Dylan Le

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https://github.com/CookOLo

SUMMARY

Computer Science (Software Engineering) student with experience in Java and MATLAB. Seeking internships that will advance my experience in the engineering process and work pipelines for future endeavors.

EDUCATION

BS, Computer Science (Software Engineering)   Graduating May 2028
Arizona State University, Tempe, AZ   N/A

Greenway High School, Phoenix, AZ   May 2024
Achieved 6 AP credits   5.11 Weighted GPA

TECHNICAL SKILLS

Engines: Unity
Programming: Java, MATLAB

ACADEMIC PROJECTS

Simulated Rideshare for the Elderly and the Disabled, ASU   Fall 2024
Collaborating in a team to design a car (using an EV3 Kit) and developing autonomous movement for that car to pick up and drop off its passengers in a maze:
- Created an autonomous movement system based on 3 different sensors within the EV3 Kit (MATLAB)

FBLA High School – Computer Game & Simulation Programming, Greenway High School, Phoenix, AZ
                                                                      Fall 2023 – Spring 2024
Led a team to design and develop an adventure game with certain specifications (with a story promoting FBLA values, win/lose screens, etc.) for Arizona's 2023-2024 FBLA Regional and State Competitions:
- Designed visual-novel styled cutscenes (Unity)
- Developed a movement system based on Unity's velocity systems (C#)
- Wrote the story of the game through a design document

ACTIVITIES

American Foundation for Suicide Prevention - Arizona Chapter, ASU   Oct 2024 - Present
- Plan out events to advertise the Out of the Darkness Walk at Arizona State University.

Hacker Devils, ASU   Sept 2024 - Present
- Learned how to solve potential interview problems
- Participated in a Hack-A-Thon

The Software Developers Association, ASU   Sept 2024- Present
- Engaged in workshops to enhance my computer science education