
RSI-CB: A Large-Scale Remote Sensing Image Classification Benchmark via Crowdsource Data

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Abstract: Remote sensing image classification is a fundamental task in remote sensing image processing. In recent years, deep convolutional neural network (DCNN) has seen a breakthrough progress in natural image recognition because of three points: universal approximation ability via DCNN, large-scale database (such as ImageNet), and supercomputing ability powered by GPU. The remote sensing field is still lacking a large-scale benchmark compared to ImageNet and Place2. In this paper, we propose a remote sensing image classification benchmark (RSI-CB) based on massive, scalable, and diverse crowdsource data. Using crowdsource data, such as Open Street Map (OSM) data, ground objects in remote sensing images can be annotated effectively by points of interest, vector data from OSM, or other crowdsource data. The annotated images can be used in remote sensing image classification tasks. Based on this method, we construct a worldwide large-scale benchmark for remote sensing image classification. This benchmark has two sub-datasets with 256×256 and 128×128 sizes because different DCNNs require different image sizes. The former contains 6 categories with 35 subclasses of more than 24,000 images. The latter contains 6 categories with 45 subclasses of more than 36,000 images. The six categories are agricultural land, construction land and facilities, transportation and facilities, water and water conservancy facilities, woodland, and other lands, and each has several subclasses. This classification system of ground objects is defined according to the national standard of land-use classification in China and is inspired by the hierarchy mechanism of ImageNet. Finally, we conduct many experiments to compare RSI-CB¹ with the SAT-4, SAT-6, and UC-Merced datasets on handcrafted features, such as scale-invariant feature transform, color histogram, local binary patterns, and GIST, and classical DCNN models, such as AlexNet, VGGNet, GoogLeNet, and ResNet. In addition, we show that DCNN models trained by RSI-CB have good performance when transferred to another dataset, that is, UC-Merced, and good generalization ability. Experiments show that RSI-CB is more suitable as a benchmark for the remote sensing image classification task than other benchmarks in the big data era and has potential applications.

Keywords: remote sensing image classification, benchmark, crowdsource data, deep convolution neural network

¹ This benchmark can be downloaded from <https://github.com/lehaifeng/RSI-CB>

1 Introduction

Remote sensing image classification is a fundamental task in remote sensing image processing. Deep convolution neural networks (DCNNs) have been considered a breakthrough technology since AlexNet (Krizhevsky et al., 2012) achieved impressive results in the ImageNet Challenge (Deng et al., 2009) in 2012. DCNN brought computer vision applications to a new era of applications, such as image classification (He et al., 2015a; Krizhevsky et al., 2012; Simonyan and Zisserman, 2014b; Zhou et al., 2016), face recognition (Sun et al., 2013, 2014a, b, 2015; Taigman et al., 2014), video analysis (Donahue et al., 2015; Ji et al., 2013; Simonyan and Zisserman, 2014a; Yan et al., 2014), and object detection (Girshick, 2015; Girshick et al., 2014; Liu et al., 2016a; Redmon et al., 2016; Ren et al., 2015; Zeng et al., 2016). Specifically, ResNet (He et al., 2015a), which was developed by the Microsoft Asian Institute of Visual Computing Group in 2015, achieved a 3.84% error rate in the ImageNet1000 Challenge for the first time, surpassing human performance in the dataset (He et al., 2015b). Inspired by the success of using DCNN on natural image classification, remote sensing experts introduced DCNN to remote sensing image classification and other recognition tasks (Chen et al., 2014; Hu et al., 2015; Nogueira et al., 2017; Penatti et al., 2015; Salberg, 2015), which is the current frontier and highlight of remote sensing image processing.

The key factors of DCNN model's success lie in the following points: universal approximation ability via deep convolutional network, large-scale database (such as ImageNet), and supercomputing ability powered by GPU. DCNN can learn effective feature representation from large-scale training samples, and these features are extremely important for computer vision tasks. Using large training samples is significant in two aspects. (1) Massive samples could help DCNN, with very complex and millions of parameters, avoid over-fitting and obtain a feature expression that is more effective. (2) Large-scale samples could help fill or approximate the entirety of the sample space as much as possible, which is an important factor for DCNN's generalization ability in some real-world applications.

However, the remote sensing image field is lacking a large-scale benchmark. In earlier times, remote sensing image benchmarks, such as, NLCD 1992 (Vogelmann, 2001), NLCD 2001 (Homer et al., 2007), and NLCD 2006 (Fry et al., 2011; Xian et al., 2011), were characterized by low spatial resolution and single target classification. These benchmarks were composed of land cover images with 30-m spatial resolution, which were not suitable for remote sensing image classification because distinguishing different objects in such a low spatial resolution image was extremely difficult. Recently, researchers have begun to build high-resolution

remote sensing image benchmarks for special tasks. For instance, a road detection benchmark was constructed with a 1.2-m spatial resolution that covers approximately 600 square kilometers of area (Mnih and Hinton, 2010). A vegetation coverage identifying benchmark was proposed using aerial images with 1-m spatial resolution (Basu et al., 2014). In very recent years, remote sensing benchmark has been moving toward high spatial resolution and complexity objective classification. For example, ISPRS provided a dataset with aerial imageries of homes, roads, vegetation, artificial ground, and other objects, as well as those of building reconstruction (Rottensteiner et al., 2012). UC-Merced (Yang and Newsam, 2010) is a famous satellite imagery database for scene classification. It is made up of urban area images from the United States Geological Survey (USGS). UC-Merced includes 21 categories and 2,100 256×256 images with 0.3-m spatial resolution. SAT-4 and SAT-6 are two other big benchmarks for remote sensing classification collected by the National Agriculture Imagery Program (NAIP) (Basu et al., 2015). SAT-4 and SAT-6 consist of six categories, namely, bare soil, vegetation, grassland, road, house, and water body in California. SAT-4 and SAT-6 have 500,000 and 405,000 images, respectively. The sizes of the image patches are 28×28 . Terrapattern (Levin, 2016), which was constructed by Carnegie Mellon University, can search for similar objects according to given objects within the specified area (currently includes New York, San Francisco, Pittsburgh, Detroit, Miami, Austin, and Berlin, Germany). The search results can be marked on the map, which provides a new method for constructing a remote sensing image dataset. The aerial image dataset (AID) (Xia et al., 2016) contains 10,000 aerial image patches with 0.5-m to 8-m spatial resolutions. All 10,000 image patches were mapped into 30 categories, such as airport, desert, farmland, school, river, and other objects. NWPU-RESISC45 (Cheng et al., 2017), which was built by the Northwestern Polytechnic University, has 45 object categories with 31,500 images of 0.2-m to 3-m spatial resolutions.

A large-scale benchmark is critical to remote sensing experts for improving their models and algorithms because deep learning methods have governed imaging related tasks in the big data era. However, building high-quality and larger-scale benchmarks is challenging because (1) a remote sensing image has numerous complex objects rather than simple objects of one nature, (2) objects in remote sensing are in global scale, and (3) remote sensing images are affected by several factors, such as the camera's perspective, weather condition, and solar altitude angle. Crowdsource geographic data are open geospatial data provided by the public or related institutions through the Internet (Heipke, 2010). Crowdsource geographic data sources are large, rich in information, diverse in categories, low cost, and real time (Rice M T, 2012). Hence, using crowdsource geographic data as annotations for remote sensing images is a potential

approach to building high-quality and larger-scale benchmarks.

This paper presents a method based on crowdsource geographic data for building a remote sensing image benchmark. We select points of interests (POIs) from the Open StreetMap (OSM) (Haklay and Weber, 2008) of different places. Then, we align the POIs with different temporal remote sensing images downloaded from the Bing Map server according to the geo-coordinate. We call this remote sensing image classification benchmark (RSI-CB), which uses POIs from different countries. According to the distribution density of POIs, we select high-density areas in Beijing, Shanghai, Hong Kong, Guangzhou, Hainan, Fujian, and other provinces in China; New York, Washington, Los Angeles, Chicago, and other cities in the US; Tokyo, Osaka, Kobe, and other cities in Japan; Paris, Nice, and other cities in France; Ottawa, Toronto, and other cities in Canada; and Moscow, St. Petersburg, and other cities in Russia. Other countries and their regions that have strict hierarchical systems are also included. The remote sensing images are downloaded from Google Earth and Bing Maps with 0.22–3-m spatial resolutions. Two subsets with varied image sizes of 256×256 and 128×128 are employed for fitting different DCNN models. We call the former RSI-CB256 and the latter RSI-CB128. The objects have 45 and 35 categories, respectively, including more than 60,000 images. RSI-CB256 contains 6 categories with 35 subclasses of more than 24,000 images. The RSI-CB128 contains 6 categories with 45 subclasses of more than 36,000 images. Inspired by ImageNet (Deng et al., 2009), we combine the hierarchical grading mechanism of China’s land-use classification standard (Chen Baiming, 2007) to satisfy the diversity and comprehensive requirements of the object class further for constructing a generalized benchmark. Currently, RSI-CB has six categories, namely, agricultural land, construction land and facilities, transportation and facilities, water and water conservancy facilities, woodland, and other land uses.

The main contributions of this paper are as follows:

- (1). We propose a crowdsource data-based method to build a RSI-CB. The crowdsource data in our method is a high-precision supervisor. Traditional methods require a significant amount of manual work; thus, they are less efficient and time-consuming. Using crowdsource data as a supervisor facilitates machine self-learning through the Internet. Moreover, the size of the benchmark sample could be infinite both in amount and variety. In addition, crowdsource data are basic data sources in the big data era and are updated rapidly. Therefore, the remote sensing benchmark constructed using crowdsource data can possibly continue to expand in terms of diversity, quantity, and robustness of samples. Consequently, our method can potentially realize weak unsupervised learning further for remote sensing image.

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- (2). Based on the above method, we construct a global -scale RSI-CB. Considering the different image size requirements of the DCNN, we construct two datasets of 256×256 and 128×128 pixel sizes (RSI-CB256 and RSI-CB128, respectively) with 0.3–3-m spatial resolutions. The former contains 35 categories and more than 24,000 images. The latter contains 45 categories and more than 36,000 images. We establish a strict object category system according to the national standard of land-use classification in China and the hierarchical grading mechanism of ImageNet. The six categories are agricultural land, construction land and facilities, transportation and facilities, water and water conservancy facilities, woodland, and other land.
- (3). We conduct various experiments to compare RSI-CB with SAT-4, SAT-6, and UC-Merced datasets on handcrafted features, such as scale-invariant feature transform (SIFT) (Lowe, 2004), color histogram indexing (CH) (Swain and Ballard, 1991), local binary patterns (LBP) (Ojala et al., 2002), GIST (Oliva and Torralba, 2001), and classical DCNN models, such as AlexNet (Krizhevsky et al., 2012), VGGNet (Simonyan and Zisserman, 2014b), GoogLeNet (Szegedy et al., 2014), and ResNet (He et al., 2015a). In addition, we demonstrate that DCNN models trained by RSI-CB have good performance when transferred to other datasets, that is, UC-Merced, and good generalization ability. The experiments show that RSI-CB is a more suitable benchmark for remote sensing image classification than other benchmarks in the big data era, and has potential applications.

The rest of this paper is organized as follows. Section 2 reviews several related remote sensing image benchmarks. Section 3 describes the basic requirements of a remote sensing image benchmark for deep learning and the crowdsource data-based method for building a remote sensing image benchmark. Section 4 presents the analysis of the properties of RSI-CB on geographical distribution, category hierarchy, and statistical distribution and the comparison of RSI-CB with other remote sensing benchmarks. Section 5 discusses the results of the tests on the classification performance using handcrafted feature methods and classic DCNN models on RSI-CB and other benchmarks. Section 6 concludes the paper and presents future directions.

2 Related Works

This section introduces several related remote sensing image datasets and compares the important aspects of an image database, such as object class, number of images, spatial resolution, size of images, and visual diversity.

