AutoTVM & AutoScheduler

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Introduction

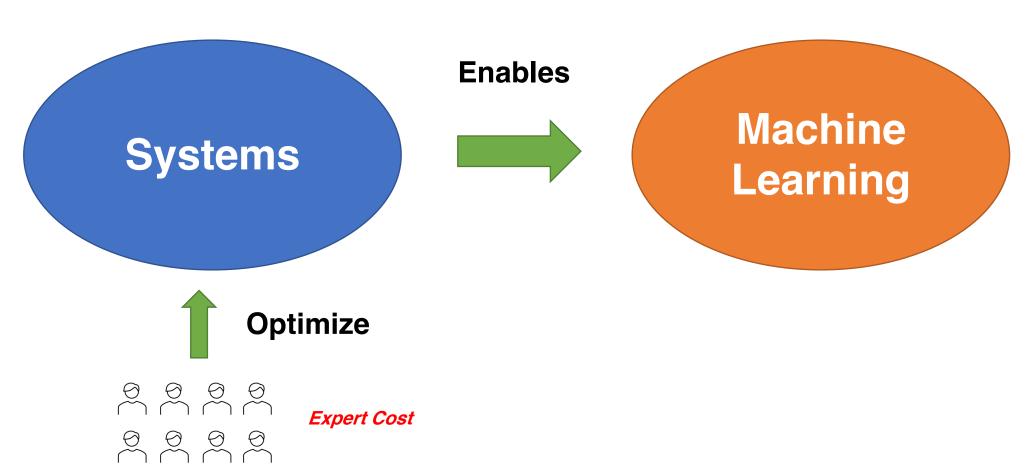
- AutoTVM: Template-based Auto Tuning
 - Learning to optimize tensor programs(NIPS18,Chen et al)

- AutoScheduler: Template-free Auto Scheduling
 - Ansor: Generating High-Performance Tensor Programs for Deep Learning(OSDI 20, Zheng et al)

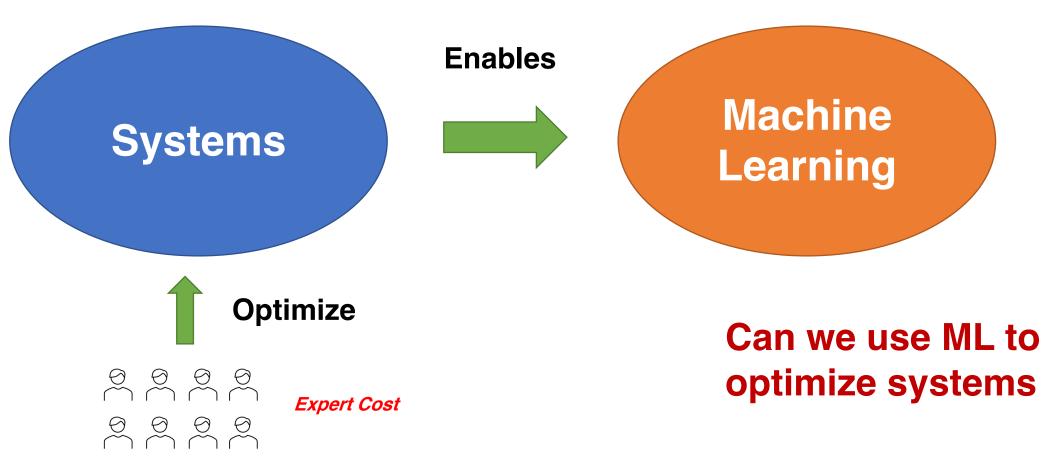
Both are TVM built-in autotuning methods.

