

# Multimeter GUI

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# Chapter 1

## multimeterGUI

GUI for the Radio Shack 22-812 multimeter when used in RS232 mode.

This is a QT GUI to interface the RS 22-812. It has been developed with QT5 in OpenSuse Leap.

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## Chapter 2

# Namespace Index

### 2.1 Namespace List

Here is a list of all documented namespaces with brief descriptions:

<a href="#">Ui</a> . . . . .	9
------------------------------	---





## Chapter 3

# Hierarchical Index

### 3.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

Flags . . . . .	11
QGraphicsItem	
plotGraph . . . . .	14
QLabel	
LCD . . . . .	12
QMainWindow	
MainWindow . . . . .	13
QObject	
RS22812 . . . . .	15
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## Chapter 4

# Class Index

### 4.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">Flags</a>	11
<a href="#">LCD</a>	12
<a href="#">MainWindow</a>	13
<a href="#">plotGraph</a>	14
<a href="#">RS22812</a>	15
<a href="#">SerialPort</a>	18



## Chapter 5

# Namespace Documentation

### 5.1 Ui Namespace Reference

#### 5.1.1 Detailed Description

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## Chapter 6

# Class Documentation

### 6.1 Flags Struct Reference

```
#include <rs22812.h>
```

#### Public Member Functions

- bool **operator==** (const [Flags](#) &f2) const  
*operator == Equality operator for [Flags](#) struct.*
- bool **operator!=** (const [Flags](#) &f2)

#### Public Attributes

- bool **Hz**
- bool **Ohms**
- bool **k**
- bool **M**
- bool **F**
- bool **A**
- bool **V**
- bool **m**
- bool **u**
- bool **n**
- bool **dBm**
- bool **s**
- bool **percent**
- bool **hFE**
- bool **REL**
- bool **MIN**
- bool **Beep**
- bool **Diode**
- bool **continuity**
- bool **Bat**
- bool **Hold**
- bool **dash**
- bool **tilde**
- bool **RS232**
- bool **Auto**
- bool **MAX**
- int **DP**
- bool **checksum**

### 6.1.1 Detailed Description

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[RS22812](#) Decoding of the data sent by the Radio Shack 22-812. Part of the information was obtained from [http://sigrok.org/wiki/RadioShack\\_22-812](http://sigrok.org/wiki/RadioShack_22-812) and <https://code.google.com/archive/p/rs22812/>

RS 22-812 sends 9bytes packets. Each packect is a mapping of the LCD of the screen plus some extra information.  
 Bit Byte 7 6 5 4 3 2 1 0 0 ----- Mode ----- 1 Hz Ohms K M F A V m 2 u n dBm s %  
 hFE REL MIN 3 4D 4C 4G 4B DP3 4E 4F 4A 4 3D 3C 3G 3B DP2 3E 3F 3A 5 2D 2C 2G 2B DP1 2E 2F 2A 6 1D 1C  
 1G 1B MAX 1E 1F 1A 7 Beep Diode Bat Hold - ~ RS232 Auto 8 ----- Checksum -----

The LED mapping is: |-A-| || F B || |-G-| || E C || |-D-|

So, the equivalence between int value and digit are: 215 : "0", 80 : "1", 181 : "2", 241 : "3", 114 : "4", 227 : "5", 231 : "6", 81 : "7", 247 : "8", 243 : "9", 39 : "F", 55 : "P", 167 : "E", 135 : "C", 134 : "L", 118 : "H", 6 : "I", 102 : "h", 36 : "r", 166 : "t", 100 : "n", 32 : "-", 0 : " "

And the possible modes are: 0=DC V 1=AC V 2=DC uA 3=DC mA 4=DC A 5=AC uA 6=AC mA 7=AC A 8=OHM  
 9=CAP 10=HZ 11=NET HZ 12=AMP HZ 13=DUTY 14=NET DUTY 15=AMP DUTY 16=WIDTH 17=NET WIDTH  
 18=AMP WIDTH 19=DIODE 20=CONT 21=HFE 22=LOGIC 23=DBM 24=EF 25=TEMP

### 6.1.2 Member Function Documentation

#### 6.1.2.1 bool Flags::operator==( const Flags & f2 ) const [inline]

operator == Equality operator for [Flags](#) struct.

Parameters

<i>f1</i>	
<i>f2</i>	

Returns

The documentation for this struct was generated from the following file:

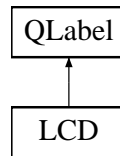
- rs22812.h

## 6.2 LCD Class Reference

```
#include <lcd.h>
```

Inheritance diagram for LCD:





## Public Member Functions

- `LCD` (const `RS22812` \*data, `QWidget` \*parent=0)

## Protected Member Functions

- void `paintEvent` (`QPaintEvent` \*event)

### 6.2.1 Detailed Description

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### 6.2.2 Constructor & Destructor Documentation

**6.2.2.1** `LCD::LCD ( const RS22812 * data, QWidget * parent = 0 ) [explicit]`

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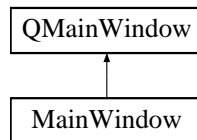
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The documentation for this class was generated from the following files:

- `lcd.h`
- `lcd.cpp`

## 6.3 MainWindow Class Reference

Inheritance diagram for MainWindow:



