

Carryover effects in free recall reveal how prior experiences influence memories of new experiences

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Abstract

We perceive, interpret, and remember ongoing experiences through the lens of our prior experiences. Inferring that we are in one type of situation versus another can lead us to interpret the same physical experience differently. In turn, this can affect how we focus our attention, form expectations of what will happen next, remember what is happening now, draw on our prior related experiences, and so on. To study these phenomena, we asked participants to perform simple word list learning tasks. Across different experimental conditions, we held the set of to-be-learned words constant, but we manipulated the orders in which the words were studied. We found that these order manipulations affected not only how the participants recalled the ordered lists, but also how they recalled later randomly ordered lists. Our work shows how structure in our ongoing experiences can exert influence on how we remember unrelated subsequent experiences.

17 Introduction

18 Experience is subjective: different people who encounter identical physical experiences
19 can take away very different meanings and memories. One reason is that our subjective ex-
20 periences in the moment are shaped in part the idiosyncratic prior experiences, memories,
21 goals, thoughts, expectations, and emotions that we bring with us into the present moment.
22 These factors collectively define a *context* for our experiences¹². situation models: forming
23 expectations, predicting ambiguous future experiences The contexts we encounter help us
24 to construct *situation models*^{14,20} or *schemas*^{2,15} that describe how experiences are likely to
25 unfold based on our prior experiences with similar contextual cues. For example, when
26 we enter a sit-down restaurant, we might expect to be seated at a table, given a menu,
27 and served food. Priming someone to expect a particular situation or context can also
28 influence how they resolve potential ambiguities in their ongoing experiences, including
29 ambiguous movies and narratives²⁶.

30 Our understanding of how we form situation models and schemas, and how they in-
31 teract with our subjective experiences and memories, is constrained in part by substantial
32 differences in how we study these processes. Situation models and schemas are most often
33 studied using “naturalistic” stimuli such as narratives and movies^{16,27,28}. In contrast, our
34 understanding of how we organize our memories has been most widely studied using
35 more traditional paradigms like free recall of random word lists¹⁰. In free recall, partici-
36 pants study lists of items and are instructed to recall the items in any order they choose.
37 The orders in which words come to mind can provide insights into how participants have
38 organized their memories of the studied words. Because random word lists are unstruc-
39 tured by design, it is not clear if or how non-trivial situation models might apply to these
40 stimuli. Nevertheless, there are *some* commonalities between memory for word lists and
41 memory for real-world experiences.

42 Like remembering real-world experiences, remembering words on a studied list re-
43 quires distinguishing the current list from the rest of one's experience. To model this
44 fundamental memory capability, cognitive scientists have posited the existence of a spe-
45 cial representation, called *context*, that is associated with each list. According to early
46 theories e.g.^{1,5} context representations are composed of many features which fluctuate
47 from moment to moment, slowly drifting through a multidimensional feature space. Dur-
48 ing recall, this representation forms part of the retrieval cue, enabling us to distinguish
49 list items from non-list items. Understanding the role of context in memory processes is
50 particularly important in self-cued memory tasks, such as *free recall*, where the retrieval
51 cue is "context" itself.

52 Over the past half-century, context-based models have enjoyed impressive success at
53 explaining many stereotyped behaviors observed during free recall and other list-learning
54 tasks^{5-7,11,17-19,22? -24}. These phenomena include the well-known recency and primacy
55 effects (superior recall of items from the end and, to a lesser extent, from the beginning of
56 the study list), as well as semantic and temporal clustering effects[?]. The contiguity effect
57 is an example of temporal clustering, which is perhaps the dominant form of organization
58 in free recall. This effect can be seen in the tendency for people to successively recall items
59 that occupied neighboring positions in the study list. For example, if a list contained the
60 sub-sequence "ABSENCE HOLLOW PUPIL" and the participant recalls the word "HOLLOW", it is
61 far more likely that the next response will be either "PUPIL" or "ABSENCE" than some other
62 list item⁹. In addition, there is a strong forward bias in the contiguity effect: subjects make
63 forward transitions (i.e., "HOLLOW" followed by "PUPIL") about twice as often as they make
64 backward transitions, despite an overall tendency to begin recall at the end of the list.
65 There are also striking effects of semantic clustering^{3,4,8,13,21}, whereby the recall of a given
66 item is more likely to be followed by recall of a similar or related item than a dissimilar or