Autotuning

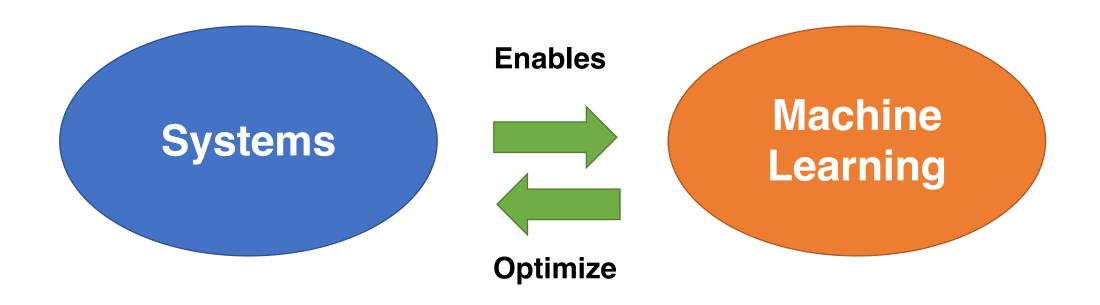
Current Learning Systems



Current Learning Systems

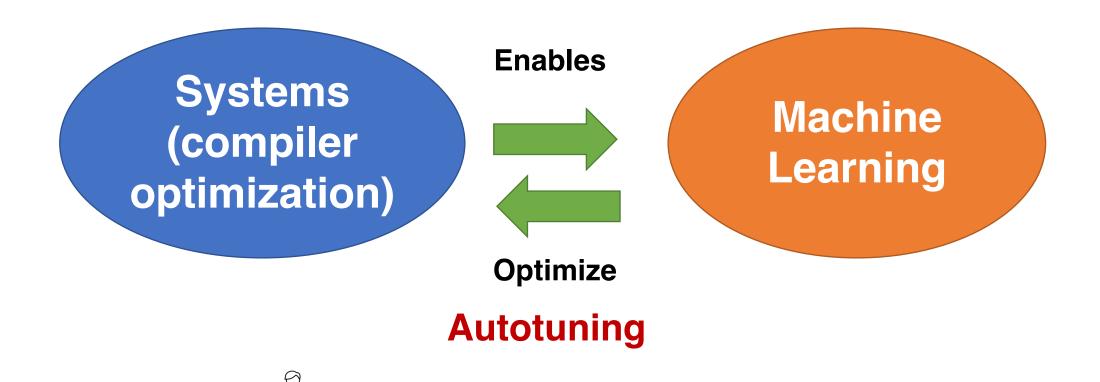


Learning-based Learning Systems





Learning-based Learning Systems



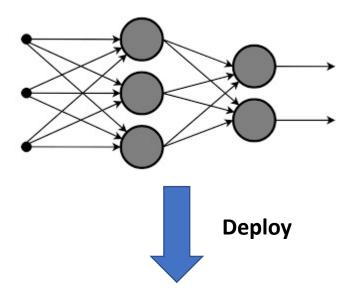
Learning to optimize tensor programs

Learning to optimize tensor programs

- Why do we need machine learning for systems
- How to build intelligent systems with learning

