



## Introductory Notes on Metasploit

Below is general information about Metasploit that may be helpful to you:

- Metasploit is one of many tools that can be used for tunneling and other pen testing capabilities.
- Metasploit is written in a common language, Ruby.
- Metasploit comes built-in with many different types of exploits.
- Metasploit also includes a database capability; the database can also accept external input from various devices so information gathered can be read and used by Metasploit.

## Metasploit Architecture

Metasploit is organized by directories. The main directories are defined below.

<b>LIBRARIES</b>	The libraries are Rex, MSF Core, and MSF Base. Rex is the custom ruby library that handles most of the low level tasks such as socket and protocol manipulation and text transformations. The MSF Core library is the basic API which handles the interactions between the various modules. The MSF Base library provides implementation of some default sessions, and is also a wrapper for some framework core functions that make the various tasks easier to manage.
<b>INTERFACES</b>	The interfaces are how the user interacts with the framework. There are several that can be used. In this course, we will focus our use on the CLI (command line interface) and Console.
<b>TOOLS</b>	This directory contains various Metasploit tools.
<b>PLUGINS</b>	The plugins directory contains programs or scripts that can be loaded at run-time. Some of these plugins are useful to interface with other programs such as Nessus, Nexpose, or an external database.
<b>DATA</b>	The data directory is unofficially a catch-all directory for files or programs that don't seem to fit in the other categories and include 3rd party developed tools. According to Metasploit, this directory contains editable files.
<b>DOCUMENTATION</b>	The documentation directory contains documentation for the framework.
<b>SCRIPTS</b>	The scripts directory contains Metasploit and externally developed scripts for Meterpreter and PowerShell, among other capabilities.
<b>MODULES</b>	The modules directory contains the actual Metasploit modules.



## Metasploit Architecture: Modules

Below are types of modules:

<b>PAYLOADS</b>	These modules contain the backdoors for Metasploit. The three payload subdirectories are singles, stagers, and stages. Singles are stand-alone in that they consist of a single file. Singles are usually limited in functionality such as bind_tcp shell or adduser. The stagers and stages consist of multiple files, and the payloads provide more functionality such as Meterpreter. The payloads are sent or delivered in parts, where the stager is the smaller initial piece that gets sent to the target to open a communications channel to upload and install the stage.
<b>EXPLOITS</b>	This module contains the actual exploits for the framework.
<b>ENCODERS</b>	These modules prepare the payload for upload and execution on the target. They may remove specific bad characters that would be detected, modify the payload to avoid detection by an intrusion detection system (IDS) or antivirus, or convert the payload to a format or language that the target's architecture can understand.
<b>NOPS</b>	This module contains pads to be placed in the various exploits or payloads so the payload sizes are consistent, allowing the correct memory jump locations to be utilized.
<b>AUXILARY</b>	This directory contains non-payload exploits and other useful modules such as scanners, fuzzers, and enumeration scripts.
<b>POST</b>	A new module directory is the Post directory. This directory contains scripts that can be used post-exploitation. These include scripts to gather intel, escalate privileges, perform internal network reconnaissance, and manage compromised targets.

## Directories

Metasploit saves everything to /root/.msf4. There are several files and folders in .msf4 that you typically see.



Several files and folders that you typically see

```
/root/.msf4
root@1337h4x: ~/.msf4#
root@1337h4x: ~/.msf4# ls
history  local  logs  loot  metasploit-ex.txt  modules  plugins
root@1337h4x: ~/.msf4#
```

- History is the command history that you type
- Logs/framework.log is the error log
- Loot/ is everything that you acquire throughout the operation
- Modules/ are the modules that you personally create and will load when msfconsole is run
- Plugins/ are all plugins that you personally create

## Metasploit Console

Msfconsole (MSF) is the most popular interface for the Metasploit Framework.



To launch msfconsole, just run msfconsole in the command line.

```
root@1337h4x:~# msfconsole
```

Note: msfconsole has the capability of executing local commands, such as `ping` and `ifconfig`.

## Commands

Here are some of the core commands we can use on the meterpreter:

<b>help</b>	The help command can be used with any command by prepending help to the command.
<b>sessions</b>	The sessions command allows you to list, interact with, and kill spawned sessions.
<b>tab completion</b>	Pressing the tab key will display all options that are available. If there is only one option available, it will auto-complete your string.
<b>search</b>	Metasploit allows you to search through several directories using specific or general terms.
<b>info</b>	The info command can be used to find detailed information on that module or script.
<b>use</b>	When you decide which module to use, set it up by invoking the use command and the path to the module.
<b>show</b>	Most modules have options that need to be set before you run them. The show options command shows these options.
<b>set</b>	Enter the command set payload and the type of payload. The payload also has additional options that need to be set.
<b>exploit/run</b>	Issue the exploit command when you are ready to run the module.

## Meterpreter

Meterpreter, short for Meta-Interpreter, is an advanced payload that is included in the Metasploit Framework. It is a shell-style environment, containing core commands, as well as plugins. Extensions are loaded after exploitation, as needed. It lives only in computer memory and uses Transport Layer Security (TLS) encryption.

Meterpreter has quite a few built-in commands, listed below.

