

CS310 Natural Language Processing 自然语言处理

Lecture 03 - Recurrent Neural Networks and Language Models (1)

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Language Modeling

- LM is the task of predicting what the next word is, given the preceding ones.
- Formally: given a sequence of words $x^{\langle 1 \rangle}, x^{\langle 2 \rangle}, \dots, x^{\langle t \rangle}$, compute the probability of $x^{\langle t+1 \rangle}$:

$$P(x^{\langle t+1 \rangle} | x^{\langle 1 \rangle}, \dots, x^{\langle t \rangle})$$

子曰:学而时习___

The Sun rises every

morning



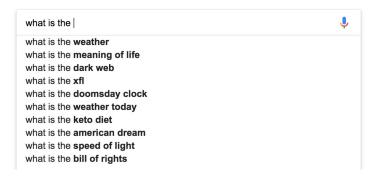
evening



Motivation for LM

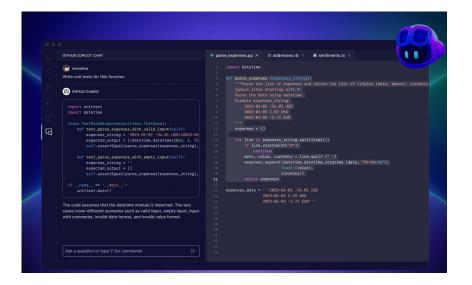


- Edit/input suggestion
- Speech recognition
- Grammar correction
- Dialogue system
- Code generation











Review of Probability

Event space (e.g., \mathcal{X} , \mathcal{Y})—in this class, usually discrete

Random variables (e.g., X, Y)

Typical statement: "random variable X takes value $x \in \mathcal{X}$ with probability p(X = x), or, in shorthand, p(x)"

Joint probability: p(X = x, Y = y)

Conditional probability: $p(X = x \mid Y = y)$

$$=\frac{p(X=x,Y=y)}{p(Y=y)}$$

Always true:

$$p(X = x, Y = y) = p(X = x \mid Y = y) \cdot p(Y = y)$$

= $p(Y = y \mid X = x) \cdot p(X = x)$

Sometimes true: $p(X = x, Y = y) = p(X = x) \cdot p(Y = y)$



How to Learn an LM?

- Pre- Neural network solution: n-gram Language Model
- Def. An *n*-gram is a chunk of *n* consecutive words

```
the Sun rises every _____
```

- Unigrams (n=1): "the", "Sun", "rises", "every"
- **Bi**grams (*n*=2): "the Sun", "Sun rises", "rises every"
- **Tri**grams (*n*=3): "the Sun rises", "Sun rises every"
- **Four**-grams (*n*=4): "the Sun rises every"
- Idea: Count the frequencies of different n-grams and use these to predict the next word







Andrey Andreyevich Markov (14 June 1856 – 20 July 1922)

• Markov assumption: a word at only depends on its preceding n-1 words

$$P(x^{\langle t+1\rangle}|x^{\langle 1\rangle},...,x^{\langle t\rangle}) = P(x^{\langle t+1\rangle}|x^{\langle t-n+2\rangle},...,x^{\langle t\rangle})$$
Probability of a *n*-gram
$$= P(x^{\langle t-n+2\rangle},...,x^{\langle t\rangle},x^{\langle t+1\rangle})$$
Probability of a (*n*-1)-gram
$$= P(x^{\langle t-n+2\rangle},...,x^{\langle t\rangle},x^{\langle t+1\rangle})$$

$$= P(x^{\langle t-n+2\rangle},...,x^{\langle t\rangle},x^{\langle t+1\rangle})$$

- Question: How to obtain the probabilities?
- **Answer**: By counting them from some large enough corpora (statistical approximation)

 $\approx \frac{\operatorname{count}(x^{\langle t-n+2\rangle}, \dots x^{\langle t\rangle}, x^{\langle t+1\rangle})}{\operatorname{count}(x^{\langle t-n+2\rangle}, \dots x^{\langle t\rangle})}$



n-gram LM: Example

• Goal: Learning a 4-gram LM, i.e., considering 3 preceding words

discard

in this peculiar game, the Sun rises every $\underline{\qquad}$

$$P(w|\text{Sun rises every}) \approx \frac{\text{count}(\text{Sun rises every } w)}{\text{count}(\text{Sun rises every})}$$

Example, suppose in the corpus

- "Sun rises every" occurs **1000** times
- "Sun rises every morning" occurs 600 times
 - $\Rightarrow P(\text{morning}|\text{Sun rises every}) = 0.6$
- "Sun rises every day" occurs 300 times
 - $\Rightarrow P(\text{day}|\text{Sun rises every}) = 0.3$

Question: What's the problem of this method?



