



## Kernel Mode Components

Numerous services exist within the kernel-mode operating system service section. There are two main features to kernel mode: Executive area and the Windows/Graphics area.

Kernel mode components within Windows include the following:

- Windows *Executive*
  - Contains base OS services
    - Memory Management
    - Process/Thread Management
    - Security
    - I/O
    - Networking
    - Inter-process Communication
- Windows *Kernel*
  - Contains low-level OS functions
    - Thread scheduling
    - Interrupt
    - Exception dispatching
    - Multiprocessor synchronization
  - Provides a set of sequences and basic objects which *executive* uses to implement higher-level constructs
- Windows *Device Drivers*
  - Contain hardware drivers
    - Translate user I/O function calls to special hardware device I/O requests
    - Includes file system and network drivers
- *Hardware Abstraction Layer (HAL)*
  - Isolates the kernel, device drivers and remaining items within the *executive* from hardware differences
    - Example – Code would not need to account for a Realtek audio chipset on an Asus motherboard.

In addition to:

- Windows *USER*
  - The graphical frontend of Windows (GUI)
  - Entails windows, user interface controls, drawing, message passing, input processing
    - Implementation: user32.dll