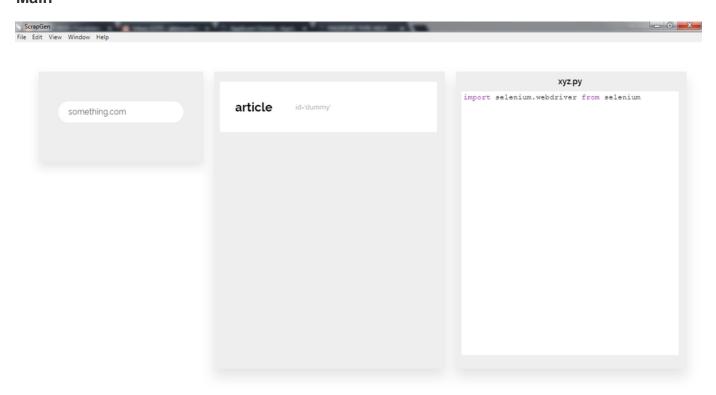
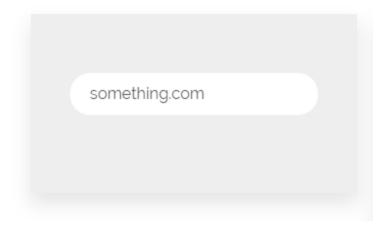
## ScrapGen UI Document

## Main

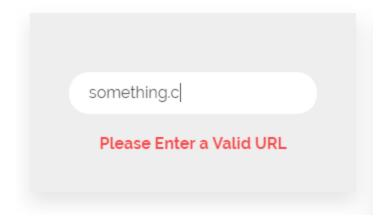


- The app is single paged.
- It contains 3 containers namely: URL Input, Display Area & Generation Area

## The URL Input Box



- Consists only of an input element to enter the URL for the website to be scraped.
- The user will start the usage of the application from here.
- The URL Input box will display an error message if the entered URL is invalid in any way.



- Once you have corrected the URL, the message will disappear.
   User can press the "Enter" key to submit the URL for being scraped.
   Since the application is only made for PC's the URL input box won't work on mobile devices.

## The Display Area

## article id-'dummy'

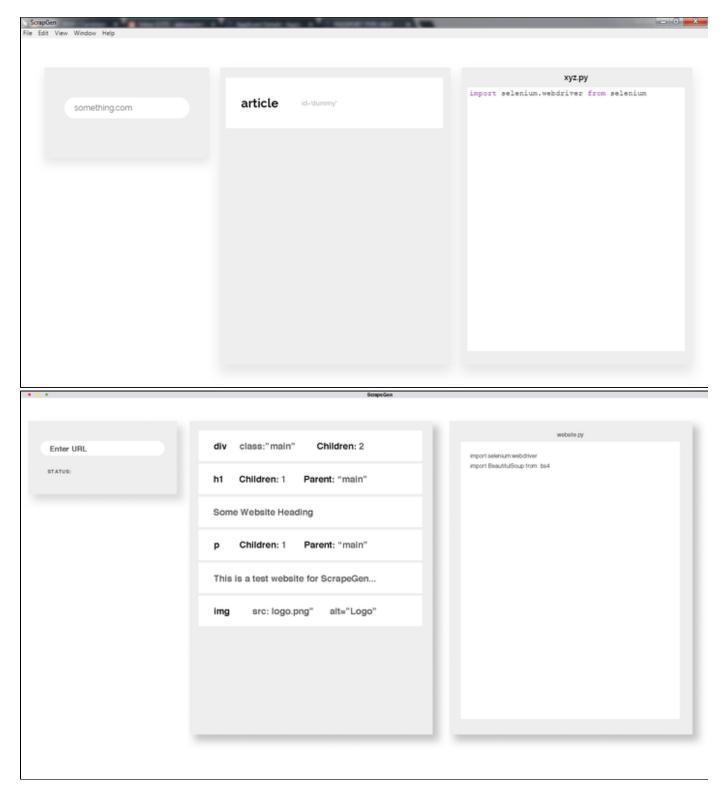
- This is the area where user will interact with the DOM elements of the web-page to be scraped.
- The area is empty when the app loads.
- As soon as the user presses the Enter key the DOM elements of the entered URL will be loaded on the Display area in form of buttons.
- These buttons are clickable.
- The buttons display the heading/name of the HTML element.
- The buttons also display 3 of the attributes of the HTML element, such as "id", "class", "src" (for image elements) and so on.
- On clicking any of the buttons, respective script to parse the clicked element is inserted in the Generation Area.

### **The Generation Area**

# import selenium.webdriver from selenium

- This is the area where the script is generated.
  The script generated is editable
  The editor is embedded using the CodeMirror Tool.
  The script for each HTML Element will be followed by a comment which tells about the name and type of element.

## **Comparison with the UI Desing in Requirements**



- The STATUS element in the input box has been removed and the error indicator has taken place in it's stead.
  The formatting of the buttons in the Display Area is changed from the UI Design.