Higher Order Company

Welcome to the massively parallel future of computing!

Problem

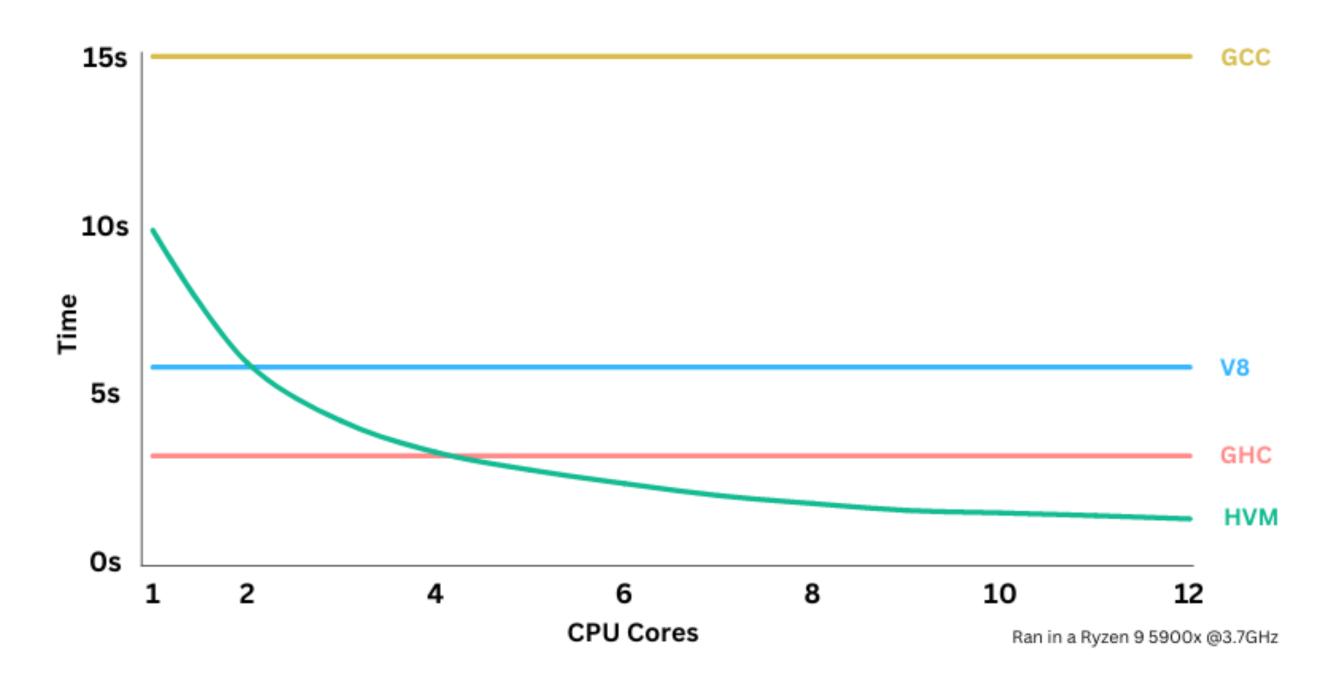
Software is not ready for parallel hardware

- CPUs with increasingly more cores build pressure to parallelize software
- Most modern programming languages are single threaded by default
- Parallel programming is very expensive, because:
 - 1. concurrency errors are complex (race conditions, deadlocks, etc.)
 - 2. non-deterministic behavior is very hard to debug
 - 3. parallelism overhead can actually reduce performance

Solution

HVM: a massively parallel runtime

- A runtime capable of automatic parallelism with near-ideal speedups
- Allows existing software to scale horizontally with available cores



To illustrate, we implemented a tree radix sort and compared running it on stablished runtimes vs HVM. Only on HVM, the more cores you have, the faster it runs! This is not a cherry picked example, but a general rule that is seen in most tests.