Sparsity Problem with *n*-gram LM

Sparsity problem 1:

What if "Sun rises every w" never occurred in data? Then the probability is 0

Partial solution: Smoothing => Add small δ to the count for every word in V

$$P(w|\text{Sun rises every}) \approx \frac{\text{count}(\text{Sun rises every } w)}{\text{count}(\text{Sun rises every})}$$

Sparsity problem 2:

What if "Sun rises every" never occurred in data? Then the probability is not computable

Partial solution: Backoff => Count "rises every" instead, i.e., shorter conditional context

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Storage Problem with *n*-gram LM

- **Storage**: Need to store count for all *n*-grams in the corpus
- Larger *n* or larger corpus means larger model size

```
P(w|Sun rises every) \approx \frac{count(Sun rises every w)}{count(Sun rises every)}
```

Every term needs be stored



n-gram LM in Practice

• Implementations on Github: https://github.com/kpu/kenlm

You can build a simple trigram Language Model over a 1.7 million word corpus (Reuters) in a few seconds on your laptop*

Business and financial news

get probability
distribution

Sparsity problem:
not much granularity
in the probability
distribution

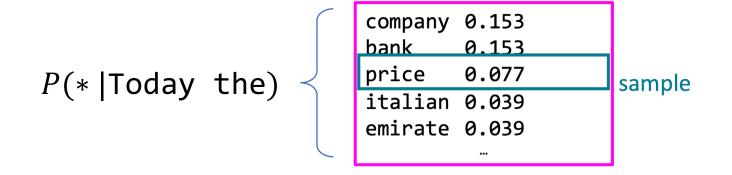
italian 0.039
emirate 0.039

slide credit to: https://web.stanford.edu/class/archive/cs/cs224n/cs224n.1224/



Example: Using a **tri**gram LM

Today the _____



Note: Sampling strategies will affect which next word get sampled (not necessarily the highest probability one)

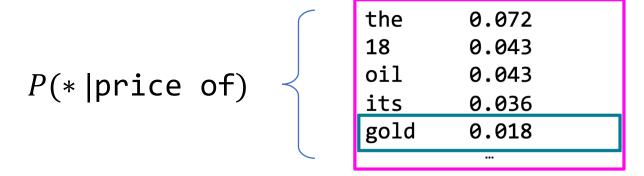


Today the price _____

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Today the price of _____



sample



• A complete example

today the price of gold per ton, while production of shoe lasts and shoe industry, the bank intervened just after it considered and rejected an imf demand to rebuild depleted european stocks, sept 30 end primary 76 cts a share.

Grammatical but **not consistent**

We need longer context (more than three words) to model language well

but that means sparsity and storage problems ...



n-gram LM Recap

- Pros:
- ☐ Easy to understand
- ☐ Cheap to implement
- ☐ Decent performance in application when training data is scarce

- Cons:
- ☐ Fixed vocabulary assumption
- Markov assumption is linguistically inaccurate
- ☐ Sparsity and storage problems

Adapted from: https://nasmith.github.io/NLP-winter23/assets/slides/lm.pdf



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Fixed-Window Neural Language Model

output

 Idea: Represent words with embedding vectors; predict the next word using the concatenated embeddings from a fixed context window

concatenated word embeddings

$$e = [e^{\langle 1 \rangle}; e^{\langle 2 \rangle}; e^{\langle 3 \rangle}; e^{\langle 4 \rangle}] d$$

$$4 \times d$$

Input tokens: $x^{\langle 1 \rangle}$, $x^{\langle 2 \rangle}$, $x^{\langle 3 \rangle}$, $x^{\langle 4 \rangle}$

(window size = 4)