2.1 NLCD

The National Land Cover Database (NLCD) includes three subsets, namely, NLCD1992 (Vogelmann, 2001), NLCD2001 (Homer et al., 2007), and NLCD2006 (Fry et al., 2011; Xian et al., 2011). NLCD1992 was the first US land cover database with a 30-m spatial resolution. NLCD2001 added land cover data in three regions (i.e., Alaska, Hawaii, and Puerto Rico) based on NLCD1992. The concept of the database is introduced into maps by incorporating the percentage of urban impervious surface and the percentage of forest cover and improving the land cover classification method. NLCD2006 is a 30-m spatial resolution database with images from Landsat7 and Landsat5, which inherited the NLCD2001. On this basis, NLCD2006 added the change data of land cover and impervious surface between 2001 and 2006.

NLCD datasets are used mainly for the US land cover classification and change detection, which is different from recent classification datasets. NLCD characterizes objects in pixels. These objects include the open category of water, shrubs, grassland, and so on. Identifying small-scale objects is very difficult because of the benchmark's low spatial resolution. Therefore, the database is applicable only to large-scale land-use identification and useless for smaller but important objects, such as traffic transport, water conservancy facilities, grassland, and construction land.

2.2 UC-Merced

UC-Merced was built from the USGS. UC-Merced (Yang and Newsam, 2010) is a remote sensing image dataset of 256×256 pixel size with a spatial resolution of 0.3 m per pixel. It has 21 categories, including overpass, plane, baseball, beach, building, dense residential, forest, freeway, golf course, harbor, and other objects. Each type of land has 100 images, for a total of 2,100 images, as shown in Figure 1.

UC-Merced has geography objects with different textures, colors, and shapes. It has high spatial resolution and is widely used in remote sensing image classification (Cui, 2016; Liu et al., 2016b; Wu et al., 2016; Zhao et al., 2016a; Zhao et al., 2016b; Zhu et al., 2016). In this database, the number of each category is small and is not suitable for the distribution of overall characteristics for actual geography objects.



Figure 1: Samples of UC-Merced database

2.3 SAT-4 and SAT-6

SAT-4 (Basu et al., 2015) and SAT-6 (Basu et al., 2015) datasets are collected by the NAIP, and their aerial images are obtained from the rural, urban, jungle, mountain, water, and agriculture areas in California. SAT-4 and SAT-6 datasets contain large data, including 500,000 and 405,000 28×28 annotated image blocks. They have six categories, including bare soil, vegetation, grass, roads, houses, and water. SAT-4 and SAT-6 have the following disadvantages:

- (1) They only have six categories, which cannot achieve the purpose of remote sensing image recognition in practical applications.
- (2) The image block size is very small. Hence, details of the internal image are insufficient. The small block size cannot reflect the complex distribution of features completely. The image size may contain only the local features of objects.

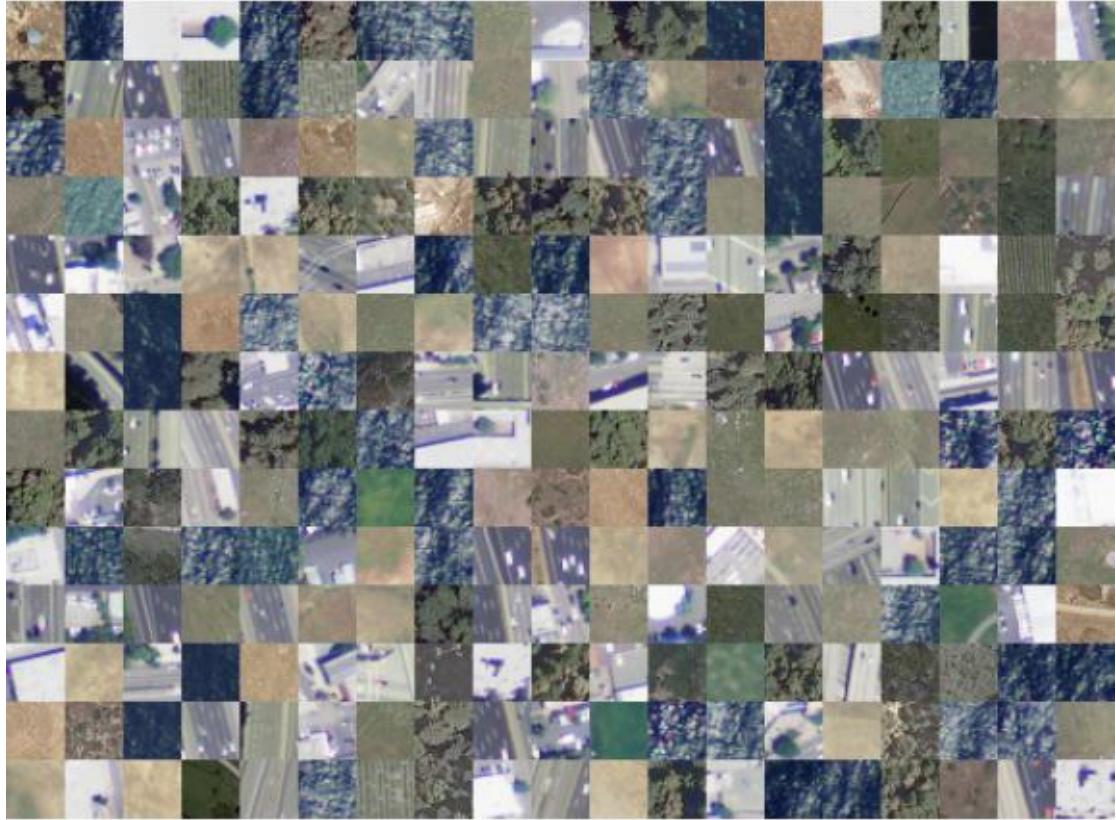


Figure 2: Samples of SAT-6 dataset.

2.4 AID

The AID (Xia et al., 2016) remote sensing image dataset was built by the Wuhan University. Its images were taken from Google Earth. It contains 10,000 images with 30 categories, and each category contains approximately 330 image blocks with spatial resolutions ranging from 0.5 m to 8 m per pixel. The image blocks used are 600×600 sized pixels because of the different resolution of the features, as shown in Figure 3.

AID has three significant features. (1) It has strong diversity, which is evident in its various imaging angles, shapes, sizes, colors, surrounding environment, and so on. (2) The difference between several scene objects, such as schools and intensive residential areas is small; they are mostly buildings with similar background. These factors potentially improve the difficulty of classification. (3) AID is large scale compared with other existing datasets, such as UC-Merced datasets, which are widely used. Although a certain overlap exists between AID and UC-Merced in terms of categories, AID is approximately five times than that of UC-Merced in amount. However, AID has two disadvantages. First, AID does not have an efficient database construction method, and it has no set of forming system for developing database categories with more geographical and practical values. Second, the AID database scale is not very large.



Figure 3: Samples of AID.

2.5 NWPU-RESISC45

NWPU-RESISC45 (Cheng et al., 2017), which was built by the Northwestern Polytechnic University, was taken from Google Earth with a spatial resolution of 0.2 m to 30 m per pixel. It has 45 categories and 31,500 256×256 images, which are mainly used for remote sensing image scene classification.

In addition to continuously maintaining object diversity based on AID, the NWPU-RESISC45 dataset is characterized by improved image scale. Common object types are considered in the selection of categories and through “OBIA,” “GEOBIA,” “geographic image retrieval,” or other keyword searches to determine the final 45 categories, which indicates that the NWPU-RESISC45 dataset pay more attention to objects with geographical significance and application value. However, the disadvantage lies in the inefficiency of the NWPU-RESISC45 dataset in constructing the remote sensing image database, particularly for not using existing geographic crowdsource data as auxiliary information.

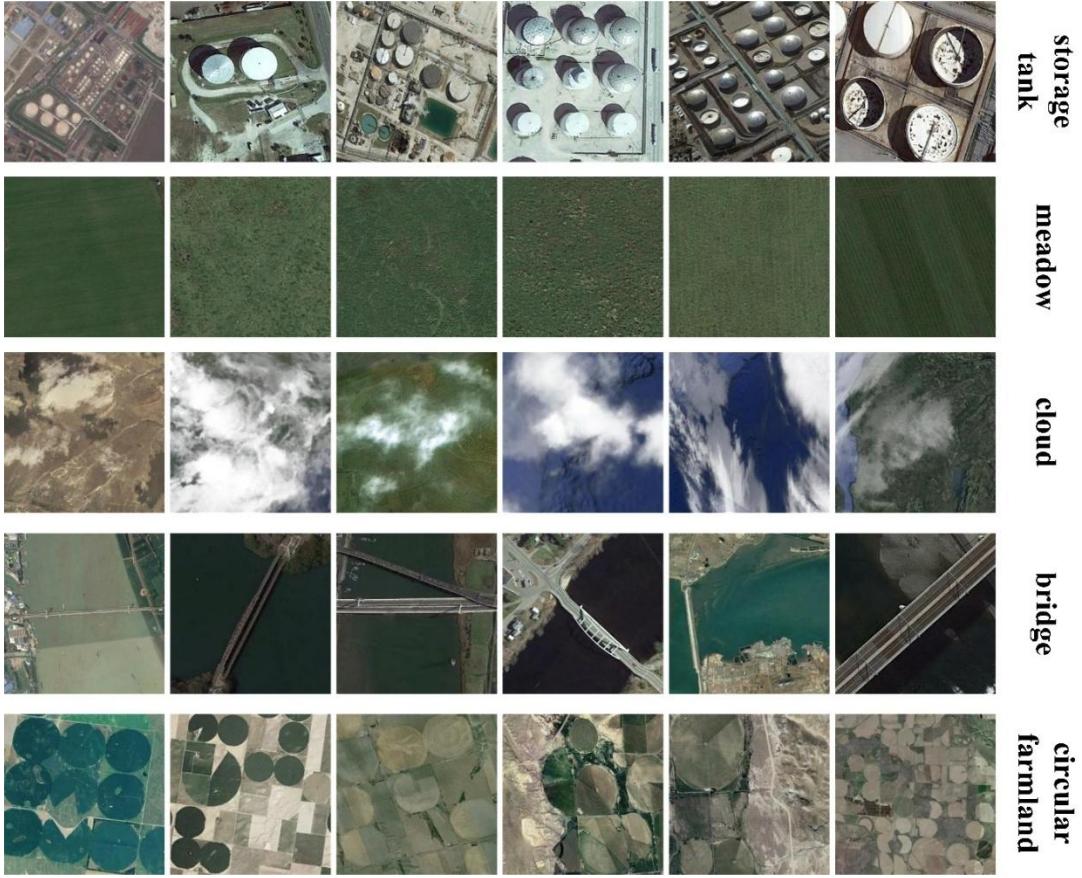


Figure 4: Samples of NWPU-RESISC45 dataset.

3 Remote Sensing Image Labeling Method Based on Crowdsource Data

3.1 Basic Requirements for Remote Sensing Image Benchmark Using Deep Learning

Deep learning models, such as DCNN, have seen breakthroughs in various tasks, such as image tracking and scene understanding. DCNN models are very complex and have millions of parameters; hence, they easily overfit on small benchmarks (Rezić, 2011). From the learning theory perspective, DCNN models have high VC dimension, which results in complex and diverse samples (Rezić, 2011). From the optimization algorithms' perspective, DCNN often employs the stochastic gradient descent (SGD) algorithm (Rezić, 2011). SGD algorithm results in very little change in each neuron's parameter when a lower learning rate is used and the sample complexity is limited. Therefore, we argue that the RSI-CB for DCNN models should be governed by the following factors:

1) Scale of benchmark

DCNN models have a strong learning ability and the ability to approximate any function, which are combined with large data to describe the inherent characteristics of large data in a distribution better. Moreover, the image classification effect is related to the depth and width of the network models, which correspond to network complexity, and a more complex network

model indicates more training parameters, which require more image training samples. In addition, when sample data is insufficient, sampling error cannot be ignored even if the network is simple. When sample features do not fit well with the distribution of actual features, the knowledge learnt by the model is insufficient as well, leading to unsatisfactory robustness and generalization.

