

B38DB: Digital Design and Programming

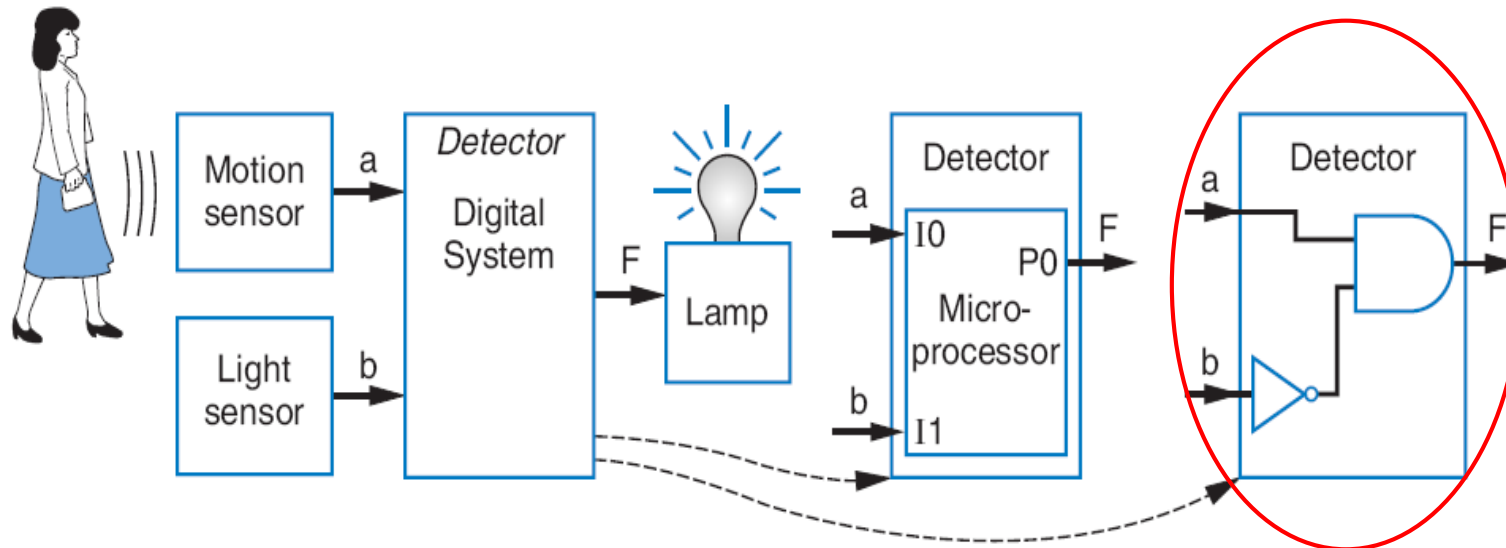
Combinational Logic Design – Logic Gates

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Combinational Circuit

A digital circuit whose
outputs depend solely on the present combination of the inputs