Benchmark: https://github.com/VictorTaelin/HOC/tree/master/bench

Product

ThreadBender: make your code massively parallel

- Transpiles popular languages (Python, JavaScript, etc.) to HVM on the fly
- Low entry barrier: just npm install and bend which functions to parallelize!

```
// slow code...
bigdata = function(size) {
   if (size <= 1) {
      return 1;
   } else {
      return {
          x: bigdata(size / 2),
          y: bigdata(size / 2),
      };
   }
} console.log(sum(bigdata(2 ** 26)));</pre>
```

Time to run: 2.8 seconds

On V8, the default runtime

Product

ThreadBender: make your code massively parallel

- Transpiles popular languages (Python, JavaScript, etc.) to HVM on the fly
- Low entry barrier: just npm install and bend which functions to parallelize!

Time to run: 0.4 seconds

With ThreadBender + HVM

That's a 700% speedup with 8 cores

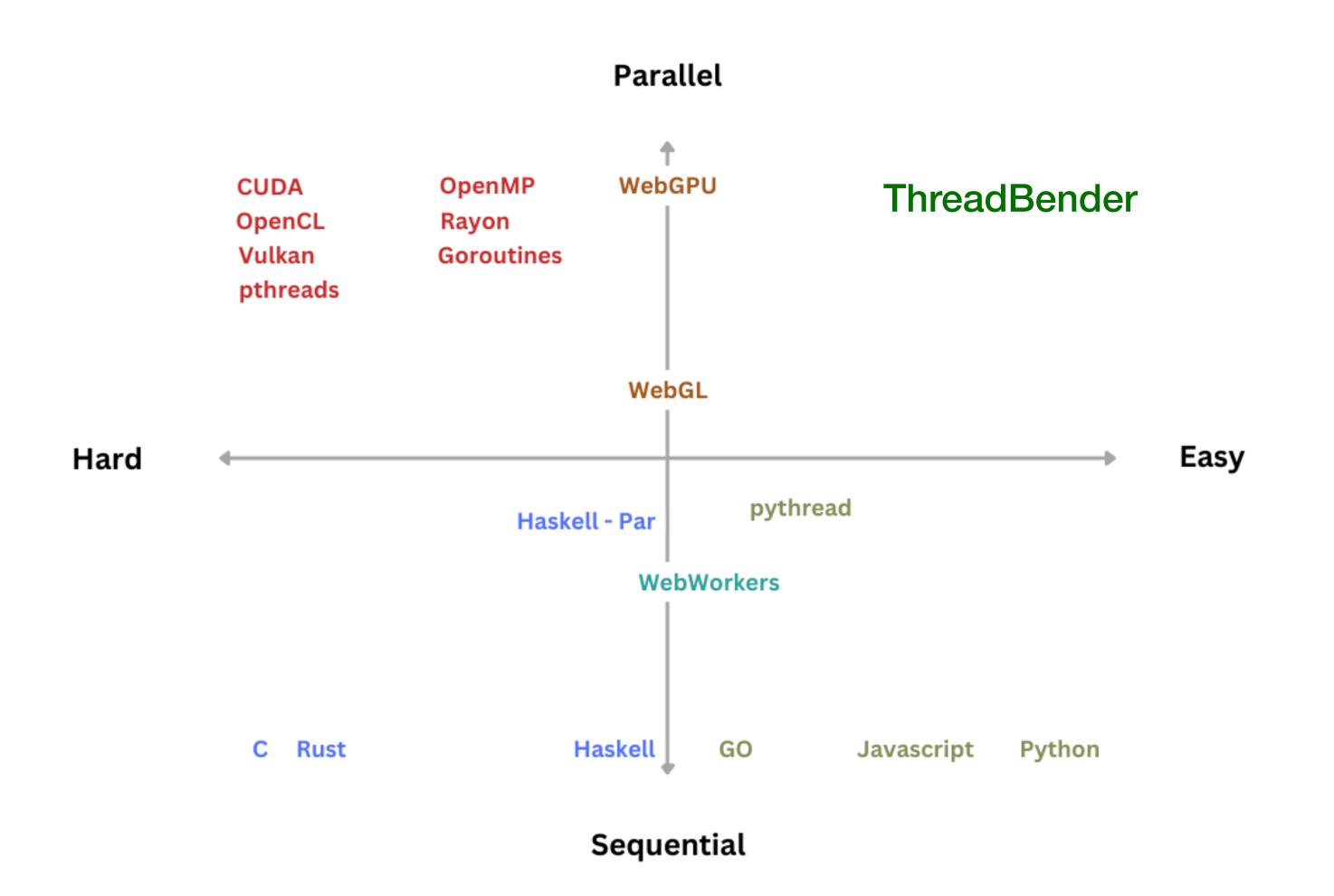
Benchmark: https://github.com/VictorTaelin/HOC/tree/master/bench