Problem: Deep Learning Deployment

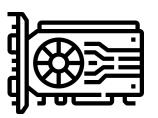
Model



Hardware Backends



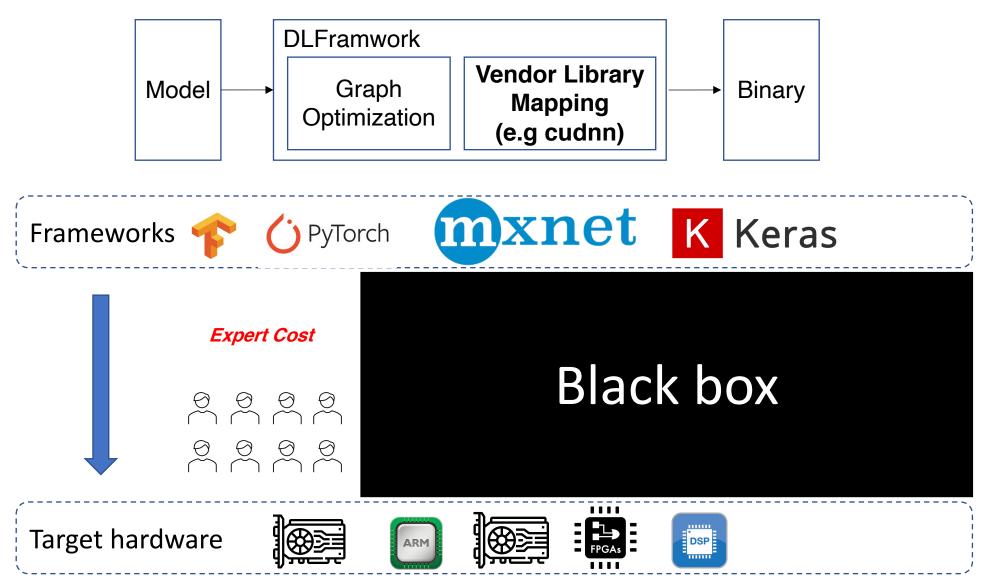




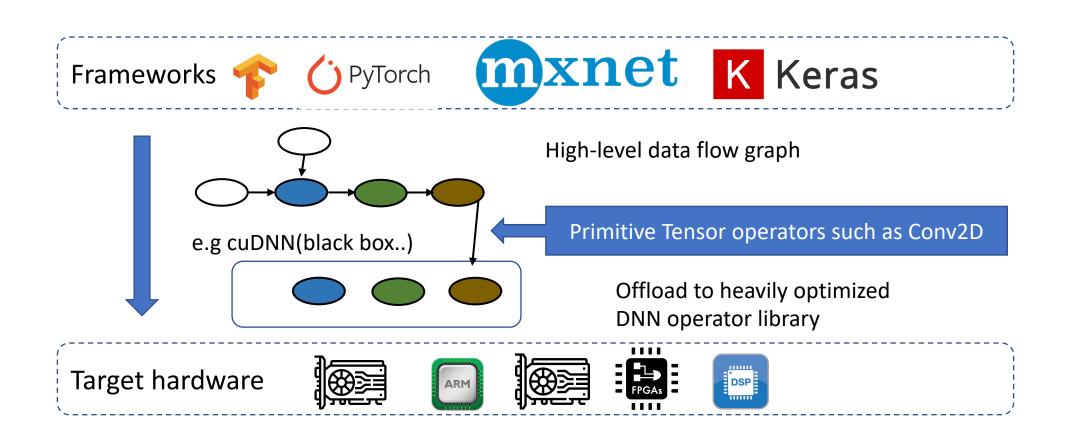




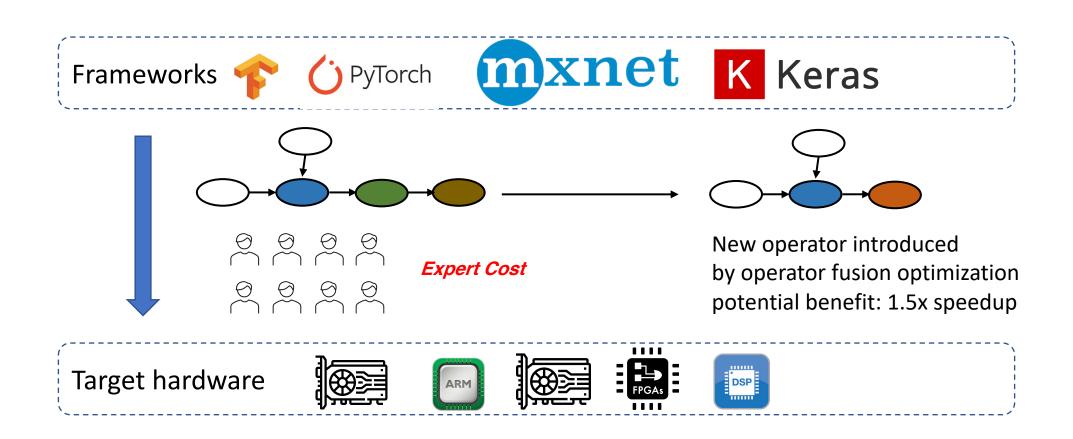
Existing Deep Learning Frameworks



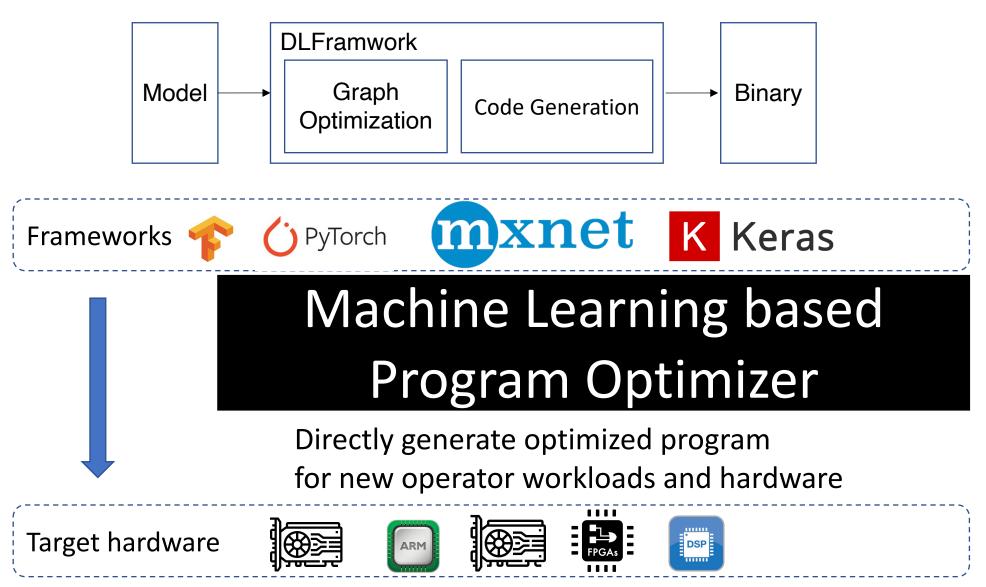
Existing Deep Learning Frameworks



Existing Deep Learning Frameworks



Learning-based Learning System



Learning to optimize tensor programs

- Why do we need machine learning for systems
- How to build intelligent systems with learning

Problem Setting

```
Tensor Expression(high level expression)
```

```
C = tvm.compute((m, n),
  lambda y, x: tvm.sum(A[k, y] * B[k, x], axis=k))
```

Lowering



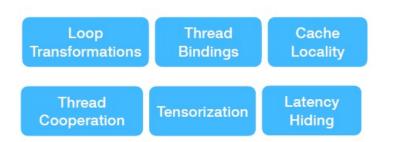
```
Loop Thread Bindings Cache Locality

Thread Cooperation Tensorization Latency Hiding
```

```
for y in range(1024):
    for x in range(1024):
        C[y][x] = 0
        for k in range(1024):
        C[y][x] += A[k][y] * B[k][x]
```

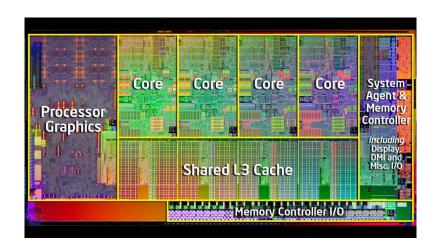
```
inp_buffer AL[8][8], BL[8][8]
acc_buffer CL[8][8]
for yo in range(128):
    for xo in range(128):
       vdla.fill_zero(CL)
       for ko in range(128):
       vdla.dma_copy2d(AL, A[ko*8:ko*8+8][yo*8:yo*8+8])
       vdla.dma_copy2d(BL, B[ko*8:ko*8+8][xo*8:xo*8+8])
       vdla.fused_gemm8x8_add(CL, AL, BL)
       vdla.dma_copy2d(C[yo*8:yo*8+8,xo*8:xo*8+8], CL)
```

Optimization Choices in a Search Space

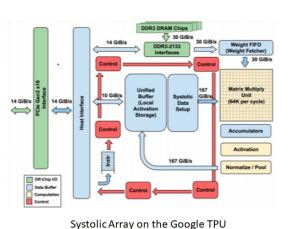


It is hard to consider all hardware characteristics.

