text{No}|\text{Cold})$$

$$\begin{aligned} &= -\frac{1}{2} \log_2 \left( \frac{1}{2} \right) - \frac{1}{2} \log_2 \left( \frac{1}{2} \right) \\ &= 0 \end{aligned}$$

Information Gain:

$$\begin{aligned} E(S) - P(\text{Hot}) \times E(\text{Hot}) - P(\text{Mild}) \times E(\text{Mild}) - P(\text{Cold}) \times E(\text{Cold}) \\ = 0.97 - 0 - 1 \times 0.5 - 0 \\ = 0.47 \end{aligned}$$

### Humidity

$$E(\text{High}) \Rightarrow -P(\text{Yes}|\text{High}) \log_2 (\text{Yes}|\text{High}) - P(\text{No}|\text{High}) \log_2 (\text{No}|\text{High})$$

$$\begin{aligned} &= -\frac{1}{3} \log_2 \left( \frac{1}{3} \right) - \frac{2}{3} \log_2 \left( \frac{2}{3} \right) \\ &= 0 \end{aligned}$$

$$\begin{aligned} E(\text{Normal}) &= -P(\text{Yes}|\text{Normal}) \log_2 (\text{Yes}|\text{Normal}) - P(\text{No}|\text{Normal}) \log_2 (\text{No}|\text{Normal}) \\ &= -\left(\frac{1}{2}\right) \log_2 \left(\frac{1}{2}\right) - \left(\frac{1}{2}\right) \log_2 \left(\frac{1}{2}\right) \\ &= 0 \end{aligned}$$

So:

$$\begin{aligned} E(S) - P(H) \times E(H) - P(N) \times E(N) &= 0.97 - 0 - 0 \\ &= 0.97 \end{aligned}$$

$$\begin{aligned}
 E(\text{Weak}) &= -P(\text{Yes}|\text{Weak}) \log_2 P(\text{Yes}|\text{Weak}) - P(\text{No}|\text{Weak}) \log_2 P(\text{No}|\text{Weak}) \\
 &= -\frac{1}{3} \log_2 \left(\frac{1}{3}\right) - \frac{2}{3} \log_2 \left(\frac{2}{3}\right) \\
 &= 0.9182
 \end{aligned}$$

$$\begin{aligned}
 E(\text{Strong}) &= -P(\text{Yes}|\text{Strong}) \log_2 P(\text{Yes}|\text{Strong}) - P(\text{No}|\text{Strong}) \log_2 P(\text{No}|\text{Strong}) \\
 &= -\frac{1}{2} \log_2 \left(\frac{1}{2}\right) - \frac{1}{2} \log_2 \left(\frac{1}{2}\right) \\
 &= 1.0
 \end{aligned}$$

Information Gain:

Wind

$$E(S) = P(W) \times E(W) + P(S) \times E(S)$$

$$0.971 - \frac{3}{5} \times 0.9182 - \frac{2}{5} \times 1$$

$$\Rightarrow 0.02008$$

Outlook = Rain

Summary:

$$\text{Gain(Temp)}: 0.570$$

$$\text{Gain(Humidity)}: 0.97$$

$$\text{Gain(Wind)}: 0.02008$$

$$E(\text{Hot}) = 0$$

$$\begin{aligned}
 E(\text{Mild}) &= -\frac{2}{3} \log_2 \left(\frac{2}{3}\right) - \frac{1}{3} \log_2 \left(\frac{1}{3}\right) \\
 &= 0.91829
 \end{aligned}$$

$$\begin{aligned}
 E(\text{Cold}) &= -\frac{1}{2} \log_2 \left(\frac{1}{2}\right) - \frac{1}{2} \log_2 \left(\frac{1}{2}\right) \\
 &= 1.0
 \end{aligned}$$

$$E(\text{Hot}) = 0.0$$

Day	Temp	Humidity	Wind	PlayTennis
D4	Mild	High	Weak	Yes
D5	Cold	Normal	Weak	Yes
D6	Cold	Normal	Strong	No
D10	Mild	Normal	Weak	Yes
D14	Mild	High	Strong	No

$$\begin{aligned}
 E(\text{Rain}) &= -\frac{3}{5} \log_2 \left(\frac{3}{5}\right) - \frac{2}{5} \log_2 \left(\frac{2}{5}\right) \\
 &= 0.970950
 \end{aligned}$$

$$E(\text{High}) = -\frac{1}{2} \log_2 \left(\frac{1}{2}\right) - \frac{1}{2} \log_2 \left(\frac{1}{2}\right) = 1.0$$

$$E(\text{Normal}) = -\frac{2}{3} \log_2 \left(\frac{2}{3}\right) - \frac{1}{3} \log_2 \left(\frac{1}{3}\right) = 0.9182$$

Information Gain: [Temp]

$$\begin{aligned} E(\text{Rain}) &= P(\text{Hot}) \times E(\text{Hot}) + P(\text{Mild}) \times E(\text{Mild}) + P(\text{Cold}) \times E(\text{Cold}) \\ &= 0.970 - 0 - (3/5 \times 0.918) - (2/5 \times 1.0) \\ &= 0.0192 \end{aligned}$$

Information Gain: [Humidity]

$$\begin{aligned} E(\text{Rain}) &= P(\text{High}) \times E(\text{High}) + P(\text{Normal}) \times E(\text{Normal}) \\ &= 0.970 - (2/5 \times 1.0) - (3/5 \times 0.918) \\ &= 0.0192 \end{aligned}$$

$$E(\text{Weak}) = -\frac{2}{3} \log_2 \left( \frac{2}{3} \right) - \left( \frac{1}{3} \log_2 \left( \frac{1}{3} \right) \right) = 0.0$$

$$E(\text{Strong}) = -\frac{1}{2} \log_2 \left( \frac{1}{2} \right) - \left( \frac{1}{2} \log_2 \left( \frac{1}{2} \right) \right) = 0.0$$

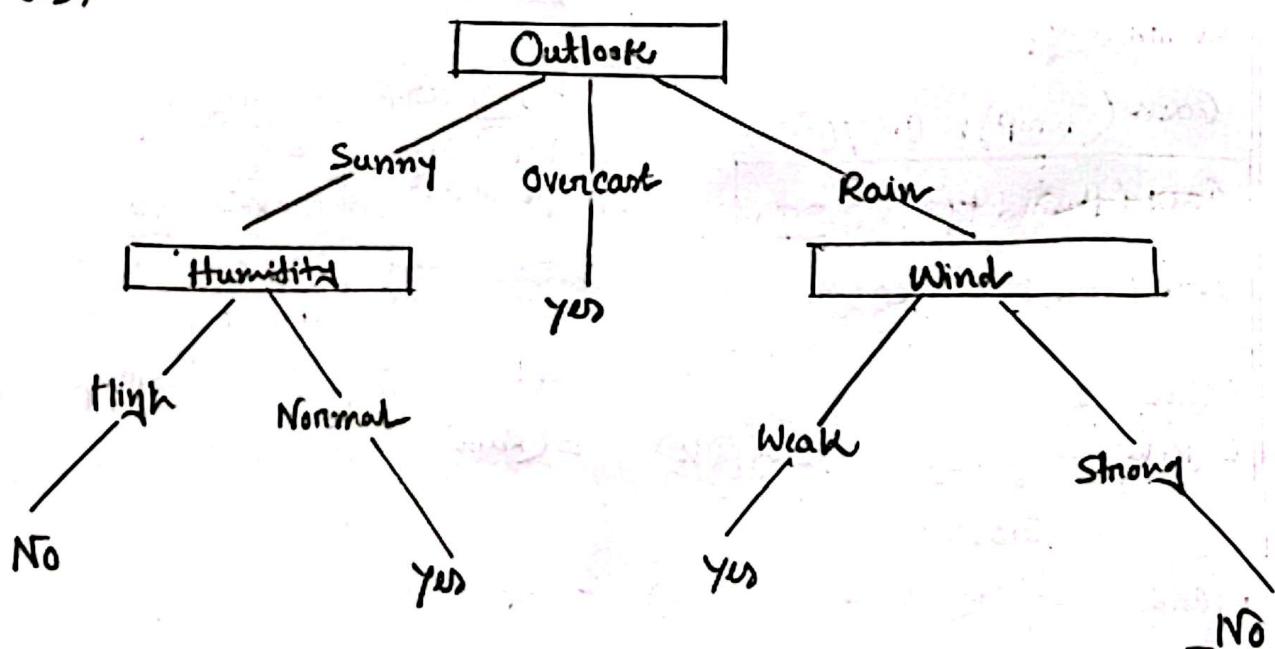
Information Gain: [Wind]

$$\begin{aligned} E(\text{Rain}) &= P(\text{Weak}) \times E(\text{Weak}) + P(\text{Strong}) \times E(\text{Strong}) \\ &= 0.97 - 0 - 0 \\ &= 0.97 \end{aligned}$$

$$\text{Temp} = 0.0192$$

$$\text{Humidity} = 0.0192$$

$$\text{Wind} = 0.97$$



(a)

Problems

A patient went to the hospital for a malaria test. The doctor informed him that their test can successfully diagnose malaria positive given that patient is actually malaria positive

94% of the time.