Core Commands	
<b>?</b>	help menu
<b>background</b>	moves the current session to the background
<b>bgkill</b>	kills a background meterpreter script
<b>bglist</b>	provides a list of all running background scripts
<b>bgrun</b>	runs a script as a background thread
<b>channel</b>	displays active channels
<b>close</b>	closes a channel
<b>help</b>	help menu
<b>interact</b>	interacts with a channel
<b>irb</b>	go into Ruby scripting mode
<b>migrate</b>	moves the active process to a designated PID
<b>quit</b>	terminates the meterpreter session
<b>read</b>	reads the data from a channel
<b>run</b>	executes the meterpreter script designated after it
<b>use</b>	loads a meterpreter extension
<b>write</b>	writes data to a channel



File System Commands	
<b>cat</b>	reads and output to stdout the contents of a file
<b>cd</b>	changes directory on the victim
<b>del</b>	deletes a file on the victim
<b>download</b>	downloads a file from the victim system to the attacker system
<b>edit</b>	edits a file with vim
<b>getlwd</b>	prints the local directory
<b>getwd</b>	prints working directory
<b>lcd</b>	changes local directory
<b>lpwd</b>	prints local directory
<b>ls</b>	lists files in current directory
<b>mkdir</b>	makes a directory on the victim system
<b>pwd</b>	prints working directory
<b>rm</b>	deletes a file
<b>rmdir</b>	removes directory on the victim system
<b>upload</b>	uploads a file from the attacker system to the victim

Networking Commands	
<b>ipconfig</b>	displays network interfaces with key information including IP address, etc.
<b>portfwd</b>	forwards a port on the victim system to a remote service
<b>route</b>	deletes a file on the victim view or modify the victim routing table

System Commands	
<b>clearav</b>	clears the event logs on the victim's computer
<b>drop_token</b>	drops a stolen token
<b>execute</b>	executes a command
<b>getpid</b>	gets the current process ID (PID)
<b>getprivs</b>	gets as many privileges as possible
<b>getuid</b>	gets the user that the server is running as
<b>kill</b>	terminates the process designated by the PID
<b>ps</b>	lists running processes
<b>reboot</b>	reboots the victim computer
<b>reg</b>	interacts with the victim's registry
<b>rev2self</b>	calls RevertToSelf() on the victim machine
<b>shell</b>	opens a command shell on the victim machine
<b>shutdown</b>	shuts down the victim's computer
<b>steal_token</b>	attempts to steal the token of a specified (PID) process
<b>sysinfo</b>	gets the details about the victim computer such as OS and name

User Interface Commands	
<b>enumdesktops</b>	lists all accessible desktops
<b>getdesktop</b>	gets the current meterpreter desktop
<b>idletime</b>	checks to see how long since the victim system has been idle
<b>keyscan_dump</b>	dumps the contents of the software keylogger





<b>keyscan_start</b>	starts the software keylogger when associated with a process such as Word or browser
<b>keyscan_stop</b>	stops the software keylogger
<b>screenshot</b>	grabs a screenshot of the meterpreter desktop
<b>set_desktop</b>	changes the meterpreter desktop
<b>uictl</b>	enables control of some of the user interface components

Privilege Commands	
<b>getsystem</b>	uses 15 built-in methods to gain sysadmin privileges

Password Dump Commands	
<b>hashdump</b>	grabs the hashes in the password (SAM) file

Timestamp Commands	
<b>timestomp</b>	manipulates the modify, access, and create attributes of a file

## Helpful Hints for Using Meterpreter

- Changing directories in Meterpreter is slightly different; you must use two slashes to change the directory. You also have the option to use a Linux-style forward slash to specify the file and directory paths.
- The two main locations where scripts are stored are `/usr/share/metasploit-framework/modules/post` and `/usr/share/metasploit-framework/scripts/meterpreter`.
- If you need to drop out of Meterpreter and use the system shell, enter the shell command. You will be spawned in the current path, under the current user.
- Commands are run in the context of the target, and executables must be on the target to run.
- `uploadexec` is a Metasploit script that allows you to upload a program, run it, and then have it automatically removed from the box.
- A few options we want to use when we upload our file are `-e`, `-r`, and `-v`.
  - `-e` - the file will upload and execute on the local path
  - `-r` - remove the file after execution
  - `-v` - brings back the output from stdout
- You should have a second shell for your connection, because you will have your shell lockup and crash from time to time.

## Recommended Internet Sites

- The Metasploit Directory:  
<http://web.archive.org/web/20160802171011/http://www.hak5.org/episodes/metasploit-minute/the-metasploit-directory-structure-metasploit-minute>



- Offensive Security Blog V2.0:  
<http://web.archive.org/web/20160802171145/http://www.r00tsec.com/2014/02/metasploit-directory-structure.html>
- Msfconsole (Metasploit Unleashed): <http://web.archive.org/web/20160802171230/https://www.offensive-security.com/metasploit-unleashed/Msfconsole/>
- Metasploit Framework Console Output Spooling (RAPID7Community):  
[http://web.archive.org/web/20160802171531/https://en.wikipedia.org/wiki/Unix\\_signal](http://web.archive.org/web/20160802171531/https://en.wikipedia.org/wiki/Unix_signal)
- Capture All Metasploit Input/Output (c0decstuff):  
<http://web.archive.org/web/20160802171631/http://c0decstuff.blogspot.com/2011/07/capture-all-metasploit-inputoutput.html>
- Metasploit 4.5.0-dev.15713 Cheat Sheet:  
<http://web.archive.org/web/20160802171734/https://www.cheatography.com/huntereight/cheat-sheets/metasploit-4-5-0-dev-15713/>
- Msfconsole Commands (Metasploit Unleashed):  
<http://web.archive.org/web/20160802171849/https://www.offensive-security.com/metasploit-unleashed/msfconsole-commands/>
- Metasploit/MeterpreterClient (Wikibooks):  
<http://web.archive.org/web/20160802171933/https://en.wikibooks.org/wiki/Metasploit/MeterpreterClient>

Please contact the Course Coordinators if you are unable to access any of the Recommended Internet Sites.