=> Template-based autotune



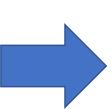




, ,

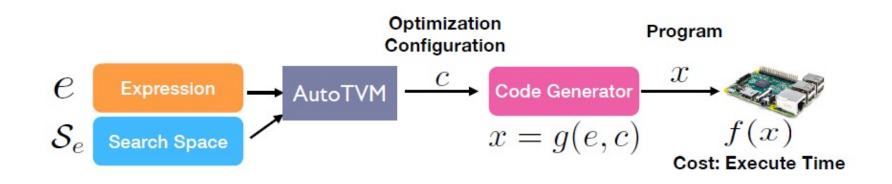
Optimization Choices in a Search Space

```
@autotym.template("tutorial/conv2d no_batching")
def conv2d_no_batching(N, H, W, CO, CI, KH, KW, stride, padding):
    assert N == 1, "Only consider batch_size = 1 in this template"
    data = te.placeholder((N, CI, H, W), name="data")
    kernel = te.placeholder((CO, CI, KH, KW), name="kernel")
    conv = topi.nn.conv2d_nchw(data, kernel, stride, padding, dilation=1, out_dtype="float32")
    s = te.create_schedule([conv.op])
    ান্দানাদ space definition begin কান্দানাদ
    n, f, y, x = s[conv].op.axis
    rc, ry, rx = s[conv].op.reduce_axis
    cfg = autotvm.get config()
    cfg.define_split("tile_f", f, num_outputs=4)
    cfg.define_split("tile_y", y, num_outputs=4)
    cfg.define_split("tile_x", x, num_outputs=4)
    cfg.define split("tile rc", rc, num outputs=3)
    cfg.define_split("tile_ry", ry, num_outputs=3)
    cfg.define_split("tile_rx", rx, num_outputs=3)
    cfg.define_knob("auto_unroll_max_step", [0, 512, 1500])
    cfg.define_knob("unroll_explicit", [0, 1])
    अविविधि space definition end अविविधि
    # inline padding
    pad data = s[conv].op.input tensors[0]
    s[pad_data].compute_inline()
    data, raw data = pad data, data
```



```
// attr [iter_var(nn.outer, )] pragma_auto_unroll_max_step = 0
// attr [iter var(nn.outer, )] pragma unroll explicit = 0
for (nn.outer, 0, 1) {
 // attr [iter var(blockIdx.z, , blockIdx.z)] thread extent = 4
 // attr [iter_var(blockIdx.y, , blockIdx.y)] thread_extent = 3
 // attr [iter var(blockIdx.x, , blockIdx.x)] thread extent = 3
 // attr [iter_var(vthread, , vthread)] virtual_thread = 2
 // attr [iter var(vthread, , vthread)] virtual thread = 1
 // attr [iter var(vthread, , vthread)] virtual thread = 1
 // attr [iter_var(threadIdx.z, , threadIdx.z)] thread_extent = 1
 // attr [iter_var(threadIdx.y, , threadIdx.y)] thread_extent = 1
  // attr [iter_var(threadIdx.x, , threadIdx.x)] thread_extent = 1
  // attr [compute.local] storage scope = "local"
  allocate compute.local[float32 * 1 * 1 * 1 * 1]
  for (rc.outer, 0, 4) {
    for (ry.outer, 0, 3) {
     for (rx.outer, 0, 3) {
       // attr [pad_temp.shared] storage_scope = "shared"
        allocate pad temp.shared[float32 * 1 * 1 * 1 * 1]
        // attr [iter_var(threadIdx.z, , threadIdx.z)] thread_extent = 1
        // attr [iter_var(threadIdx.y, , threadIdx.y)] thread_extent = 1
        // attr [iter var(threadIdx.x, , threadIdx.x)] thread extent = 1
        for (ax0.ax1.fused.ax2.fused.ax3.fused.inner.inner.inner, 0, 1) {
          pad temp.shared[0] = placeholder[((((rc.outer*64) + (blockIdx.y*16)) + (ry.outer
        // attr [placeholder.shared] storage scope = "shared"
        allocate placeholder.shared[float32 * 2 * 1 * 1 * 1]
        // attr [iter var(threadIdx.z, , threadIdx.z)] thread extent = 1
        // attr [iter_var(threadIdx.y, , threadIdx.y)] thread_extent = 1
        // attr [iter var(threadIdx.x, , threadIdx.x)] thread extent = 1
        for (ax0.ax1.fused.ax2.fused.ax3.fused.inner.inner.inner, 0, 2) {
          placeholder.shared[ax0.ax1.fused.ax2.fused.ax3.fused.inner.inner.inner] = placeholder.shared[ax0.ax1.fused.ax2.fused.ax3.fused.inner.inner.inner]
        for (rc.inner, 0, 1) {
          for (ry.inner, 0, 1) {
            for (rx.inner, 0, 1) {
              for (nn.c, 0, 1) {
                for (ff.c, 0, 1) {
                  for (yy.c, 0, 1) {
                    for (xx.c, 0, 1) {
                      compute.local[0] = (compute.local[0] + (pad_temp.shared[0]*placeholde
```

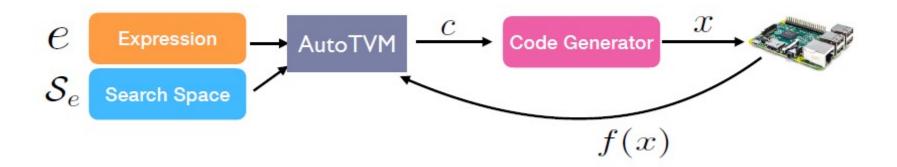
Problem Formalization



Objective
$$argmin_{c \in S_e} f(g(e,c))$$

Black-box Optimization

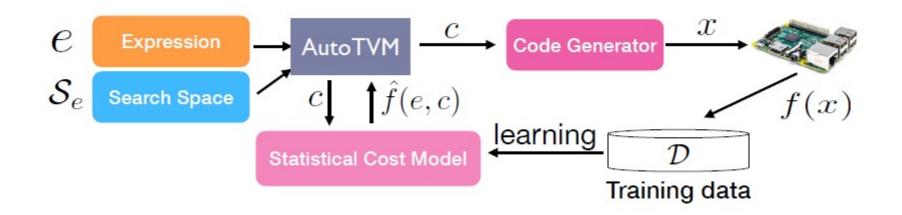
Try each configuration until we find a good one



Challenge: lots of experimental trials, each trial costs ~1 second

Statistical Cost Model

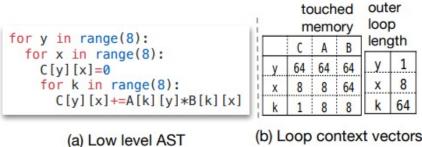
Use machine learning to learn a statistical cost model



