YUAN CHEN

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EDUCATION

Hong Kong University of Science and Technology, Hong Kong 09/2014-Present *B.Eng.* in **Computer Science and Engineering** and **Mathematics (CS-Track)** (Double Major)

David R. Cheriton School, University of Waterloo, Waterloo, Canada *No Degree, Exchange student.* in **Computer Science**

09/2016-01/2017

PUBLICATION

Zhao, X., Wu, Y., Cui, W., Du, X., **Chen, Y**., Wang, Y., Lee, D. and Qu, H. (2018). SkyLens: Visual Analysis of Skyline on Multi-Dimensional Data. *IEEE Transactions on Visualization and Computer Graphics* (Proceedings of VAST 2017), 24(1), pp.246-255.

RESEARCH EXPERIENCE

Research Student at Undergraduate Research Opportunity Program, HCI Group, HKUST

- WellVR-Multimodal Interaction with Sensor Fusion in AR/VR: proposed a VR mobile system consisting of gesture recognition with Welle and object motion simulation in mobile devices, supervised by Prof. Xiaojuan MA

 06/2017-08/2017
 - Implemented a neural network on GoogleNet to classify gesture images and improve accuracy
 - Devised a probability model to approximately recognize gestures and thus improve efficiency
 - Employed gaze and eye-tracking for object selection to enrich approaches for interaction

Research Student at Undergraduate Research Opportunity Program, VisLab, HKUST

- **Skylens-Visual Analysis of Skyline on Multi-Dimensional Data**: proposed a visual analytic system aiming at revealing the superiority of skyline points from different perspectives and at different scales to aid users in their decision-making, supervised by Prof. **Huamin QU** 01/2017-08/2017
 - Developed the visual system, Skylens, by using D3.js and Vue.js
 - Implemented a decisive subspace algorithm to determine dominant subspaces
 - Implemented multi-dimensional attributes comparison and a force layout algorithm
- *IEEE Vast Challenge 2016*: proposed a visualization system to analyze employee movement and activity and building environment, supervised by Prof. **Huamin QU** 06/2016-08/2016
 - Designed and implemented the cross-interaction system using Python, D3.js and JQuery
 - Visualized motion activities with heat map, flow chart and time-dependent bar chart
 - Identified 10 potential patterns and 8 unusual events based on the activities' data
- *Visualization of Rumor Propagation in Wechat*: visualized the relation between rumor propagation and territoriality in social media, supervised by Prof. **Huamin QU** 02/2016-06/2016
 - Simulated rumor propagation in Wechat and visualized it in time-dependent propagation map
 - Researched two rumor spreading models—the susceptible-infected-susceptible (SIS) model and the susceptible-infected-refractory (SIR) model
- *IEEE VGTC VPG International Data-Visualization Contest 2015*: identified the trends in majors and major suitability among ACT examinees, supervised by Prof. **Huamin QU** 06/2015-08/2015
 - Embedded time-dependent data on the ThemeRiver visualization to study the trend of majors
 - Analyzed the examinees' data using Tableau and explored potential patterns

WORK & INTERNSHIP EXPERIENCE

Software Summer Intern at Hong Kong Applied Science and Technology Research Institute

06/2016-08/2016

- Researched the virtual container technology, Docker and embedded the project's components on Docker images
- Built Docker images on Jira with MariaDB, Redmine and GitLab with PostgreSQL and tested all relevant features and procedures for project development
- Prepared the technical documentation for future review and development

CAPSTONE PROJECT

Gesture Control-Based Game, Final Year Project, HKUST, supervised by Prof. Xiaojuan MA

06/2017_Present

- Analyzed the user habits to design gestures and test gesture-mapping control to improve playability
- Implemented dynamic time warping to recognize simple gesture motion
- Improved the accuracy by adding multiple noise filters, including a particle filter

VOLUNTEER & EXTRACURRICULAR EXPERIENCE

• Member of the Microsoft Student Club, HKUST Session 10/2016-02/2017

• Front-end Developer at The Base, HKUST

02/2015-08/2016

- Took administration responsibility and contributed to the website development

• Mentor at Peer Mentor Program, MSSSUG, HKUST

08/2015-04/2016

- Organized outreaching activities to help freshmen to efficiently adapt to university life
- Helped freshmen to handle academic and daily life problems during their first year
- Internal Vice President of the Chinese Folk Art Society, HKUSTSU, HKUST 03/2015-03/2016
 - Took responsibility for all internal affairs, such as arranging meetings and organizing activities to enhance teamwork
 - Served as P.I.C. in some functions, including the inauguration ceremony and cuisine competition
- General Member of the Dean's Club, School of Engineering, HKUST 09/2014-09/2015
- Volunteer at Oriental Connect International Volunteer Association 12/2014-01/2015

LANGUAGE & TECHNICAL SKILLS

- Language: Mandarin (native), English (advanced), Cantonese (advanced)
- Technical Skills:
 - Programming Languages: Python, JavaScript, MATLAB, C/C++, C#, SQL, Bash
 - Frameworks: Vue.js, D3.js, three.js, .NET(MVC), Flask, Node.js, Tensorflow
 - Other: Docker, Latex, GIT

AWARDS & SCHOLARSHIPS

• (Overseas Lea	rning Ex	perience ,	Scholarshi	p from the	School of 1	Engineering,	HKUST	12/2017
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• Dean's List of HKUST 09/2017

• Reaching Out Award from the HKSAR Government 07/2017

• Champion of the HealthCare division of HackUST 04/2017

• University Admission Scholarship from HKUST 09/2014-09/2015