17.15 Consider the following two transactions:

```
\begin{split} T_{13}\colon & \mathsf{read}(A); \\ & \mathsf{read}(B); \\ & \mathsf{if}\,A \, = \, 0 \; \mathsf{then}\,B \coloneqq B + 1; \\ & \mathsf{write}(B). \\ T_{14}\colon & \mathsf{read}(B); \\ & \mathsf{read}(A); \\ & \mathsf{if}\,B \, = \, 0 \; \mathsf{then}\,A \coloneqq A + 1; \\ & \mathsf{write}(A). \end{split}
```

Let the consistency requirement be $A=0 \lor B=0$, with A=B=0 as the initial values.

- a. Show that every serial execution involving these two transactions preserves the consistency of the database.
- Show a concurrent execution of T₁₃ and T₁₄ that produces a nonserializable schedule.
- c. Is there a concurrent execution of T_{13} and T_{14} that produces a serializable schedule?

a. (1) 串行执行: 先 T13, 后 T14

初始值	A=0, B=0
T13	A=0, B=1
T14	A=0, B=1

此时满足一致性需求, A=0UB=0

(2) 串行执行: 先 T14, 后 T13

初始值	A=0, B=0
T13	A=1, B=0
T14	A=1, B=0

此时满足一致性需求, A=0UB=0

T13	T14
read(A)	
read(B)	
	read(B)
	read(A)
if A=0 then B:=B+1	
write(B)	
	if B=0 then A:=A+1
	write(A)

由上表可知, 最终 A=1, B=1, 不满足一致性需求 A=0 UB=0。 但串行化调度都满足, 所以其执行产生不可串行化调度。

c. 不存在,因为串行化调度满足 $A=0 \cup B=0$ 。而在并发执行过程中,若 T13 先执行 read(A),则必有 B=1,而 read(B)是 T14 的第 1 条语句,所以为实现并发,read(B)会出现在 write(B)之前,所以读到的 B 必定为 0,所以 T14 会使 A=1。

若T14 先执行 read(B),则同理见上。

所以,无论以什么顺序并发执行,都不能满足一致性条件 A=0UB=0。

18.2 Consider the following two transactions:

```
T_{34}: read(A);

read(B);

if A = 0 then B := B + 1;

write(B).

T_{35}: read(B);

read(A);

if B = 0 then A := A + 1;

write(A).
```

Add lock and unlock instructions to transactions T_{31} and T_{32} so that they observe the two-phase locking protocol. Can the execution of these transactions result in a deadlock?

对于 T34:

```
lock-S(A)
read(A)
lock-X(B)
read(B)
if A = 0
then B := B + 1
write(B)
unlock(A)
unlock(B)
```

对于 T35:

```
lock-S(B)
read(B)
lock-X(A)
read(A)
if B = 0
then A := A + 1
write(A)
unlock(B)
unlock(A)
```

所以可列出下表:

T34	T35
lock-S(A)	
	lock-S(B)
read(A)	
	read(B)
lock-X(B)	
	lock-X(A)

由于 X 锁和 S 锁不兼容,所以 T34 等待 T35 释放 S(B), T35 则等 待 T34 释放 S(A),导致死锁。