README

INTRODUCTION

The software team responsible for this product includes:

* Peter Gottleib
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  + Project Logistics, Backend JavaScript Developer, Animator
* Constantin Koehler
  + [koehler1@umbc.edu](mailto:koehler1@umbc.edu)
  + MySQL, PHP, AJAX, JavaScript Database Backend Specialist
* Jacob Crouse
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  + Backend JavaScript Mini-games Specialist
* Kwame Robertson
  + [kwame4@umbc.edu](mailto:kwame4@umbc.edu)
  + Web Design (HTML5/CSS3) Specialist

PROJECT LOCATION

The entire of the project is found in the proj2.zip file. Open proj2.html while connected to a web server and the game will be live.

PROJECT DESCRIPTION

Our project is a web replica of the original game Oregon Trail. Taking place in the 1860s, you are a traveling take an adventure across the U.S. on the Oregon Trail. Players will have to manage their wagon as they meet other travelers, ford rivers, and fight diseases throughout their journey. You can trade with other travelers and natives, fish for more food, raft across the Columbia River along with other features. Try and try again until you make it on the Oregon Ten with other top players.