

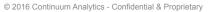
# Numba: A Python Compiler

Stan Seibert Continuum Analytics

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# Numba: A JIT Compiler for Python Functions

- An open-source, function-at-a-time compiler library for Python
- Compiler toolbox for different targets and execution models:
  - single-threaded CPU, multi-threaded CPU, GPU
  - regular functions, "universal functions" (array functions), GPU kernels
- Speedup: 2x (compared to basic NumPy code) to 200x (compared to pure Python)
- Combine ease of writing Python with speeds approaching FORTRAN
- Empowers data scientists who make tools for themselves and other data scientists

#### How does Numba work?

```
@jit
                                                                def do_math(a, b):
                                                                 >>> do_math(x, y)
Python Function
                     Functions
  (bytecode)
                    Arguments
                                          Type
                                                          Rewrite IR
                                        Inference
  Bytecode
                     Numba IR
  Analysis
                                                          Lowering
                      Cache
                     Machine
  Execute!
                                     LLVM/NVVM JIT
                                                           LLVM IR
                      Code
```



# Supported Platforms and Hardware

os	HW	SW
Windows (7 and later)	32 and 64-bit x86 CPUs	Python 2 and 3
OS X (10.9 and later)	CUDA & HSA Capable GPUs	NumPy 1.7 through 1.11
Linux (RHEL 5 and later)	Experimental support for ARM, Xeon Phi, AMD Fiji GPUs	



# **Tutorial Acknowledgements**

- These Numba tutorial materials are adapted from the Numba Tutorial at SciPy 2016 by Gil Forsyth and Lorena Barba
- I've made some adjustments and additions, and also had to skip quite a bit of material for time.
- Check out <a href="https://github.com/barbagroup/numba\_tutorial\_scipy2016">https://github.com/barbagroup/numba\_tutorial\_scipy2016</a> for more details.

## **Notebook 1: Numba Basics**



## Notebook 2: How Numba Works



Ex01: Intro to JIT



#### That's it?

- Mostly, yes.
- The Secret of Numba is:
  - If it doesn't need to be fast, leave it alone. (See the profiler section of this tutorial.)
  - Stick to the well-worn path: Numba works best on loop-heavy numerical algorithms.
  - Choose the right data structures: Numba works best on NumPy arrays and scalars.

**Ex02: Direct Summation** 



## There is more, though.

- Numba can compile other kinds of functions:
  - Universal function (ufuncs) apply a scalar function to elements of the input arrays according to the broadcast rules:

```
numpy.add([1, 2, 3], 1) == [2, 3, 4]
```

numpy.add(
$$[1, 2, 3], [10, 20, 30]$$
) ==  $[11, 12, 13]$ 

## Notebook 3: Ufuncs



## More Advanced Topics

- Generalized ufuncs:
  - Instead of broadcasting all dimensions into a scalar function, you can control how input dimensions are broadcast.
  - Example: Writing a norm() function
  - http://numba.pydata.org/numba-doc/0.29.0/user/vectorize.html#the-guvectorize-decorator
- Calling external code:
  - Numba can call C code that has been wrapped with ctypes or CFFI
  - http://numba.pydata.org/numba-doc/0.29.0/reference/pysupported.html#ctypes
  - http://numba.pydata.org/numba-doc/0.29.0/reference/pysupported.html#cffi
- Ahead of time compilation:
  - http://numba.pydata.org/numba-doc/dev/user/pycc.html

