

Models and Algorithms for Matching and Assignment Problems

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3. Maximum matching applications



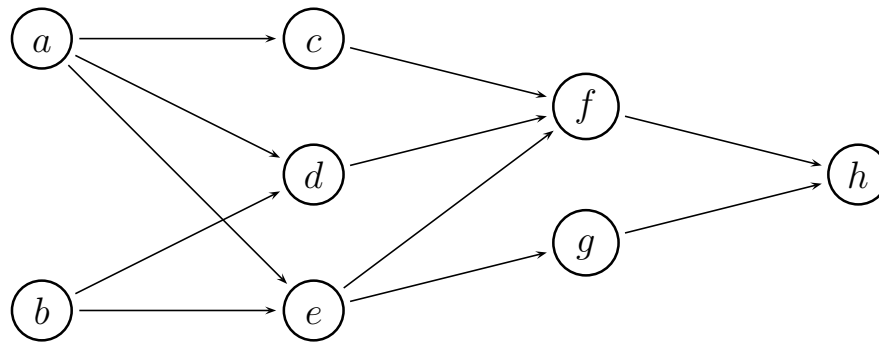
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Applications of maximum matching: 1. Vehicle scheduling problem

- In an **airline network** (or railway network, or bus network) a set of trips must be served.■
- What is the **minimum number of vehicles** (aircrafts in this case) needed to serve all trips?■
- **Graph theory model:**■
 - Network (oriented graph) $\mathcal{N} = (N, A)$ with *vertex set* N and *arc set* A ;■
 - usually, one has a daily or weekly schedule;■
 - every trip (e.g., Monday morning trip from X to Y) is modeled as a vertex in \mathcal{N} ;■
 - two vertices i and j are joined by an arc (i, j) if it is possible to serve trip j (e.g., from Y to Z) immediately after trip i (e.g., from X to Y) by the same vehicle:

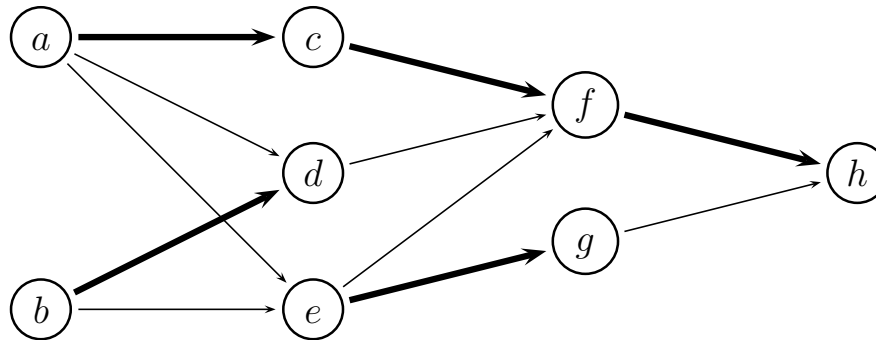


- The trips which are served by one vehicle form therefore a directed path in the graph.■
- **Solution:** find a minimum number of vertex-disjoint paths in \mathcal{N} which cover all vertices.



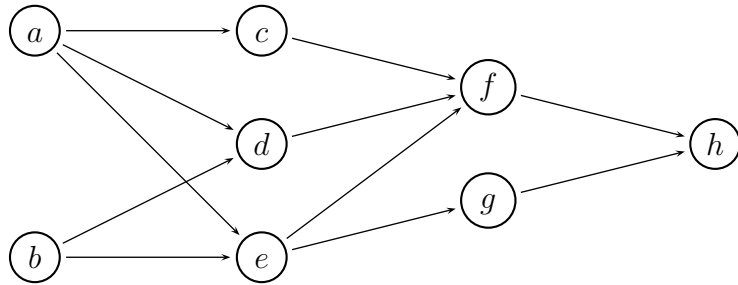
Vertices a, b, c, \dots = trips;

Arc $(i, j) \Leftrightarrow$ it is possible to serve trip j immediately after trip i by the same vehicle.

