Function overloading

C++ compiler can distinguish functions with same name but different parameters

```
// overloading1.cpp
    #include <iostream>
3
    void output_type(int) { std::cout << "int" << std::endl; }</pre>
    void output_type(float) { std::cout << "float" << std::endl; }</pre>
5
    int main() {
        output_type(1); // int argument
        output_type(1.f); // float argument
        return 0;
10
    $ g++ -o overloading1 overloading1.cpp -std=c++11 -pedantic -Wall -Wextra
    $ ./overloading1
    int.
    float
```

Function overloading

But it **cannot** distinguish functions with same name & parameters but different return types

```
// overloading2.cpp
    #include <iostream>
    int
          get_one() { return 1; }
    float get_one() { return 1.0f; }
4
    int main() {
        int i = get_one();
        float f = get_one();
        std::cout << i << ' ' << f << std::endl:
       return 0;
10
11
    $ g++ -o overloading2 overloading2.cpp -std=c++11 -pedantic -Wall -Wextra
    overloading2.cpp:4:7: error: ambiguating new declaration of float get_one()
     float get_one() { return 1.0f; }
    overloading2.cpp:3:7: note: old declaration int get_one()
     int
           get_one() { return 1; }
```

Quiz!

What output is printed by the following code?

```
#include <iostream>
                                     A. 77, X
                                     B. 77, Y
char f(int c) {
                                     C. X,77
    if (c % 2 == 0) { return 'X'; } D. Y,77
                { return 'Y'; } E. The code does not compile
   else
int f(char c) {
   return (c - '0') * 11;
}
int main() {
    std::cout << f('7') << "." << f(7) << std::endl:
   return 0;
}
```

Quiz - answers

What output is printed by the following code?

```
// overloading3.cpp
    #include <iostream>
2
    char f(int c) {
        if (c % 2 == 0) { return 'X'; }
        else { return 'Y'; }
5
    }
7
    int f(char c) {
        return (c - '0') * 11:
10
    }
11
12
    int main() {
        std::cout << f('7') << "," << f(7) << std::endl;
13
       return 0;
14
    }
15
```

At line 13:	
Symbols (Scope)	Values
(f('7')(main))	77
(f(7)(main))	'Y'