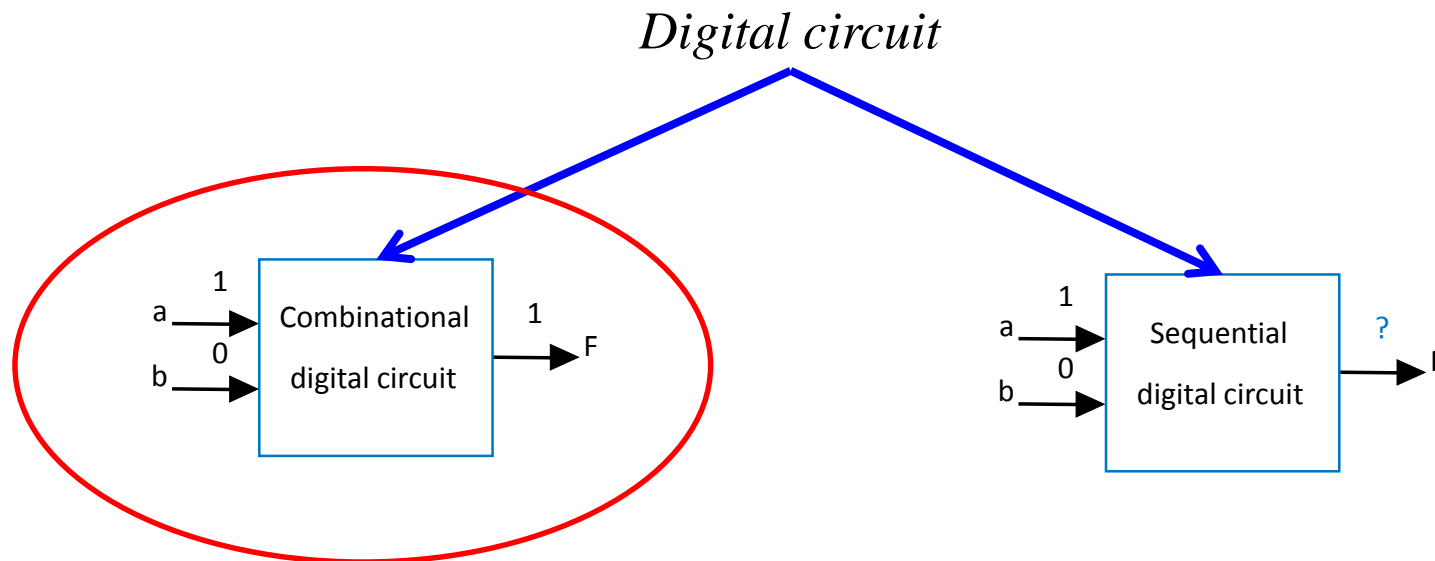


Combinational Circuit versus Sequential Circuit

Sequential circuit

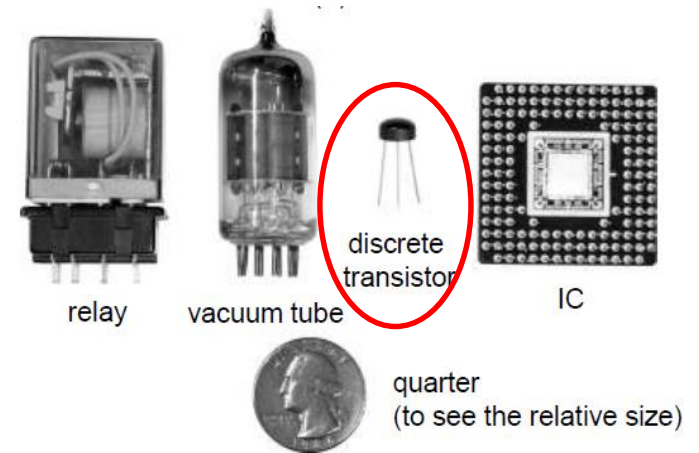
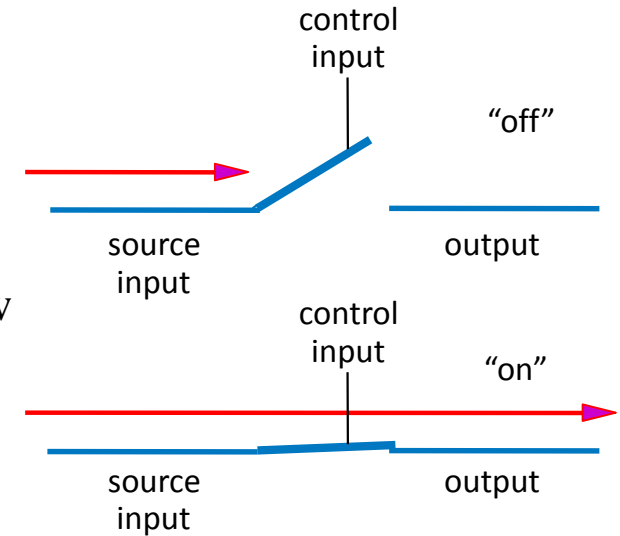
A digital circuit whose