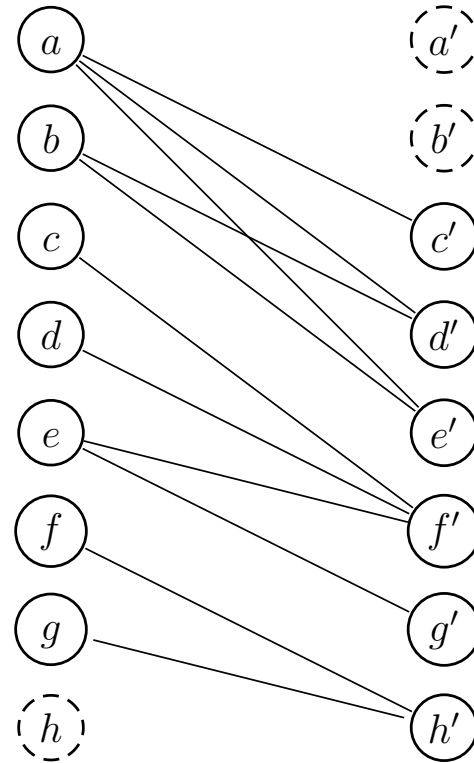


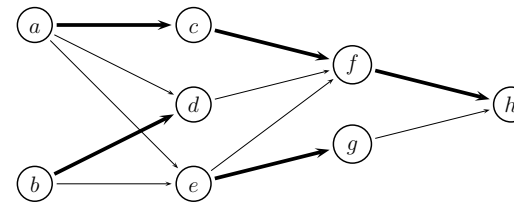
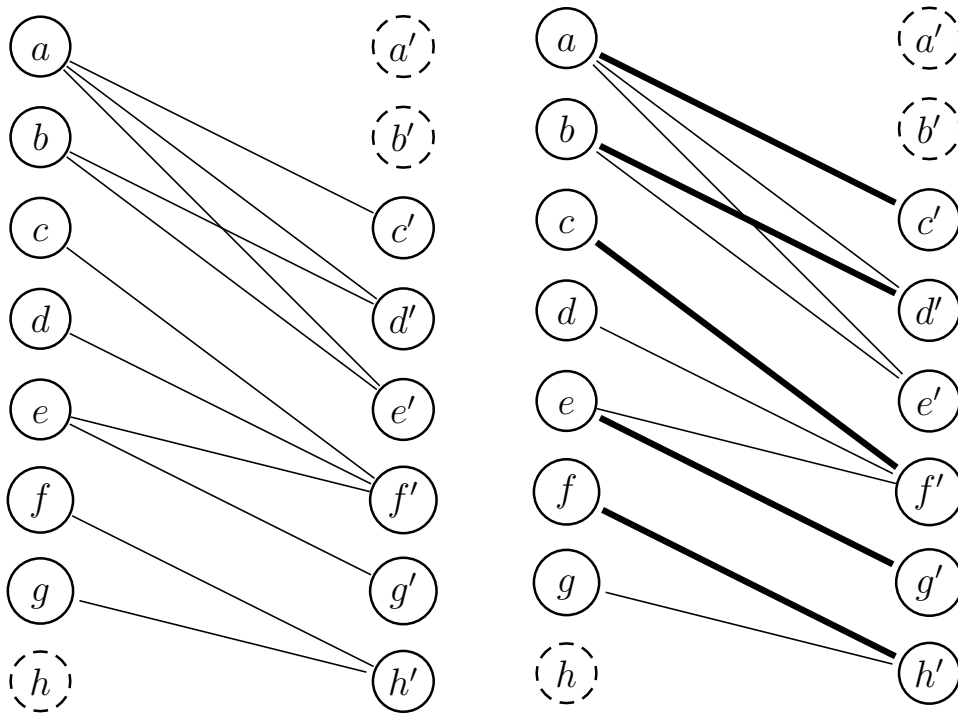
Minimum number of node disjoint paths (bold) which cover all nodes.

How to determine it?



- 1) Define a **bipartite graph** $G = (U, V; E)$ as:
 - $\forall i \in N$ in which some arc starts, \exists vertex $i \in U$;
 - $\forall j \in N$ in which some arc ends, \exists vertex $j \in V$;
 - every arc $(i, j) \in A$ leads to an edge $[i, j'] \in E$.
- 2) A **matching in G** leads to arcs in \mathcal{N} which form node disjoint paths, since the matched vertices correspond to nodes of \mathcal{N} whose indegree and outdegree is at most 1.





3) Every system of **node disjoint paths** in \mathcal{N} corresponds to a **matching** in G and vice versa.

4) \forall path from i to j in \mathcal{N} , \exists two vertices of G unmatched (i' and j) \Rightarrow

5) **Maximum cardinality matching** in $G \Leftrightarrow$
Minimum number of node disjoint paths in \mathcal{N} .