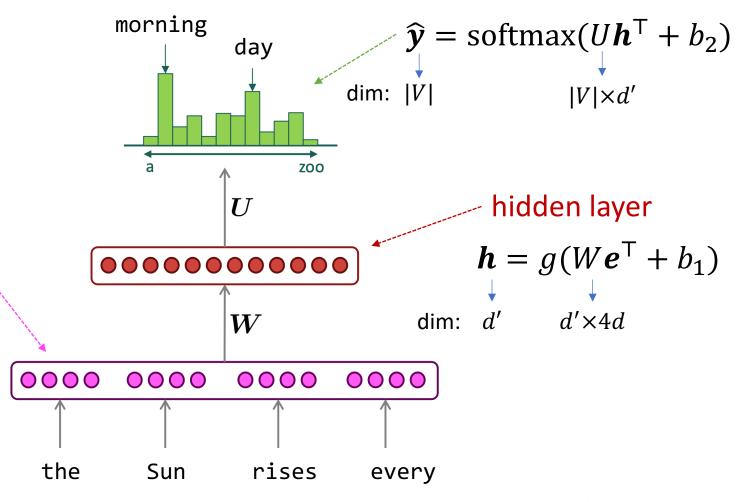


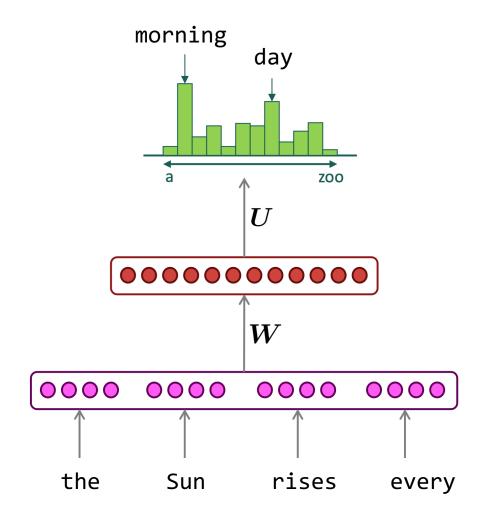
Figure from: https://web.stanford.edu/class/archive/cs/cs224n/cs224n.1224/

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Fixed-Window Neural LM

- **Improvements** over n-gram LM:
- No sparsity problem;
- No need to store all observed n-grams
- Remaining problems:
- Fixed window can be small
- Increasing window size also increase W
- Need a neural architecture that can process any input length

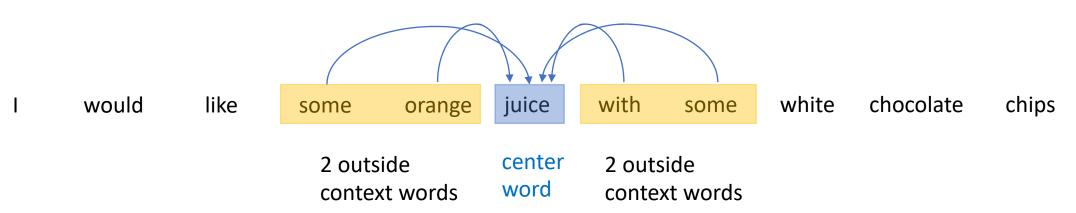




Word2vec (CBOW) is also a neural LM (generic)

Aggregate all context words as if they a bag of words

$$P(w_t|w_{t-2}, w_{t-1}, w_{t+1}, w_{t+2})$$



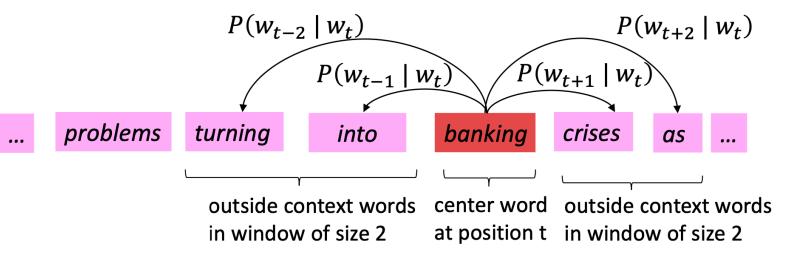
Compute only one probability at position t: $P(w_t|w_{t-2},w_{t-1},w_{t+1},w_{t+2})$, for **window size 2**

Difference from fixed-window neural-LM: The prediction is **bidirectional**



Word2vec (skip-gram) is also a neural LM (generic)

Skip-gram: Compute probability $P(w_{t+j}|w_t)$, for $j \in \{-2, -1, 1, 2\}$ when window size is 2



Difference from fixed-window neural-LM:

- The prediction is bidirectional
- Window size is minimal: 1

Example from: https://web.stanford.edu/class/archive/cs/cs224n/cs224n.1224/



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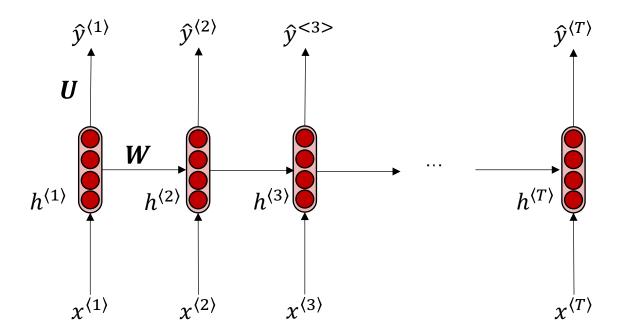
Recurrent Neural Networks

- "recurrent": adj. occurring repeatedly
- Core idea: apply the same weights W/U repeatedly at different time steps

output sequence (optional)

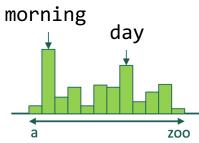
hidden state

Input sequence (of any length *T*)









output (optional) $\hat{y}^{\langle 4 \rangle} = P(x^{\langle 5 \rangle}|$ the Sun rises every)

$\widehat{\mathbf{y}}^{\langle t \rangle} = \operatorname{softmax}(\mathbf{U}\mathbf{h}^{\langle t \rangle} + b_2)$

hidden state

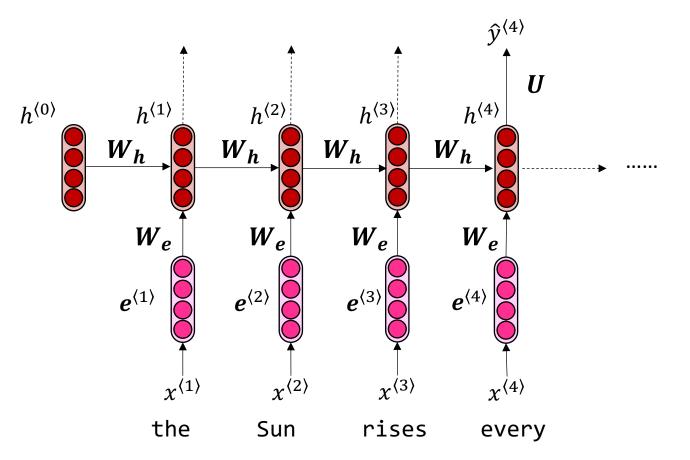
$$m{h}^{\langle t \rangle} = g(m{W}_{m{h}} m{h}^{\langle t-1 \rangle} + m{W}_{e} m{e}^{\langle t \rangle} + b_{1})$$
 $(m{h}^{\langle 0 \rangle} \text{ is the initial hidden state})$

input embedding

$$e^{\langle t \rangle} \in \mathbb{R}^d$$

input sequence

$$x^{\langle t \rangle}$$





Training an RNN LM: Objective and loss

- Next token prediction task: Given a sequence of T tokens $x^{\langle 1 \rangle}$, ..., $x^{\langle T \rangle}$
- Feed them as input to RNN-LM; compute the output probability for every time step t, $\widehat{y}^{(t)}$
- Loss function: The cross-entropy between the predicted probability $\hat{y}^{(t)}$ and the true next word (ground truth) $y^{(t)}$, (that is, $x^{(t+1)}$!)

(negative log likelihood)

$$J^{\langle t \rangle}(\theta) = \operatorname{cross} - \operatorname{entropy}(\widehat{\boldsymbol{y}}^{\langle t \rangle}, \boldsymbol{y}^{\langle t \rangle}) = -\sum_{w \in V} \boldsymbol{y}_{w}^{\langle t \rangle} \log \widehat{\boldsymbol{y}}_{w}^{\langle t \rangle} = -\log \widehat{\boldsymbol{y}}_{\boldsymbol{x}^{\langle t+1 \rangle}}^{\langle t \rangle}$$