Also, the probability of having no malaria and getting a malaria negative test result is 4%.

Meanwhile, 27% of people in general who come for tests are malaria positive. Now if the patient is already diagnosed malaria negative, then calculate the probability of the patient actually being malaria negative.

Given that,

$$P(\text{Positive test} \mid \text{Actually positive}) = 0.94$$

$$P(\text{Negative test} \mid \text{Actually negative}) = 0.04$$

$$P(\text{Actually positive}) = 0.27$$

$$P(\text{Actually negative}) = 1 - 0.27 = 0.73$$

$$P(\text{Actually negative} \mid \text{Negative test})$$

$$= \frac{P(\text{Negative test} \mid \text{Actually negative}) \times P(\text{Actually negative})}{P(\text{Negative test})}$$

$$P(\text{Negative test}) = P(\text{Negative test} \mid \text{Actually negative}) \times P(\text{Actually neg})$$

$$+ P(\text{Negative test} \mid \text{Actually positive}) \times P(\text{Actually positive})$$

$$P(\text{Negative test} \mid \text{Actually positive}) = \frac{1 - 0.04}{1 - 0.94} = 0.96$$

$$\therefore P(\text{Actually negative} \mid \text{Negative test}) = \frac{(0.04 \times 0.73)}{(0.04 \times 0.73) + (0.06 \times 0.27)}$$

$$= \frac{0.0292}{0.0292 + 0.0162}$$

$$= 0.64317$$

(b) Is being malaria positive and having a positive test result independent of each other?

$$\text{We know, } P(A \cap B) = P(A) \times P(B)$$

$$= 0.27 \times 0.94$$

Assume,

A = Malaria positive

B = Malaria positive test result

$$\text{Given, } P(A) = 0.27$$

$$\begin{aligned}
 P(B) &= P(\text{positive test}) \\
 &= P(B|A) \times P(A) + P(B|A') \times P(A') \\
 &= P(\text{positive test} | \text{Actually positive}) \times P(\text{Actually positive}) \\
 &\quad + P(\text{positive test} | \text{Actually negative}) \times P(\text{Actually negative})
 \end{aligned}$$

$$= (0.94 \times 0.27) + ([1 - 0.04] \times 0.73)$$

$$\begin{aligned}
 &= 0.2538 + 0.458 \times 0.708 \\
 &= 0.2976 \quad 0.9546
 \end{aligned}$$

$$P(A \cap B) = 0.2538$$

$$P(A) = 0.27$$

$$P(B) = 0.9546$$

$$\begin{aligned}
 P(A) \times P(B) &= 0.27 \times 0.9546 \\
 &= 0.257742
 \end{aligned}$$

$$P(A \cap B) \neq P(A) \times P(B)$$

∴ They are not independent.

(Ans)

$$\begin{aligned}
 & \frac{45.0}{\text{Total number}} = 0.15 \quad \frac{0.170 \times 28.0}{\text{Total number}}
 \end{aligned}$$

Covid-19 test all over the World aren't 100% accurate.

A patient is actually positive in 85% of the cases

When the test comes out to be positive. A person is actually positive in 10% of the cases When the test comes out to be negative.

- ① Of all the people who tested for Covid-19, 70% of them actually had the disease. If 1000 people participated in the tests, calculate the probability of a person's test results being positive.

$$P(\text{Actually positive} \mid \text{positive test}) = 0.85$$

$$P(\text{Actually positive} \mid \text{negative test}) = 0.10$$

$$P(\text{Actually positive}) = 0.70$$

$$\text{Total people} = 1000$$

$$P(\text{Actually Positive} \mid \text{positive test})$$

$$= \frac{P(\text{positive test} \mid \text{Actually Positive}) \times P(\text{Actually Positive})}{P(\text{positive test})}$$

$$= \frac{0.85 \times 0.70}{P(\text{positive test})} = 0.85 = \frac{0.70x}{P(\text{positive test})}$$

$$P(\text{positive test}) = \frac{0.70x}{0.85} \quad \text{(Reason: not returning)}$$

$$P(\text{Actually positive} \mid \text{negative test}) = 0.10 \quad \text{(Reason: not returning)}$$

$$0.10 = P(\text{negative test} \mid \text{Actually positive}) \times P(\text{Actually positive})$$

$$0.10 = \frac{P(\text{negative test})}{0.70x} \quad \text{(Reason: not returning)}$$

$$0.10 = \frac{(1-x) \times 0.70}{1 - P(\text{positive test})} \quad \text{(Reason: not returning)}$$

$$0.10 = \frac{(1-x) \times 0.70}{1 - \frac{0.70x}{0.85}} \quad \text{(Reason: not returning)} \quad 0.10 \left(1 - \frac{0.70x}{0.85}\right) = (1-x) \times 0.70$$

$$\text{or, } 0.085 - 0.70x = 0.595 - 0.595x \quad \text{(Reason: not returning)}$$

$$\text{or, } x = \frac{0.51}{0.525} \approx 0.9714 \quad \text{(Reason: not returning)}$$

$$\therefore P(\text{positive test} \mid \text{Actually positive}) = 0.9714 \quad \text{(Reason: not returning)}$$

$$P(\text{positive test}) = \frac{0.70 \times (0.9714)}{0.85} \quad \text{(Reason: not returning)}$$

$$= 0.8 \quad \text{(Reason: not returning)}$$

$$\therefore P(\text{positive test}) = 0.80 \quad \text{(Reason: not returning)}$$

$$\text{total population} = 1000 \quad \text{(Reason: not returning)}$$

$$\begin{aligned} \therefore \text{people tested positive} &= (1000 \times 0.80) \\ &= 800 \text{ people.} \end{aligned}$$

Subject:

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Consider two medical tests, A and B, for a virus. Test A is 95% effective at recognizing the virus when it's present, but has a 10% false positive rate (including that the virus is present, when it's not). Test B is 90% effective at recognizing the virus, but has a 5% false positive rate. The two test use independent methods of identifying the virus. The virus is carried by 1% of all the people. Say that a person is tested for the virus using only one of the tests. And the test comes back positive for carrying the virus.