Benefit: Automatically adapt to hardware type

Challenge: How to design the cost model

Loop Context Feature



Flatten as feature vector

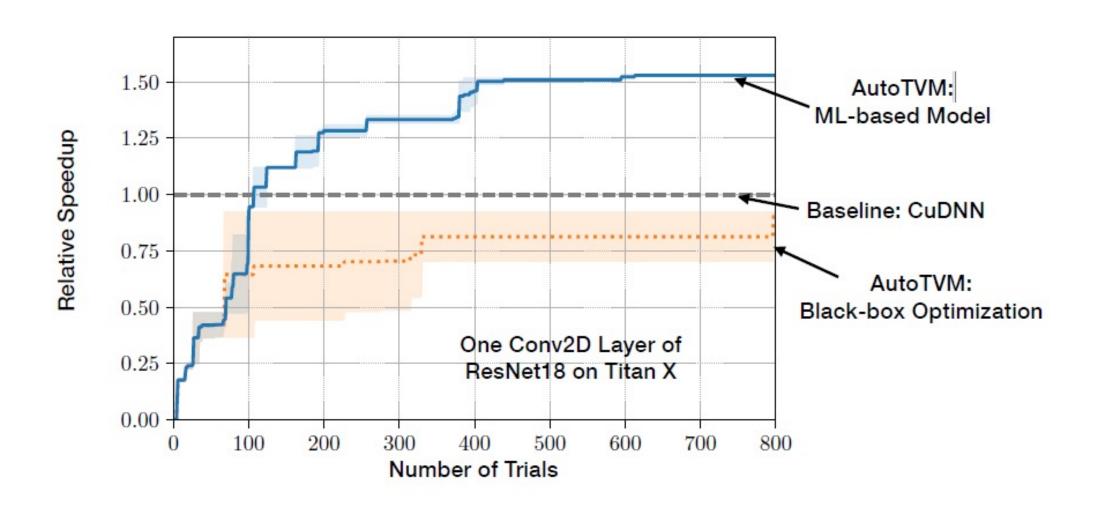
Feature Vector

(b) Loop context vectors

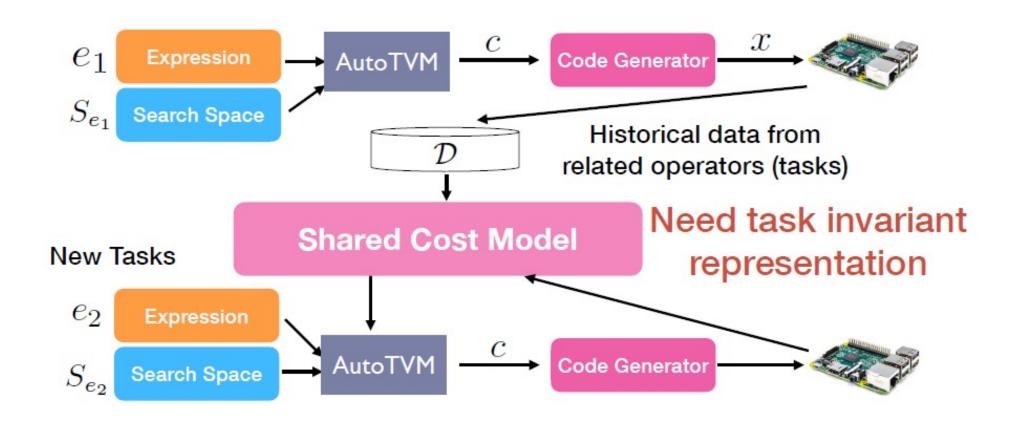
Feature Name		Description		
length		The length of this loop		
annotation		One-hot annotation of this loop (can be vectorize, unrolled, paralleled,)		
top-down		The product of the lengths of outer loops		
bottom-up		The product of the lengths of inner loops		
access pattern (for every buffer)	touch count	The number of touched elements		
	reuse ratio	Reuse ratio of this buffer (= bottom-up / touch count)		
	stride	Coefficent of this loop variable in the index expression		

Table 2: Listing of loop context feature

Effectiveness of ML based Model



Transferable Cost Model



Impact of Transfer Learning

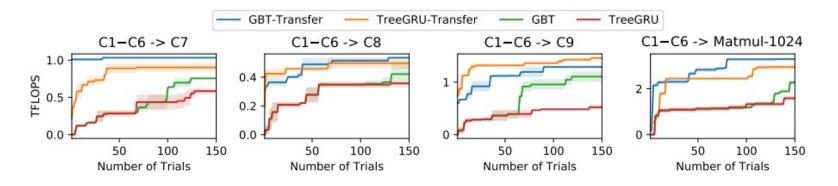


Figure 8: Impact of transfer learning. Transfer-based models quickly found better solutions.

Mxnet: v1.1 TF-GPU:v1.7 TFLite:7558b085 ARM Compute Library:v18.03

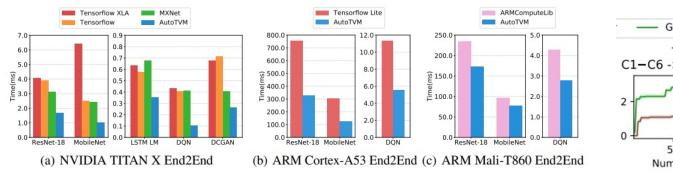
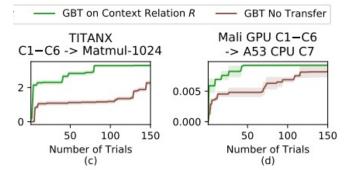


Figure 11: End-to-end performance across back-ends. ²AutoTVM outperforms the baseline methods.



Ansor: Generating High-Performance Tensor Programs for Deep Learning

TVM's Approach

AutoTVM: Template-guided search

Use **templates** to define the search space for every operator

Drawbacks

- Not fully-automated -> Requires huge manual effort(15K lines of code)
- Limited search space -> Does not achieve optimal performance

```
Parameter Search
Manual Template
for i.0 in range(?):
  for j.0 in range(
    for k.0 in range(
      for i.1 in range(
        for j.1 in range(
   for i.2 in range(?)
      for j.2 in range(?):
        D[...] = max(C[...], 0.0)
```

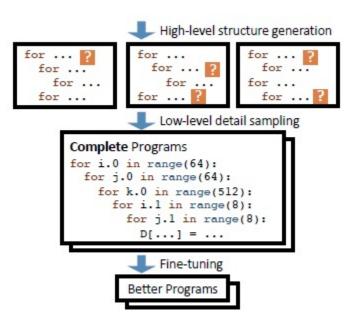
Challenges and ansor's approach

C1: How to build a large search space automatically?