2) Object diversity

A strong distinction exists within classes. In ensuring large-scale data, data should be representative, causing the learning model to learn not only the unique characteristics. Therefore, the same type of objects (such as in aircrafts) should have different sizes, shapes, perspectives, backgrounds, light intensities, colors, and other conditions that diversify objects within a class. Our images come from Google Earth and Bing Maps, so images come from different sensors. To improve class diversity further, the selection within categories should be based on the diversity requirements mentioned above, which can train a network model with high robustness and stronger generalization.

3) Category differences

In addition to the idea that massive representative training data can learn more visual features, the difference between classes is also one of the determinants of image classification accuracy. In dataset construction, if the difference between classes is large, the probability of independent distribution of feature interval for each category is higher and the similarity between classes leads to a higher overlapping ratio of various features. Therefore, a feasible method is to increase the number of images for these categories, which can cause the inter-class feature response interval to have a higher probability of independence distribution to improve the accuracy of image classification further.

According to these requirements, the construction principles for RSI-CB are as follows:

a) Each category is rich with data. The average size of 128×128 includes approximately 800 image patches per category, and the average size of 256×256 includes approximately 690 patches per category.

b) The object categories are the combination of the category system of the national land-use classification standard in China and the hierarchy mechanism of ImageNet. The level of each category aims to increase the diversity and comprehensiveness of the benchmark further.

c) Land use has various types, which are built according to the Chinese land-use classification standard with a significant difference between classes (see Figures 13 and 14). These classes have 45 128×128 categories and 35 256×256 categories.

d) The identification of the entire system is high, which can avoid ambiguous objects and

improve image quality.

- e) Each class has different imaging angles, sizes, shapes, colors (see Figures 13 and 14) to increase sample diversity, which could improve the model generalization performance and robustness.
- f) The RSI-CB selects the images that come from major cities worldwide and the surrounding areas considering the balance of spatial distribution for the selected images (see Figure 11).

3.2 Remote Sensing Image Labeling Method Based on Crowdsource Geographic Data

Crowdsource geographic data representation is achieved through the GPS route data (such as the OSM used in this paper), map data edited by user collaboration plan (such as Wikimapia), various social networking site data (such as Twitter and Facebook), and the POI data that users check in. These data need to be processed to form standardized geographic information. The crowdsource geographic data labeled from non-professional people are highly real time, has high spread speed, rich in information, low cost, and large in quantity compared with those from traditional geographic information collection and updating methods. It has become the research focus of international geography information science. However, the unbalance of quality and density distribution, redundant and incomplete of data, and the lack of uniform norms and other defects for such kind of data are the main drawbacks for crowdsource use (Haklay, 2010).

The construction of the RSI-CB mainly uses two types of data, namely, POI in OSM and remote sensing image data. OSM elements include layers, nodes, and ways. In the POI data, we define the positions of points for its space location, which are stored as latitude and longitude and the attribute information for points. A POI is selected from different countries and regions worldwide. Remote sensing images are obtained from Google Earth and Bing Maps. The spatial resolution we used ranges from 0.22 to 3 m per pixel. As shown in Table 1, the left side of the table is the category of POI objects, and the right side is the corresponding subclass under the category. The core ideas to construct RSI-CB can be summarized as follows:

- (1) Registration overlay of high-resolution remote sensing images and POI data, making sure that the actual targets in images correspond correctly with the POI categories.
- (2) POI data screening. The screening includes the deletion of wrong annotations, removal of non-conformance objects which indicates no intersection with national land-use classification standards in China (see Section 4.2), and deletion of objects which are not obvious (see section below for detailed discussion).
- (3) Cropping fixed-size remote sensing image blocks according to the POI data, traversing all POI, taking it as the center to crop remote sensing images with fixed sizes of 128×128 and

256×256 , and then integrating the same category of image blocks to build the final benchmark.

Figure 5 shows the process flow of constructing RSI-CB. Figure 6 shows the superposition effect of the POI data and image.

Table 1. POI data

amenity	arts_centre、atm、bank、bar、bench、bicycle_parking、bicycle_rental、fountain...
barrier	bollard、gate、block...
building	apartments、building...
emergency	fire_hydrant...
highway	bus_stop、crossing、motorway_junction...
historic	memorial、monument...
landuse	park、sports_centre、swimming_pool...
leisure	park、picnic_table、playground、swimming_pool...
man_made	antenna、flagpole、monitoring_station、tower...
natural	peak、tree...
office	accountant、company...
public_tran	platform、station...
sport	station、subway_entrance、ventilation_shaft...
railway	alcohol、antiques、art、books、clothes、convenience、hairdresser...
shop	gym、yoga...
sport	artwork、gallery、hotel、museum...
tourism	

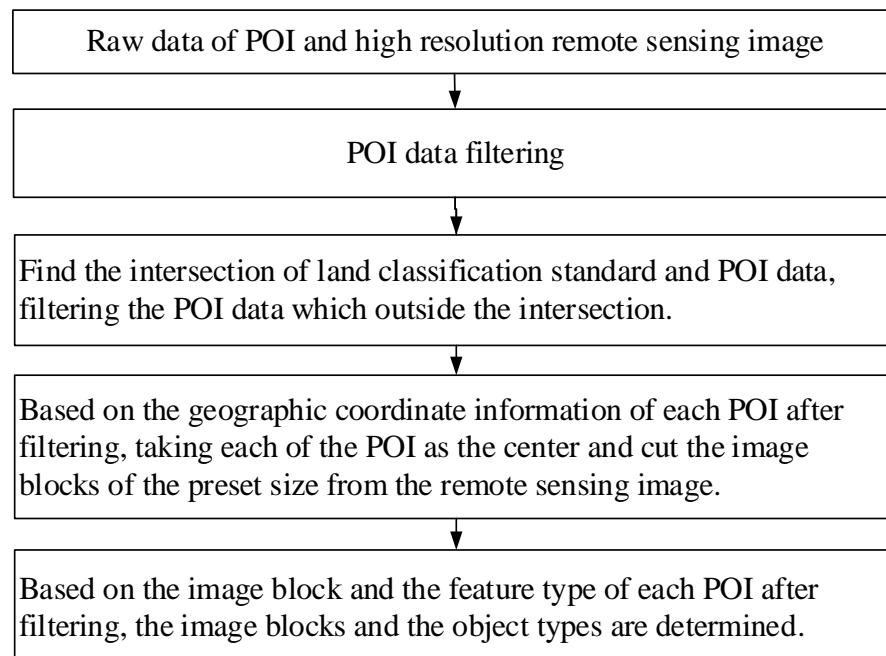
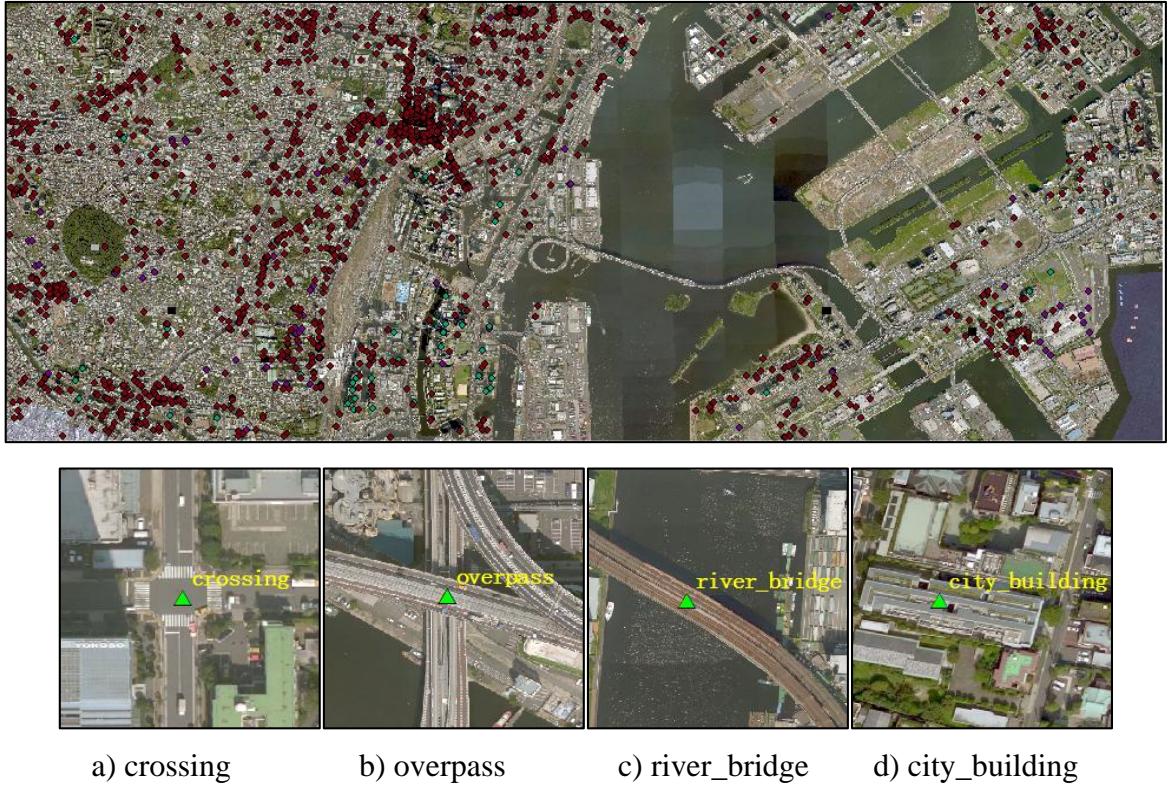


Figure 5: Process flow of constructing RSI-CB



a) crossing b) overpass c) river_bridge d) city_building

Figure 6: Superposition effect of the POI data and image. The four small maps are the categories of crossing, overpass, river_bridge, and city_building, respectively, which are used as the center points for cropping remote sensing images.

However, the uneven coverage of POI data results in different density distributions as well as frequent category updates and incorrect phenomenon labeling by artificial methods. Therefore, using POI to construct a dataset leads to two obvious problems. In this stage, we solve these two problems manually.

1) Several points stacked in a small area, with these points as the center to obtain image blocks (256×256 and 128×128) with higher overlapping ratios. For this phenomenon, data screening follows the principle that the area of such category is dominant and the recognition degree is high.



Figure 7: Multi-labeling in a small candidate area. Red annotations are the retention categories, and the yellow annotations should be deleted. The left side of the candidate area shows “highway” and “bus_stop,” and “bus_stop” should be removed because of its small size and unclear recognition. The

right side of the candidate area shows “bridge” and “city_building,” and “city_building” should be removed because it unimportant than the bridge.

2) For some POI data, the names of the objects are not exactly matched with that of the remote sensing image objects. For this phenomenon, delete the POI data directly.



Figure 8: Candidate area error labeling phenomenon. The red label is the wrong category for images. The left area should be labeled as “container” not “parking_lot.” The right area should be labeled “artificial_grassland” not “toilets.”

4 RSI-CB Statistical Analysis

4.1 Geographical Distribution of RSI-CB

OSM is a collaboration program of crowdsource map to create a free map. Everyone worldwide could contribute to OSM. Mass volunteers from 230 institutions and countries uploaded data to the OSM every day. Hence, the data from OSM are large scale and widely geographically distributed. Those OSM data can be used as annotation sources for sustainable labeling of global remote sensing images. For instance, Figure 9 shows that the average number of users who label OSM data daily are from the US, Australia, Russia, Europe, and China and had the highest number of labels, and the number of users in Africa were relatively small. Figure 10 shows the distribution of POI data worldwide. Russia had POIs of up to 21% due to its extensive land area and local taxi companies and travel agencies contributing their data. Germany followed with 18.3%. The UK, France, US, and other countries are also taking a greater proportion. Hence, we can yield balanced geo-labels for remote sensing images by controlling the ratio of POIs from different regions worldwide.