Which test returning positive is more indicative of someone really carrying the virus?

$$P(\text{Virus} | \text{Positive}) = \frac{P(\text{positive} | \text{virus}) P(\text{virus})}{P(\text{positive})}$$

$$P(\text{positive}) = P(\text{positive} | \text{virus}) P(\text{virus}) + P(\text{positive} | \text{No virus}) P(\text{No virus})$$

For test A:

$$\frac{0.95 \times 0.01}{(0.95 \times 0.01) + (0.1 \times 0.99)} = 0.0876$$

For test B:

$$\frac{0.90 \times 0.01}{(0.90 \times 0.01) + (0.05 \times 0.99)} = 0.1538$$

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## Linear Regression

$$\hat{y} = a_0 + a_1 x \quad \text{same}$$

$$y = b + mx$$

Linear Regression equation is

given by  $\hat{y} = a_0 + a_1 x + \text{error}$ 

where,

$$a_1 = \frac{(\bar{xy}) - (\bar{x})(\bar{y})}{\bar{x}^2 - (\bar{x})^2}$$

$$a_0 = \bar{y} - a_1 \bar{x}$$

$x_i$ (week)	$\hat{y}_i$ (Sales in thousands)
1	1.2
2	1.8
3	2.6
4	3.2
5	3.8

$x_i$ (week)	$\hat{y}_i$ (Sales in thousands)	$\bar{x}^2$	$x_i \cdot \hat{y}_i$	Prediction
1	1.2	1	1.2	1.2
2	1.8	4	3.6	1.86
3	2.6	9	7.8	2.52
4	3.2	16	12.8	3.18
5	3.8	25	19	3.84
Sum	12.6	55	44.4	
Avg	2.52	11	8.88	

$$\text{Now, } \bar{x} = 3, \bar{y} = 2.52, \bar{x}^2 = 11, \bar{xy} = 8.88$$

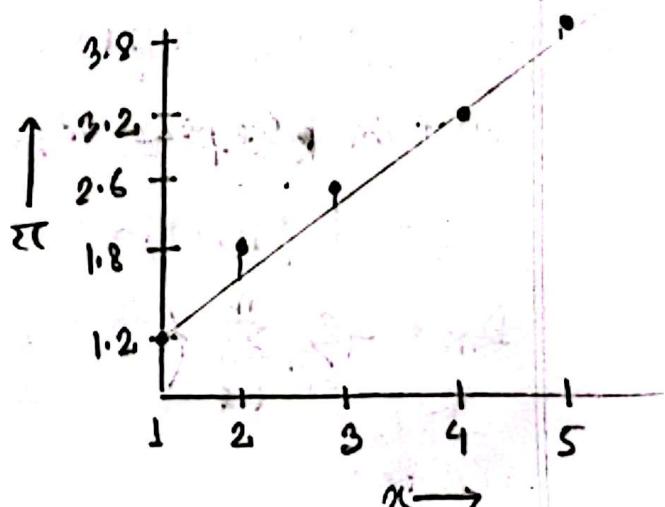
$$a_1 = \frac{(\bar{xy}) - (\bar{x})(\bar{y})}{(\bar{x}^2) - (\bar{x})^2} = 0.66$$

$$a_0 = 2.52 - (0.66 \times 3) = 0.54$$

$$\begin{aligned} \therefore \hat{y} &= a_0 + a_1 x \\ &= 0.54 + 0.66x \end{aligned}$$

$$\text{For, } x = 7$$

$$\begin{aligned} \hat{y} &= 0.54 + 0.66 \times 7 \\ &= 5.16 \end{aligned}$$



## Linear Regression Gradient Descent

Loss function =  $\sum_i (\hat{y}_{actual} - \hat{y}_{pred})^2$

Mean Square Error (MSE) =  $\frac{1}{n} \sum_{i=0}^n (\hat{y}_i - \hat{y}_i)^2$

$x_i$	$y_i$
1	1.2
2	1.8
3	2.6
4	3.2
5	3.8

lets assume that,

in  $y = mx + b$ ,

$m = 30, b = 300, \text{ learning Rate} = 0.001$

$$\text{MSE} = \frac{1}{n} \sum_{i=0}^n (y_i - \hat{y}_i)^2 \quad [n = \text{total row}]$$

$$= \frac{1}{n} \sum_{i=0}^n (y_i - [mx + b])^2$$

$$\text{MSE} = \frac{1}{5} \sum (1.2 - 350)^2 + (1.8 - 320)^2 + (2.6 - 330)^2 + (3.2 - 340)^2 + (3.8 - 350)^2$$

$$= \frac{1}{5} \sum (95557.4 + 101251.24 + 107190.76 + 113434.24 + 119854.44)$$

$$= \frac{1}{5} (537088.08)$$

$$= 107417.616$$

$$D_m = -\frac{2}{n} \sum_{i=0}^n ($$

$$y = 10x + 300$$

# Problem Solving

$$h_{\theta}(x) = \theta_0 + \theta_1 x$$

Assume that,  $\theta_0 = 1$  and  $\theta_1 = 1.5$

Cost function:

$$\frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x_i) - y_i)^2$$

Gradient Descent

$$\frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x_i) - y_i)^2$$

For,  $\theta_0$

$$\theta_0 = \theta_0 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x_i) - y_i) x_i$$

$$\theta_1 = \theta_1 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x_i) - y_i) x_i$$

Cost Function

$$\frac{1}{2m} \sum ( [11.5 - 11]^2 + [4 - 4]^2 + [26.5 - 25]^2 + \dots + [22 - 22]^2 )$$

$$\frac{1}{28} \times 7.2025$$

$$= 0.25366071$$

X	Y <sub>Actual</sub>	Pred-Y
7	11	11.5
4	4	4
17	25	26.5
9	15	14.5
9	7	7
11	16.5	17.5
12	19	19
6	10.2	10
1	2.3	2.5
3	5.1	5.5
2.5	12.4	14.75
3.8	7	6.7
9.6	11	9.4
14	22	22

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1<sup>st</sup> Iteration

Assume that  $\theta_0 = 1$  and  $\theta_1 = 1$

$$\theta_0 = \theta_0 - \alpha \frac{1}{m} \sum_{i=1}^m (h_0(x_i) - y_i)^2$$

$$\theta_0 = \theta_0 - \alpha \times \left[ \frac{1}{14} (8-11) + (3-4) + (18-25) + \dots + (15-22) \right]$$

$$\theta_0 = \theta_0 - \alpha \times \left[ \frac{1}{14} \times 47.2 \right]$$

$$\theta_0 = 1 - 0.01 \times (-3.3714)$$

$$= 1.0337$$

$$\theta_1 = \theta_1 - \alpha \frac{1}{m} \sum_{i=1}^m (h_0(x_i) - y_i) x_i$$

$$= 1 - \frac{0.01}{14} [7(8-11) + (3-4) \times 2 + (18-25) \times 17 + \dots]$$

$$= 1 - 0.01 \times \left[ \frac{1}{14} \times 33.6821 \right] + \left[ 1 - 0.0337 \right] \times 14$$

$$= 1.336$$

$x_i$	$y_i$	Pred <sub>i</sub>
7.0	11.0	8.1
2.0	4.0	3.0
17.0	25.0	18.0
9.0	15.0	10.0
4.0	7.0	5.0
11.0	16.5	12.0
12.0	19.0	13.0
6.0	10.2	7.0
1.0	2.3	0.2
3.0	5.1	4.0
2.5	4	3.5
3.8	7	4.8
5.6	11	6.6
14	22	15

$$2808.7 \times \frac{1}{14}$$

$$18022.2 \times 0$$

# Afford Network

## Probability Problem

1. In the table below, you are given a dataset containing 9 rows and 3 features. Using naive bayes determine the most likely value of  $P(Y=0|X_1=1, X_2=a, X_3=q)$

$X_1$	$X_2$	$X_3$	$P(Y=0 X_1=x, X_2=y, X_3=z)$
1	a	p	0
2	b	r	1
3	b	p	1
2	c	r	0
1	b	r	1
2	a	p	0
3	a	r	1
3	b	q	0

$$P(Y=0|X_1=1, X_2=a, X_3=q) = \frac{4}{9}$$

For  $Y=0$ , rows = 0, 4, 6, 8

$$P(Y=0) = \frac{4}{9}$$

$$P(Y=1) = \frac{5}{9}$$

for  $Y=1$ , rows = 1, 2, 3, 5, 7

$$P(X_1=1|Y=0) = \frac{1}{4}$$

$$\begin{aligned} & P(X_2=a|Y=0) = 2/4 = 1/2 \\ & P(X_3=q|Y=0) = 2/4 = 1/2 \end{aligned}$$

$$P(X_2=a|Y=0) = \frac{2}{4} = 2/4 = 1/2 = (1/4) + (1/4) = (2/4) = (1/2)$$

$$P(X_3=q|Y=0) = \frac{1}{4}$$

$$P(Y=0 \mid X_1=1, X_2=a, X_3=q) = \frac{1}{9} \times \frac{1}{5} \times \frac{1}{4} \times \frac{2}{4} \times \frac{1}{4}$$

Now,  $\text{Joint probability } P(X_1=1, X_2=a, X_3=q) = \frac{1}{72} \approx 0.0138$

Again, joint from above we can say joint events are independent.

$$P(X_1=1 \mid Y=1) = \frac{1}{5} \quad P(X_2=a \mid Y=1) = \frac{1}{5} \quad P(X_3=q \mid Y=1)$$

$$P(X_3=q \mid Y=1) = \frac{2}{5}$$

$$\therefore P(Y=1 \mid X_1=1, X_2=a, X_3=q) = \frac{1}{9} \times \frac{1}{5} \times \frac{2}{5} \times \frac{1}{5}$$

$$= \frac{2}{225} \approx 8.889 \times 10^{-3}$$

$$\therefore 0.0138 > 8.889 \times 10^{-3}$$

$$\therefore Y=0 \quad [\text{Ans}]$$

2.  $X = \{A, B, C\}$ . Assume  $P(A) = 0.5$ ,  $P(B) = 0.3$ .