Use a hierarchical search space

C2: How to search efficiently?

Sample complete programs and fine-tune them

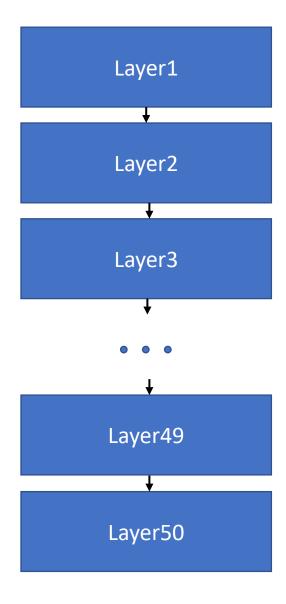


Challenges and ansor's approach

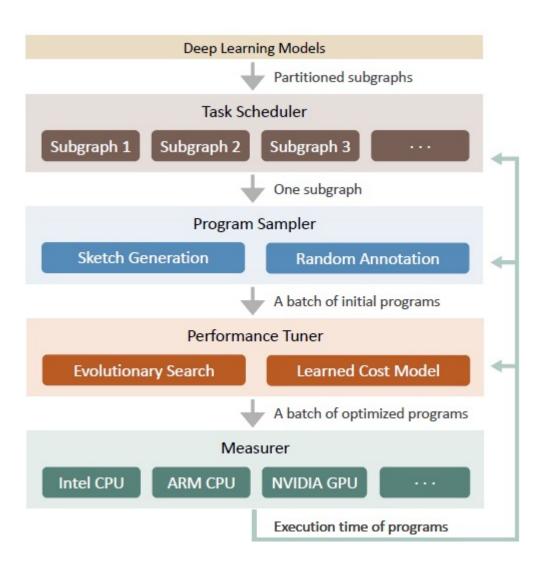
Need to generate programs for all layers -> A lot of search tasks

C3: How to allocate resource for many search tasks?

• Utilize a task scheduler to prioritize important tasks



Ansor Overview



Program Sampling

• **Goal**: automatically construct a large search space and uniformly sample from the space

Approach

- Two-level hierarchical search space: Sketch + Annotation
- Sketch: a few good high-level structures
- Annotation: billions of low-level details

Sampling Process



Sketch Generation Examples

```
Example Input 1:
* The mathmetical expression:
C[i,j] = \sum A[i,k] \times B[k,j]
D[i,j] = \max(C[i,j], 0.0)
where 0 \le i, j, k < 512
* The corresponding naïve program:
for i in range(512):
  for j in range(512):
    for k in range(512):
      C[i, j] += A[i, k] * B[k, j]
for i in range(512):
  for j in range(512):
    D[i, j] = max(C[i, j], 0.0)
* The corresponding DAG:
```

```
Derivation: Input 1 \rightarrow \sigma(S_0, i = 4) \xrightarrow{\text{Rule 1}} \sigma(S_1, i = 3) \xrightarrow{\text{Rule 4}} \sigma(S_2, i = 2) \xrightarrow{\text{Rule 1}} \sigma(S_3, i = 1) \xrightarrow{\text{Rule 1}} Sketch 1
```

"SSRSRSS" multi-level tiling + fusion

Sketch Generation Examples

Example Input 1: * The mathmetical expression: $C[i,j] = \sum A[i,k] \times B[k,j]$ $D[i,j] = \max(C[i,j], 0.0)$ where $0 \le i, j, k < 512$ * The corresponding naïve program: for i in range(512): for j in range(512): for k in range(512): C[i, j] += A[i, k] * B[k, j]for i in range(512): for j in range(512):

```
Input 1 \rightarrow \sigma(S_0, i = 4) \xrightarrow{\text{Rule } 1} \sigma(S_1, i = 3) \xrightarrow{\text{Rule } 4}
Derivation:
                                                     \sigma(S_2, i=2) \xrightarrow{\text{Rule 1}} \sigma(S_3, i=1) \xrightarrow{\text{Rule 1}} Sketch 1
```

Generated sketch 1 for i.0 in range(TILE IO): for j.0 in range(TILE J0): for i.1 in range(TILE I1): for j.1 in range(TILE J1): for k.0 in range(TILE K0): for i.2 in range(TILE I2): for j.2 in range(TILE J2): for k.1 in range(TILE I1): for i.3 in range(TILE I3): for j.3 in range(TILE J3):

No	Rule Name	Condition	$C[\dots] += A[\dots] * B[\dots]$	
1	Skip	$\neg IsStrictInlinable(S,i)$	or i.4 in range(TILE_I2 * TILE_I3):	
2	Always Inline	IsStrictInlinable(S, i)	<pre>for j.4 in range(TILE_J2 * TILE_J3)</pre>	
3	Multi-level Tiling	HasDataReuse(S, i)	$D[\ldots] = \max(C[\ldots], 0.0)$	
4	Multi-level Tiling with Fusion	$HasDataReuse(S, i) \land HasFusibleConsumer(S, i)$	"SSRSRSS" multi-level tiling + fusion	
5	Add Cache Stage	$HasDataReuse(S, i) \land \neg HasFusibleConsumer(S, i)$		
6	Reduction Factorization	HasMoreReductionParallel(S, i)		
	User Defined Rule	***		