outputs depend on the present and previous combination of the inputs



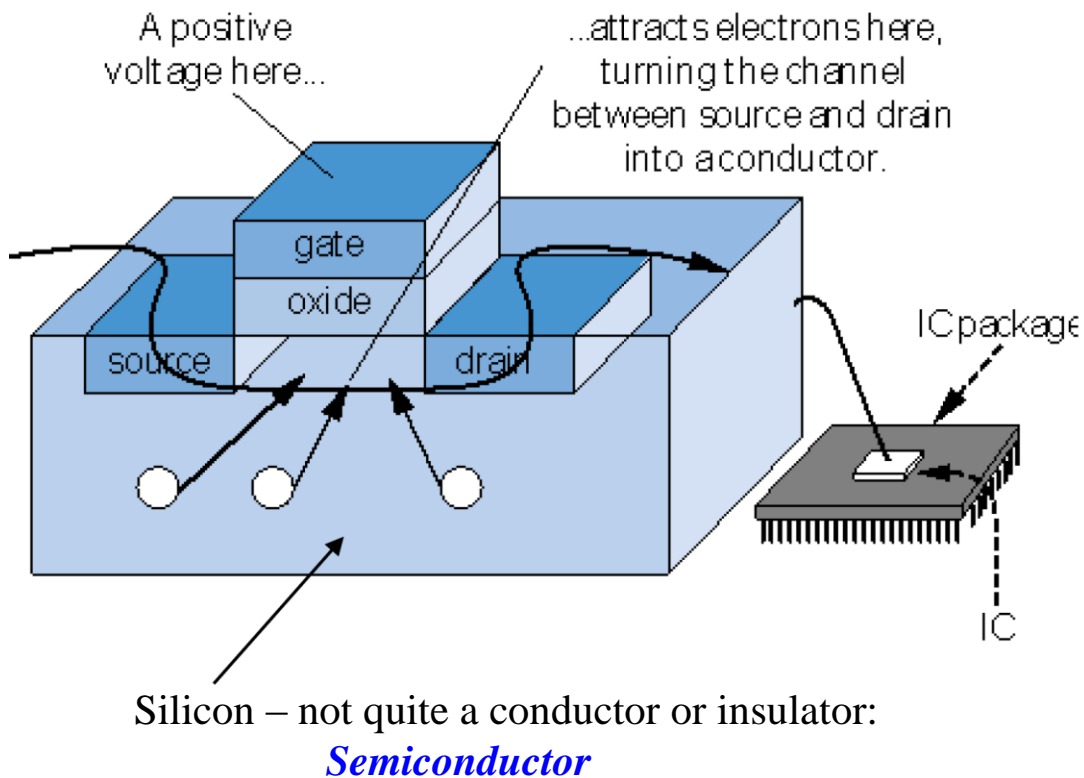
Switches

- A switch has three parts
 - Source input, and output
 - Current wants to flow from source input to output
 - Control input
 - Voltage that controls whether that current can flow
- The amazing shrinking switch
 - 1930s: Relays
 - 1940s: Vacuum tubes
 - 1950s: Discrete transistor
 - 1960s: Integrated circuits (ICs)
 - Initially just a few transistors on IC
 - Then tens, hundreds, thousands...

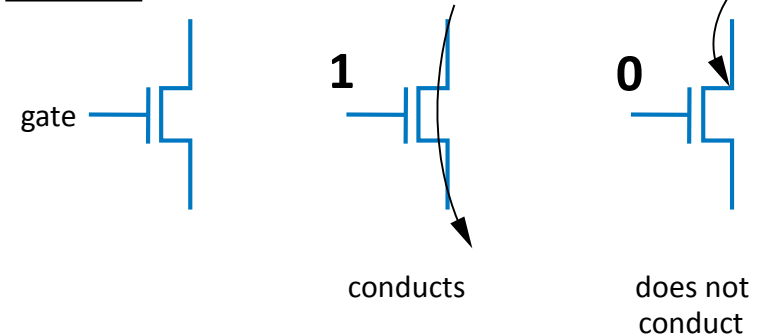


CMOS Transistor

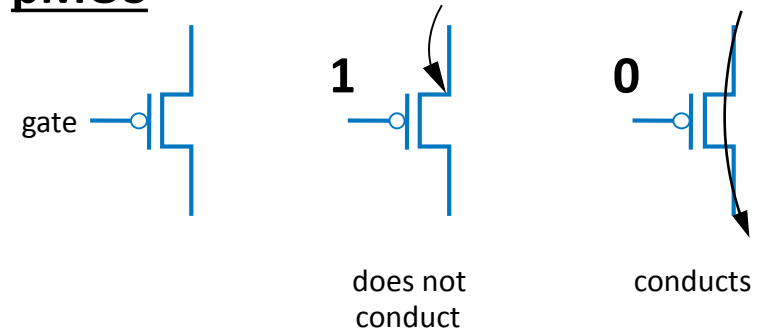
- CMOS transistor
 - Basic switch in modern ICs
- Two types of CMOS transistor
 - nMOS and pMOS