Business Model

Monetize on ThreadBender licenses, support and services

	Individual	Company	Enterprise
HVM (always free, open-source)			
ThreadBender (freemium, paid licenses)			
Consulting Services			
Email Support			
24/7 Support			
	starting at \$0	starting at \$??	starting at \$??

Competition



There are several tools and languages used for parallelism, but they are either limited in scope, or require expensive development, due to very strict limitations and hard-to-debug issues.

As for automatic parallelism, this isn't a new idea. There is a wide body of research trying to achieve it, but, until now, success was limited.

HVM can auto-parallelize common features like data allocation, recursion, lambdas. That's why **ThreadBender** is so easy to use: no need to learn locks, mutexes, threading. **Just bend it.**

Technology

How we solve automatic parallelism

We use a new model of computation, the **Interaction Calculus**, which *completes* the **Lambda Calculus** with **Interaction Net** semantics. Looks complex, but the key insights are simple:

- 1. Make everything pure (like Haskell) no side effects
- 2. Make everything linear (like Rust) no shared references
- 3. Add a first-class lazy cloner ("fan nodes") makes it Turing complete
- 4. Keep a thread pool with a work stealing queue of interaction rules

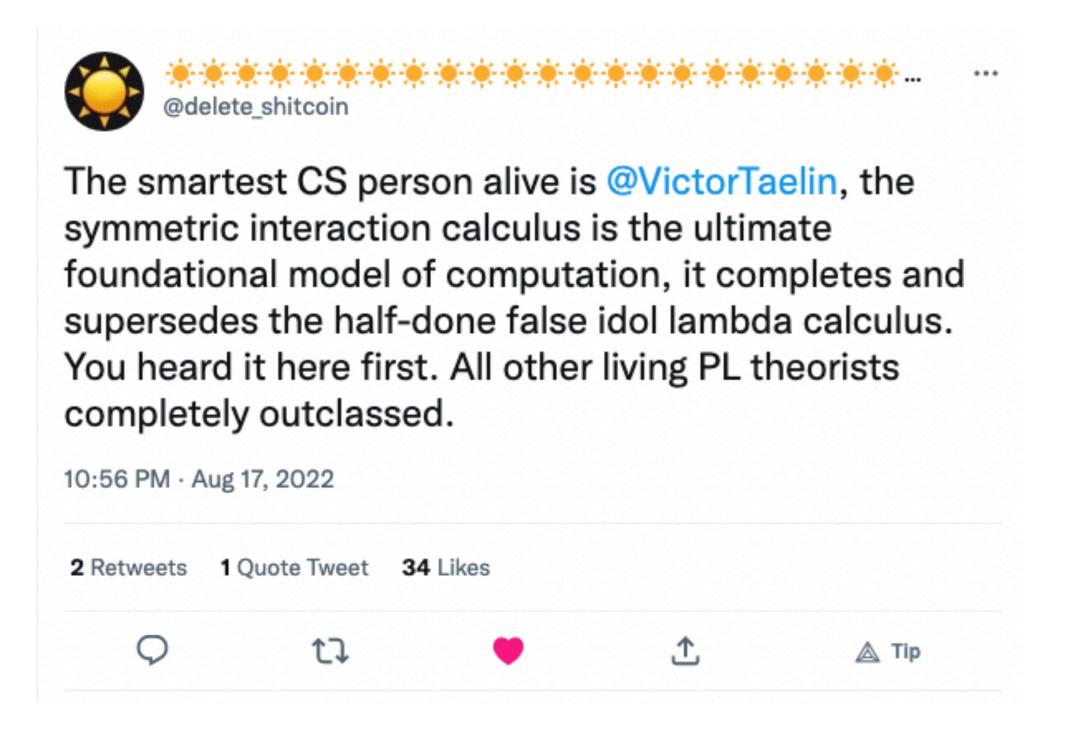
This **new theoretical foundation** built on the shoulder of giants (Yves Lafont, Girard, Lamping...) let us create **HVM**, the first general-purpose, parallel runtime with near-linear speedup!