Applications of maximum matching: 2. Time slot assignment problem

- **Telecommunication systems using satellites:** the data, buffered in ground stations, are remitted to the satellite where they are sent back to earth; ■
- onboard the satellite n transponders connect the sending stations with the receiving stations. ■
- In **Time Division Multiple Access** technique these $n \times n$ connections change in very short time intervals of variable length λ ; ■
- the **switch mode** describes, for each $n \times n$ connection, which sending stations are momentarily connected with which receiving stations. ■
- We can model the switch mode by an $n \times n$ binary **permutation matrix** P with exactly one 1-entry in every row and column: ■

$$P = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$$

-
- $p_{ij} = 1 \iff$ the i -th earth station remits data to the j -th earth station: ■
 - 1 transmits to 3, 2 transmits to 1, 3 transmits to 2.
-

- An $n \times n$ **traffic matrix** T contains the information about the times needed to transfer the required data: ■

$$T = \begin{pmatrix} 0 & 4 & 7 \\ 2 & 0 & 0 \\ 2 & 5 & 0 \end{pmatrix}.$$

- t_{ij} = total time needed to transfer the data from station i to station j . ■
- After applying switch mode P_k for λ_k time units, T is changed to $T - \lambda_k P_k$: ■

$$P_k = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}, \quad \lambda_k = 2 \implies T = \begin{pmatrix} 0 & 4 & 5 \\ 0 & 0 & 0 \\ 2 & 3 & 0 \end{pmatrix}. \quad \blacksquare$$

- **Problem:** Given a traffic matrix T , determine switch modes P_k and times λ_k such that all data are remitted in minimum time: ■

$$\begin{array}{ll} \min & \sum_k \lambda_k \\ \text{s.t.} & \sum_k \lambda_k P_k \geq T \quad \text{elementwise} \\ & \lambda_k \geq 0 \end{array}$$

- **Observation:**

- Let $t^* = \max ((\max \text{ row sum}), (\max \text{ column sum}))$.■
- No two elements of the same row or column can be remitted at the same time, so■
- t^* is a lower bound for $\min \sum_k \lambda_k$.■
- We can add dummy elements to the matrix so that all row and column sums are equal to t^* .■
- if we can find a solution of value t^* , such solution will be optimal.■

- **Algorithm Equalize_sums:**■

```
for  $i := 1$  to  $n$  do  $R_i := \sum_{j=1}^n t_{ij}$ ;■
for  $j := 1$  to  $n$  do  $C_j := \sum_{i=1}^n t_{ij}$ ;■
 $t^* := \max ( \max_i R_i, \max_j C_j )$ ;■
for  $i := 1$  to  $n$  do  $a_i := t^* - R_i$ ;■
for  $j := 1$  to  $n$  do  $b_j := t^* - C_j$ ;■
for  $i := 1$  to  $n$  do■
    for  $j := 1$  to  $n$  do■
         $s_{ij} := \min(a_i, b_j)$ ;■
         $a_i := a_i - s_{ij}$ ;■
         $b_j := b_j - s_{ij}$ ■
    endfor
endfor
 $T := T + S$ ■
```

- **Example:** $T = \begin{pmatrix} 4 & 7 & 1 \\ 3 & 1 & 0 \\ 2 & 1 & 1 \end{pmatrix}$; ■
- maximum row and column sum: $t^* = 12$; ■
- $a = (0, 8, 8)$, $b = (3, 3, 10)$; ■
- $i = 1$, $S = \begin{pmatrix} 0 & 0 & 0 \\ - & - & - \\ - & - & - \end{pmatrix}$, $a = (0, 8, 8)$, $b = (3, 3, 10)$; ■
- $i = 2$, $S = \begin{pmatrix} 0 & 0 & 0 \\ 3 & 3 & 2 \\ - & - & - \end{pmatrix}$, $a = (0, 0, 8)$, $b = (0, 0, 8)$; ■
- $i = 3$, $S = \begin{pmatrix} 0 & 0 & 0 \\ 3 & 3 & 2 \\ 0 & 0 & 8 \end{pmatrix}$, $a = (0, 0, 0)$, $b = (0, 0, 0)$; ■
- $T := T + S = \begin{pmatrix} 4 & 7 & 1 \\ 6 & 4 & 2 \\ 2 & 1 & 9 \end{pmatrix}$. ■

- Once matrix T has equal row and column sums, it is decomposed:■

- **Algorithm Decompose:**■

$k := 1$;■

while $T \neq 0$ **do**■

 construct a bipartite graph G with $|U| = |V| = n$ and an edge $[i, j]$ iff $t_{ij} > 0$;■

 find a perfect matching φ_k in G , corresponding to a switch mode P_k ;■

$\lambda_k := \min\{t_{i\varphi_k(i)} : i = 1, 2, \dots, n\}$;■

$T := T - \lambda_k P_k$;■

$k := k + 1$

endwhile■

- At every iteration we have a matrix T with constant row and column sums.■
- Hence there exists a perfect matching, that can be found by a maximum matching algorithm.■