Determine  $P(C)$  and  $P(A \cup B)$

We know that,

$$P(A) + P(B) + P(C) = 1$$

$$\text{or, } 0.5 + 0.3 + P(C) = 1$$

$$\text{or, } P(C) = 0.2$$

$$P(A \cup B) = P(A) + P(B) = 0.5 + 0.3 = 0.8$$

$$= \frac{1}{5} + \frac{3}{5} = (0.2)(0.5) = 0.1$$

3. Assume 2 coins are tossed simultaneously.

Event A = The 1<sup>st</sup> coin coming up head.

Event B = The 2<sup>nd</sup> coin coming up tail.

What is  $P(A \cap B)$ ?

Sample Space, S = {HH, HT, TH, TT}

When the first coin is head, {HH, HT}

When the 2<sup>nd</sup> coin is tail, {HT, TT}

$$\therefore P(A \cap B) = \{HT\} \quad | \text{ Total space} = 4, \text{ output} = 1$$

$$\therefore P(A \cap B) = \frac{1}{4} = 0.25.$$

4. ① Assume Event A & B are

absolutely independent and  $P(B|A) = 0.5$

What is the value of x?

$$P(B|A) = \frac{P(A \cap B)}{P(A)} = \frac{P(B \cap A)}{P(A)} = 0.5$$

Now,

$$\frac{P(A \cap B)}{P(A)} = 0.5$$

From the table,  $P(B \cap A) = 0.1$

$$\therefore P(A) = \frac{0.1}{0.5} = 0.2$$

$$P(A) = P(B) + P(B')$$

$$0.2 = 0.1 + x + 0.2 + 0.1$$

$$\therefore x = -0.2$$

	A		A'	
	B	B'	B	B'
C	0.1	0.2	0.2	0.1
C'	X	0.1	0.1	0.1

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given that.

$$P(B|A) = 0.5$$

$$\begin{aligned} P(A \cap B) &= P(C \cap A \cap B) + P(C' \cap A \cap B) \\ &= 0.1 + x \end{aligned}$$

$$P(A) = P(C \cap A \cap B) + P(C \cap A \cap B') + P(C' \cap A \cap B) + P(C' \cap A \cap B')$$

$$\begin{aligned} &= 0.1 + 0.2 + x + 0.1 \\ &= 0.4 + x \end{aligned}$$

$$P(B|A) = \frac{P(A \cap B)}{P(A)} = \frac{0.1 + x}{0.4 + x} = 0.5$$

$$0.5 = \frac{0.1 + x}{0.4 + x}$$

$$\text{or}, 0.2 + 0.5x = 0.1 + x$$

$$\text{or}, 0.2 - 0.1 = x - 0.5x$$

$$\text{or}, 0.1 = 0.5x$$

$$\text{or}, x = 0.2$$

⑥ using  $x = 0.2$ , determine  $y$ .

$$0.1 + 0.2 + 0.2 + y + 0.2 + 0.1 + 0.1 + 0.1 = 1$$

$$\text{or}, 1 + y = 1 - \frac{1.0}{2.0} = \frac{1.0}{2.0} = \frac{1.0}{2.0} = \frac{1.0}{2.0}$$

$$\text{or}, y = 0$$

$$\therefore y = 0$$

$$(A) + (A) = (A)$$

$$1.0 + 0.6 + 1.2 + 1.8 = 5.6$$

$$1.0 + 0.6 + 1.2 + 1.8 = 5.6$$

① Determine  $P(A|B \cap C)$

$$P(A|B \cap C) = \frac{P(A \cap B \cap C)}{P(B \cap C)}$$

$$= \frac{0.1}{0.3} = 0.333$$

$$P(A \cap B \cap C) = 0.1$$

$$P(B \cap C) = 0.1 + 0.2 = 0.3$$

	Pandemic			Total	
	Online	Offline	Online	Offline	Total
Public University	0.142	0.037	0.165	0.072	
Private University	0.102	0.145	0.217	0.118	
Total	0.244	0.182	0.382	0.190	

② Is pandemic conditionality independent of Public University

Given that Online Class?

For Conditional Independence:

$$P(A|B, C) = P(A|C)$$

given that part

$$P(\text{Pand} | \text{Pub, Online}) = \frac{P(\text{Pand} \cap \text{Pub} \cap \text{online})}{P(\text{Pub} \cap \text{online})}$$

$$= \frac{0.142}{0.142 + 0.165}$$

$$= 0.46254.$$

$$\left| \begin{array}{l} P(A|B, C) \\ P(A \cap B \cap C) \\ \hline P(A|C) = \frac{P(A \cap C)}{P(C)} \end{array} \right.$$

$$P(A|C) = \frac{P(A \cap C)}{P(C)}$$

Not conditionally  
independent.

$$P(\text{Pub} | P(\text{Pand} | \text{online})) = \frac{P(\text{Pand} \cap \text{online})}{P(\text{online})} = \frac{0.142 + 0.102}{0.627}$$

⑥ Is Private Uni Independent of Online Class?

$$P(\text{Private} \cap \text{Online}) = P(\text{Private}) \cdot P(\text{Online})$$

$$P(\text{Private} \cap \text{Online}) = 0.103 + 0.072 = 0.175 \quad \text{--- (1)}$$

$$P(\text{Private}) = 0.103 + 0.146 + 0.217 + 0.118 = 0.584$$

$$P(\text{Online}) = 0.142 + 0.103 + 0.165 + 0.217 = 0.627$$

$$P(\text{Private}) \cdot P(\text{Online}) = 0.584 \times 0.627 \\ = 0.366168 \quad \text{--- (2)}$$

Not Independent

⑦ Find the marginal probability of offline class

$$P(\text{Public}) \Rightarrow (0.037 + 0.146 + 0.072 + 0.118) \\ = 0.373$$

(Marginal Probability)  $\neq$  (Conditional Probability)

$P(\text{Public}) = P(A) \neq P(A|B)$

$$\frac{P(A)}{P(A \cap B)} = \frac{P(A|B)}{P(B)} \quad \text{[Using Bayes' Theorem]} \\ \frac{0.373}{0.175} = \frac{0.175}{0.584}$$

$$\frac{0.373}{0.175} = \frac{0.175}{0.584}$$

$$1.086 \approx 1.086 =$$

$$\frac{0.373 + 0.175}{0.584} = \frac{0.548}{0.584} = \frac{0.548}{0.584} = 0.937$$

Probability field  
- Discrete

$$\textcircled{a} \quad h_w(x) = w_1 x + w_0$$

here compare the equation with  $y = mx + c$

$$m = w_1 \text{ and } c = w_0$$

$w_1$  = slope of the line.

$w_0$  = the intercept point.

