

Project 4: Implementing Patterns

Project Description:

In this project, we will practice the implementation of design patterns.

You need to design and implement:

- Visitor Pattern
- Any Pattern of your choice from the list that we have covered in class “Patterns Deep Dive II”.

Supporting documents:

- Class notes and examples as well as links for patterns.
- Design Patterns book by Gamma
- Search on the web to get more examples.

Project Expectation:

- Group executed project.
- Submission of Design and Code.

Project Submission and Grading:

- 10% of total grade
- Email
 - o Complete documentation on what problem you solved with the patterns
 - o Your code **OR** the location of your solution for the implementation

Project Due Date:

- Submission of the Implementation - EOD 04/21/2018