- **Example (resumed):** $T = \begin{pmatrix} 4 & 7 & 1 \\ 6 & 4 & 2 \\ 2 & 1 & 9 \end{pmatrix}$; ■
- $k = 1$: $\varphi_1 = (1, 2, 3)$, $P_1 = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$, $\lambda_1 = 4$, $T = \begin{pmatrix} 0 & 7 & 1 \\ 6 & 0 & 2 \\ 2 & 1 & 5 \end{pmatrix}$; ■
- $k = 2$: $\varphi_2 = (2, 3, 1)$, $P_2 = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{pmatrix}$, $\lambda_2 = 2$, $T = \begin{pmatrix} 0 & 5 & 1 \\ 6 & 0 & 0 \\ 0 & 1 & 5 \end{pmatrix}$; ■
- $k = 3$: $\varphi_3 = (2, 1, 3)$, $P_3 = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$, $\lambda_3 = 5$, $T = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$; ■
- $k = 4$: $\varphi_4 = (3, 1, 2)$, $P_4 = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$, $\lambda_4 = 1$, $T = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$. ■
- $T = \begin{pmatrix} 4 & 7 & 1 \\ 6 & 4 & 2 \\ 2 & 1 & 9 \end{pmatrix}$
 $= 4 \cdot \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} + 2 \cdot \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{pmatrix} + 5 \cdot \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} + 1 \cdot \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$. ■

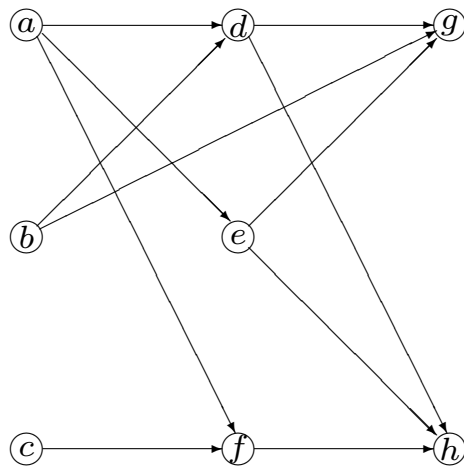
A problem in scheduling theory

- We are given m machines and n jobs (assume, by simplicity, that $m = n$);
- each job requires processing on every machine (in any order);
- each machine can process at most one job at a time;
- no job can be processed simultaneously on two machines;
- a non-negative integer **matrix** T gives the total amount of time, t_{ij} , **job j must be processed on machine i** ($i, j = 1, 2, \dots, n$);
- each processing can be interrupted at any time and resumed later.
- **Preemptive Open Shop Scheduling Problem:** find a feasible schedule such that the completion time of the latest job is as small as possible.
- **Question:** Are you able to solve this problem?
- **Answer: Yes**, this problem is equivalent to the **Time Division Multiple Access** problem.
- Algorithm **(Equalize + Decompose)** was invented by Inukai (*IEEE Trans. Comm.*, 1979).
- Algorithm **(Equalize + Decompose)** was invented by Gonzalez and S. Sahni (*J. ACM*, 1976).
- **Question:** Who invented algorithm **(Equalize + Decompose)**? The answer will come later.
- (Note: if no processing can be interrupted, the problem is strongly \mathcal{NP} -hard.)

Exercise 2

An airline company wants to plan 8 routes, denoted as $a, b \dots, h$, using the minimum number of aircrafts. An arc (x, y) in the graph below indicates that route y can be covered by the same aircraft that covers route x .

1. define the corresponding bipartite graph using the vertices provided on the right;
2. find a solution through the **Greedy algorithm**;
3. highlight the selected edges;
4. is this matching a maximal one? ____ why? _____
5. provide the corresponding plan on the bottom



a

b

c

d

e

f

g

h

a'

b'

c'

d'

e'

f'

g'

h'

Aircraft number **1** covers routes _____

Aircraft number **2** covers routes _____

Aircraft number **3** covers routes _____

Aircraft number **4** covers routes _____

Aircraft number **5** covers routes _____

Exercise 3

Consider the *TDMA* system defined by traffic matrix $T = \begin{pmatrix} 4 & 0 & 3 \\ 2 & 2 & 5 \\ 4 & 5 & 2 \end{pmatrix}$. Determine the *switch modes*, and the corresponding transmission times, to perform all transmissions in minimal time. In the decomposition algorithm, select the switch modes according to the following rule: Select the element of maximum value in the first row of current matrix T ; select the element of maximum value in the second row of current matrix T among those that are in a non-covered column; ...

