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1.

```
import java.awt.List;
  Public static void printLots (List<Integer>L, List<Integer>P)
            Public void add(int a , int b) {
                 Print a+b;
}
               for (Integer a : P) // Loop over the list
               {
                    System.out.println(L.get(a));
                }

           }

}
```

2.

```
List intersect(list L1, list L2){
     List result;
     Position L1pos= 0, L2pos= 0, resultPos = 0;
     while( L1pos <L1.size() && L2pos <L2.size()){

             if( L1.get(L1pos)< L2.get(L2pos))
               L1pos = L1 pos++;

             else if(L1.get(L1pos) > L2.get(L2pos) )
               L2pos = L2pos++;

             else{
           result.insert(resultPos, (L1.get(L1pos))
                      L1pos ++;
                     L2pos ++;
                     resultPos ++;
              }
   }
 return result;
}
```

3.Write routines to implement two stacks using only one array. Your stack routines should not declare an overflow unless every slot in the array is used. Provide java-like pseudocode

```
    public Class Stack {
  private static object [] array = null;
  private static int stack_number = 0;
  private int stack_id =0
  private int s1;
  private int s2;
public Stack(int size) {
          s1 =0;
          s2= size-1;
 stack_number++;
 stack_id =stack_number;
          if (array==null) {
   array = object[size];
 }
}
 public void push (object element)throws Exception {

   if (this.stack_id ==1) {
       array[s1] =element;
       s1++;

   }
   else{
      array[s2] =element;
       s2--;
   }
   if (s1 == s2)
   {
      throw new Exception("Both stacks are full" );
   }
 }
 public object pop () throws Exception{
   Object element = null;
   if (this.stack_id ==1) {

       element =array[s1] ;
       s1--;
   }
   else{
      element =array[s2] ;
       s2++;
   }
   if (s1 <0)
   {
```

```
      throw new Exception("No element in stack 1" );
    }
    if (s2 >=size)
    {
      throw new Exception("No element in stack 2" );
    }
  }
}
```

Algorithm

1. Allocate array
2. Two indexes
   s1 = 0
   s2 = end of array
3. Push s1 -> s1 + 1
4. Push s2 -> s2 - 1
5. Check for outflow
   s1 = s1 +1
   s1 - s2 ?
   If equal don't write throw stack overflow
6. If s1 < 0 or s2 -> length stack underflow

4.

a)

1. Push 4 to to holding track S1
2. Push 3 to to holding track S1
3. Enqueue 1 to the output track
4. Push 8 to holding track S2
5. Enqueue 2 to the output track
6. Pop 3 to the output track from holding track S1
7. Pop 4 to the output track from holding track S1
8. Push 7 to holding track S2
9. Push 6 to holding track S2
10. Push 9 to holding track S3
11. Enqueue 5 to the output track
12. Pop 6 to the output track from holding track S2
13. Pop 7 to the output track from holding track S2
14. Pop 8 to the output track from holding track S2
15. Pop 9 to the output track from holding track S3

b)

1 9 6 7 2 8 5 3 4