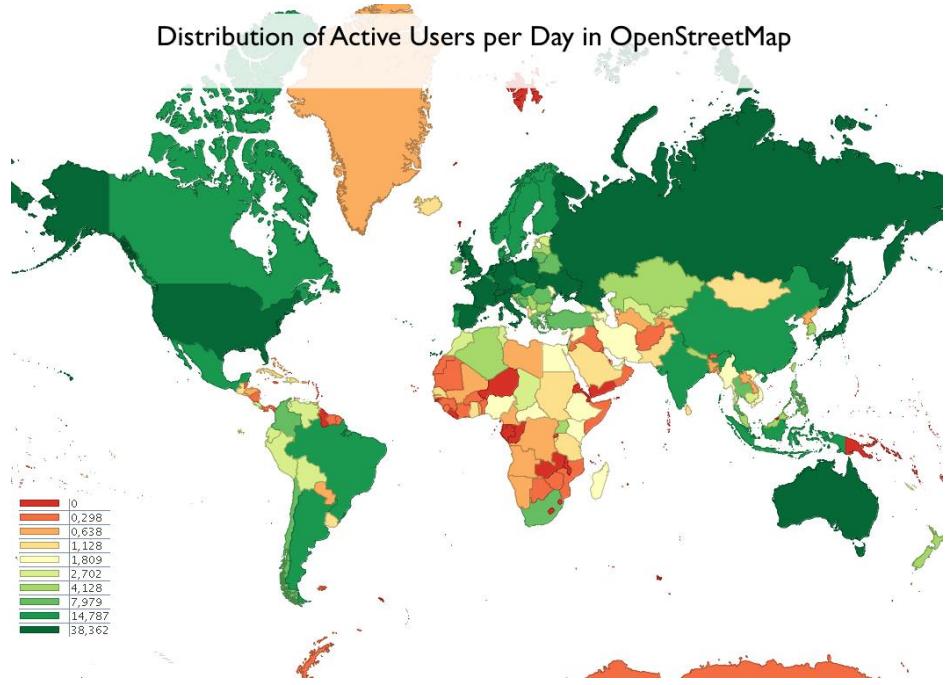


Figure 9: Distribution of active users contributing to OSM data daily.

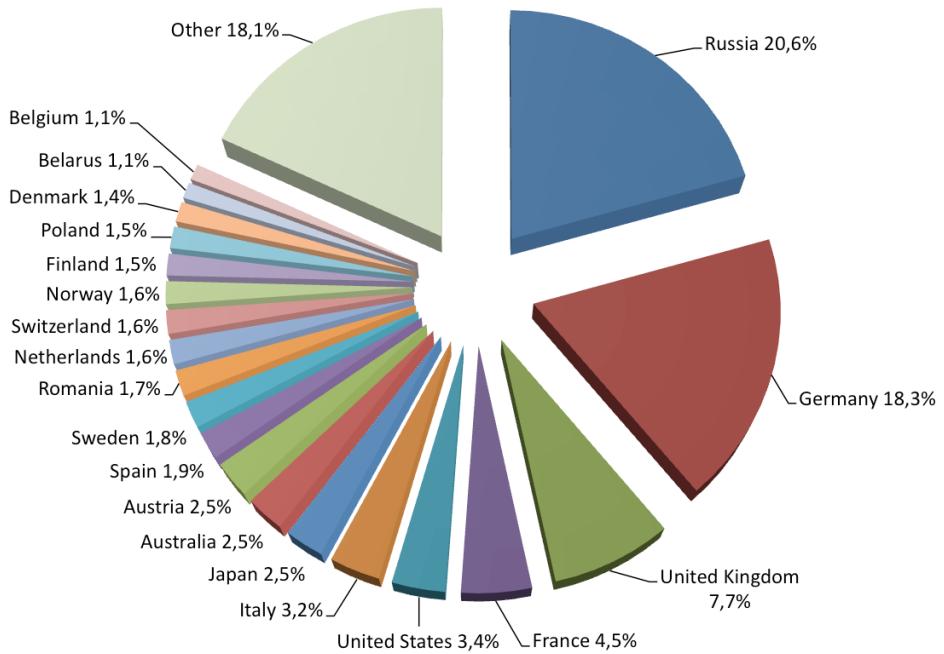


Figure 10: Distribution of POI data worldwide.

Section 3.1 presents the requirements for constructing database. Hence, to train a more robust and generalized classification model, besides the requirements that the database itself should be large, another key point is diversity. Combined with the global distribution proportion of POI mentioned above, considering remote sensing image spatial resolution and environmental factors, we select the POI data distributed in major countries and their cities and regions, such as Beijing, Shanghai, Hong Kong, Guangzhou, Hainan, Fujian, and other provinces in China; New York, Washington, Los Angeles, Chicago, and other cities in the US; London, Liverpool,

Manchester, and other cities in the UK; Berlin, Cologne, Hamburg, Munich, and other cities in Germany; Osaka, Kobe, and other cities in Japan; Paris, Nice, and other cities in France; Ottawa, Toronto, and other cities in Canada; Rio de Janeiro, Sao Paulo, and other cities in Brazil; as well as other countries and their regions worldwide.

Figure 11 shows the geographical and quantitative distribution of the selected POI data in major countries and regions. The darker area indicates the greater amount of POI data selected, and the blue area indicates that RSI-CB has not yet been selected. Among them, the US, China, and the UK occupy the largest amount of data, including categories of agricultural land, construction land and facilities, transportation and facilities, as well as other large categories. At the same time, the Brazilian woodland, Egyptian desert, and Canadian snow have a different number of distributions.

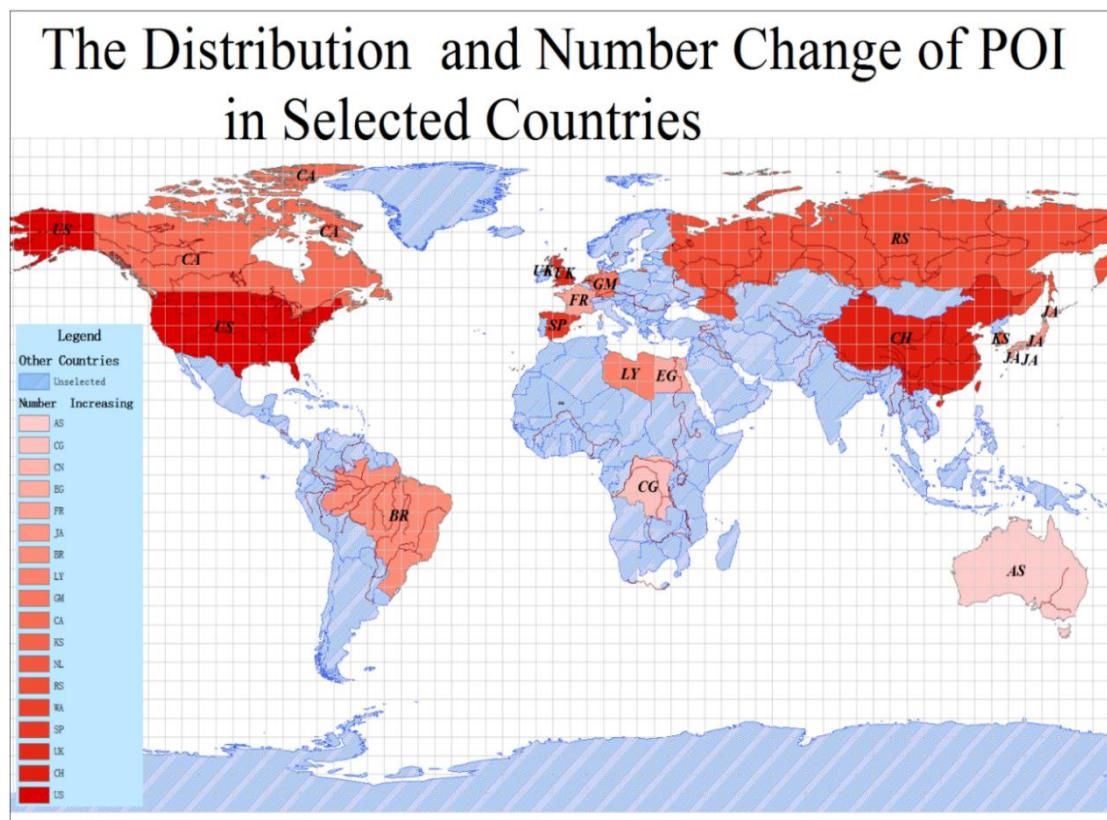


Figure 11: Change in the distribution and number POI in selected countries.

4.2 Hierarchy for RSI-CB Categories

The purpose of remote sensing image classification is to extract important and significant feature types in images (Melgani and Bruzzone, 2004). However, given the complexity of the background environment of remote sensing images, diversity of the feature categories, and other external conditions of the objects such as shape, size, color, and other factors, determining the categories of objects, classifying and ensuring the rationality and practical significance of the categories are key points in constructing remote sensing image benchmark. Hence, to meet

the diversity within and among classes, we have conducted two methods to establish our classification criteria:

- (1). We analyzed the existing categories of OSM and the classification criteria of land use in China and select the common categories among them as the preferred classes.
- (2). We deleted the data that do not meet the basic requirements of the benchmark as well as the principles of constructing RSI-CB in Section 3.1.

Table 2 shows the correspondence between China's land-use classification standard and OSM categories. The vertical side of the table is the major class for OSM, and the horizontal side is the land classification standard. Some classes of OSM correspond to several categories of land classification standard and vice versa.

Table 2 The intersecting categories between China land classification standard and POI

OSM Classification	Land Classification	Residential	Social, institutional, infrastructure-related	Industrial, manufacturing	Shopping, business	Travel or movement	Leisure	Natural resources-related	Mass assembly of people	No human activity or unclassifiable
amenity			✓			✓				
barrier										
building		✓				✓				
emergency		✓								
highway							✓			
historic										✓
landuse		✓								
leisure							✓			
man_made			✓							
natural								✓		
office							✓			
public_transport						✓				
railway						✓				
shop		✓								
sport							✓			
tourism							✓	✓		

Note: ✓ indicating contain both of them

RSI-CB uses Google Earth and Bing Maps as image sources with 0.22–3- m spatial resolution. We built RSI-CB128 (128×128 pixels) and RSI-CB256 (256×256 pixels) to make sure that different categories can adapt to the selected image size and to meet the requirements of the input image for different depth network models. RSI-CB128 and RSI-CB256 have many repetitions in the categories. The differences were mainly in the complexity of the background and the area size of objects occupying the images. Figure 12 shows some subclasses in the categories.

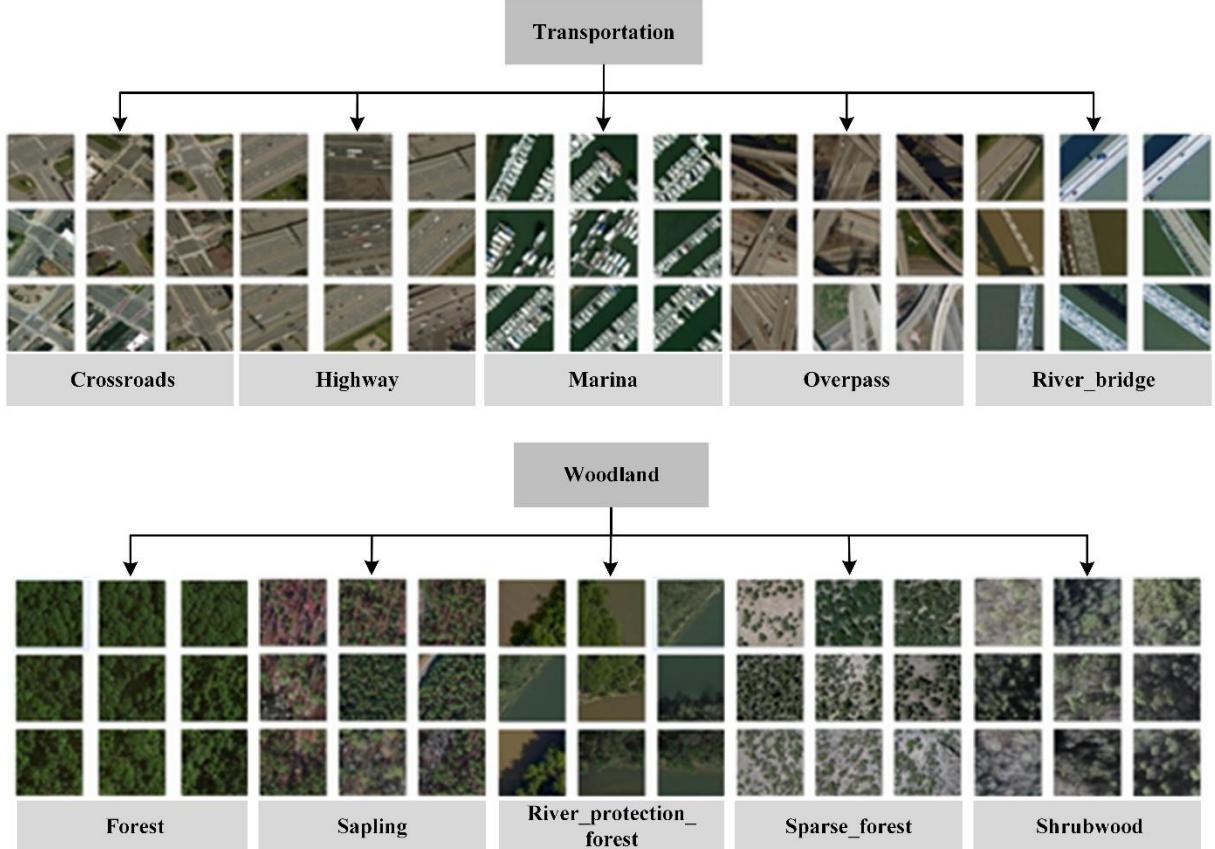


Figure 12: Root and leaf nodes of RSI-CB. Large category of transport corresponding to crossroads, highway, marinas, overpass, river_bridge, and other categories. The next figure is a large category of woodland, corresponding to the forest, sapling, river_protection_forest, sparse_forest, shrub wood, and other categories.

