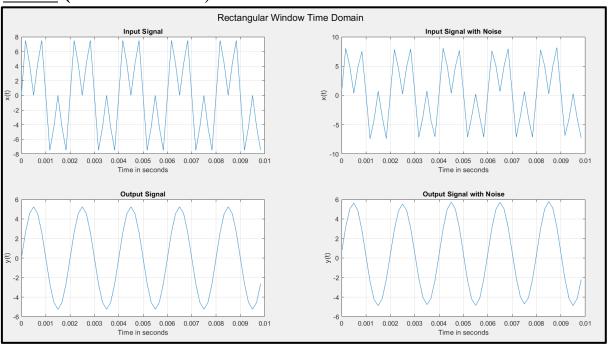
Digital Signal Processing Lab Experiment 2

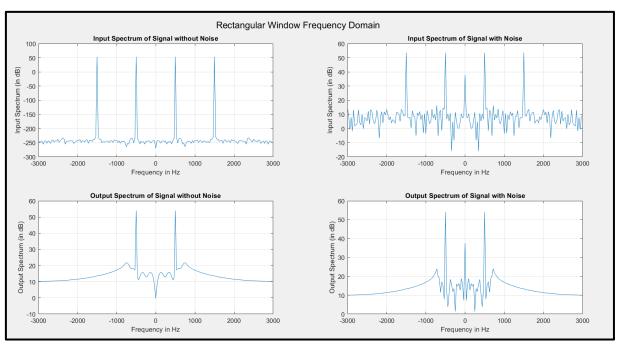
By Hardik Tibrewal (18EC10020)

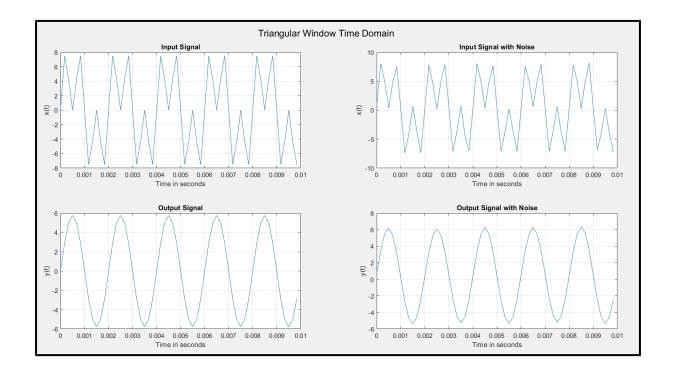
Aim:

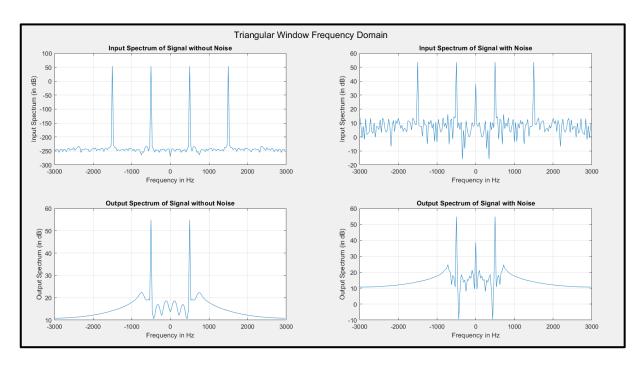
To design various FIR Filters using windowing, and test them on noisy signals

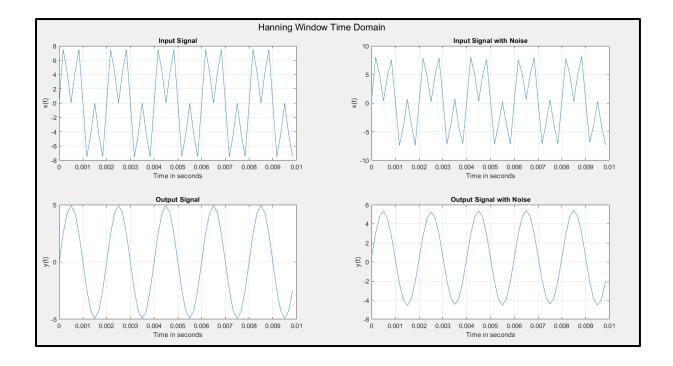
Plots: (N = 64 for filter)