Algorithm Equalize_sums:

$$t^* = \quad ; (a) = (\quad , \quad , \quad); (b) = (\quad , \quad , \quad);$$

$$i = 1: \quad (a) = (\quad , \quad , \quad); (b) = (\quad , \quad , \quad);$$

$$i = 2: \quad (a) = (\quad , \quad , \quad); (b) = (\quad , \quad , \quad);$$

$$i = 3: \quad (a) = (\quad , \quad , \quad); (b) = (\quad , \quad , \quad);$$

$$T = T + S = \begin{pmatrix} \quad & \quad & \quad \\ \quad & \quad & \quad \\ \quad & \quad & \quad \end{pmatrix} . \blacksquare$$

$$S = \begin{pmatrix} \quad & \quad & \quad \\ \quad & \quad & \quad \\ \quad & \quad & \quad \end{pmatrix} .$$

Algorithm Decompose:

$$k = 1: P_1 = \left(\begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline & & \\ \hline \end{array} \right); \lambda_1 = \quad ; T = \left(\begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline & & \\ \hline \end{array} \right).$$

$$k = 2: P_2 = \left(\begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline & & \\ \hline \end{array} \right); \lambda_2 = \quad ; T = \left(\begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline & & \\ \hline \end{array} \right).$$

$$k = 3: P_3 = \left(\begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline & & \\ \hline \end{array} \right); \lambda_3 = \quad ; T = \left(\begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline & & \\ \hline \end{array} \right).$$

$$k = 4: P_4 = \left(\begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline & & \\ \hline \end{array} \right); \lambda_4 = \quad ; T = \left(\begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline & & \\ \hline \end{array} \right). \blacksquare$$

4. Linear sum assignment problem



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Assignment Problem \equiv Weighted Matching Problem

- $G = (U, V; E)$ = bipartite graph with $|U| = |V| = n$, and c_{ij} = cost of edge $[i, j]$;
- determine a minimum cost perfect matching in G .

- Mathematical model

$$\begin{aligned} \min \quad & \sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij} \\ \text{s.t.} \quad & \sum_{j=1}^n x_{ij} = 1 \quad (i = 1, 2, \dots, n), \\ & \sum_{i=1}^n x_{ij} = 1 \quad (j = 1, 2, \dots, n), \\ & x_{ij} \in \{0, 1\} \quad (i, j = 1, 2, \dots, n). \end{aligned}$$

with $x_{ij} = 1$ iff vertex $i \in U$ is matched to vertex $j \in V$, **or, equivalently,**

with $x_{ij} = 1$ iff row i of $[c_{ij}]$ is assigned to column j of $[c_{ij}]$.

Applications of the Assignment Problem

- **Subproblem in many important combinatorial optimization problems:**
 - quadratic assignment problem;■
 - traveling salesman problem;■
 - vehicle routing problems.■
- **Personnel assignment.** (classical)■
- **Railway systems:** assigning engines to trains due to traffic constraints.■
- **Military operations:** assign interceptors to attacking missiles.■
- **Scheduling:** optimal assignment of jobs to machines.■
- **Depletion of inventory** of items having a known age a , and a value $f(a)$.
- ...



Assignment Problem (AP)

- Mathematical model

$$\min \sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij} \quad (1)$$

$$\text{s.t.} \quad \sum_{j=1}^n x_{ij} = 1 \quad (i = 1, 2, \dots, n), \quad (2)$$

$$\sum_{i=1}^n x_{ij} = 1 \quad (j = 1, 2, \dots, n), \quad (3)$$

$$x_{ij} \in \{0, 1\} \quad (i, j = 1, 2, \dots, n). \quad (4)$$

with $x_{ij} = 1$ iff row i is assigned to column j .

Let us define a vector x' obtained by concatenating the rows of the x matrix and a vector c' obtained by concatenating the rows of the cost matrix.

The assignment constraints (2) and (3) define a $2n \times n^2$ matrix:

Constraint matrix:

$$x' = (x_{11} \quad \cdots \quad x_{1n} \quad x_{21} \quad \cdots \quad x_{2n} \quad \cdots \quad x_{n1} \quad \cdots \quad x_{nn})$$

$$c' = (c_{11} \quad \cdots \quad c_{1n} \quad c_{21} \quad \cdots \quad c_{2n} \quad \cdots \quad c_{n1} \quad \cdots \quad c_{nn})$$

$$\begin{matrix} 1 \\ \vdots \\ n \\ n+1 \\ \vdots \\ 2n \end{matrix} \left(\begin{array}{cccc|cccc|cccc|cccc} 1 & 1 & \cdots & 1 & & & & & & & & & & & & \\ & & & & 1 & 1 & \cdots & 1 & & & & & & & & \\ & & & & & & & & \cdots & & & & & & & \\ & & & & & & & & & & 1 & 1 & \cdots & 1 & & \\ \hline & 1 & & & 1 & & & & & & 1 & & & & & \\ & & 1 & & & 1 & & & & & & 1 & & & & \\ & & & \cdots & & & \cdots & & & & & & \cdots & & & \\ & & & & 1 & & & 1 & & & & & & & 1 & \end{array} \right) = \begin{matrix} 1 \\ 1 \\ \vdots \\ 1 \\ 1 \\ 1 \\ \vdots \\ 1 \end{matrix}$$

A

The AP is the Integer (binary) Linear Program (ILP):

$$\min \quad c'x$$

$$\text{s.t.} \quad Ax = \underline{1}$$

$$x \in \{0, 1\}$$

A general ILP is \mathcal{NP} -hard hence it cannot be solved in polynomial time (unless $\mathcal{P} = \mathcal{NP}$).