4.3 Distribution Characteristics of RSI-CB

We finally build six large categories, namely, agricultural land, construction and facilities, transportation and facilities, water and water conservancy facilities, woodland, and other land category according to Sections 3.1 and 4.2. The RSI-CB128 benchmark has 45 subcategories of approximately 36,000 images, with an average of approximately 800 images per class. The RSI-CB256 benchmark has 35 subcategories of approximately 24,000 images with an average of approximately 690 images per class. The large categories correspond to its subclasses, as shown in Table 3. The unique objects shown in brackets presented in italics belong to RSI-

CB128. The italicized “airplane” is a unique class of RSI-CB256. Other classes are common to both. The large categories of transportation and facilities, woodland, and water and water conservancy facilities contain more subcategories, and the distribution of each category is shown in Figure 13. Figures 14 and 15 are the samples of RSI-CB128 and RSI-CB256 benchmarks, respectively.

Table 3. The corresponding of large categories to sub-categories in RSI-CB128 and RSI-CB256

Large Class	Subclass
Cultivated land	green_farmland、dry_farm、bare_land
Woodland	artificial_grassland 、 sparse_forest、forest、mangrove、river_protection_forest、shrubwood、sapling、(<i>natural_grassland</i> 、 <i>city_green_tree</i> 、 <i>city_avenue</i>)
Transportation and facility	airport_runway、avenue、highway、marina、parkinglot、crossroads bridge、(<i>city_road</i> 、 <i>overpass</i> 、 <i>rail</i> 、 <i>fork_road</i> 、 <i>turning_circle</i> 、 <i>mountain_road</i>)、 <i>airplane</i>
Water area and facility	coastline、dam、hirst、lakeshore、river、sea、stream
Construction land and facility	city_building、container、residents、storage_room、pipeline、town 、(<i>tower</i> 、 <i>grave</i>)、
Other land	desert、snow_mountain、mountain 、 sandbeach

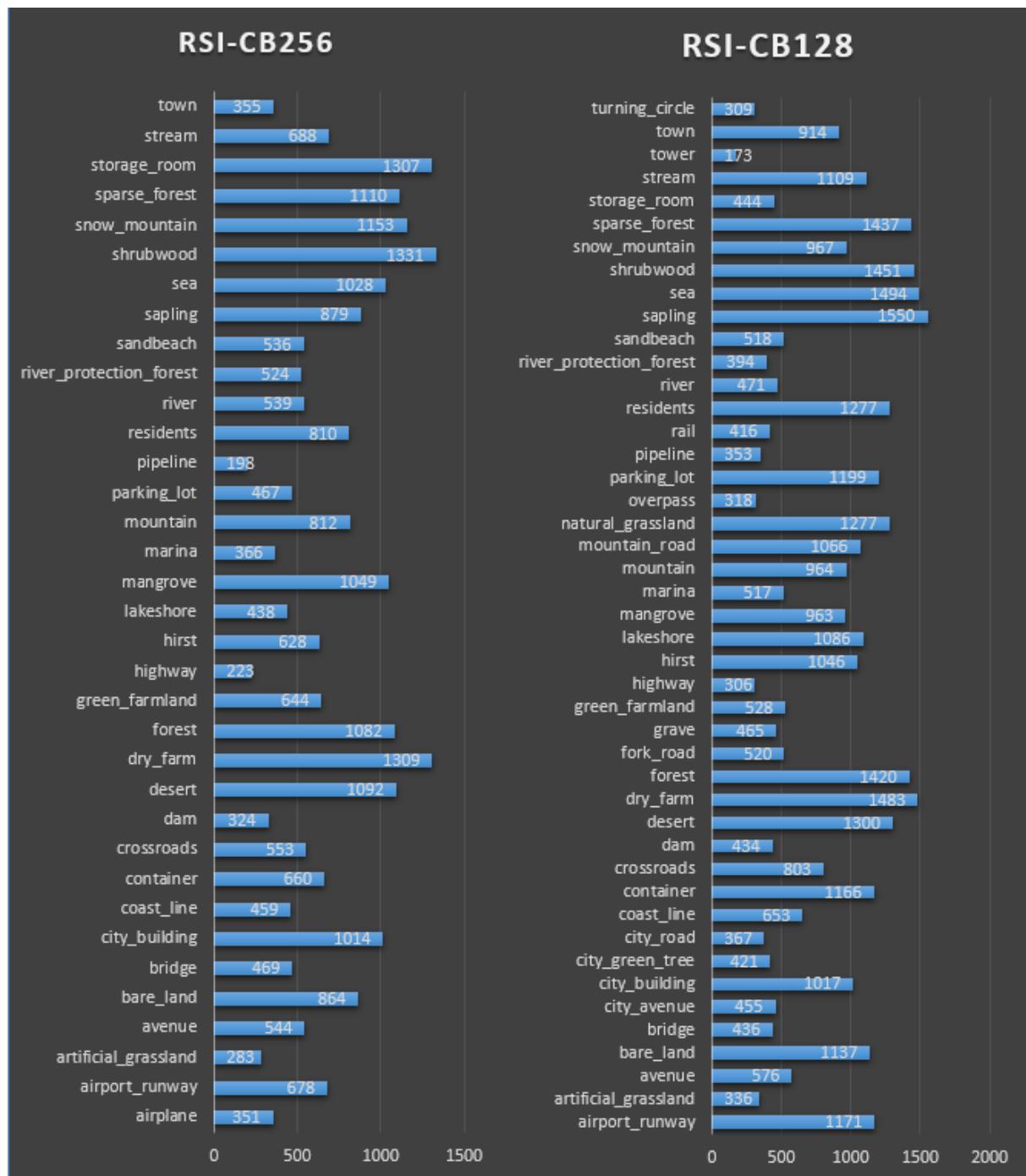


Figure 13: Number of distributions of RSI-CB256 and RSI-CB128 benchmarks for each category.