\textcircled{b} given that,

$$\text{Loss}(h_w) = \sum_{i=1}^N (y_i - (w_1 x_i + w_0))^2$$

$$\frac{\partial \text{Loss}}{\partial w_1} = -2 \sum n_i (y_i - h_w(x_i))$$

$$\frac{\partial \text{Loss}}{\partial w_0} = -2 \sum (y_i - h_w(x_i))$$

Initially  $w_1 = 15, w_0 = 0$

Iteration	$h(w)$	Loss	$x$	$y$	$w_1$	$w_0$
1	$-410.8x + 132$	-66	132	425.8	-132	-410.8
2	$31495.3x - 11726.2$	5959.08	-11918.16	-31906.096	11786.16	31495.3

$$h_w(x) = 15x + 0$$

Here, error = Actual - Prediction

$$e_1 = (30 - 24) = 6$$

$$e_2 = (27 - 30) = -3$$

$$e_3 = (24 - 37.5) = -13.5$$

$$e_4 = (22 - 45) = -23$$

$$e_5 = (20 - 52.5) = -32.5$$

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$$\frac{\partial \text{Loss}}{\partial w_0} = -2 \sum (y_i - h_w(x))$$

$$\begin{aligned} & -2(6 - 3 - 13.5 - 23 - 32.5) \\ & = -132 \end{aligned}$$

$$\frac{\partial \text{Loss}}{\partial w_1} = -2 \sum x_i (y_i - h_w(x))$$

$$= -2[(1.6 \times 6) + (2.0 \times -3) + (2.5 \times -13.5) + (3 \times -23) + (3.5 \times -32.5)]$$

$$= -2[9.6 - 6.0 - 33.75 - 69 - 113.75]$$

$$= -2(-212.9)$$

$$= 425.8$$

Now,

$$w_1 = w_0 - \alpha \frac{\partial \text{Loss}}{\partial w_0}$$

$$= 0 - 1 \times (-132)$$

$$= 132$$

$$w_1 = w_1 - \alpha \frac{\partial \text{Loss}}{\partial w_1}$$

$$= 15 - 1 \times (425.8)$$

$$= -410.8$$

final equation :  $-410.8x + 132$

Again,

$$h_w(x) = -410.8x - 132$$

$$h_{w_1}(x) = -410.8(1.6) - 132 = -789.28$$

$$h_{w_2}(x) = -410.8(2.0) - 132 = -959.6$$

$$h_{w_3}(x) = -410.8(2.5) - 132 = -1159$$

$$h_{w_4}(x) = -410.8(3.0) - 132 = -1364.4$$

$$h_{w_5}(x) = -410.8(3.5) - 132 = -1569.8$$

Error = Actual - Prediction Value

$$e_1 = (20 + 789.28) = 819.28$$

$$e_2 = (27 + 959.6) = 980.6$$

$$e_3 = (24 + 1159) = 1183$$

$$e_4 = (22 + 1364.4) = 1386.4$$

$$e_5 = (20 + 1569.8) = 1589.8$$

$$\frac{\partial \text{Loss}}{\partial w_0} = -2 \sum (y_i - h_w(x))$$

$$= -2(819.28 + 980.6 + 1183 + 1386.4 + 1589.8)$$

$$= -11918.16$$

$$\frac{\partial \text{Loss}}{\partial w_1} = -2 \sum x (y_i - h_w(x))$$

$$= -2 [(1.6 \times 819.28) + (2.0 \times 980.6) + (2.5 \times 1183) +$$

$$(3.0 \times 1386.4) + (3.5 \times 1589.8)]$$

$$= -2 [1310.898 + 1961.2 + 2957.5 + 4159.2 + 5564.3]$$

$$= -31906.096$$

Now,

$$\omega_0 = \omega_0 - \alpha \frac{\partial \text{Loss}}{\partial \omega_0}$$

$$\begin{aligned} &= -132 - 1(-11918.16) \\ &= 11786.16 \end{aligned}$$

$$\omega_1 = \omega_1 - \alpha \frac{\partial \text{Loss}}{\partial \omega_1}$$

$$= -410.8 - 1(+31908.098)$$

$$= -410.8 + 31908.098$$

$$= 31495.298$$

Final equation:  $31495.298x + 11786.16$

(c) from question Q;

$$31495.298x + 11786.16$$

$$\begin{aligned} \text{For } x=3, y &= 31495.298(3) + 11786.16 \\ &= 106272.048 \text{ mpg} \end{aligned}$$

Actual = 22 mpgPredict = 106272.048 mpg

$$\begin{aligned} \text{difference} &= (106272.048 - 22) \text{ mpg} \\ &= 106250.048 \text{ mpg} \end{aligned}$$

Hence learning rate  $\alpha=1$  causes a misslead of prediction. The rate must in range of 0.01 to 0.001 for better output.

④

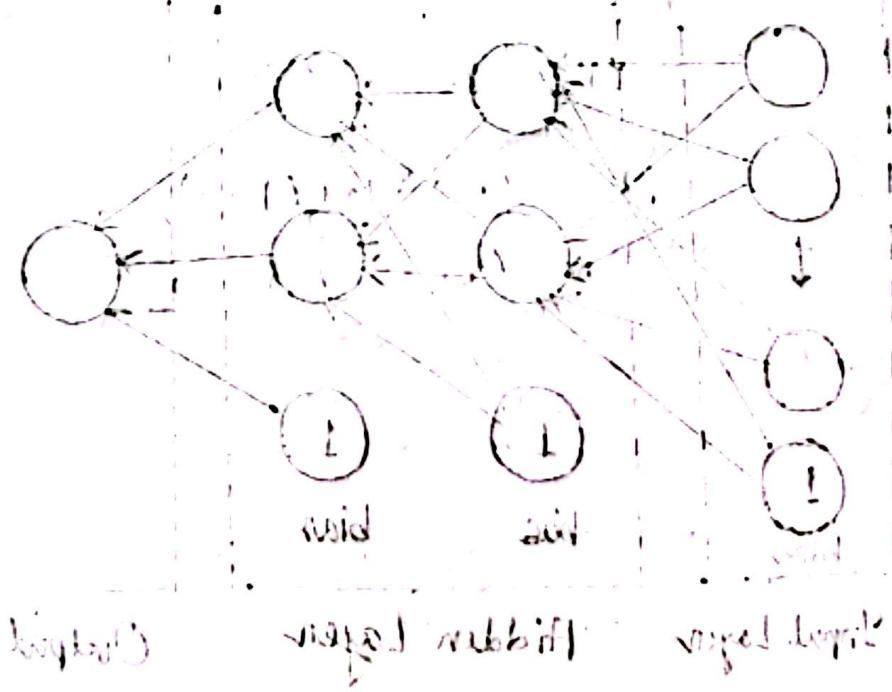
Stochastic Gradient

Error

Large learning rate causes of divergence of the output. Also a large learning rate may cause a bad prediction. On the other hand, a decaying learning rate start with a high value to jump quickly and slowly reduce over-time.

⑤ How fast or slow a model learns depends on the learning rate. Too small learning rate causes tiny update as well as increase the number of iteration. Also, it may stuck in the local minima or even in the flat origin like hill climbing.