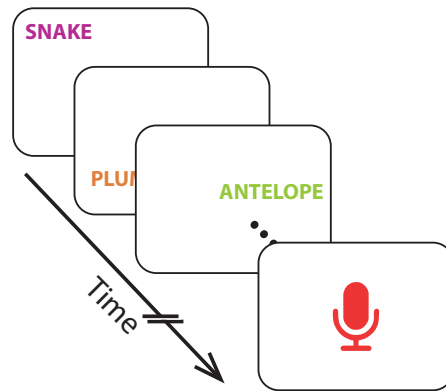


Figure 1: Feature-rich free recall. After studying lists comprised of words that vary along several feature dimensions, participants verbally recall words in any order (microphone icon).

67 unrelated one.

68 In general, people organize memories for words along a wide variety of stimulus
 69 dimensions. As captured by models like the *Context Maintenance and Retrieval Model*¹⁸,
 70 the stimulus features associated with each word (e.g. the word's meaning, font size, font
 71 color, location on the screen, size of the object the word represents, etc.) are incorporated
 72 into the participant's mental context representation^{12,14,25}. During a memory test, any of
 73 these features may serve as a memory cue, which in turn leads the participant to recall in
 74 succession words that share stimulus features.

75 These clustering behaviors in

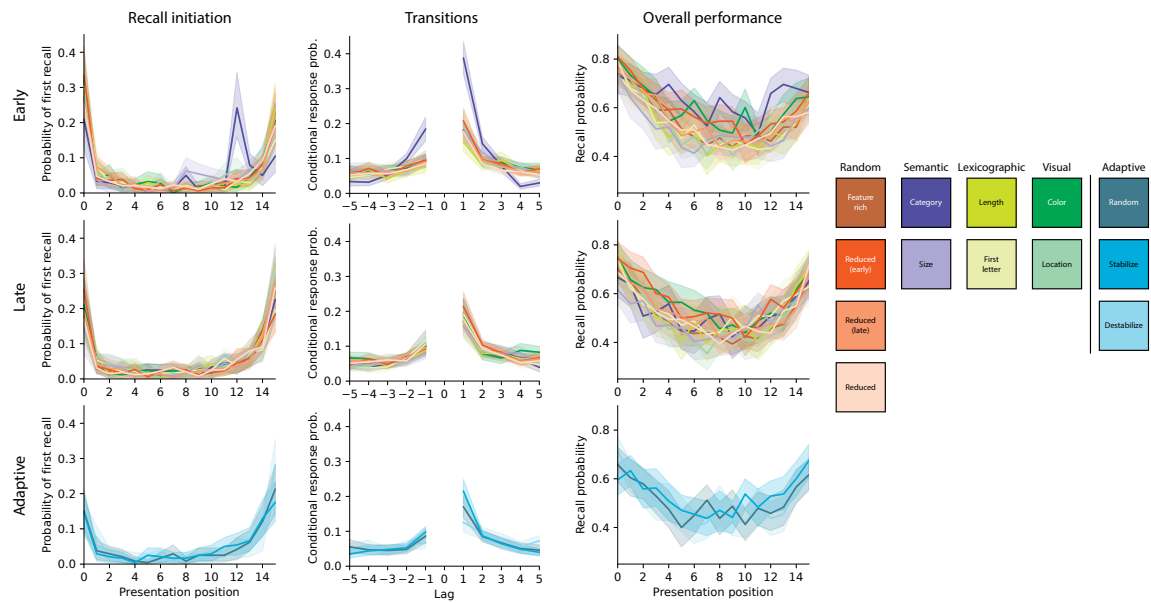


Figure 2: Recall dynamics in free recall.

76 Results

77 Discussion

78 Materials and methods

79 Participants

80 Experimental design

81 Analysis

82 References

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