An LP (e.g., this ILP above with $x \in \{0, 1\}$ replaced by $x \geq 0$) can be solved in polynomial time.

Properties of the constraint matrix

$$\begin{array}{c}
 1 \\
 \vdots \\
 n \\
 n+1 \\
 \vdots \\
 2n
 \end{array}
 \left(
 \begin{array}{cccc|cccc|ccc|cccc}
 1 & 1 & \cdots & 1 & & & & & & & & & & & \\
 & & & & 1 & 1 & \cdots & 1 & & & & & & & \\
 & & & & & & & & \cdots & & & & & & \\
 & & & & & & & & & 1 & 1 & \cdots & 1 & & \\
 \hline
 1 & & & & 1 & & & & & & & & & & \\
 & 1 & & & & 1 & & & & & & & & & \\
 & & \cdots & & & & \cdots & & & & & & & & \\
 & & & 1 & & & & 1 & & & & & & & \\
 \hline
 & & & & & & & & \cdots & & & & & & \\
 & & & & & & & & & & 1 & & & & \\
 & & & & & & & & & & & \cdots & & & \\
 & & & & & & & & & & & & 1 & &
 \end{array}
 \right) = \begin{array}{c} 1 \\ 1 \\ \vdots \\ 1 \\ 1 \\ 1 \\ \vdots \\ 1 \end{array}$$

- Remind the vertex-edge incidence matrix of a graph:

- one row per vertex;

- one column per edge;

- $M_{ij} = \begin{cases} 1 & \text{if edge } j \text{ is incident to vertex } i \\ 0 & \text{otherwise} \end{cases}$

1. The constraint matrix is the vertex-edge incidence matrix of the bipartite graph $G = (U, V; E)$ whose minimum cost perfect matching solves the AP.

Properties of the constraint matrix (cont'd)

$$\begin{array}{c}
 1 \\
 n \\
 n+1 \\
 2n
 \end{array}
 \left(
 \begin{array}{ccc|ccc|ccc|ccc}
 1 & 1 & \dots & 1 & 1 & 1 & \dots & 1 & & & & & \\
 & & & & & & & & \dots & & & & \\
 & & & & & & & & & 1 & 1 & \dots & 1 \\
 \hline
 & 1 & & & 1 & & & & & 1 & & & \\
 & & 1 & & & 1 & & & & & 1 & & \\
 & & & \dots & & & \dots & & & & & \dots & \\
 & & & & 1 & & & 1 & & & & & 1
 \end{array}
 \right) = \begin{array}{c} 1 \\ 1 \\ \dots \\ 1 \\ 1 \\ 1 \\ \dots \\ 1 \end{array}$$

- **Definition:** An $m \times n$ integer matrix A is **totally unimodular (TUM)** iff each square submatrix B satisfies $\det(B) \in \{0, +1, -1\}$. ■
- **Theorem:** If an ILP $\{\min c'x : Ax = b, x \geq 0, x \text{ integer}\}$ has a TUM matrix A ■ then its LP relaxation $\{\min c'x : Ax = b, x \geq 0\}$ has integer (hence optimal) solutions \forall integer b . ■
- **Theorem:** An integer matrix A with $a_{ij} \in \{0, +1, -1\} \forall i, j$ is TUM if
 - (1) no column has more than two nonzero elements, and ■
 - (2) the rows can be partitioned in two sets I_1, I_2 such that
 - if a column has two elements of the same sign, their rows are in different sets;
 - if a column has two elements of different sign, their rows are in the same set.