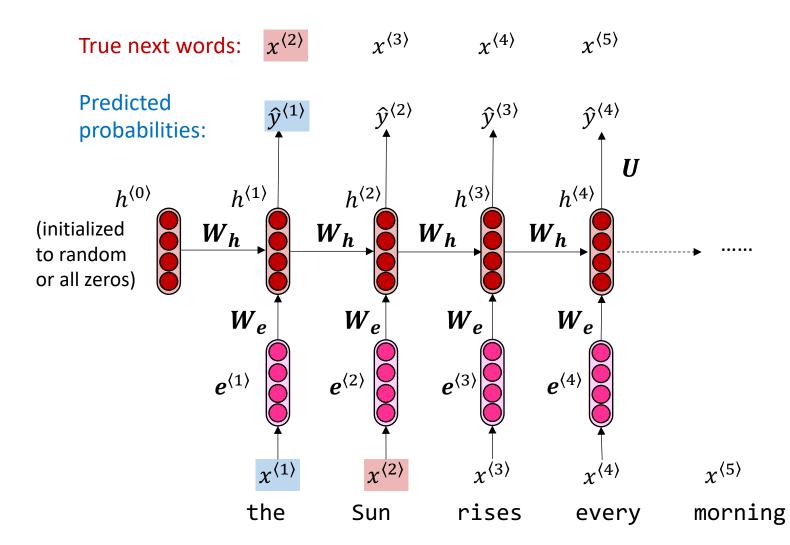
Average over entire training set:

this term is 1 only for $w = y^{\langle t \rangle}$; $P(x^{\langle t+1 \rangle} | \text{all previous words})$ all zeros for other words

$$J(\theta) = \frac{1}{T} \sum_{t=1}^{T} J^{\langle t \rangle}(\theta) = \frac{1}{T} \sum_{t=1}^{T} -\log \widehat{\boldsymbol{y}}_{\boldsymbol{x}^{\langle t+1 \rangle}}^{\langle t \rangle}$$

 θ denotes all model parameters: U, W_e , W_h , b_1 , b_2



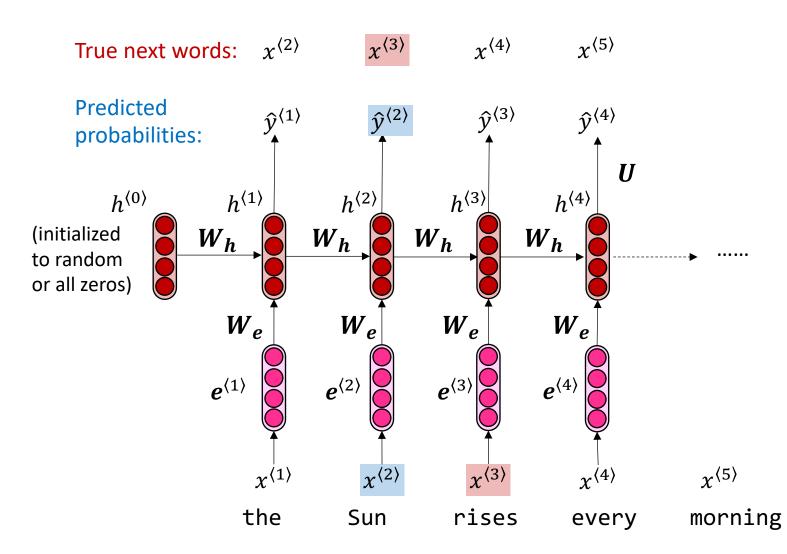


Compute the loss at step 1:

 $J^{\langle 1 \rangle}(\theta) = \text{CE}(\hat{y}^{\langle 1 \rangle}, x^{\langle 2 \rangle}) = -\log \hat{y}_{\text{Sun'}}^{\langle 1 \rangle}$ negative log-probability of "Sun"

.....



