

# Lecture 21 - Amortized Analysis

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Last time: MST

This time: Amortized Analysis

Next time: NP Hard Problems

Project 3 due Tuesday the 27th.

Homework 7 due Thursday the 29th.

Project 4 (covering MST algorithms) assigned tomorrow will be due Thursday, December 6th.

# Homework 7 Discussion

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- ▶ Greedy Ferries

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- ▶ Greedy Party Planning

# Kruskal's Algorithm Implementation

```
def Kruskal(graph, edges):  
    # Initialize all singleton sets for each vertex.  
    for vertex in graph:  
        makeset(vertex)  
  
    # Initialize the empty MST.  
    X = {}  
  
    # Sort the edges by weight.  
    edges.sort()  
  
    # Loop through the edges in increasing order.  
    for e in edge:  
  
        # If the min edge crosses a cut, add it to our MST.  
        u, v = e.vertices  
        if find(u)  $\neq$  find(v):  
            X.append(e)  
            union(u, v)
```

$$\begin{aligned} |V| \cdot \text{makeset} &+ 2|E| \cdot \text{find} + (|V| - 1) \cdot \text{union} \\ &= |V| \cdot O(1) + 2|E| \log |V| + (|V| - 1) \log |E| \\ &\in O(|E| \log |V|). \end{aligned}$$

# Disjoint Sets

We need a data structure with three operations:

- ▶ `makeset(v)`:

create a singleton set containing vertex  $v$

```
def makeset(v):  
    v. $\pi$  = v  
    v.height = 0
```

- ▶ `find(v)`:

find which set vertex  $v$  belongs to (used for finding cuts)

```
def find(v):  
    while v != v. $\pi$ :  
        v = v. $\pi$   
    return v
```

- ▶ `union(u, v)`:

merge the sets containing vertices  $u$  and  $v$



# Union-by-Rank

```
def union(u,v):  
    # First, find the root of the tree for u  
    # and the tree for v.  
    ru = find(u)  
    rv = find(v)  
  
    # If the sets are already the same, return.  
    if ru == rv:  
        return  
  
    # Make shorter set point to taller set.  
    if ru.height > rv.height:  
        rv. $\pi$  = ru  
    elif ru.height < rv.height:  
        ru. $\pi$  = rv  
    else:  
        # Same height, break tie.  
        ru. $\pi$  = rv  
  
        # Tree got taller, increment rv.height.  
        rv.height += 1  
    return
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So let's **compress** the path during a find operation by updating the 'parent' of each vertex on the path.

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def find(v):  
    # If we are not at the root.  
    if v != v.π:  
        # Set our parent to be the root,  
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        v.π = find(v.π)  
  
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To compute the runtime, we will need to look at **sequences** of `find` and `union` operations, starting from an empty data structure, and determine the **average cost per operation**.



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This is called an **amortized analysis**.

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- ▶ Accounting Method
  - ▶ Assign each operation an amount of 'work currency' (we will call these rubles) that can pay for future operations.
- ▶ Potential Method
  - ▶ The saved 'work currency' is instead tracked through a potential function that is dependent on the state of the data structure.

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- ▶ This means that the total work was  $n + 2(2n - 1)$ , which means on average  $5 - 2/n \in O(1)$  amortized cost.

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This covers all of the necessary work, meaning that we have  $5 \in O(1)$  amortized cost.

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When  $n < N$ , the potential increases by only 2, and the actual cost is  $T_{\text{actual}} = 1$  write. So the amortized cost of this operation is  $T_{\text{amortized}} = 1 + 2(2) = 5 \in O(1)$ .

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- ▶ So the amortized cost is

$$T_{\text{amortized}} = 2n + 1 + 2(2 - n) = 5 \in O(1).$$

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For `Find-Min`, we simply look at the front of the helper queue.

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- ▶ 1 ruble is spent to insert it into the primary queue.
- ▶ 1 ruble is spent to insert it into the helper queue.
- ▶ 1 ruble is spent for the comparison in the helper queue that does not result in a removal.



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First, since `Find-Min` is a very simple function, we will simply charge 1 ruble for each of these operations.

Now, we assign each value 6 rubles when it is first `enqueued`.

- ▶ 1 ruble is spent to insert it into the primary queue.
- ▶ 1 ruble is spent to insert it into the helper queue.
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- ▶ Each element that gets removed pays 1 of its rubles.

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Aside from the removal process when we insert into the helper queue, all `dequeue` and `enqueue` operations are  $O(1)$  time (basic insert and removal operations).

Additionally, these operations will only result in a constant increase in the potential.

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- ▶ These costs offset each other.

So we have  $O(1)$  amortized cost for any sequence of  $n$  operations.

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But it would be good practice to try the other methods.

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We now observe:

- ▶ Each find will be constant time for vertices that are at the root or whose paths are already fully compressed.
- ▶ Once a path is compressed, it will only need to be compressed again if there is a new root, i.e., if the root of the tree has an increased `vertex.height`.

# Inverse Tower Function

We will define a function called the tower function (also called the tetration operation):

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$$\log^*(2^{80}) \sim 4.$$

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This is a very complex proof, and will be saved for the posted lecture notes (you will not be tested on this, but it is an interesting results).

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In practice however, it is important to remember:

$$n < 2^{65536} \quad \Rightarrow \quad \alpha(n) \leq \log^*(n) \leq 5.$$