# PDDL 2.1 – Numbers and Optimization

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## "Numeric fluents" and "metrics"

- PDDL 2.1 adds the ability to create "numeric fluents"
  - State variables with a numeric value assigned to them
  - They are declared with the tag (:functions...) similar to predicates
    - They must be declared between predicates and actions
  - They can then be used in actions
    - Comparison functions (>, <, =) can be used in preconditions
    - As an effect, its value can be assigned, increased or decreased
- Metrics that define the total cost of a plan are also added
  - A metric returns a fluent or an operation with fluents
  - Planners who support it will try to optimize that metric
  - Optimization can be defined as maximizing or minimizing the final value

#### Numeric fluents - Domain

```
(define (domain rover-domain)
         (:requirements :fluents) ←
                                                         Need to add requirement
         (:types rover waypoint)
                                                         We'll use :numeric-fluents better
         (:predicates
              ...; Predicados omitidos
 6
                                                       Numeric status variables
         (:functions .
                                                           Battery of a given robot
              (battery-amount ?r - rover)
 8
                                                           Reload rate of a given robot
                                                           Battery Capacity (General)
              (recharge-rate ?r - rover)
                                                           Distance Traveled (Overall)
              (battery-capacity)
10
              (distance-travelled)
11
12
```

#### Numeric fluents - Domain

```
14 - (:action move
15
         :parameters
             (?r - rover
16 -
              ?fromwp - waypoint
17
              ?towp - waypoint)
18
19
         :condition
20
21 -
             (and
                 (can-move ?from-waypoint ?to-waypoint)
22
                 (at ?rover ?from-waypoint)
23
                 (> (battery-amount ?rover) 8)) 4
24
25
         :effect
26
27 -
             (and
                 (decrease (fuel-level ?t) 10)₄
28
                 (at ?rover ?to-waypoint)
29
                 (been-at ?rover ?to-waypoint)
30
                 (not (at ?rover ?from-waypoint))
31
                 (decrease (battery-amount ?rover) 8)
32
33
                 (increase (distance-travelled) 5)
34
35
```

 Can be used in action preconditions using comparison functions (<, >, <=, >=, =)

- They can be modified in the effects of the actions (assign, increase, decrease)
- They can be used in basic mathematical operations with prefixed notation. E.g.: (increase (distance-travelled) (\* 5 5))

### Numeric fluents - Problem

```
1 - (define
         (problem rover1)
         (:domain rover-domain)
         (:objects
             r1 r2 - rover
             wp1 wp2 - waypoint
         (:init
             (= (battery-amount r1) 100) ←
             (= (recharge-rate r1) 2.5)
10
11
12
        (:goal (and
13 -
14
15
16
         (:metric maximize (+ ◀
17 -
18
                 (battery-amount r1)
19
                 (battery-amount r2)
20
21
```

- They should be assigned an initial value during initialization
- In case of initializing route costs, a value would be assigned to the *fluent* for each source -> destination pair (2 arguments)
- The ":metric" metrics define whether the planner should try to maximize or minimize a certain calculated value
- The value to be optimized can simply be a *fluent*, or a basic operation with *fluents*

# Planners & Optimization

- Many classic planners do not support numeric fluents
  - Some give an error if these features are included
    - E.g.: Basic FF Planner
  - Others don't give errors, but ignore their use completely
    - For example, the default scheduler in <a href="http://editor.planning.domains">http://editor.planning.domains</a>
- Although they support *fluents, metric* support varies
  - Many are looking to get a plan quickly, not for it to be optimal
  - Some return a first plan and then look for ways to improve it
    - They are called *anytime* planners and are set up with a maximum time
    - E.g.: FF Anytime planner (PDDL4J) or OPTIC
  - Others just return an optimal plan, even if it takes longer to calculate
    - They are much slower than the rest, they must make sure that there is no better plan
    - E.g.: Fast Downward Planner, used as a basis in many other planners

## Optimization with "action costs"

- action-costs: Limited version of "numeric-fluents" extension that is supported by more planners
  - Fluents cannot be used as a condition in actions or goals
  - In the effects of actions, only one *fluent* can be modified, which must be named *(total-cost)* and must not have parameters.
  - The (total-cost) fluent can only be increased, it cannot be decreased.
  - There can be no *fluents* initialized with negative values.
  - The only *metric* of the problem can be to minimize *(total-cost)*

In laboratory practice we will use this extension.

## Exercises – Dominio Airport

- There are people who are in one city and want to travel to another by plane.
- There is a certain distance between every two cities.
- Each aircraft has a fuel tank. When traveling, the plane consumes fuel proportional to the distance traveled.
- Before flying, you need to have enough fuel.
- You want everyone to be able to fly to their destination while consuming the minimum amount of fuel in total.