B38EM – Tutorial 1 (Week 2)

- 1) A triangle has vertices located at points A(3, 1, -10), B(1, 7, -10), and C(10, 6, -10) [units of meters]. Find the angle associated with vertex C, the area of the triangle, and the perimeter of the triangle.
- **2) Surface Area in Spherical Coordinates:** The spherical strip shown in the Figure is a section of a sphere of radius 3 cm. Find the area of the strip.

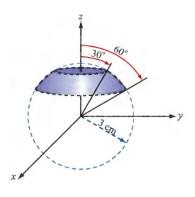


Table 3-2: Coordinate transformation relations.

Transformation	Coordinate Variables	Unit Vectors	Vector Components
Cartesian to cylindrical	$r = \sqrt[4]{x^2 + y^2}$ $\phi = \tan^{-1}(y/x)$ $z = z$	$\hat{\mathbf{r}} = \hat{\mathbf{x}}\cos\phi + \hat{\mathbf{y}}\sin\phi$ $\hat{\mathbf{\phi}} = -\hat{\mathbf{x}}\sin\phi + \hat{\mathbf{y}}\cos\phi$ $\hat{\mathbf{z}} = \hat{\mathbf{z}}$	$A_r = A_x \cos \phi + A_y \sin \phi$ $A_\phi = -A_x \sin \phi + A_y \cos \phi$ $A_z = A_z$
Cylindrical to Cartesian	$x = r \cos \phi$ $y = r \sin \phi$ $z = z$	$\hat{\mathbf{x}} = \hat{\mathbf{r}}\cos\phi - \hat{\mathbf{\phi}}\sin\phi$ $\hat{\mathbf{y}} = \hat{\mathbf{r}}\sin\phi + \hat{\mathbf{\phi}}\cos\phi$ $\hat{\mathbf{z}} = \hat{\mathbf{z}}$	$A_x = A_r \cos \phi - A_\phi \sin \phi$ $A_y = A_r \sin \phi + A_\phi \cos \phi$ $A_z = A_z$
Cartesian to spherical	$R = \sqrt[+]{x^2 + y^2 + z^2}$ $\theta = \tan^{-1}[\sqrt[+]{x^2 + y^2}/z]$ $\phi = \tan^{-1}(y/x)$	$\hat{\mathbf{R}} = \hat{\mathbf{x}} \sin \theta \cos \phi \\ + \hat{\mathbf{y}} \sin \theta \sin \phi + \hat{\mathbf{z}} \cos \theta \\ \hat{\mathbf{\theta}} = \hat{\mathbf{x}} \cos \theta \cos \phi \\ + \hat{\mathbf{y}} \cos \theta \sin \phi - \hat{\mathbf{z}} \sin \theta \\ \hat{\mathbf{\phi}} = -\hat{\mathbf{x}} \sin \phi + \hat{\mathbf{y}} \cos \phi$	$A_R = A_x \sin \theta \cos \phi$ $+ A_y \sin \theta \sin \phi + A_z \cos \theta$ $A_\theta = A_x \cos \theta \cos \phi$ $+ A_y \cos \theta \sin \phi - A_z \sin \theta$ $A_\phi = -A_x \sin \phi + A_y \cos \phi$
Spherical to Cartesian	$x = R \sin \theta \cos \phi$ $y = R \sin \theta \sin \phi$ $z = R \cos \theta$	$\hat{\mathbf{x}} = \hat{\mathbf{R}} \sin \theta \cos \phi + \hat{\mathbf{\theta}} \cos \theta \cos \phi - \hat{\mathbf{\phi}} \sin \phi$ $\hat{\mathbf{y}} = \hat{\mathbf{R}} \sin \theta \sin \phi + \hat{\mathbf{\theta}} \cos \theta \sin \phi + \hat{\mathbf{\phi}} \cos \phi$ $\hat{\mathbf{z}} = \hat{\mathbf{R}} \cos \theta - \hat{\mathbf{\theta}} \sin \theta$	$A_{X} = A_{R} \sin \theta \cos \phi$ $+ A_{\theta} \cos \theta \cos \phi - A_{\phi} \sin \phi$ $A_{Y} = A_{R} \sin \theta \sin \phi$ $+ A_{\theta} \cos \theta \sin \phi + A_{\phi} \cos \phi$ $A_{Z} = A_{R} \cos \theta - A_{\theta} \sin \theta$
Cylindrical to spherical	$R = \sqrt[4]{r^2 + z^2}$ $\theta = \tan^{-1}(r/z)$ $\phi = \phi$	$\hat{\mathbf{R}} = \hat{\mathbf{r}} \sin \theta + \hat{\mathbf{z}} \cos \theta$ $\hat{\mathbf{\theta}} = \hat{\mathbf{r}} \cos \theta - \hat{\mathbf{z}} \sin \theta$ $\hat{\mathbf{\phi}} = \hat{\mathbf{\phi}}$	$A_R = A_r \sin \theta + A_z \cos \theta$ $A_\theta = A_r \cos \theta - A_z \sin \theta$ $A_\phi = A_\phi$
Spherical to cylindrical	$r = R \sin \theta$ $\phi = \phi$ $z = R \cos \theta$	$\hat{\mathbf{r}} = \hat{\mathbf{R}} \sin \theta + \hat{\mathbf{\theta}} \cos \theta$ $\hat{\mathbf{\phi}} = \hat{\mathbf{\phi}}$ $\hat{\mathbf{z}} = \hat{\mathbf{R}} \cos \theta - \hat{\mathbf{\theta}} \sin \theta$	$A_r = A_R \sin \theta + A_\theta \cos \theta$ $A_\phi = A_\phi$ $A_Z = A_R \cos \theta - A_\theta \sin \theta$

- 3) Cartesian to Cylindrical Transformations: Given point $P_1 = (3, -4, 3)$ and vector $\mathbf{A} = \hat{\mathbf{x}} \, 2 \hat{\mathbf{y}} \, 3 + \hat{\mathbf{z}} \, 4$, defined in Cartesian coordinates, express P_1 and \mathbf{A} in cylindrical coordinates and evaluate \mathbf{A} at P_1 .
- **4) Gradient of scalar function:** Find the gradient of the following scalar function and then evaluate it at the given point.

$$V_1 = 24x^2 - 3y + z$$

at (1, 2, 3) in Cartesian coordinates.

5) Calculating the Divergence: Determine the divergence of the vector field and then evaluate it at the indicated point:

$$\mathbf{P} = x^2 yz \; \mathbf{a}_{x} + xz \; \mathbf{a}_{z}$$

at point: (3, 2, 4)

6) Calculating the Curl: Determine the curl of the vector field and then evaluate it at the indicated point:

$$\mathbf{P} = x^2 yz \; \mathbf{a}_{x} + xz \; \mathbf{a}_{z}$$

at (5, 5, 1)