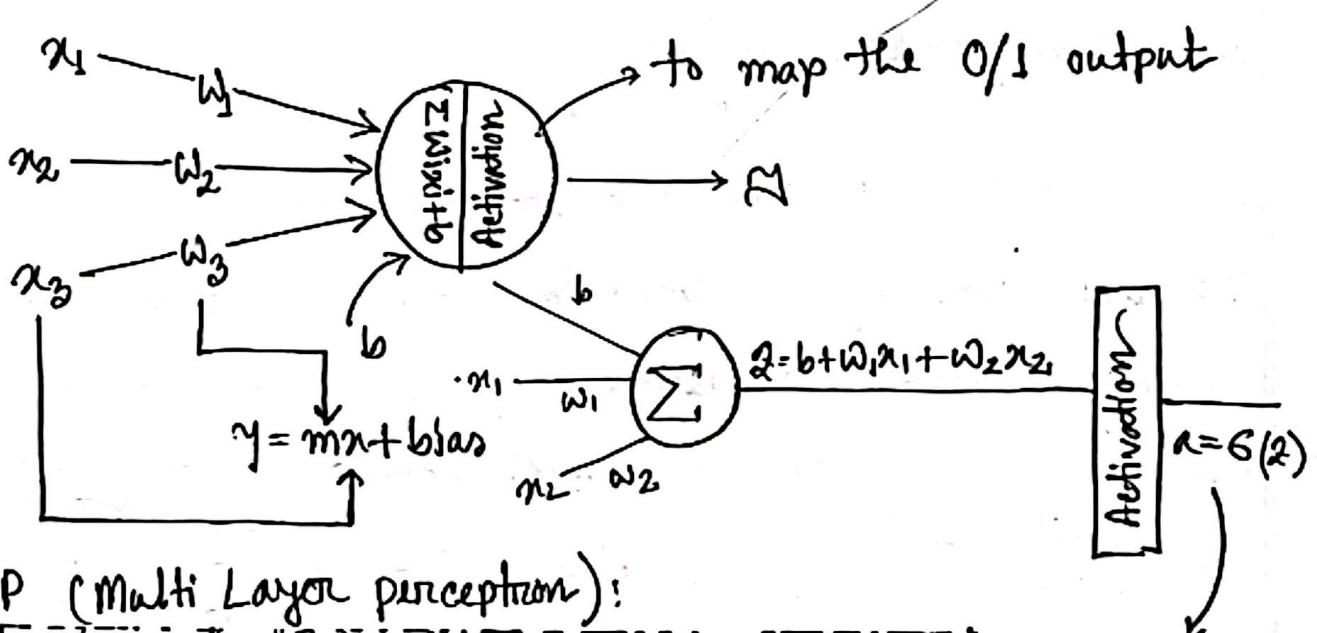
Initialization



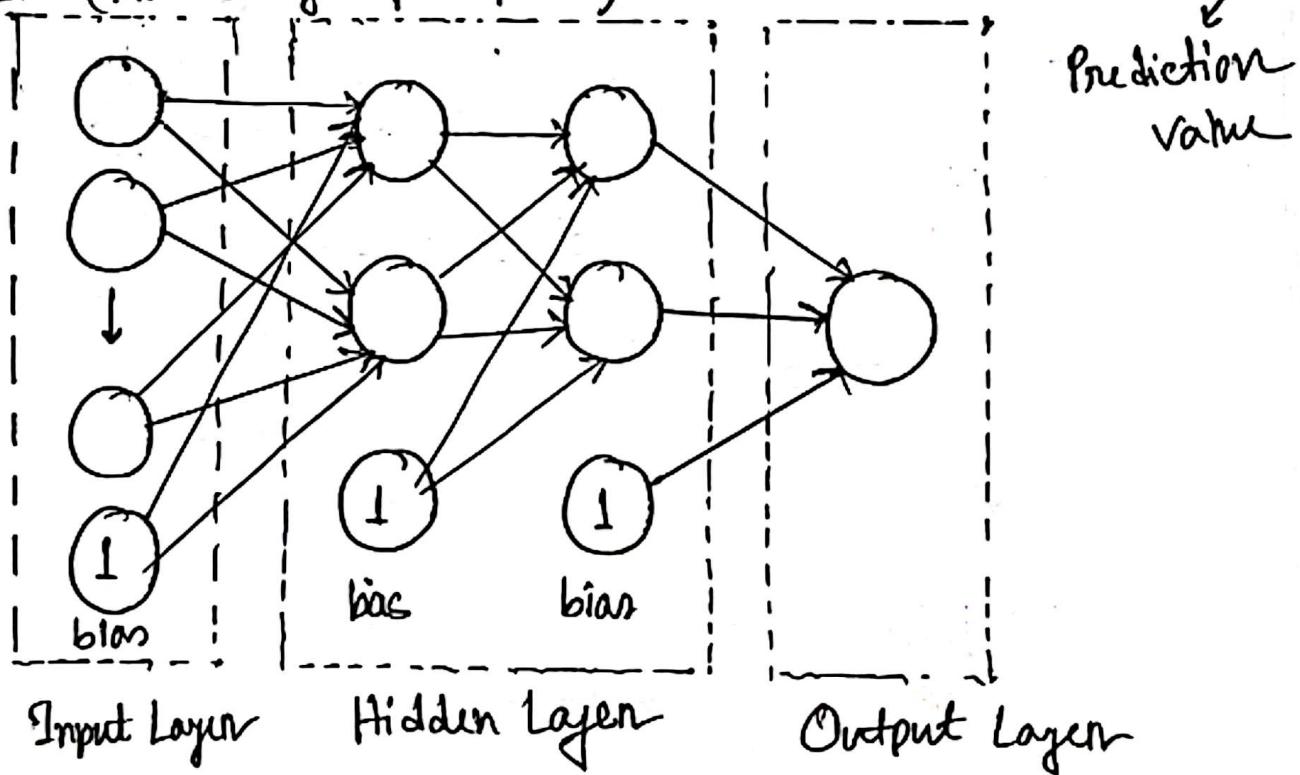
## Neural Network

What is a perceptron?

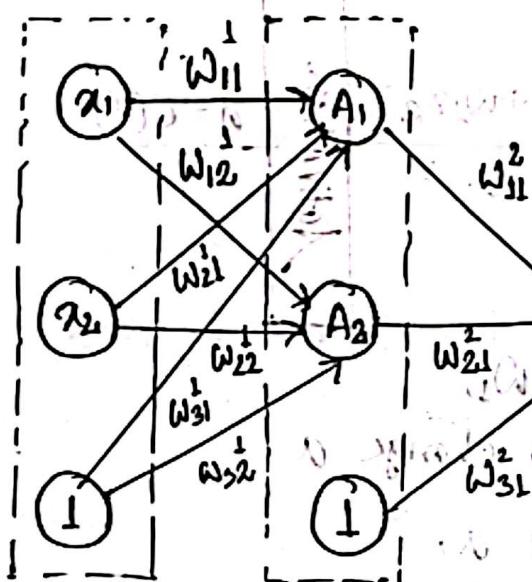
One layer neural network that can classify things into two parts.



MLP (Multi Layer perception):



## Foward Propagation



$w^2 \rightarrow$  Layer number  
 $w_{i,j} \rightarrow$  To neuron  
 $w_{i,j} \rightarrow$  From neuron

Predicted value

Forward propagation

Layer 1      Layer 2

$$A_1 = w_{11}^1 x_1 + w_{21}^1 x_2 + w_{31}^1$$

$$\sum_{i=1}^n w_{i,n} + b = A_2 = w_{12}^1 x_1 + w_{22}^1 x_2 + w_{32}^1$$

$$0 = w_{11}^2 \cdot G(A_1) + w_{21}^2 \cdot G(A_2) + w_{31}^2$$

$$G(x) = \frac{1}{1+e^{-x}}$$

Sigmoid function

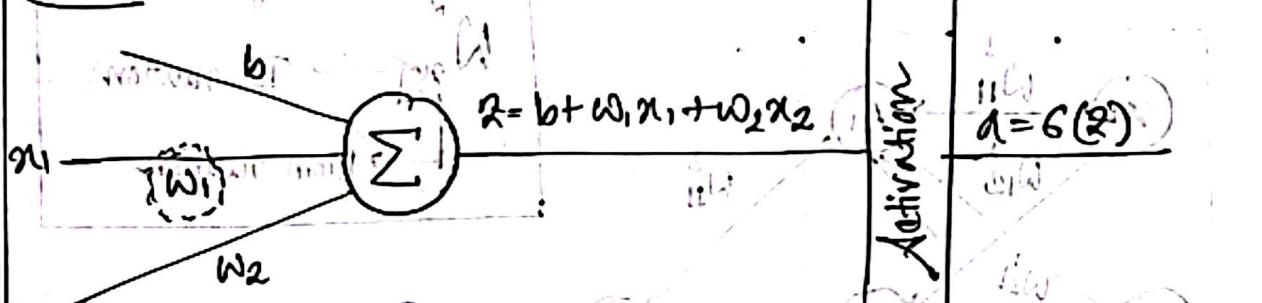
Also called as the activation function

$$\hat{z} = G \cdot [w_{11}^2 \quad w_{21}^2 \quad w_{31}^2] \cdot G$$

$$\begin{bmatrix} w_{11} & w_{21} & w_{31} \\ w_{12} & w_{22} & w_{32} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ 1 \end{bmatrix}$$

$$\hat{z} = G \cdot w^2 \cdot G w^1 x$$

Weight of Layer 1  
 Weight of Layer 2  
 Sigmoid function

Chain Rules: $x_1$ If we want to change  $w_1$ ,first we need to change  $a$ To change  $a$ ,we need to change  $z$  first.