nMOS



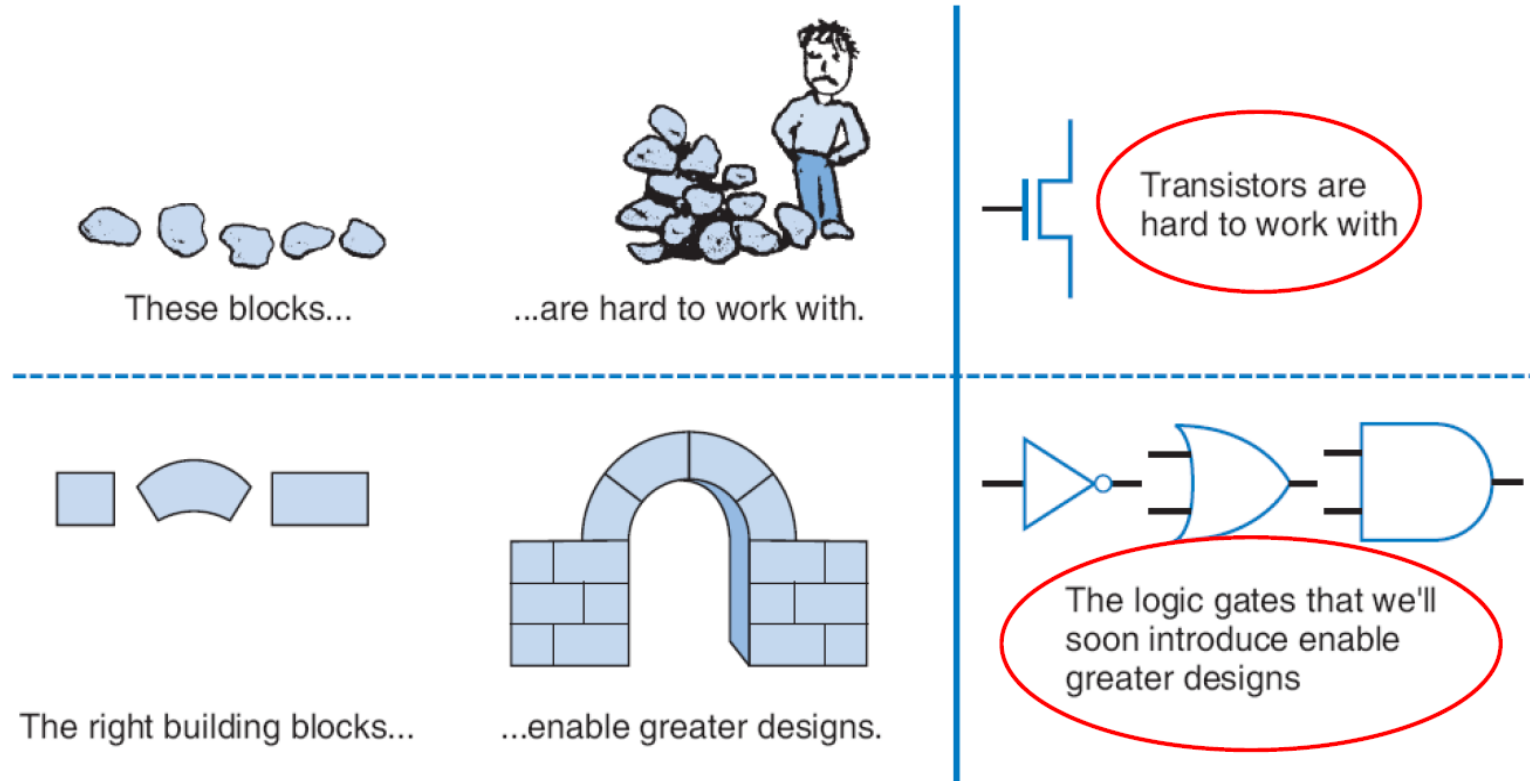
pMOS



Boolean Logic Gates

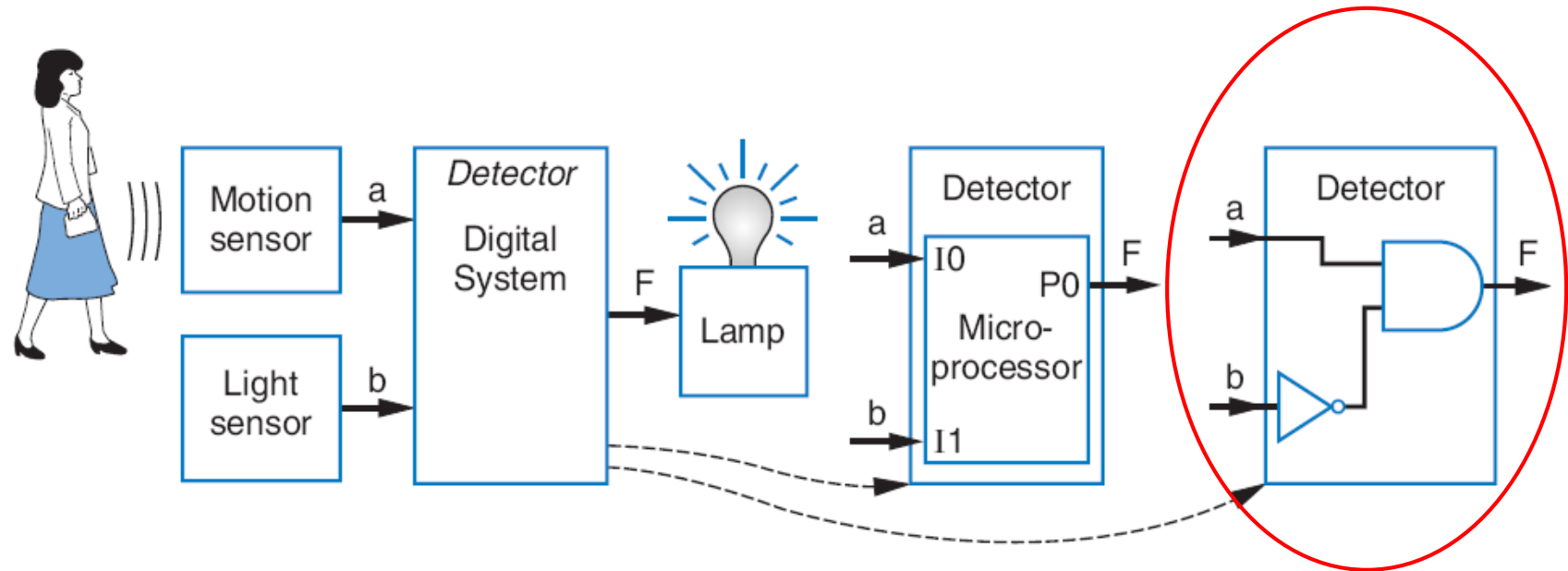
Building Blocks for Digital Circuits

(Switches are Hard to Work With)



“Logic gates” are better digital circuit building blocks than switches (transistors).

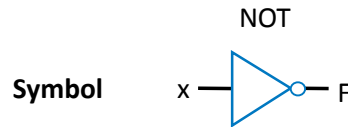
Building Circuits Using Gates



- Turn on the lamp ($F=1$)
if motion sensed ($a=1$) **AND** there is no light ($b=0$)
- $F = a \text{ AND } (\text{NOT } (b))$

Relating Boolean Algebra to Digital Design

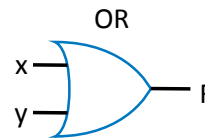
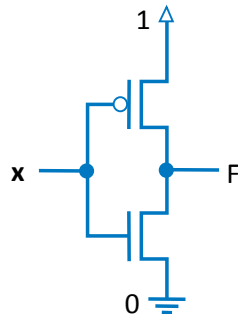
- Implement **Boolean operators** using transistors
 - Call those implementations *logic gates*.



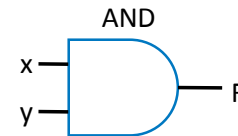
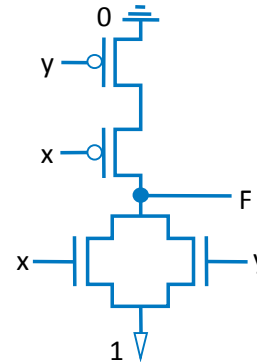
Truth table

