



## 3.4 Lecture Summary

### 3 Loop Parallelism

#### 3.4 One-Dimensional Iterative Averaging

**Lecture Summary:** In this lecture, we discussed a simple *stencil* computation to solve the recurrence,  $X_i = (X_{i-1} + X_{i+1})/2$  with boundary conditions,  $X_0 = 0$  and  $X_n = 1$ . Though we can easily derive an analytical solution for this example, ( $X_i = i/n$ ), most stencil codes in practice do not have known analytical solutions and rely on computation to obtain a solution.

The Jacobi method for solving such equations typically utilizes two arrays, `oldX[]` and `newX[]`. A naive approach to parallelizing this method would result in the following pseudocode:

```
1  for (iter: [0:nsteps-1]) {
2    forall (i: [1:n-1]) {
3      newX[i] = (oldX[i-1] + oldX[i+1]) / 2;
4    }
5    swap pointers newX and oldX;
6  }
```

Though easy to understand, this approach creates  $nsteps \times (n - 1)$  tasks, which is too many. Barriers can help reduce the number of tasks created as follows:

```
1  forall ( i: [1:n-1]) {
2    localNewX = newX; localOldX = oldX;
3    for (iter: [0:nsteps-1]) {
4      localNewX[i] = (localOldX[i-1] + localOldX[i+1]) / 2;
5      NEXT; // Barrier
6      swap pointers localNewX and localOldX;
7    }
8  }
```

In this case, only  $(n - 1)$  tasks are created, and there are  $nsteps$  barrier (*next*) operations, each of which involves all  $(n - 1)$  tasks. This is a significant improvement since creating tasks is usually more expensive than performing barrier operations.

#### Optional Reading:

1. Wikipedia article on Stencil codes