Random Annotation Examples

```
Sampled program 1

parallel i.0@j.0@i.1@j.1 in range(256):
   for k.0 in range(32):
     for i.2 in range(16):
        unroll k.1 in range(16):
        unroll i.3 in range(4):
            vectorize j.3 in range(16):
            C[...] += A[...] * B[...]

for i.4 in range(64):
     vectorize j.4 in range(16):
     D[...] = max(C[...], 0.0)
```

- Parallelize some outer loop
- Vectorize some inner loop
- unroll few inner loop
- randomly fill tile size

Learned Cost Model

Predict the score of each non-loop innermost statement

Example:

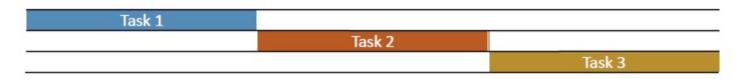
```
for i in range(10):
    for j in range(10):
        B[i][j] = A[i] * 2
    for i in range(10):
        C[i] = B[i][i] - 3
```

Cost = Cost of Statement B + Cost of Statement C

- Extract features for every non-loop innermost statement:
 - used cache lines, used memory, reuse distance, arithmetic intensity, ...
- Train on-the-fly with measured programs (typically less than 30,000)

Task Scheduler

- There are many **subgraphs** (search tasks) in a network
 - Example: ResNet-50 has 29 unique subgraphs after partition
- Existing systems: sequential optimization with a fixed allocation



Our task scheduler: slice the time and prioritize important subgraphs

Task 1	Task 1		Task 1	Task 1
Task 2		Task 2		
Ta	ask 3			Task 3

- Predict each task's impact on the end-to-end objective function
 - Using optimistic guess and similarity between tasks

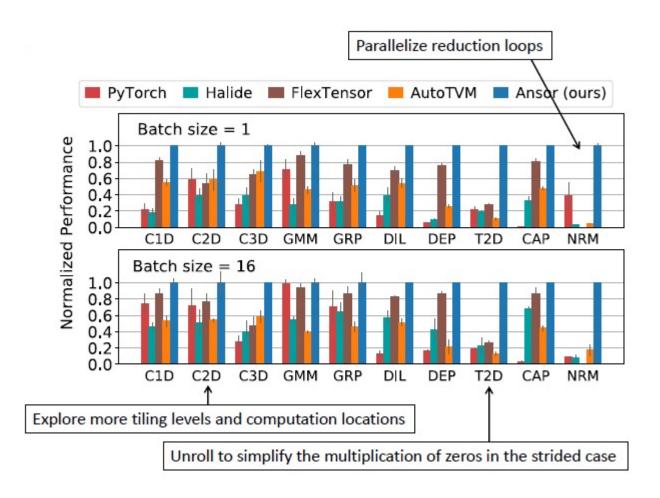
Single Operator

Platform:

Intel-Platinum 8124M (18 cores)

Operators:

conv1d (C1D), conv2d (C2D), conv3d (C3D), matmul (GMM) group conv2d (GRP), dilated conv2d (DIL) depthwise conv2d (DEP), conv2d transpose (T2D), capsule conv2d (CAP), matrix 2-norm (NRM)



Analysis:

For most test cases, the best programs found by Ansor are outside the search space of existing search-based frameworks.

Subgraph

Platforms:

"@C" for Intel CPU (8124M)

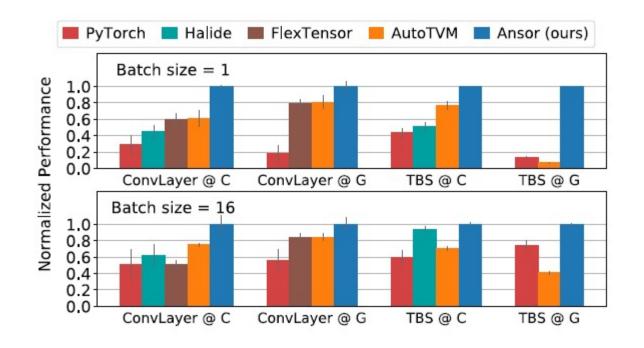
"@G" for NVIDIA (V100)

Subgraphs:

ConvLayer = conv2d + bn + relu TBS = transpose + batch_matmul + softmax

Library Version

PyTorch (v1.5 with torch script)
TensorFlow (v2.0 with graph mode)
TensorRT (v6.0 with TensorFlow integration)
TensorFlow Lite (V2.0)



Network

Platforms:

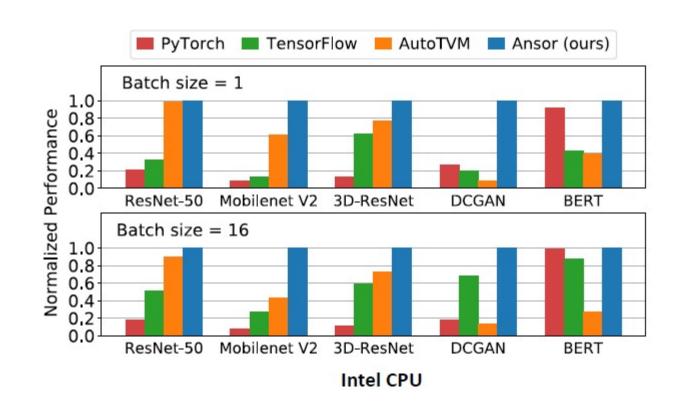
Intel CPU (8124M) NVIDIA GPU (V100) ARM CPU (A53)

Networks:

ResNet-50, Mobilenet V2, 3D-ResNet, DCGAN, BERT

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PyTorch (v1.5 with torch script)
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TensorFlow Lite (V2.0)



Analysis

Ansor performs best or equally the best in all test cases with up to 3.8x speedup

Network

Platforms:

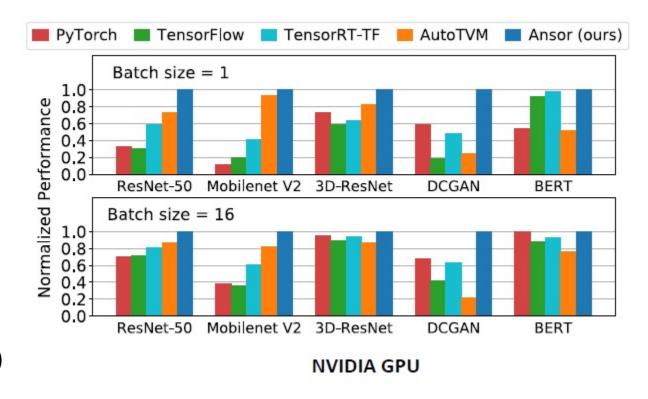
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Analysis

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Network

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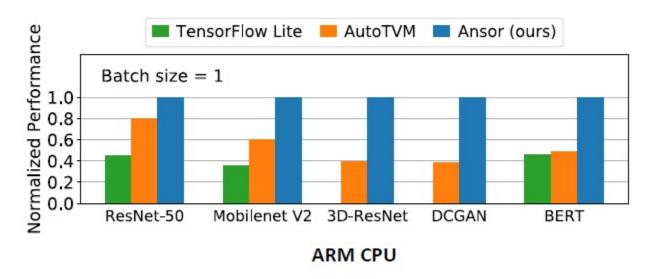
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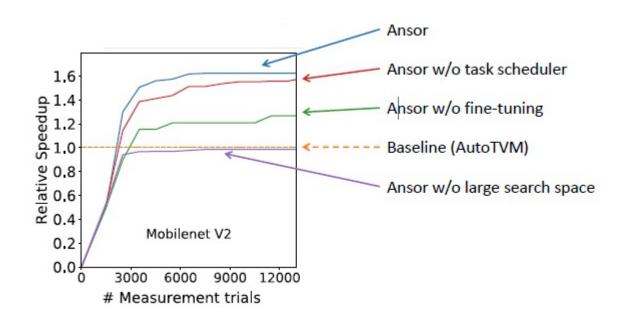
PyTorch (v1.5 with torch script)
TensorFlow (v2.0 with graph mode)
TensorRT (v6.0 with TensorFlow integration)
TensorFlow Lite (V2.0)



Analysis

- Ansor performs best or equally the best in all test cases with up to 3.8x speedup
- Ansor delivers portable performance

Ablation Study



Analysis

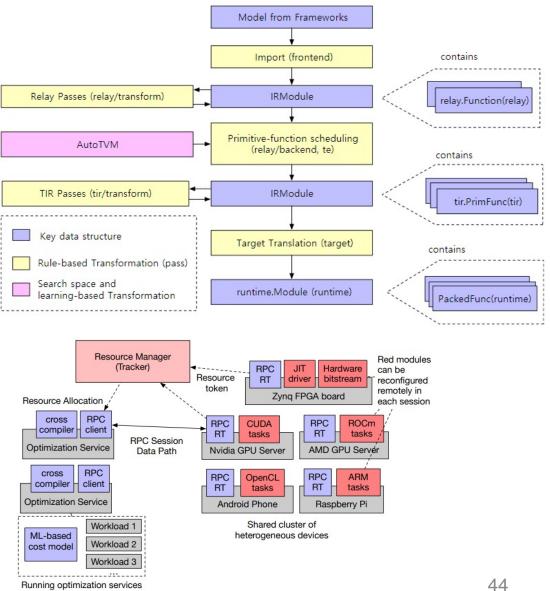
- The most important factor is the search space
- Fine-tuning improves the search results significantly
- Task scheduler accelerates the search
- Match the performance of AutoTVM with 10x less search time

AutoTVM

- Well known parameter space
- Special operation(quantization, Winograd) and hardware(tensor-core)

AutoScheduler

- The effect of the parameter is unclear
- Need more potential performance gain
- when have a problem creating a sufficient template



- AutoTVM template
- Rule based transformation
- Runtime

4/22/21

```
# extract workloads from relay program
print("Extract tasks...")
mod, params, input_shape, _ = get_network(network, batch_size=1)
tasks = autotvm.task.extract_from_program(
    mod["main"],
    target=target,
    params=params,
    ops=(relay.op.get("nn.conv2d"),),
)
```

```
#### DEVICE CONFIG ####
target = tvm.target.cuda()

#### TUNING OPTION ####
network = "resnet-18"
log_file = "%s.log" % network
dtype = "float32"

tuning_option = {
    "log_filename": log_file,
    "tuner": "xgb",
    "n_trial": 2000,
    "early_stopping": 600,
    "measure_option": autotvm.measure_option(
        builder=autotvm.LocalBuilder(timeout=10),
        runner=autotvm.LocalRunner(number=20, repeat=3, timeout=4, min_repeat_ms=150),
    ),
}
```

```
print("Begin tuning...")
measure_ctx = auto_scheduler.LocalRPCMeasureContext(repeat=1, min_repeat_ms=300, timeout=10)

tuner = auto_scheduler.TaskScheduler(tasks, task_weights)
tune_option = auto_scheduler.TuningOptions(
    num_measure_trials=200, # change this to 20000 to achieve the best performance
    runner=measure_ctx.runner,
    measure_callbacks=[auto_scheduler.RecordToFile(log_file)],
)

tuner.tune(tune_option)
```

AutoTVM

Tips

- Search space design
- # of trial
- Kinds of exploration algorithm
- Cost model
- Hyper-parameter

Thanks

References

- Learning to optimize tensor programs paper
- Learning to optimize tensor programs <u>slide</u>
- <u>Dive into Deep Learning Compiler</u>
- Ansor slide
- Ansor <u>paper</u>
- Tvm docs