2. **The constraint matrix is TUM** (Proof: $I_1 = \{1, \dots, n\}, I_2 = \{n+1, \dots, 2n\}$) ■
 \Rightarrow **The continuous relaxation of its ILP model provides the optimal solution.** ■

Duality

Recall the **Duality theory of Linear Programming** (discovered in the Fifties):

(Primal) $\min c'x$

$$Ax = b$$

$$x \geq 0$$

$$\min \begin{matrix} \boxed{c'} \\ \boxed{A} \end{matrix} \begin{matrix} \boxed{x} \\ \boxed{x} \end{matrix} = \begin{matrix} \boxed{b} \\ \boxed{b} \end{matrix}$$

$x \geq 0$

(Dual) $\max \pi' b$

$$\pi' A \leq c'$$

$$\begin{matrix} \max \end{matrix} \begin{matrix} \boxed{b} \\ \boxed{\pi'} \end{matrix} \begin{matrix} \boxed{A} \end{matrix} \leq \begin{matrix} \boxed{c'} \end{matrix}$$

Primal

- **# variables** n
- **objective function** coefficients c'
- **# constraints** m
- **constraints** coefficients a'_i (i th row)
- **right hand side** b

Dual

- m ($m < n$)
- coefficients b'
- n ($n > m$)
- coefficients A_j (j th column)
- c

Duality (cont'd)

(Primal) $\min c'x$

$$Ax = b$$

$$x \geq 0$$

(Dual) $\max \pi'b$

$$\pi'A \leq c'$$

Note: This primal LP is in **standard form** (only equality constraints). In general, it can also have inequalities (similar dual, with $\pi_i \geq 0$ constraints for the corresponding dual variables). ■

Duality theorem: If a (primal) Linear Program has a finite optimal solution, then ■

1. its dual has a finite optimal solution;
2. the two optimal solutions have the same value. ■

Complementary slackness: Given a general (primal) linear program (with equality and inequality constraints), two solutions, x and π , respectively **feasible** for the primal and its dual, are optimal **if and only if** ■

$$u_i = \pi_i(a'_i x - b_i) = 0 \text{ for } i = 1, \dots, m \quad \text{AND} \quad \blacksquare$$

$$v_j = (c_j - \pi'A_j)x_j = 0 \text{ for } j = 1, \dots, n. \quad \blacksquare$$

Observation: If the primal is in **standard form** (like for the AP) ■

any feasible primal solution x satisfies the first group of slackness constraints. ■

Duality of the Assignment problem

- Distinct dual variables u_i and v_j for the two sets of assignment constraints (2) and (3). ■
- **Dual problem:**

$$\max \quad \sum_{i=1}^n u_i + \sum_{j=1}^n v_j \quad (5)$$

$$\text{s.t.} \quad u_i + v_j \leq c_{ij} \quad (i, j = 1, 2, \dots, n). \quad (6)$$

- **Complementary slackness:** Two feasible solutions $x, (u, v)$ are optimal if and only if

$$x_{ij}(c_{ij} - u_i - v_j) = 0 \quad (i, j = 1, 2, \dots, n). \quad (7)$$

- **Duality:** if (7) holds then

$$\max \sum_{i=1}^n u_i + \sum_{j=1}^n v_j = \min \sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij} \quad (8)$$

- The Duality theory of linear programming was formulated by **John von Neumann in 1947** ■
- **but anticipated in 1931 by Jenő Egerváry.** ■

Who was Jenő Egervály?



Jenő Egervály was born in Debrecen (Hungary) in 1891. He had a wide scientific production, ranging from analysis and function theory to theoretical physics and geometry. ■

In the Fifties he was head of the Dept. of Mathematics of the Polytechnic University of Budapest. ■

In 1956 the Hungarian Revolution was suppressed by the invasion of the Soviet Army, which re-established Communist authority. ■ In the subsequent repression period, he was forced to retire. ■

In 1958, fearing to be imprisoned for specious accusations, Egervály committed suicide. ■

Egerváry's Theorem

- **Covering system** = set of *lines* (rows and columns) that contain the i th row of C with multiplicity λ_i and the j th column with multiplicity μ_j , and satisfy

$$\lambda_i + \mu_j \geq c_{ij} \quad (i, j = 1, \dots, n). \quad (9)$$

- A covering system of minimum value

$$\sum_{k=1}^n (\lambda_k + \mu_k) \quad (10)$$

is called a *minimal covering system*.

- **Minimizing (10) subject to (9) is the dual problem of a maximization AP!!!.**
- **Egerváry's Theorem (1931):**

If (c_{ij}) is an $n \times n$ matrix of non-negative integers then, subject to condition (9), we have

$$\min \sum_{k=1}^n (\lambda_k + \mu_k) = \max_{\varphi} \sum_{i=1}^n c_{i\varphi(i)}. \quad (11)$$

- In other words, **the primal and the dual problem have the same solution value !!!.**