According to the chain rules:

$$\frac{dL}{dw_1} = \frac{dz}{dw_1} \times \frac{da}{dz} \times \frac{dL}{da}$$

$$L = -y \log a - (1-y) \log (1-a)$$

LOSS

Why this dependency?

$$L = -y \log a - (1-y) \log (1-a)$$

$$a = g(z) = \frac{1}{1+e^{-z}}$$

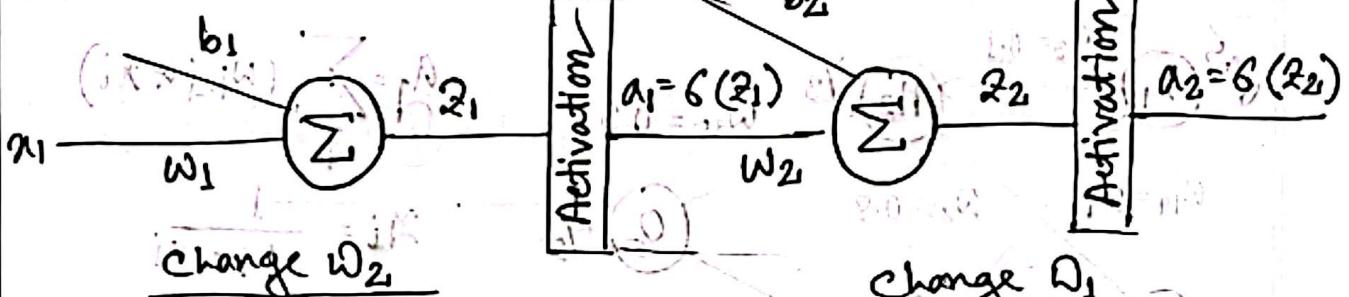
$$z = b + x_1 w_1 + x_2 w_2$$

Input is high.

Output is high.

softmax output

MLP:



$$L = -y \log a_2 - (1-y) \log (1-a_2)$$

$$a_2 = g(z_2) = \frac{1}{1+e^{-z_2}}$$

$$z_2 = a_1 w_2 + b_2$$

$$a_1 = g(z_1) = \frac{1}{1+e^{-z_1}}$$

$$z_1 = x_1 w_1 + b_1$$

$$\frac{dL}{dw_2} = \frac{dL}{dz_2} \times \frac{dz_2}{da_2} \times \frac{da_2}{dL}$$

$$L = -y \log a_2 - (1-y) \log (1-a_2)$$

$$a_2 = g(z_2) = \frac{1}{1+e^{-z_2}}$$

$$z_2 = a_1 w_2 + b_2$$

$$a_1 = g(z_1) = \frac{1}{1+e^{-z_1}}$$

$$z_1 = x_1 w_1 + b_1$$

$$\frac{dL}{dw_1} = \frac{dL}{dz_1} \times \frac{dz_1}{da_1} \times \frac{da_1}{dz_2} \times \frac{dz_2}{da_2} \times \frac{da_2}{dL}$$

 $w_1$  $w_2$ 

$$(0.1 \times 0.1) + (1 \times 0.1) = 0.1$$

$$(0.2 \times 0.1) + (1 \times 0.1) = 0.1$$

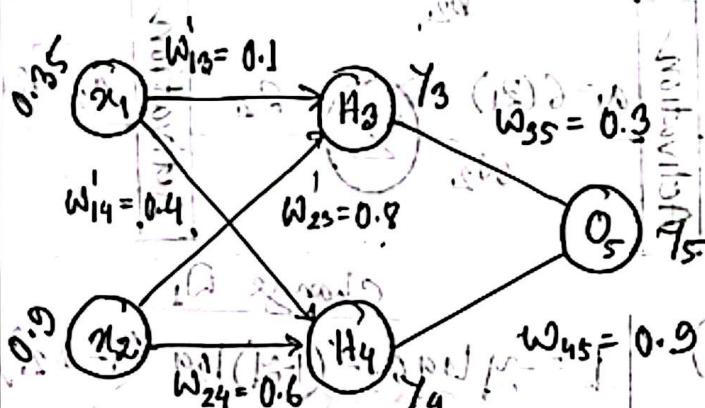
Here  $w_1$  and  $w_2$  are independent. Change in  $w_1$  [does not] effect in  $w_2$ . But does effect  $a_1$  and  $z_1$ .

for  $w_1$ ,  $w_2$  &  $w_3$ :

$$\frac{dL}{dw_1} = \frac{dL}{dz_1} \times \frac{dz_1}{da_1} \times \frac{da_1}{dz_2} \times \frac{dz_2}{da_2} \times \frac{da_2}{dz_3} \times \frac{dz_3}{da_3} \times \frac{da_3}{dL}$$

## Problems:

: 9.16



$$\begin{aligned}a_1 &= (w_{13}x_1) + (w_{23}x_2) \\&= (0.1 \times 0.35) + (0.8 \times 0.9) \\&= 0.755\end{aligned}$$

$$\begin{aligned}a_2 &= (w_{14}x_1) + (w_{24}x_2) \\&= (0.4 \times 0.35) + (0.6 \times 0.9) \\&= 0.68\end{aligned}$$

$$\begin{aligned}a_3 &= (w_{35}y_3) + (w_{45}y_4) \\&= (0.3 \times 0.68) + (0.9 \times 0.6637)\end{aligned}$$

$$a_1 = \sum_{i=1}^n (w_{i,j}x_i)$$

$$a_i = \frac{1}{1+e^{-a_{i-1}}}$$

$$y_3 = 0.68(1) = 0.68$$

$$y_4 = 0.68(1) = 0.68$$

$$y_5 = \frac{1}{1+e^{-0.68}} = 0.6637$$

$$y_5 = 0.68(1) = 0.68$$

$$1 + 0.68 = 1.68$$

$$y_5 = \frac{1}{1+e^{-0.68}} = 0.6637$$

1.68

$y_5 = 0.68$  is the sum of all inputs

$$y_5 = \frac{1}{1+e^{-0.68}} = 0.6637 \text{ [Output]}$$

$$\text{Error} = y_{\text{target}} - y_{\text{predicted}} = (0.8 - 0.69) = -0.19$$

Loss Function:

$$L = \frac{\left( \sum_{i=1}^3 -y_i \log(a_i) - (1-y_i) \log(1-a_i) \right)}{3}$$

X	Y
0.1	0
0.2	0
0.3	1
0.4	1

Assume that,

$$W = 0.7 \text{ and } b = 0.1$$

$$Z = 0.7x + 0.1 \quad [Y = mx + b]$$

$$L = -\log\left(\frac{1}{1+e^{-(0.7x+0.1)}}\right) - (1-0)\log\left(1 - \frac{1}{1+e^{-(0.7x+0.1)}}\right)$$

$$- \square \rightarrow \square$$

$$= -\log\left(1 - \frac{1}{1+e^{-(0.7x+0.1)}}\right) - \log\left(1 - \frac{1}{1+e^{-(0.7x+0.2)}}\right)$$

$$- \log\left(1 - \frac{1}{1+e^{-(0.7x+0.3)}}\right)$$

$$= -\log(1-0.54) - \log(1-0.55) - \log 0.57$$

$$= 0.928$$

$$\text{Avg corr value} = \left(\frac{0.928}{3}\right) = 0.309$$

$$\sqrt{\left( \frac{1}{3} \cdot \frac{(0.928 - 0.309)^2}{0.309} \right) + \left( \frac{1}{3} \cdot \frac{(0.928 - 0.309)^2}{0.309} \right) + \left( \frac{1}{3} \cdot \frac{(0.928 - 0.309)^2}{0.309} \right)}$$

Subject:

Date:

$$\frac{dL}{d\omega_i} = \left( \sum_{l=1}^n \left( \frac{1}{1+e^{-\gamma_l}} - \hat{\gamma}_i \right) \hat{\pi}_{il} \right) \cdot \frac{1}{\left( \sum_{j=1}^3 \left( \frac{1}{1+e^{-\gamma_j}} - \hat{\gamma}_i \right) \hat{\pi}_{il} \right)} \quad \text{(with initial val.)}$$

$$\omega = \omega - \alpha \frac{dL}{d\omega} \quad \text{Eq. 3}$$

$$\frac{dL}{db} = \left( \sum_{l=1}^n \left( \frac{1}{1+e^{-\gamma_l}} - \hat{\gamma}_l \right) \right) \quad \text{1.0 - d bias F.O. = 0} \\ \text{m = 12.1} \quad \text{1.0 + F.O. = 0}$$

$$b = b - \alpha \frac{dL}{db} \quad \text{Eq. 4}$$

$$\frac{dL}{d\omega} = \left( \left( \frac{1}{1+e^{-(0.7 \times 0.1 + 0.1)}} - 0 \right) 0.1 + \left( \frac{1}{1+e^{-(0.7 \times 0.2 + 0.1)}} - 0 \right) 0.2 + \left( \frac{1}{1+e^{-(0.7 \times 0.3 + 0.1)}} - 0 \right) 0.3 \right) / 3 \\ = \frac{(0.054 + 0.112 + 0.212)}{3} \hat{\pi}_{10} = 0.013$$

$$\frac{dL}{db} = \left( \left( \frac{1}{1+e^{-(0.7 \times 0.1 + 0.1)}} - 0 \right) + \left( \frac{1}{1+e^{-(0.7 \times 0.2 + 0.1)}} - 0 \right) + \left( \frac{1}{1+e^{-(0.7 \times 0.3 + 0.1)}} - 0 \right) \right) / 3 \quad \text{Eq. 5} \quad \text{Ans. 0.013}$$

Subject:

Date:

$$= \frac{(0.54 + 0.56 - 0.42)}{3}$$

$$= 0.23$$

If learning rate,  $\alpha = 1 \times (0.54 - 0.42)$

$$\text{updated weight, } w = w - \alpha \frac{dL}{dw}$$

$$= 0.7 - 1(0.013)$$

$$w = 0.687$$

$$\text{updated bias, } b = b - \alpha \frac{dL}{db}$$

$$= 0.1 - 1(0.23)$$

$$= -0.13$$

$$\text{Old } Q = 0.7x + 0.1$$

$$\text{new } Q = 0.687x - 0.13$$

$$L \text{ for new } Q \text{ will be, } L = 0.86$$

$$\text{Avg loss value} = \frac{0.86}{3}$$

$$(0.287 + 0.287) = 0.2866 \text{ [new]}$$

$$\text{Avg loss value} = 0.309 \text{ [previous]}$$

Conclusion error/loss slightly reduces from 0.309 to 0.2866.

LOSS function:

$$(y_{pred} - y_{act})^2$$

Logistic Regression:

$$\frac{\partial \text{Loss}}{\partial w_j} = (y_{pred} - y_{act}) \cdot x_j \quad \text{sigmoid function}$$

$$\frac{\partial \text{Loss}}{\partial b} = (y_{pred} - y_{act}) \quad \text{sigmoid function}$$

$$\frac{\partial L}{\partial w} = \sum_{i=1}^m \left( \frac{1}{1+e^{-w_i x_i}} - y_i \right) x_i$$

$$\frac{\partial L}{\partial b} = \sum_{i=1}^n \left( \frac{1}{1+e^{-b x_i}} - y_i \right)$$

Update weight:

$$w = w - \alpha \frac{d \text{Loss}}{d w}$$

Update bias:

$$w = w - \alpha \frac{d \text{Loss}}{d b}$$

Sigmoid function:

$$\frac{1}{1+e^{-x}} \rightarrow \text{sigmoid function}$$

$$\frac{d}{dx} \left( \frac{1}{1+e^{-x}} \right) = \frac{e^{-x}}{(1+e^{-x})^2} \rightarrow \text{derivative of sigmoid function}$$

$$\text{Or, } G'(x) = G(x) \cdot (1-G(x)) \rightarrow \text{derivative of sigmoid function}$$

Gradient Descent Loss Function:  $L = \frac{1}{n} \sum_{i=1}^n (y_{\text{act}} - (w_0 + w_1 x_i))^2$

$$L = \frac{1}{n} \sum_{i=1}^n (y_{\text{act}} - (w_0 + w_1 x_i))^2$$

$$\frac{\partial L}{\partial w_0} = -\frac{2}{n} \sum_{i=1}^n x_i (y_{\text{act}} - y_{\text{pred}})$$

$$\frac{\partial L}{\partial w_1} = -\frac{2}{n} \sum_{i=1}^n (y_{\text{act}} - y_{\text{pred}})$$

Actual Data Table:  $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$

>Create an equation and predict the output

Calculate the loss function

$$y_{\text{act}} = w_0 + w_1 x_i \rightarrow \text{Update } w \text{ and bias}$$

MSE/SSR:

Actual Table

$$w = w - \alpha \frac{\partial L}{\partial w}$$

$$b = b - \alpha \frac{\partial L}{\partial b}$$

Prediction

find Loss  $\sum (actual - predict)^2$

$$\frac{\sum (actual - predict)^2}{n}$$

Subject:

Date:

$$\begin{aligned}
 E(\text{Decision}) &= -P(yes) \log_2 P(yes) - P(\text{No}) \log_2 P(\text{No}) \quad \text{bestbett} \\
 &= -\frac{9}{14} \log_2 \left(\frac{9}{14}\right) - \frac{5}{14} \log_2 \left(\frac{5}{14}\right) \\
 &= 0.940. \quad (\text{log}_2 = \text{natural log}) \text{ in } \frac{\ln}{\ln 2} = \frac{0.693}{0.693}
 \end{aligned}$$

Student:

$$E(\text{student}) \text{ Yes} : (\text{log}_2 = \text{natural log}) \text{ in } \frac{\ln}{\ln 2}$$

$$E(\text{Decision}) = -P(yes) \log_2 (yes) - P(\text{No}) \log_2 P(\text{No}) \quad \text{bestbett}$$

$$\text{Yes} = -\frac{4}{10} \log_2 \left(\frac{4}{10}\right) - \frac{6}{10} \log_2 \left(\frac{6}{10}\right)$$

$$= 0.1981 \quad (\text{log}_2 = \text{natural log})$$

No

$$E(yes|no) = -\frac{4}{5} \log_2 \left(\frac{4}{5}\right) - \left(\frac{1}{5}\right) \log_2 \left(\frac{1}{5}\right) = \frac{4}{5} \log_2 5$$

$$\text{Yes} = \frac{4}{5} \log_2 5$$

$$E(\text{No}|no) = -\frac{1}{5}$$

0.221211

-0.693 -0.693

 $\frac{1}{5} (\text{log}_2 = \text{natural log}) \text{ in } \frac{\ln}{\ln 2}$ 

-0.693 -0.693

Subject:

Date:

$$\begin{aligned}
 E(D) &= -P(Y) \log_2 P(Y) - P(N) \log_2 P(N) \\
 &= -\frac{4}{10} \log_2 \left(\frac{4}{10}\right) - \frac{6}{10} \log_2 \left(\frac{6}{10}\right) \\
 &= 0.971
 \end{aligned}$$

 $x_1:$ 

$$\begin{aligned}
 E(x_1) &= -P(Y|x_1) \log_2 P(Y|x_1) - P(N|x_1) \log_2 P(N|x_1) \\
 &\stackrel{a_1}{=} -\frac{4}{5} \log_2 \left(\frac{4}{5}\right) - \frac{1}{5} \log_2 \left(\frac{1}{5}\right) = 0.72
 \end{aligned}$$

$$\begin{aligned}
 E(a_2) &= -P(Y|a_2) \log_2 P(Y|a_2) - P(N|a_2) \log_2 P(N|a_2) \\
 &= -\frac{0}{5} \log_2 \left(\frac{0}{5}\right) - \frac{5}{5} \log_2 \left(\frac{5}{5}\right) = 0.000
 \end{aligned}$$

$$\begin{aligned}
 I(A) &= 0.971 - 0.72 P(a_1) - 0.000 P(a_2) \\
 &= 0.971 - 0.72 \frac{5}{10} - \cancel{0.000} \frac{5}{10} = 0.610
 \end{aligned}$$