x	F
0	1
1	0

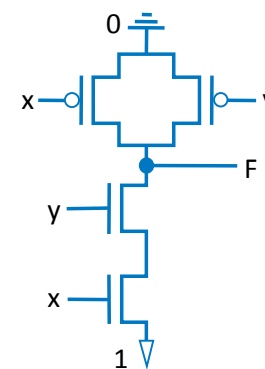
Transistor circuit



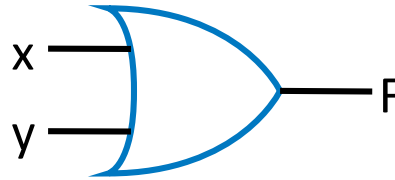
x	y	F
0	0	0
0	1	1
1	0	1
1	1	1



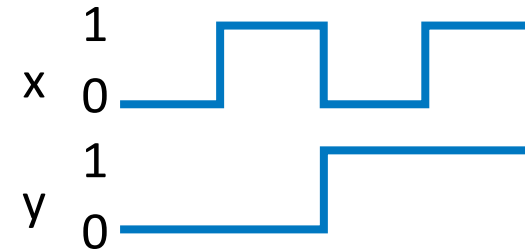
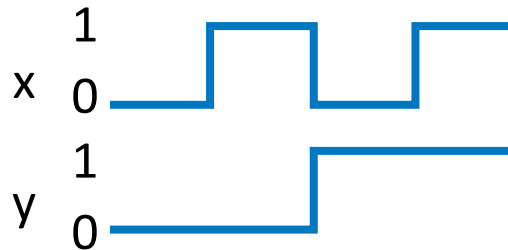
x	y	F
0	0	0
0	1	0
1	0	0
1	1	1



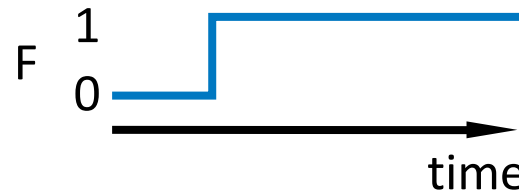
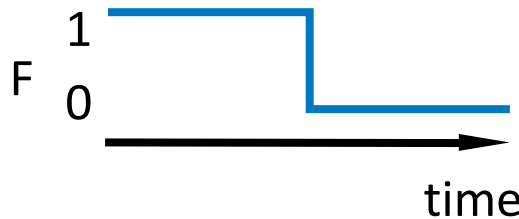
NOT/OR/AND Logic Gate Timing Diagrams



Input:

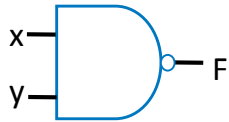


Output:



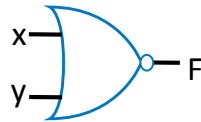
More Gates

NAND



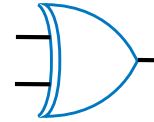
x	y	F
0	0	1
0	1	1
1	0	1
1	1	0

NOR



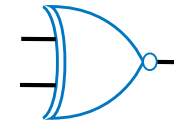
x	y	F
0	0	1
0	1	0
1	0	0
1	1	0

XOR (\oplus)



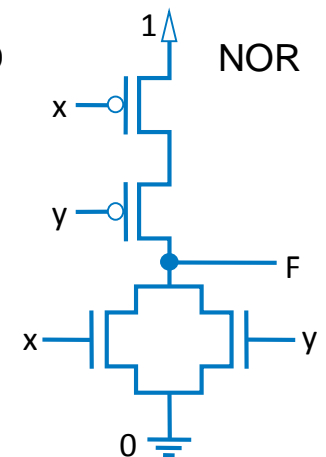
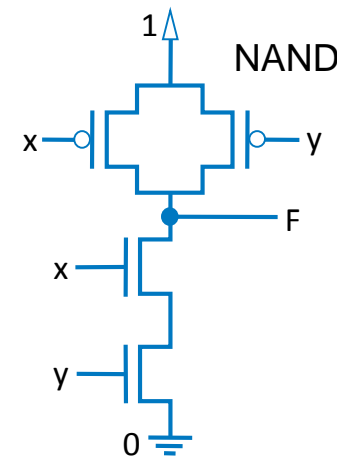
x	y	F
0	0	0
0	1	1
1	0	1
1	1	0

