Company Name: CookieByte

Project Name: CritterSitter

Student Name: Laura Wong

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| Task | Description | Estimated Time |
| Finish SplashScreen | Finish the first screen that will be displayed when the user first opens the program. This includes figuring out animations. | 6-8 hours |
| Activity UML | Start and finish the activity UML for the project plan 2 | 2-3 hours |
| Data Classes and Access Levels | Updating the UMLs with the access levels | 1 hour |
| Game with 3 levels | Start the menu screen to let the user choose the levels. | 2-3 hours |
| Main Menu | Make the main menu with the different buttons and some graphics. | 2-3 hours |