Adoption

Our prototype already conquered developer's hearts!

High-order Virtual Machine (HVM): Massively parallel, optimal functional runtime (github.com/kindelia) 493 points by Kinrany 10 months ago | hide | past | favorite | 151 comments





Seed Round

We're raising 7 million to build our business

- In our seed round, we'll offer 20% of HOC for a \$7m ask
- These funds will be used to:
 - 1. Hire developers to make HVM production ready
 - 2. Develop and ship ThreadBender, our main product
 - 3. Cover the day to day operations and expenses
- We've accomplished a lot with very little:
 - We built a competitive compiler on a \$100k budget that outperforms GCC, GHC and V8 by 10x on real tasks
 - We also built a proof assistant (Kind) and a p2p computer (Kindelia) to explore HVM's applications
 - We hired unexperienced developers from our developer community and trained them to use our tech
 - We have extensive experience on the field and our tech has been able to draw attention on its own merit

People



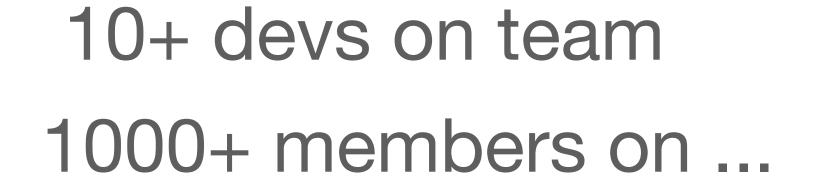
Victor Taelin, CEO

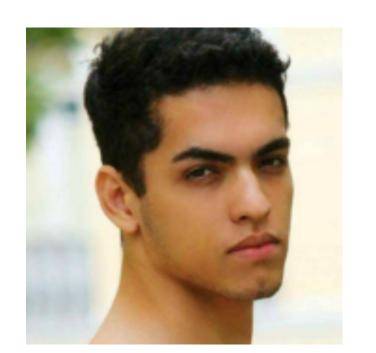
- codes daily since 2002
- functional programmer
- helped build Ethereum
- hacked HVM in Rust
- likes animes and cats
- hardstuck on LoL



Vitor Chiarelli, CTO

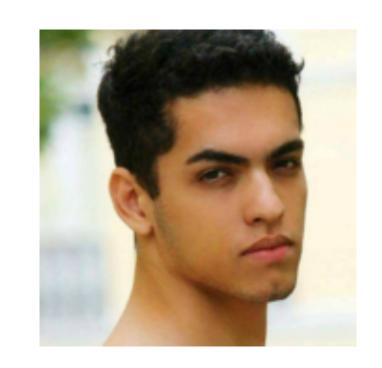
- works out daily since 2002
- entrepreneur, actor and speaker
- reached #1 Trindamere in SA
- structured the company
- likes animes and cats
- not hardstuck on LoL
- pro cardano trader gains





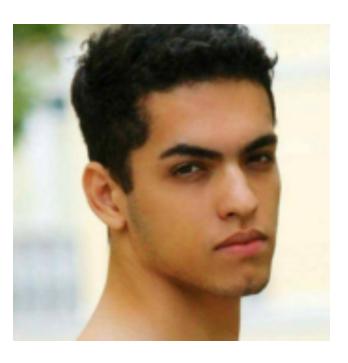
Vitor NãoChiarelli, Business

- cute
- talks
- walks



Vitor NãoChiarelli, Business

- cute
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Vitor NãoChiarelli, Business

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