XNOR (\otimes)



x	y	F
0	0	1
0	1	0
1	0	0
1	1	1

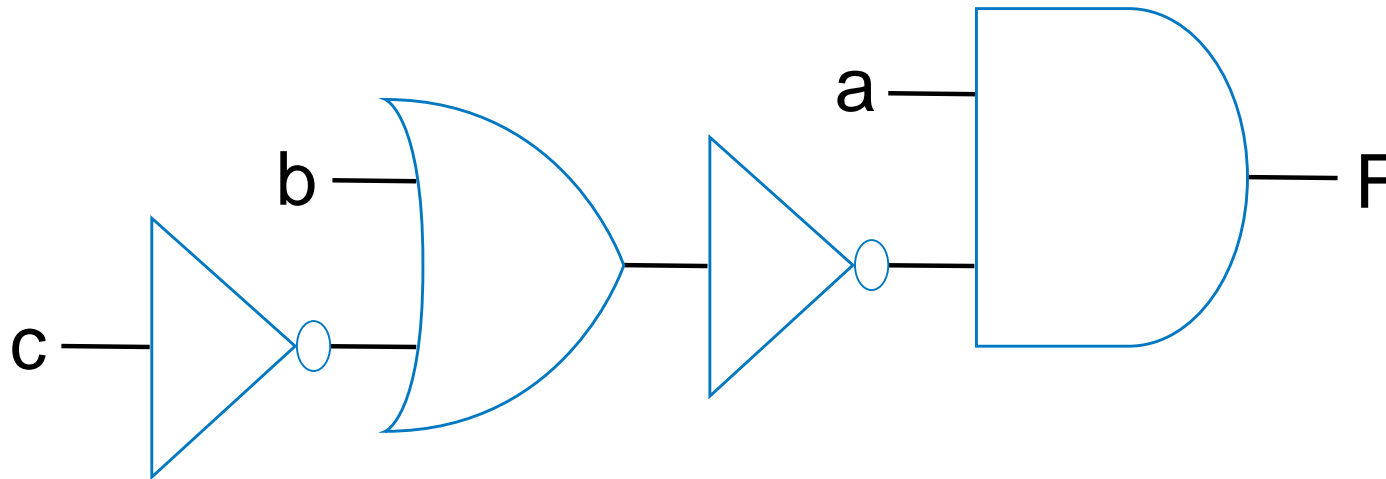
- NAND: Opposite of AND (“NOT AND”)
- NOR: Opposite of OR (“NOT OR”)
- XOR: Exactly 1 input is 1, for 2-input XOR.
(For more inputs – odd number of 1s)
- XNOR: Opposite of XOR (“NOT XOR”)



Example: Converting a Boolean Equation into a Circuit of Logic Gates

- Convert the following equation to logic gates:

$$F = a \text{ AND NOT}(b \text{ OR NOT}(c))$$



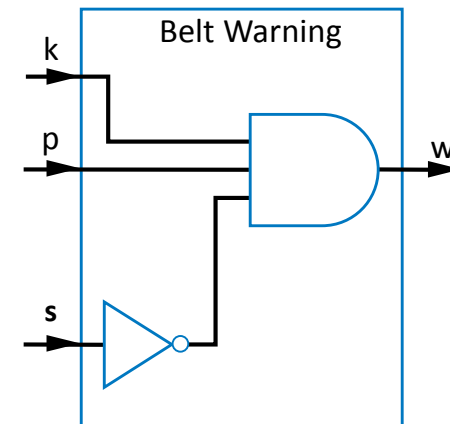
Example: Seat Belt Warning Light System

Converting to Boolean Equations

- Design circuit for warning light
- Sensors
 - $s=1$: seat belt fastened
 - $k=1$: key inserted
 - $p=1$: person in seat
- Capture Boolean equation
 - person in seat, and seat belt not fastened, and key inserted
- Convert equation to circuit
- Notice
 - Boolean algebra enables easy capture as equation and conversion to circuit