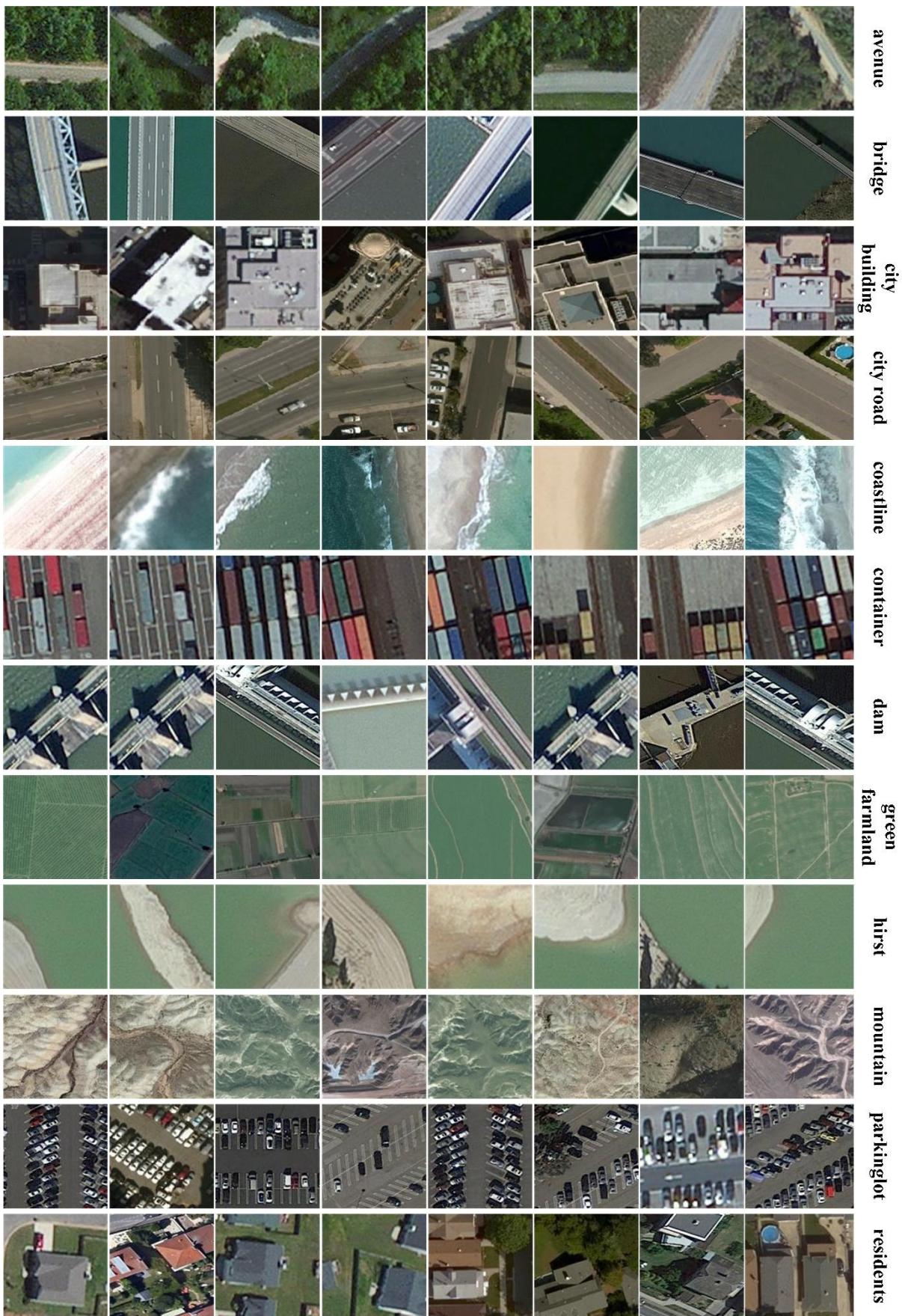


Figure 14: Samples of RSI-CB128

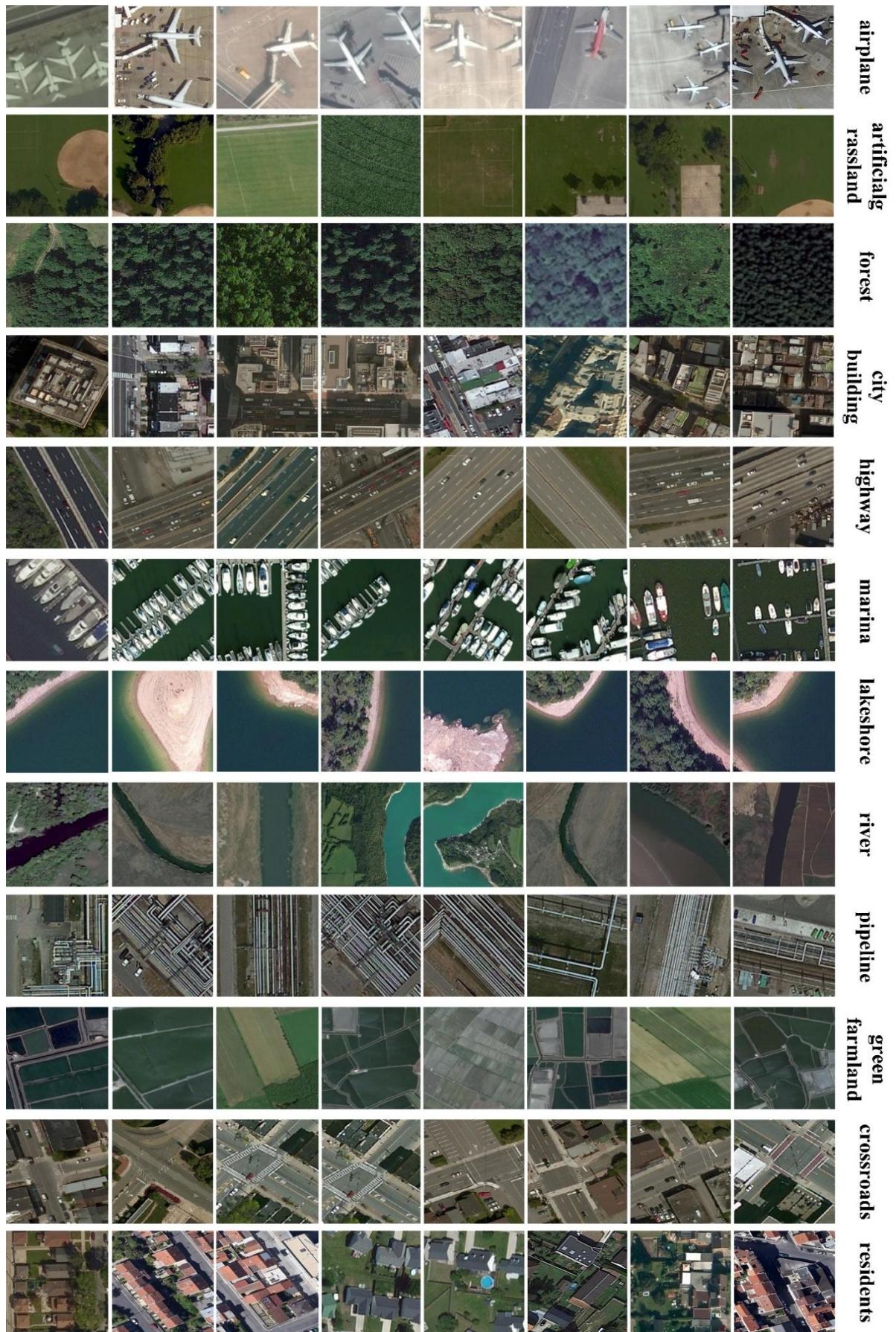


Figure 15: Samples of RSI-CB256

4.4 Comparison of RSI-CB with Some Remote Sensing Datasets

First, RSI-CB has a higher spatial resolution than other existing datasets, which can be seen clearly from the image memory size. As such, AID is approximately 20–80 kb with an image size of 600×600 ; the NWPU-RESISC45 dataset is approximately 10–20kb with an image size of 256×256 . For this study, each image is almost 193 kb for RSI-CB256 and almost 49 kb for RSI-CB128. Higher spatial resolution means higher information details, and the object's characteristic information is more comprehensive, which would be useful for object recognition.

Second, RSI-CB is a larger-scale benchmark than any other databases which have approximately 60,000 images. RSI-CB128 has more than 36,000 images and 45 categories with 800 images per category. RSI-CB256 has more than 24,000 images and 35 categories with 690 images per category.

Finally, unlike the previous database construction model, RSI-CB makes full use of crowdsource geographic data, which has three contributions for remote sensing image dataset construction. We use the first distribution for high-efficiency and high-quality method to build remote sensing benchmark as well as the possibility of continued expansion in terms of diversity, richness, and scale of benchmark. The second reflects the geographical significance of the geographic entity itself by constructing remote sensing dataset with crowdsource geographical data and making use of the criteria of land-use classification in China as well as in combination with ImageNet hierarchical grading mechanism. Finally, we use the computer to achieve self-learning and learn the overall characteristics of the objects according to crowdsource massive data, which can aid in automatic labeling and recognition purposes to understand the image further. In addition, a deeper level of breakthrough is reasoning by understanding the crowdsource data.

Table 4: Comparison of RSI-CB with existing remote sensing datasets

Database	Images	Categories	Average Per Category	Spatial Resolution(m)	Image Size
UCM	2100	21	100	0.3	256*256
SAT-4	500,000	6	83333	--	28*28
SAT-6	405,000	6	67500	--	28*28
NLCD	--	16	--	30	--
AID	10,000	30	333	0.5-8	600*600
RSI-CB-128	36,707	45	800	0.22-3	128*128
RSI-CB256	24,747	35	690	0.22-3	256*256

Note: is the early image classification database, which contains three-year data of 1992, 2001, 2006, NLCD database records the pixels as categories, which is different from the recent database form.

In general, RSI-CB construction lies not only in the meaning of the database itself but also

on the crowdsource data-based method for its potential application value. Table 4 shows the comparison of several important factors for benchmark including the number of images and categories, spatial resolution, and size of images. SAT dataset has the largest number of images. SAT-4 has an average of more than 80,000, and SAT-6 has nearly 70,000 images per category, but the obvious drawback is that only six categories exist and the images are too small, which sacrifices the image size to obtain more images.

5 Experimental Analysis

5.1 Test Methods

(1) Model selection: handcrafted feature models versus DCNN (learning feature) models.

We use traditional handcrafted features and DCNNs based on end-to-end learning features as the test pipeline to test the performance of different methods on RSI-CB. As shown in Figure 16, for handcrafted features, we use SIFT, CHI, LBP, and GIST as the description operators and then global mean pooling to construct eigenvectors for these methods. Finally, the SVM model is employed to classify the images. For end-to-end learning features, we use AlexNet (Krizhevsky et al., 2012), VGG-16 (Simonyan and Zisserman, 2014b), GoogLeNet (Szegedy et al., 2014), and ResNet (He et al., 2015a) to train RSI-CB.

(2) Training methods

We train DCNN models from scratch rather than fine tune them for the following reasons. First, considering the slight similarity between RSI-CB and ImageNet, the former is a satellite imagery and the latter is a natural imagery. The second reason is to define our own network structure. Third, the scale of RSI-CB is relatively large. The last reason is the convenience in fine-tuning other small-scale remote sensing image datasets.

(3) Testing for model transfer performance

Transfer performance testing is based on the RSI-CB training model, which tests the model's ability to identify other databases. We select UC-Merced for the test database. We choose the lighter AlexNet-Conv3 model considering the small size of the UC-Merced.

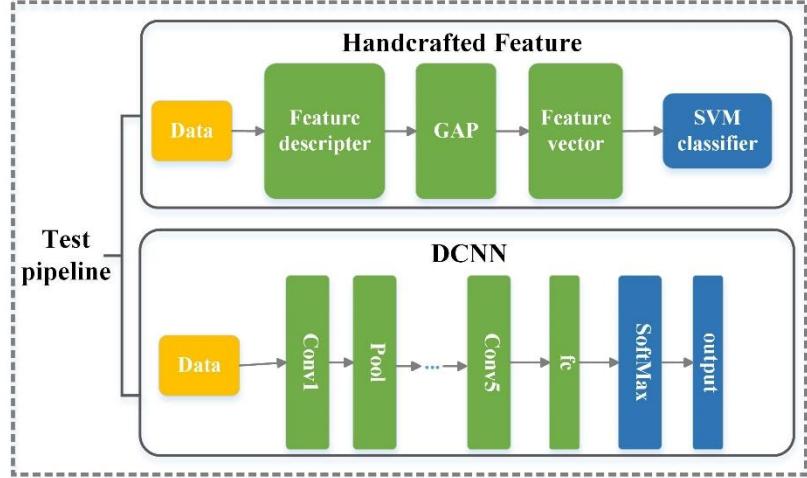


Figure 16: Test pipeline for RSI-CB

5.2 Data Organization

Data organization has three points, namely, selection of the training, validation, test sets for RSI-CB, data augmentation, and data organization for model transfer performance.

- (1). Selecting data randomly. The training, validation, and test sets are randomly selected according to a certain proportion, and we disrupt labeling to further reflect the randomness of the data and objectivity.
- (2). Data augmentation. We expand all the RSI-CB data for each image for cutting the fixed size from the middle point, upper-left, upper-right, lower-left, and lower-right corners of each image, and then flipping them before inputting to DCNNs, which have been expanded 10 times from the original data.
- (3). Data organization for model transfer performance. We test whether the RSI-CB training model can transfer and the strength of the ability to transfer. We select 13 categories which are common for UC-Merced and RSI-CB256 as experimental data. The size of these two types of data is 256×256 because UC-Merced only has 100 images in each class. We select 1300 images for RSI-CB256 and UC-Merced as the test set.

5.3 Parameter Settings

- (1). Handcrafted features

We refer to the method of Xia et al. (2016) that uses four low-level features, namely, IFT, LBP, CH, and GIST, as feature description operators. For the SIFT descriptor operator, we use a 16×16 fixed size grid with a step of eight pixels to extract all the descriptive operators in the gray image. Each dimension describing the operator uses the average pooling method to finally obtain the 128-dimensional image feature. For LBP, we use the usual eight directions to obtain the binary value and convert the 8-bit binary value to a decimal value for each pixel in the

grayscale image. Finally, we obtain the LBP feature by calculating the frequency of 256 gray levels. For CH, we use RGB color space directly and quantize each channel into 32 bins. Therefore, we obtain the feature of images by connecting the statistical histogram in each channel. For GIST, we use the original parameter settings in (Oliva and Torralba, 2001) directly, using four scales and eight directions and 4×4 spatial grid for pooling. Finally, we obtain a 512 ($4 \times 8 \times 4 \times 4$) dimension eigenvector.

(2).DCNN models

We retain most of the default parameters to train DCNN and fine-tune the learning rate and batch size. Our model can finally converge better although we concessions are made on the computation time and the convergence rate. In addition, the vibration of loss function value is smaller, which is beneficial for improving the performance of our model. In the RSI-CB128 test, we implement a slight adjustment in the network because of the input size constraints of the network and adjust the pad for the convolution and pooling layers. We do not warp images because it will affect the real information of the images to some extent.

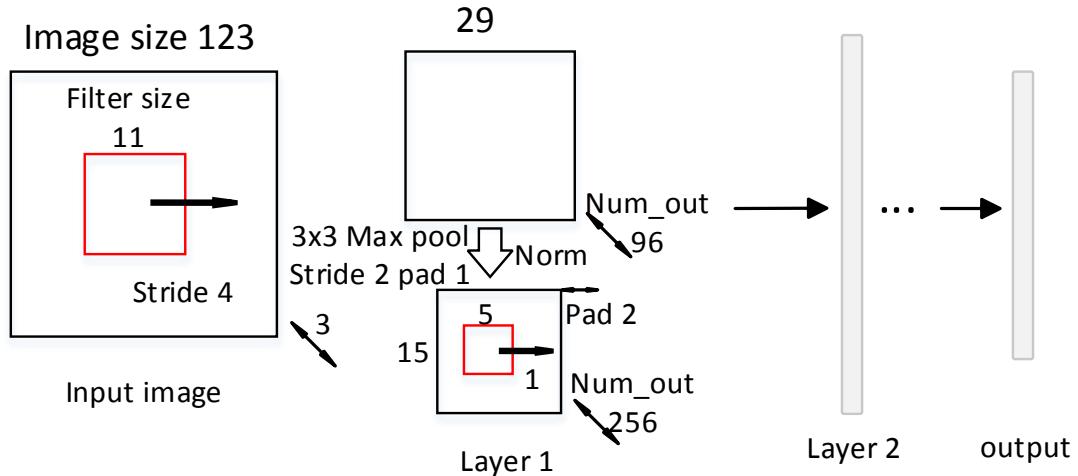


Figure 17: AlexNet model parameter settings in RSI-CB128.