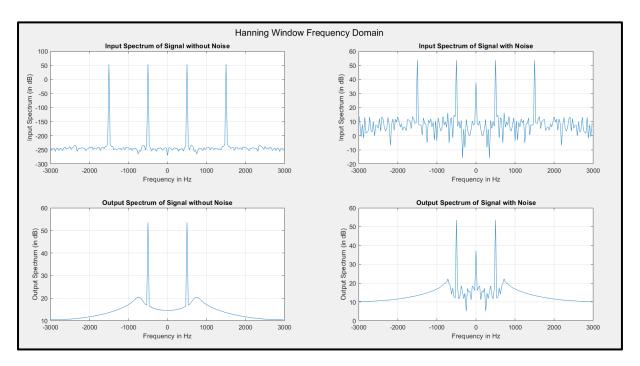


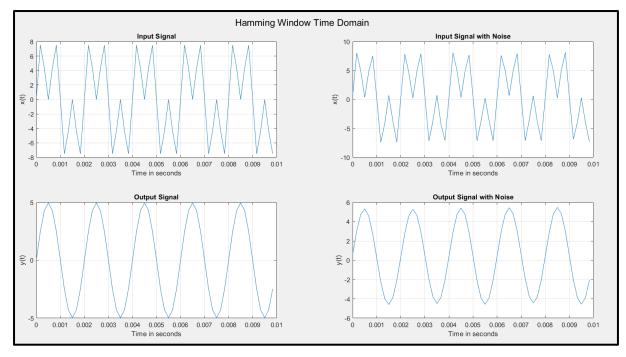


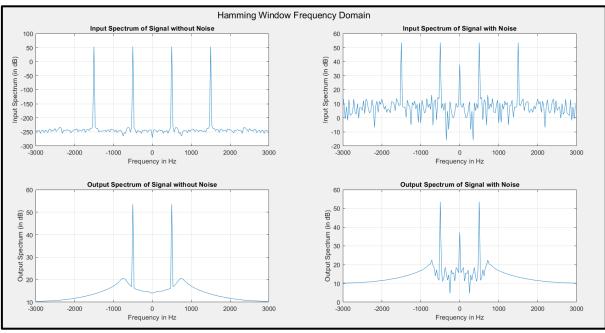


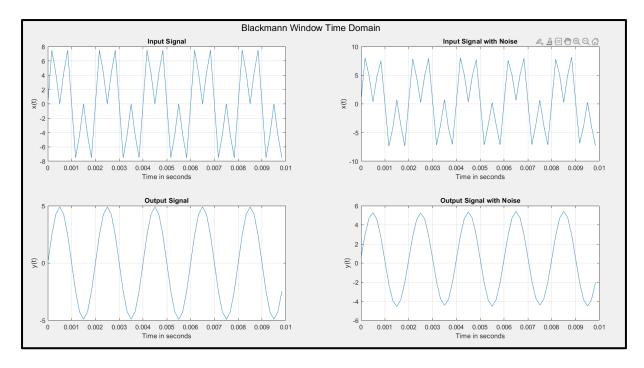


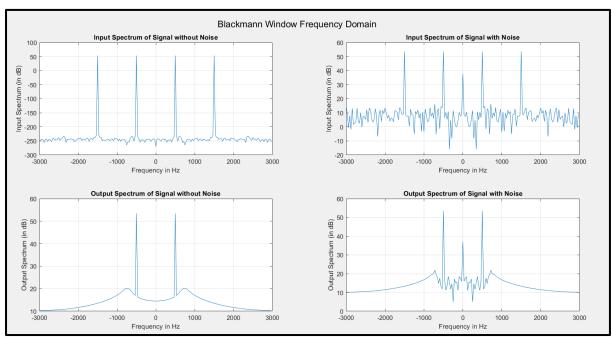












```
Input SNR(in dB) for Rectangular window = 21.1327
Output SNR(in dB) for Rectangular window = 19.5595
Input SNR(in dB) for Triangular window = 21.1327
Output SNR(in dB) for Triangular window = 19.7095
Input SNR(in dB) for Hanning window = 21.1327
Output SNR(in dB) for Hanning window = 19.0582
Input SNR(in dB) for Hamming window = 21.1327
Output SNR(in dB) for Hamming window = 19.0991
Input SNR(in dB) for Blackmann window = 21.1327
Output SNR(in dB) for Blackmann window = 19.0789

fx >> |
```