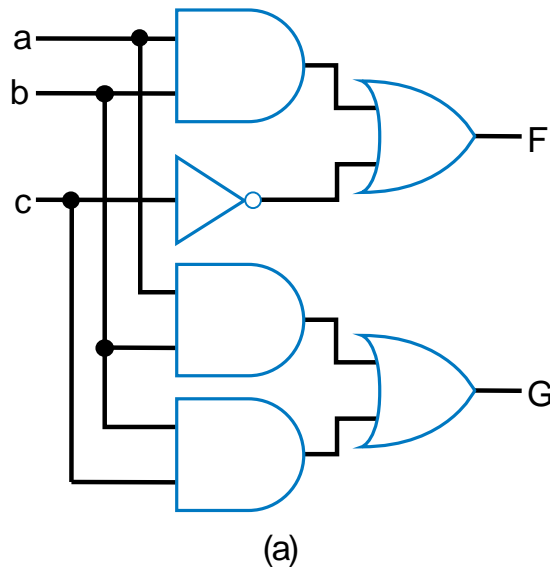


$$w = p \text{ AND } (\text{NOT } (s)) \text{ AND } k$$

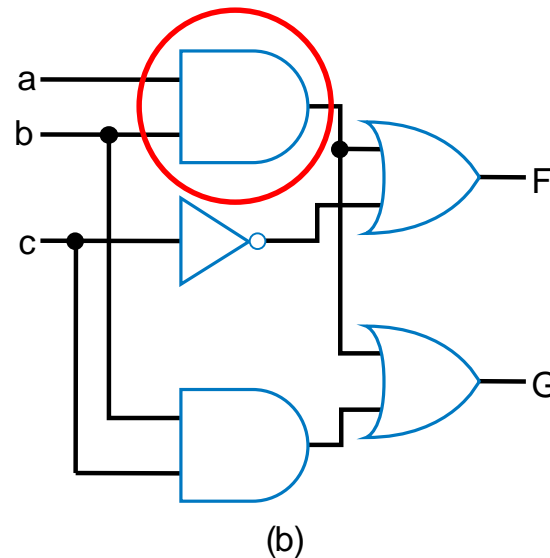


Multiple-Output Circuits

- Many circuits have more than one output
- They can have a separate circuit, or they can share gates
- Ex: $F = \underline{ab} + c'$, $G = \underline{ab} + bc$



Option 1: Separate circuits

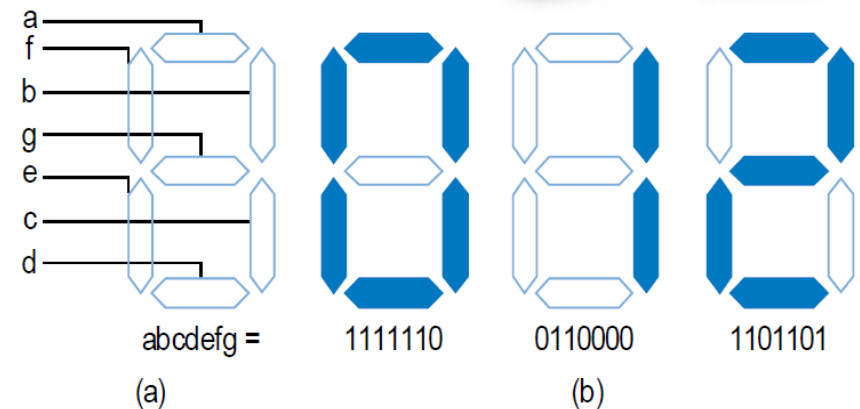
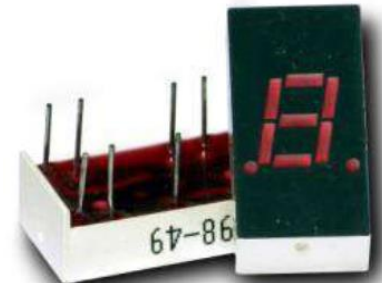


Option 2: Shared gates

Multiple-Output Example: BCD to 7-Segment Converter

TABLE 2-4 4-bit binary number to seven-segment display truth table

w	x	y	z	a	b	c	d	e	f	g
0	0	0	0	1	1	1	1	1	1	0
0	0	0	1	0	1	1	0	0	0	0
0	0	1	0	1	1	0	1	1	0	1
0	0	1	1	1	1	1	1	0	0	1
0	1	0	0	0	1	1	0	0	1	1
0	1	0	1	1	0	1	1	0	1	1
0	1	1	0	1	0	1	1	1	1	1
0	1	1	1	1	1	1	0	0	0	0
1	0	0	0	1	1	1	1	1	1	1
1	0	0	1	1	1	1	1	0	1	1
1	0	1	0	0	0	0	0	0	0	0
1	0	1	1	0	0	0	0	0	0	0
1	1	0	0	0	0	0	0	0	0	0
1	1	0	1	0	0	0	0	0	0	0
1	1	1	0	0	0	0	0	0	0	0
1	1	1	1	0	0	0	0	0	0	0



$$a = w'x'y'z' + w'x'yz' + w'x'yz + w'xy'z + w'xyz' + w'xyz + wx'y'z' + wx'y'z$$

$$b = w'x'y'z' + w'x'y'z + w'x'yz' + w'x'yz + w'xy'z' + w'xyz + wx'y'z' + wx'y'z$$