5.4 Evaluation Methods

We use two common methods as the evaluation index of the training model, namely, overall accuracy (OA) and confusion matrix (Congalton, 1991).

- (1). OA refers to the ratio of the number of categories that are correctly classified to the total number of categories. The OA value can be a good characterization of the overall classification accuracy. However, when categories are extremely imbalanced, the OA value is greatly affected by categories with more images.
- (2). The confusion matrix can visually reflect the classification accuracy of each type of object. We can clearly determine the correct and wrong classification of each category in

each row.

5.5 Experimental Results

The experimental results are divided into three parts, namely, classification results based on handcrafted features and DCNN and model transfer ability test results. We use different test methods in the first two parts of the results to evaluate our benchmark and differentiate the tests in the UC-Merced, SAT-6, and SAT-4 datasets to compare different performances. For the transfer ability test, we extract 13 common categories of RSI-CB256 and UC-Merced with 100 images per category and name them RSI-CB256-13 and UC-Merced-13, respectively. Then, we train AlexNet-Conv3 with the remaining images in RSI-CB256-13. Finally, we validate the classification ability of the model on UC-Merced-13.

5.5.1 Classification Results Based on Handcrafted Features

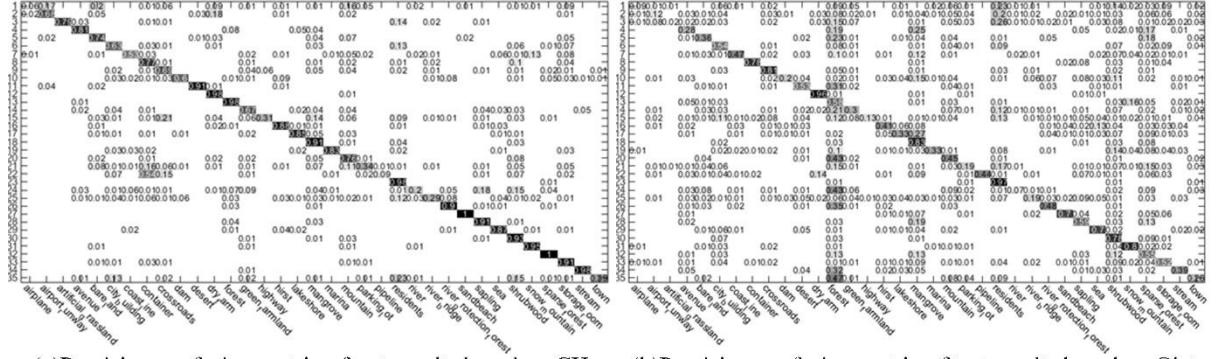
We use the UC-Merced and RSI-CB256 benchmarks with a uniform size of 256×256 as experimental data to ensure the fairness of results. We test the data 10 times and take their mean and standard deviation as the results.

Table 5.OA test on RSI-CB256 and UC-Merced

Methods	Our dataset(50%)	Our dataset(80%)	UC-Merced(50%)	UC-Merced(80%)
SIFT	37.96 ± 0.27	40.12 ± 0.34	29.45 ± 1.08	32.10 ± 1.95
LBP	69.10 ± 0.20	71.98 ± 0.36	35.04 ± 1.08	36.29 ± 1.90
CH	84.08 ± 0.26	84.72 ± 0.33	42.79 ± 1.06	46.21 ± 1.05
Gist	61.74 ± 0.35	63.59 ± 0.45	45.38 ± 0.70	46.90 ± 1.76

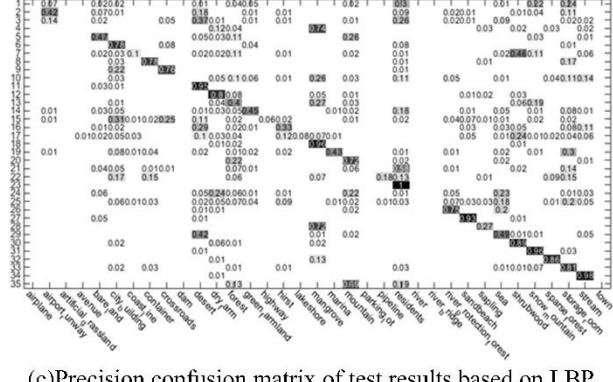
Table 5 shows the mean and standard deviation of the OA based on the handcrafted features on the UC-Merced and RSI-CB256 benchmarks. The values in brackets refer to the ratio of the training set to the total number of datasets. The overall test results using the SIFT method for RSI-CB256 are relatively low, indicating that SIFT is inadequate to represent the characteristics of our remote sensing images. The best results are achieved using the CH method on RSI-CB256 with an accuracy of more than 80%. However, its result is not the best on UC-Merced because of the following two reasons. We have a clear advantage in the number of images and some differences between RSI-CB256 and UC-Merced exist, which are mainly reflected in the diversity and complexity of the database.

In addition, the experimental results show that no universal recognition algorithm exists for different datasets, and test results improve significantly when the training set increases, which indicates that the amount of data is still a key factor in improving the accuracy of recognition.

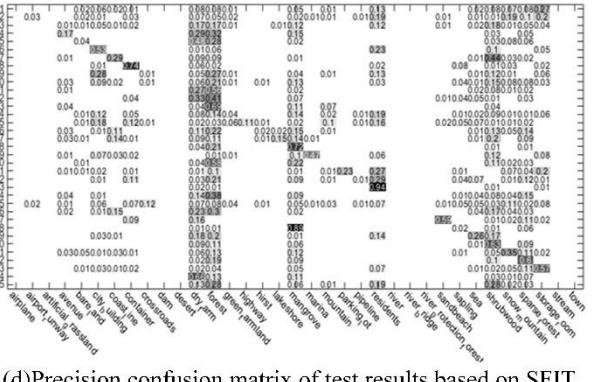


(a) Precision confusion matrix of test results based on CH method for RSI-CB256

(b) Precision confusion matrix of test results based on Gist method for RSI-CB256



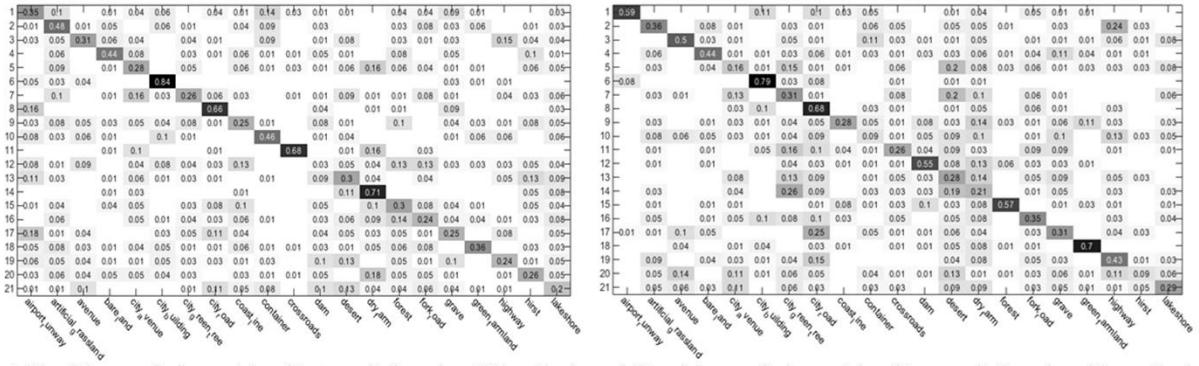
(c) Precision confusion matrix of test results based on LBP method for RSI-CB256



(d) Precision confusion matrix of test results based on SIFT method for RSI-CB256

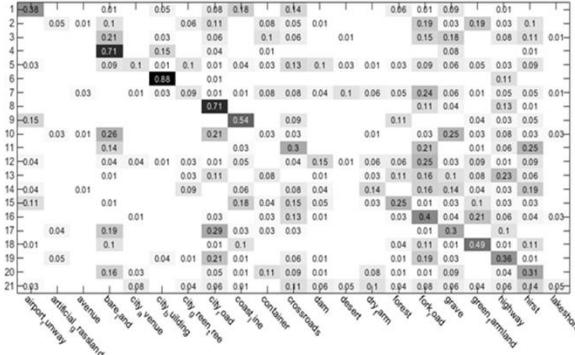
Figure18: Precision confusion matrix of test results based on handcrafted features for RSI-CB256.

Figure 18 shows the precision confusion matrix of test results using handcrafted features on the RSI-CB256 benchmark. From the precision confusion matrix above, the classification precision of a single category differs in various methods, and each category of its classification performance is consistent with OA. SIFT is still inadequate for classifying most categories. The classification accuracy of nearly half of the categories based on CH is more than 0.8, and LBP also achieves good results. However, these methods perform poorly for some categories (e.g., airplane and parking lot) because of the small difference between category features and the large overlapping ratio of the interclass feature distribution. Furthermore, richer features of categories exist. Consequently, handcrafted methods are usually used for describing low-level features and cannot fully describe the distribution of features.



(a) Precision confusion matrix of test results based on CH method for UC-Merced

(b) Precision confusion matrix of test results based on Gist method for UC-Merced



(c) Precision confusion matrix of test results based on LBP method for UC-Merced

(d) Precision confusion matrix of test results based on SIFT method for UC-Merced

Figure19: Precision confusion matrix of test results based on the handcrafted features for UC-Merced.

The performance based on handcrafted features on UC-Merced shown in Figure 19 is much worse than the test results in RSI-CB256, where only few categories reach 0.8 precision. The main reason lies in the obvious scale advantage of the RSI-CB256 benchmark. In addition, RSI-CB256 is an object-centered benchmark for most categories, and UC-Merced is based on complex scenes for most categories. Each image contains more complex information and robust visual features.

To sum up, the method based on color, texture, and other handcrafted features cannot represent complex object feature recognition because manually designing low-level visual features and obtaining the optimal eigenvalue and expressing it appropriately directly affect the accuracy of classification recognition.

5.5.2 Classification Results Based on DCNN

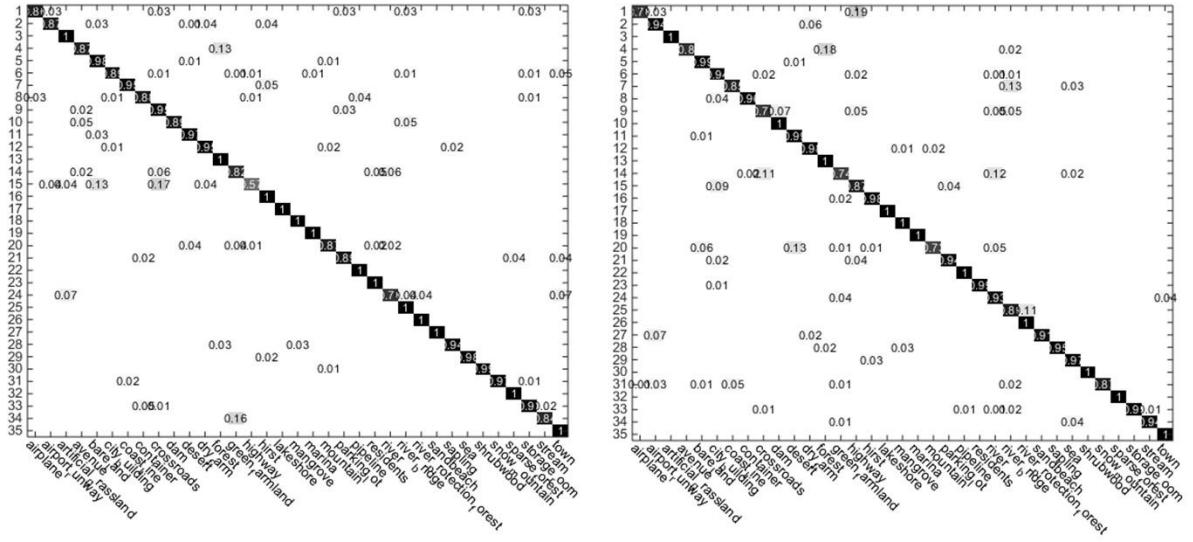
We test RSI-CB and compare it with other remote sensing datasets based on the DCNN method. We use the AlexNet-Conv3 network with only three convolutions to test SAT-6 and SAT-4 because of their small size (28×28).