Code:

```
clc
clear all
close all
N = 64;
k = floor((N-1)/2);
n = 0:1:(N-1);
wc = 0.8;
w = -pi:1/2000:pi;
hd = zeros(1, N);
for ii = 1:N
  if ii == k
    hd(ii) = wc/pi;
  else
    hd(ii) = \sin(wc*(ii-k))/(pi*(ii-k));
  end
end
rectangular = ones(1, N);
triangular = 1 - 2*(n-(N-1)/2)/(N-1);
hanning = 0.5 - 0.5*\cos((2*pi/(N-1))*n);
hamming = 0.54 - 0.46*\cos((2*pi/(N-1))*n);
blackmann = 0.42 - 0.5*\cos((2*pi/(N-1))*n) + 0.08*\cos((4*pi/(N-1))*n);
h_rect = hd.*rectangular;
h_trig = hd.*triangular;
h hann = hd.*hanning;
h_hamm = hd.*hamming;
h_black = hd.*blackmann;
\%\%\%\%\%\%\%\%\%\%\%\%
f pass = 500;
f stop = 1500;
fs = 6000;
```

```
t = 0.1/fs:(3*N-1)/fs;
noise = rand(1, 3*N);
x = 5*\sin(2*pi*f_pass*t) + 5*\sin(2*pi*f_stop*t);
add noise = (max(x)/10)*noise/abs(max(noise));
noisy x = x + add noise;
f_eq = -3000:2000/N:3000-2000/N;
h_matrix = [h_rect; h_trig; h_hann; h_hamm; h_black];
%%%%%%%%%%
for ii=1:5
  if ii == 1
    name = "Rectangular";
  elseif ii == 2
    name = "Triangular";
  elseif ii == 3
    name = "Hanning";
  elseif ii == 4
    name = "Hamming";
  else
    name = "Blackmann";
  end
  y = filtfilt(h matrix(ii,:), 1, x);
  y_n = filtfilt(h_matrix(ii,:), 1, noisy_x);
  figure();
  sgtitle(name+" Window Time Domain");
  subplot(221);
  plot(t(1:floor(15*fs/f stop)),x(1:floor(15*fs/f stop)));
  xlabel('Time in seconds'); ylabel('x(t)'); title('Input Signal');
  subplot(222);
  plot(t(1:floor(15*fs/f_stop)),noisy_x(1:floor(15*fs/f_stop)));
  grid on
  xlabel('Time in seconds'); ylabel('x(t)'); title('Input Signal with Noise');
  subplot(223);
  plot(t(1:floor(15*fs/f\_stop)),y(1:floor(15*fs/f\_stop)));
  grid on
  xlabel('Time in seconds'); ylabel('y(t)'); title('Output Signal');
  subplot(224);
  plot(t(1:floor(15*fs/f\_stop)),y_n(1:floor(15*fs/f\_stop)));
  xlabel('Time in seconds'); ylabel('y(t)'); title('Output Signal with Noise');
  figure();
  sgtitle(name+" Window Frequency Domain");
  subplot(2,2,1)
  plot(f_eq, 20*log10(abs(fftshift(fft(x)))));
  xlabel('Frequency in Hz'); ylabel('Input Spectrum (in dB)'); title('Input Spectrum of Signal without
Noise')
  grid on;
  subplot(2,2,2)
  plot(f_eq, 20*log10(abs(fftshift(fft(noisy_x)))));
```

```
xlabel('Frequency in Hz'); ylabel('Input Spectrum (in dB)'); title('Input Spectrum of Signal with
Noise')
  grid on;
  subplot(2,2,3)
  plot(f_eq, 20*log10(abs(fftshift(fft(y)))));
  xlabel('Frequency in Hz'); ylabel('Output Spectrum (in dB)'); title('Output Spectrum of Signal
without Noise')
  grid on;
  subplot(2,2,4)
  plot(f_eq, 20*log10(abs(fftshift(fft(y_n)))));
  xlabel('Frequency in Hz'); ylabel('Output Spectrum (in dB)'); title('Output Spectrum of Signal with
Noise')
  grid on;
  disp("Input SNR(in dB) for "+name+" window = "+snr(x, noisy_x-x))
  disp("Output SNR(in dB) for "+name+" window = "+snr(y, y_n-y))
end
```