## Public Member Functions

- [MainWindow](#) (QWidget \*parent=0)

### 6.3.1 Constructor & Destructor Documentation

#### 6.3.1.1 MainWindow::MainWindow ( QWidget \* parent = 0 ) [explicit]

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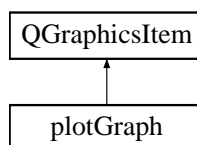
The documentation for this class was generated from the following files:

- mainwindow.h
- mainwindow.cpp

## 6.4 plotGraph Class Reference

```
#include <plotgraph.h>
```

Inheritance diagram for plotGraph:



## Public Member Functions

- [plotGraph](#) ()
- **plotGraph** (QGraphicsScene \*scene)
- void [paint](#) (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)  
[plotGraph::paint](#)
- QRectF **boundingRect** () const
- void **setXaxis** (qint64 minVal, qint64 maxVal)
- void **setYaxis** (qreal minVal, qreal maxVal)
- void **setXsticks** (int nSticks)

- void **setYsticks** (int nSticks)
- void **linkData** (const QVector< QPair< qint64, qreal > > \*dat)
- void **setUnit** (int U)
- void **setScene** (QGraphicsScene \*scene)

### 6.4.1 Detailed Description

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### 6.4.2 Constructor & Destructor Documentation

#### 6.4.2.1 plotGraph::plotGraph ( )

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### 6.4.3 Member Function Documentation

#### 6.4.3.1 void plotGraph::paint ( QPainter \* painter, const QStyleOptionGraphicsItem \* option, QWidget \* widget )

[plotGraph::paint](#)

Parameters

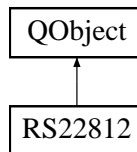
<i>painter</i>	
<i>option</i>	
<i>widget</i>	

The documentation for this class was generated from the following files:

- plotgraph.h
- plotgraph.cpp

## 6.5 RS22812 Class Reference

Inheritance diagram for RS22812:



## Public Slots

- void **newValue** (const QByteArray &data)  
*RS22812::newValue* Reads a new packet and reformats the data.

## Signals

- void **newMode** ()
- void **newData** ()

## Public Member Functions

- **RS22812** (QObject \*parent=0)
- float **getVal** () const  
*RS22812::getVal* Returns the numeric value of the reading.
- **Flags** **getFlags** () const
- QString **getDigitString** () const
- uint **getMode** () const

### 6.5.1 Constructor & Destructor Documentation

#### 6.5.1.1 RS22812::RS22812 ( QObject \* *parent* = 0 ) [explicit]

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### 6.5.2 Member Function Documentation

#### 6.5.2.1 float RS22812::getVal ( ) const

**RS22812::getVal** Returns the numeric value of the reading.

#### Returns

6.5.2.2 void RS22812::newValue ( const QByteArray & *data* ) [slot]

[RS22812::newValue](#) Reads a new packet and reformats the data.

## Parameters

<i>data</i>	
-------------	--

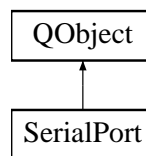
The documentation for this class was generated from the following files:

- rs22812.h
- rs22812.cpp

## 6.6 SerialPort Class Reference

```
#include <serialport.h>
```

Inheritance diagram for SerialPort:



### Public Slots

- void [ready](#) ()  
*SerialPort::ready* Re-emits the readyRead signal.

### Signals

- void **readyRead** (QByteArray buffer)

### Public Member Functions

- [SerialPort](#) (QObject \*parent=0)
- bool [openPort](#) (const QString portName)  
*SerialPort::openPort* Opens a serial port for reading. If port name is empty, it does nothing. If port name is not available. Does nothing and raises a warning.
- bool [closePort](#) ()  
*SerialPort::closePort*.
- QList< QSerialPortInfo > [listPorts](#) ()  
*SerialPort::listPorts* Obtains and return the list of available ports.

#### 6.6.1 Detailed Description

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### SerialPort

Class to manage the communication with a serial port.

RS 22-812 sends 9bytes long packets with the codified information. This class is meant to read those packets and send it to the [RS22812](#) class to store and interpret.

## 6.6.2 Constructor & Destructor Documentation

### 6.6.2.1 SerialPort::SerialPort ( QObject \* parent = 0 ) [explicit]

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### SerialPort

Class to manage the communication with a serial port.

RS 22-812 sends 9bytes long packets with the codified information. This class is meant to read those packets and send it to the [RS22812](#) class to store and interpret.

## 6.6.3 Member Function Documentation

### 6.6.3.1 bool SerialPort::closePort ( )

[SerialPort::closePort](#).

Returns

### 6.6.3.2 QList< QSerialPortInfo > SerialPort::listPorts ( )

[SerialPort::listPorts](#) Obtains and return the list of available ports.

Returns

QList<QSerialPortInfo>

### 6.6.3.3 bool SerialPort::openPort ( const QString portName )

[SerialPort::openPort](#) Opens a serial port for reading. If port name is empty, it does nothing. If port name is not available. Does nothing and raises a warning.

**Parameters**

<i>portName</i>	Name of the port as returned from QSerialPortInfo.
-----------------	--

**Returns**

If successful, returns 1. Else it returns 0;

The documentation for this class was generated from the following files:

- serialport.h
- serialport.cpp



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