Tabel6.OA of training and test on datasets using DCNN

Methods	RSI-CB256	RSI-CB128	UCM-Merced	SAT6
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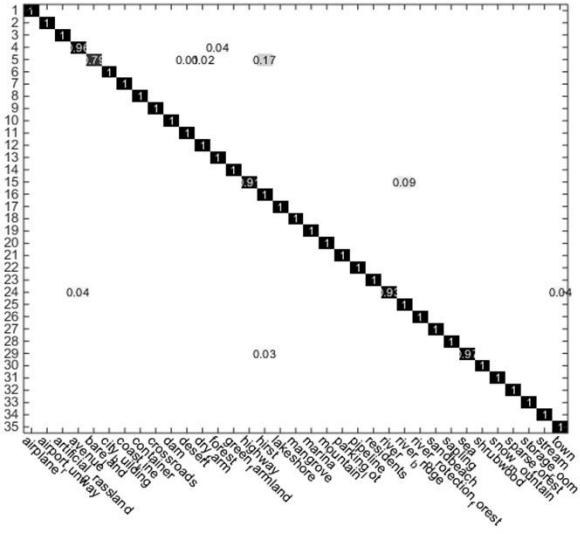
AlexNet-3ConV	-	-	78.69%/70.00%	98+%/97.53%
AlexNet	96+%/94.78%	96.68%/85.59%	74.82/65.53%	-
VGG-16	98+%/95.13%	98+%/94.39%	-	-
GoogLeNet	98+%/94.07%	96.21%/91.91%	76.58%/67.62%	-
ResNet	98+%/95.02%	96.81%/93.56%	-	-

Table 6 describes the overall performance of different models based on the DCNN for different datasets. The test results of the models for RSI-CB256 are more than 90%. The classification accuracy of GoogLeNet results is lower than that of the network structure of GoogLeNet because the wide range of macro performance of objects for RSI-CB does not require high-precision features, which may be slightly different from the natural image. The test results of the RSI-CB128 benchmark show that VGGNet and ResNet have been significantly higher precision than other models, indicating that it is beneficial for improving the overall recognition performance of models by keeping the model deeper when other conditions are constant. The recognition accuracy of GoogLeNet in RSI-CB128 and RSI-CB256 is less than AlexNet, which contradicts the findings mentioned above. The overall recognition performance of the models does not rely only on the network depth, but also depends on different network structures and the data itself. VGGNet performs unexpectedly better than the top-1 of ResNet for natural image recognition, which further shows that the performance of models is undoubtedly related to the benchmark itself and the difference between remote sensing and natural image databases. The results of our benchmark are greatly improved due to the obvious advantage of data scale compared with the UC-Merced. The SAT-6 results are highly satisfactory. This is probably because of the small number of categories and low complexity of images with many similar features, which can easily obtain excellent performance.

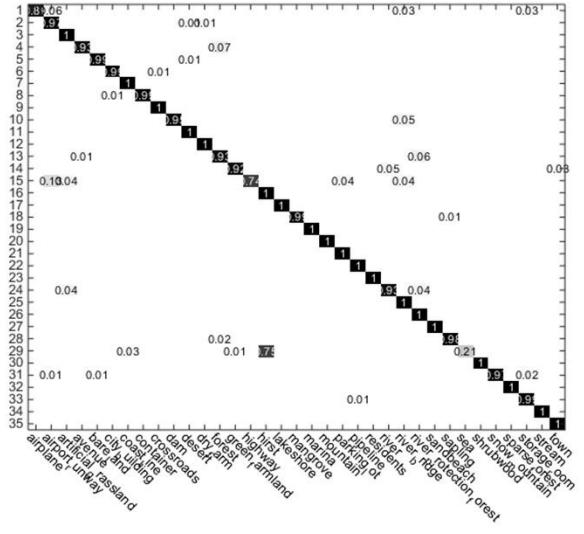


(a) Precision confusion matrix of test results based on AlexNet for RSI-CB256

(b) Precision confusion matrix of test results based on GoogleNet for RSI-CB256



(c) Precision confusion matrix of test results based on VGGNet for RSI-CB256



(d) Precision confusion matrix of test results based on ResNet for RSI-CB256

Figure 20: Precision confusion matrix of test results based on DCNN models for RSI-CB256.

Figure 20 reflects the test results based on the DCNN methods for the RSI-CB256 benchmark. Only a few categories of classification accuracy have less than 0.8 precision, and the precision of nearly half of the categories is 0.9 or more. DCNN shows a stronger recognition and non-linear fitting abilities than handcrafted methods. In addition, it benefits from its database scale. Thus, DCNN can learn features from different categories. The classification performance of each category is similar in different networks, but few categories show unusual classification precision, which may be attributed to the random initialization and different structures of models. VGGNet and ResNet have achieved higher precision in each category than AlexNet and GoogLeNet, which further indicates that deeper networks are beneficial for improving model identification performance.

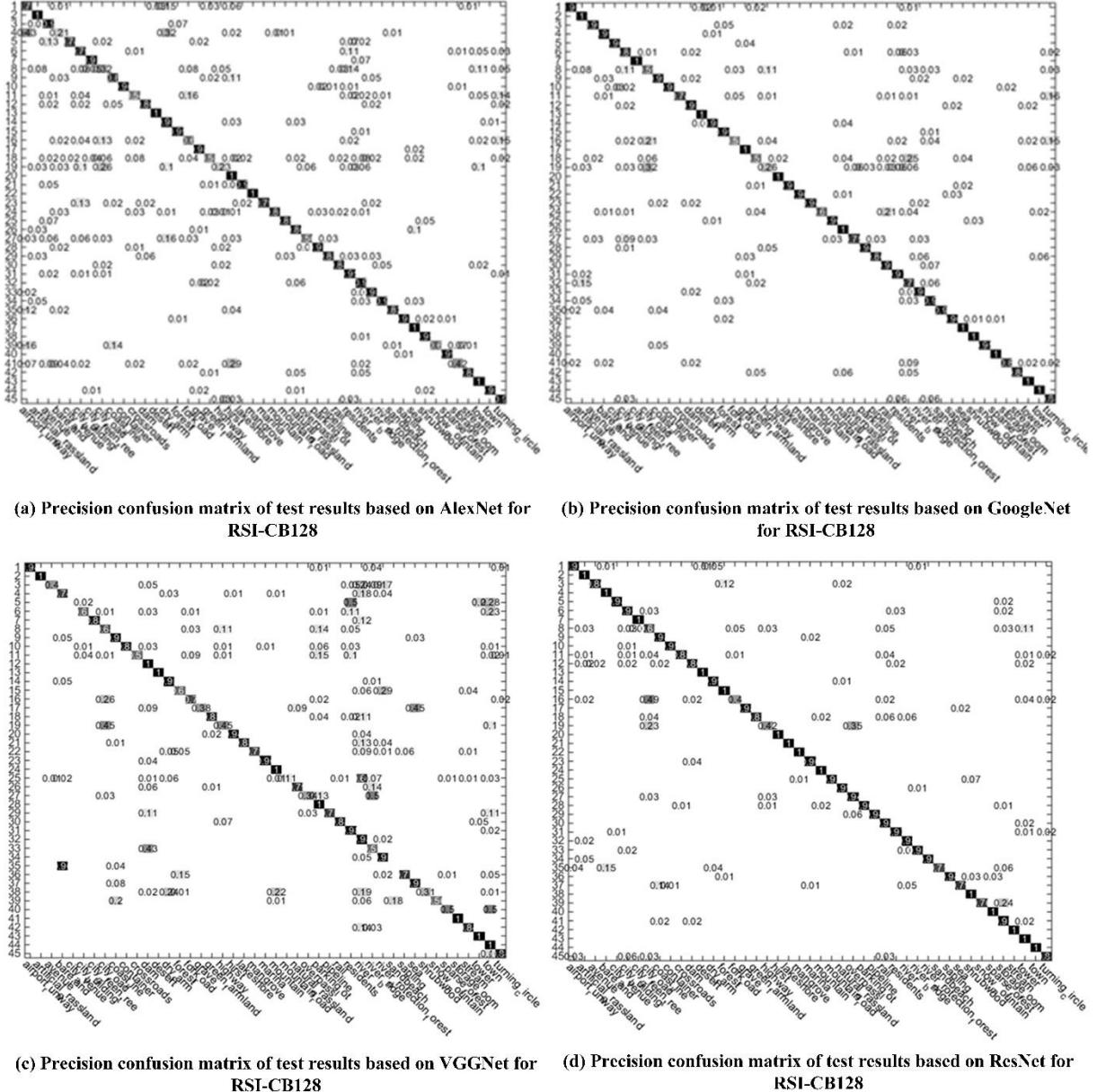


Figure 21: Precision confusion matrix of test results based on DCNN models for RSI-CB128.

Figure 21 shows the precision confusion matrix of the four network test results trained on the RSI-CB128 benchmark. The four network models can identify most of the features as well as RSI-CB256. However, several classes in several models are not ideal for the recognition results, such as highway and folk road, because the difference between subclasses is too small in the big category of transportation and facilities, resulting in large overlapping ratios of feature space between classes, which causes further confusion when models attempt to classify these subclasses. Therefore, this experiment also verifies the influence of interclass variance in image classification accuracy. The recognition of the AlexNet model is poor (0.21), whereas GoogLeNet has an accuracy of 0.9.

5.5.3 Evaluation of Model Transfer Capability

According to the assumption that samples of hypothesis and real spaces conform to the same distribution, the representation of samples is the key point of dataset quality. A general database evaluation index often evaluates a dataset and considers the classification precision of the test set performance of models trained using a training set. The distribution of spatial features in real data and of test samples are different. To improve model performance, we must allow the model to learn more data that are closer to the real distribution.

We select 13 common categories in UC-Merced and RSI-CB256 as test sets, with each category containing 100 images according to the scale of UC-Merced, namely, UC-Merced-13 and RSI-CB256-13, to verify the transfer ability of the model trained on our dataset. We use the remaining images of RSI-CB256 for the 13 categories as training set and select AlexNet-Conv3 as the training model considering the small-scale samples, and the training models are tested in UC-Merced-13 and RSI-CB256-13.

Table 7. Test results based on AlexNet-Conv3 for RSI-CB256-13 and UC-Merced-13

Dataset	Train	Test
RSI-CB256-13	90%+	86.32%
UC-Merced-13	--	74.13%

Table 7 shows the results of the test on RSI-CB-13 and UC-Merced-13. The two datasets have differences in visualization, but they are strongly consistent in the overall test results. As shown above, the model trained on our dataset still has good transfer ability for UC-Merced whose classification precision is 74.13%, which is approximately 12 percentage points less than RSI-CB, indicating that our data samples can represent real-world samples better.

6 Conclusions and Future Works

Crowdsourcing data have become the research focus of international geographic information science because of several remarkable features, such as real time classification, fast spread speed, robust information, low cost, and massive data. The RSI-CB based on crowdsourcing data provides new ideas and research directions for the establishment and improvement of remote sensing datasets. The RSI-CB has six categories that are based on the land-use classification standard in China, and each category has several subcategories, which have significantly improved the number of categories and images compared with other remote sensing datasets. The classification experiment conducted in several traditional deep learning networks shows that the classification accuracy of RSI-CB is higher than that of other datasets because of its larger and higher spatial resolution.

RSI-CB can continue to expand in category, quantity of objects, and diversity based on crowdsource data, and these kinds of data are updated rapidly and increase massively in number. However, artificial work is required to obtain the appropriate categories and images given the complexity of the remote sensing image itself and the spatial resolution, which limit the construction speed to some extent, resulting in a large amount of unavailable POI data.

For the current remote sensing image database, such as UCM, AID achieved good results in scene classification research. We believe that the scalable, high-quality and diversity, large-scale, and multi-category RSI-CB will become a new and important remote sensing image benchmark for to develop new ideas because of its application value or its method of construction.

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