

# Getting the default #inspect back

```
# If you override to_s, inspect will use that.  
# This is never what you want.  
# Can restore the default with this:  
def inspect  
  pointer = "0x#{(object_id * 2).to_s(16)}"  
  ivars = instance_variables.map do |ivar|  
    "#{ivar}=#{instance_variable_get(ivar).inspect}"  
  end.join(" ")  
  "<#{self.class.name} #{pointer} #{ivars}>"  
end
```