Initialization

- The AP has been solved with a variety of approaches: primal, dual, primal-dual and others.
- Most algorithms for the AP have a **preprocessing phase** to determine
 - (i) a feasible dual solution, and
 - (ii) a partial primal solution (where less than n rows are assigned)satisfying the complementary slackness conditions.
- **Notation** (in addition to $X = \{x_{ij}\}$)

$$row(j) = \begin{cases} i & \text{if column } j \text{ is assigned to row } i, \\ 0 & \text{if column } j \text{ is not assigned} \end{cases} \quad (j = 1, 2, \dots, n).$$

$$\varphi(i) = \begin{cases} j & \text{if row } i \text{ is assigned to column } j, \\ 0 & \text{if row } i \text{ is not assigned} \end{cases} \quad (i = 1, 2, \dots, n).$$

Initialization algorithm

Procedure Basic_preprocessing

comment: remind, compl. slackness $x_{ij}(c_{ij} - u_i - v_j) = 0$, dual constraints $u_i + v_j \leq c_{ij}$;

for $i := 1$ **to** n **do** $u_i := \min\{c_{ij} : j = 1, 2, \dots, n\}$;

for $j := 1$ **to** n **do** $v_j := \min\{c_{ij} - u_i : i = 1, 2, \dots, n\}$;

comment: find a partial feasible solution;

for $i := 1$ **to** n **do for** $j := 1$ **to** n **do** $x_{ij} := 0$;

for $j := 1$ **to** n **do** $row(j) := 0$;

for $i := 1$ **to** n **do**

for $j := 1$ **to** n **do**

if ($row(j) = 0$ **and** $c_{ij} - u_i - v_j = 0$) **then** $x_{ij} := 1$, $row(j) := i$ **and break**

endfor

endfor

- The u_i and v_j values satisfy the dual constraints $c_{ij} - u_i - v_j \geq 0 \forall i, j$;
- the x_{ij} values satisfy
 - (i) the complementary slackness conditions $x_{ij}(c_{ij} - u_i - v_j) = 0 \forall i, j$;
 - (ii) the primal constraints $\sum_{j=1}^n x_{ij} = 1 \forall i$, $\sum_{i=1}^n x_{ij} = 1 \forall j$ **with ' \leq ' instead of '=';**
- the solution is **dual feasible** and **primal infeasible**.

Example

$$\begin{array}{ccc}
 \begin{pmatrix} 7 & 9 & 8 & 9 \\ 2 & 8 & 5 & 7 \\ 1 & 6 & 6 & 9 \\ 3 & 6 & 2 & 2 \end{pmatrix} & \blacksquare & \begin{matrix} 7 \\ 2 \\ 1 \\ 2 \end{matrix} \begin{pmatrix} 7 & 9 & 8 & 9 \\ 2 & 8 & 5 & 7 \\ 1 & 6 & 6 & 9 \\ 3 & 6 & 2 & 2 \end{pmatrix} & \blacksquare & \begin{matrix} & 0 & 2 & 0 & 0 \\ 7 & \begin{pmatrix} 7 & 9 & 8 & 9 \\ 2 & 2 & 8 & 5 & 7 \\ 1 & 1 & 6 & 6 & 9 \\ 2 & 3 & 6 & 2 & 2 \end{pmatrix} \end{matrix} \\
 C & & C & & C
 \end{array}$$

- $\bar{C} = (\bar{c}_{ij}) = (c_{ij} - u_i - v_j);$

- $$\begin{pmatrix} \underline{0} & 0 & 1 & 2 \\ 0 & 4 & 3 & 5 \\ 0 & 3 & 5 & 8 \\ 1 & 2 & \underline{0} & 0 \end{pmatrix} \quad \begin{pmatrix} \underline{1} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & \underline{1} & 0 \end{pmatrix} \quad \text{initial solution (only 0 reduced costs } c_{ij})$$

$$\begin{matrix} \bar{C} & X \end{matrix} \blacksquare$$

- $row = (1, 0, 4, 0) (\Leftrightarrow \varphi = (1, 0, 0, 3)); \blacksquare$

- It can be shown that the \bar{c}_{ij} values are the **reduced costs** of the associated LP. \blacksquare

Observation: C and \overline{C} are equivalent

- Consider any feasible primal solution $X = (x_{ij})$:

$$\begin{aligned} & \sum_{i=1}^n \sum_{j=1}^n (c_{ij} - u_i - v_j) x_{ij} \\ &= \sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij} - \sum_{i=1}^n u_i \sum_{j=1}^n x_{ij} - \sum_{j=1}^n v_j \sum_{i=1}^n x_{ij} \\ &= \sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij} - \sum_{i=1}^n u_i - \sum_{j=1}^n v_j \end{aligned}$$

- The objective function values induced by C and \overline{C} differ by the same constant

$$\sum_{i=1}^n u_i + \sum_{j=1}^n v_j.$$

We now have all the elements for understanding the **Hungarian Algorithm**, invented in 1953 by **Harold W. Kuhn**.