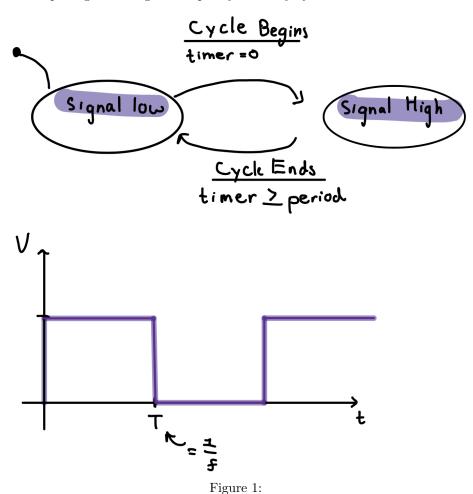
Prelab 3

Part 0 - Preparation for the Lab

- What one thing and one thing only will you stick into the 14-pin connectors on the boards?
 I will ribbon cables only to the 14-pin connectors on the board.
- 2. Draw a detailed state diagram for a hypothetical software PWM driver. Include an example plot of the expected output signal for a given frequency and duty cycle.



Part 1 – Driving an RC Servo

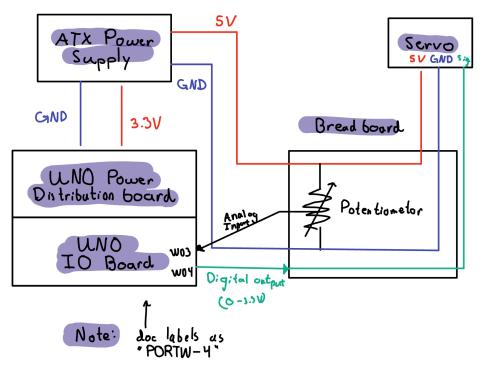


Figure 2:

Part 2 - Unidirectional Drive of a DC Motor

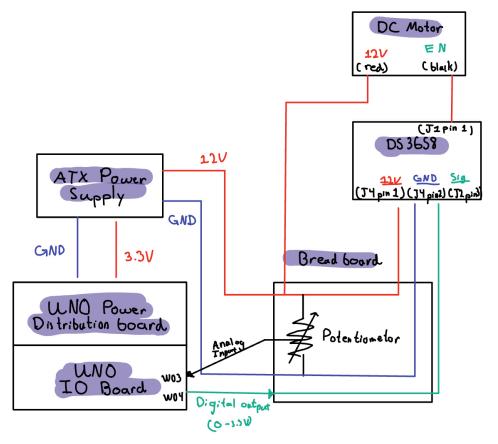


Figure 3:

```
// Initialization Section
AD_Init();
PWM_Init();
RC_Init();

// Specify Pin Usage:
AD_AddPins(AD_PORTV3|AD_PORTV4);
RC_AddPins(RC_PORTX03|RC_PORTX04);
// ...
}
```

Part 3 – Snubbing the Inductive Kickback

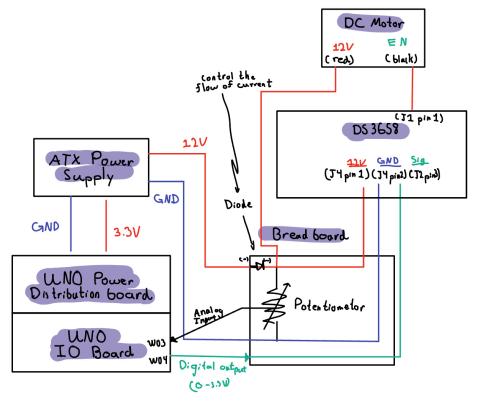


Figure 4:

Part 4 - Bidirectional Control of a DC Motor

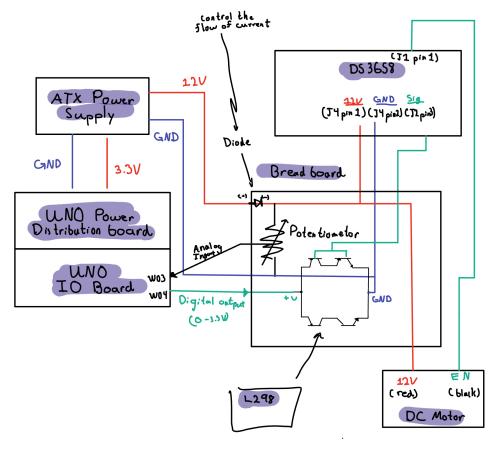


Figure 5:

```
int main() {
    // ...

// Initialization Section
AD_Init();
PWM_Init();
RC_Init();

// Specify Pin Usage:
AD_AddPins(AD_PORTV3|AD_PORTV4);
RC_AddPins(RC_PORTX04|RC_PORTX05);

// ...
}
```

Part 5 – Control of a Stepper Motor

Note: The Arrows are determined by the step which is either counter-clockwise or clockwise

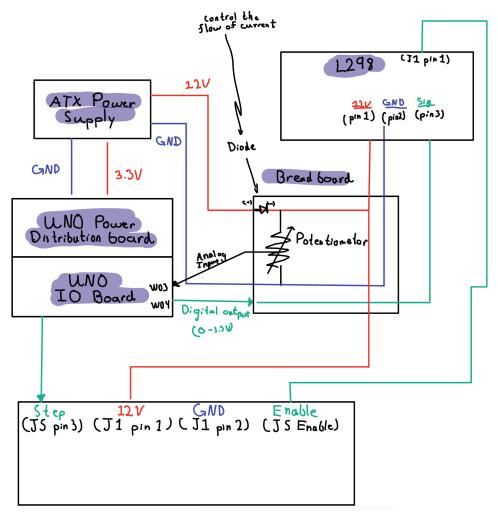


Figure 6:

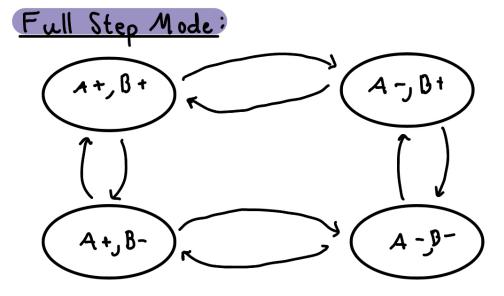
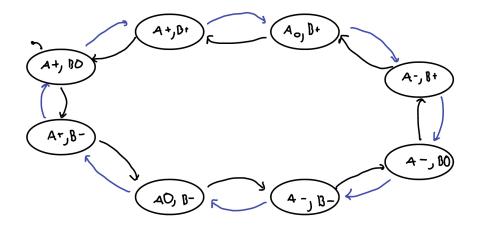


Figure 7:

Half Step Mode:



* Every change in 1 direction or another on each clik cycle, * Blue = clockwise white = counterclockwise

Figure 8:

Wave Mode:

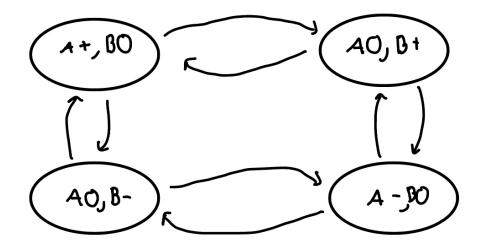


Figure 9:

Coil Polarity	Binary Value
A+ (positive)	10
A0 (not energized)	00
A- (negative)	01
B+ (positive)	10
B0 (not energized)	00
B- (negative)	01

```
// Initialization Section
AD_Init();
LED_Init();
PWM_Init();
RC_Init();

// Specify Pin Usage:
AD_AddPins(AD_PORTV3|AD_PORTV4);
RC_AddPins(RC_PORTX03|RC_PORTX04|RC_PORTX05);
// ...
}
```

Part 6 - Stepper Motor using Dedicated Board

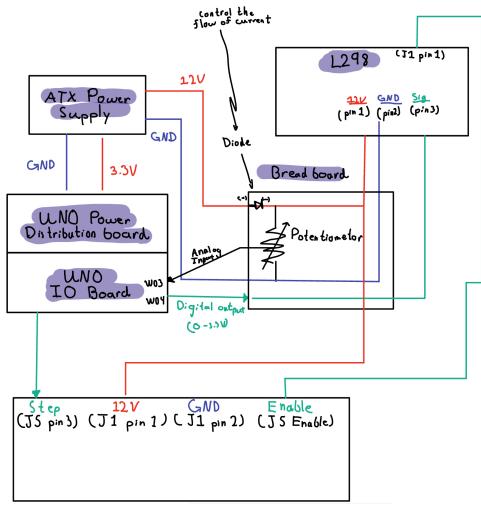


Figure 10:

```
int main() {
    // ...

// Initialization Section

AD_Init();

LED_Init();

PWM_Init();

RC_Init();

HSM_Init();

// Specify Pin Usage:

AD_AddPins(AD_PORTV3|AD_PORTV4);
```

```
RC_AddPins(RC_PORTX03|RC_PORTX04|RC_PORTX05);
// ...
```