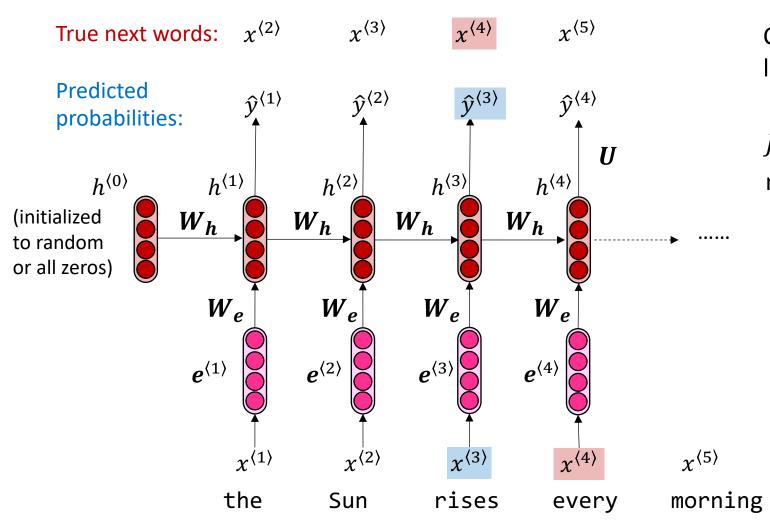


Compute the loss at step 2:

 $J^{\langle 2 \rangle}(\theta) = \text{CE}(\hat{y}^{\langle 2 \rangle}, x^{\langle 3 \rangle}) = -\log \hat{y}_{\text{rises'}}^{\langle 2 \rangle}$ negative log-probability of "rises"

.....

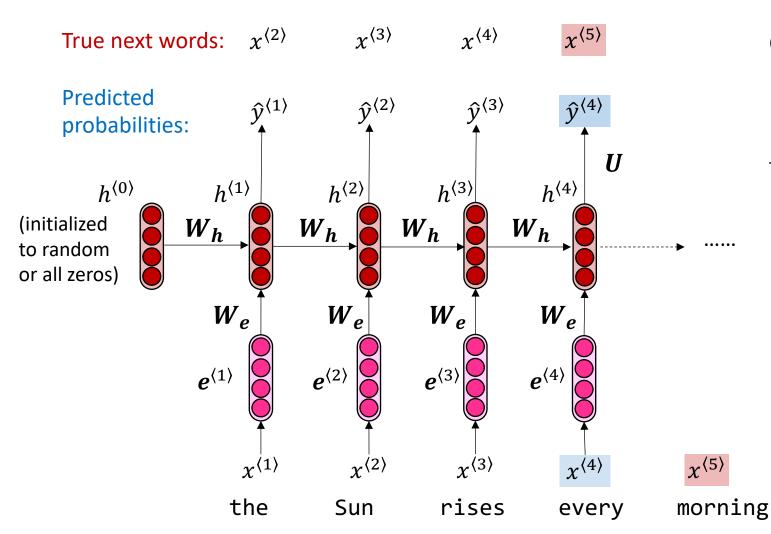




Compute the loss at step 3:

 $J^{\langle 3 \rangle}(\theta) = \text{CE}(\hat{y}^{\langle 3 \rangle}, x^{\langle 4 \rangle}) = -\log \hat{y}_{\text{every}}^{\langle 3 \rangle}$ negative log-probability of "every"

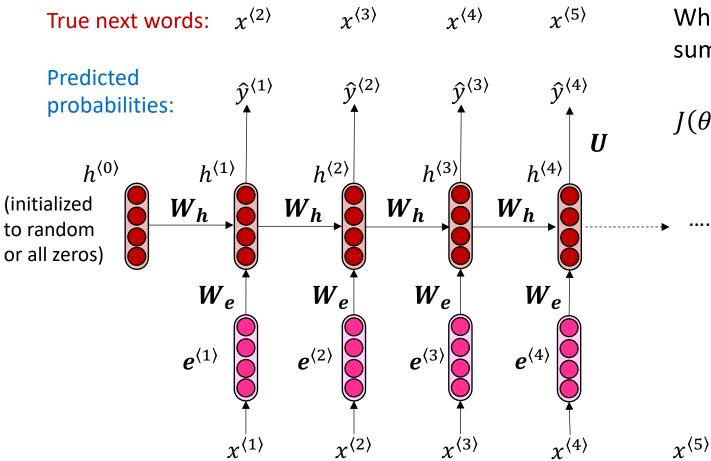




Compute the loss at step 4:

 $J^{\langle 4 \rangle}(\theta) = \text{CE}(\hat{y}^{\langle 4 \rangle}, x^{\langle 5 \rangle}) = -\log \hat{y}^{\langle 4 \rangle}_{\text{morning'}}$ negative log-probability of "morning"





Sun

rises

When all steps have been predicted, sum up the loss:

$$J(\theta) = \frac{1}{T} (J^{\langle 1 \rangle}(\theta) + J^{\langle 2 \rangle}(\theta) + J^{\langle 3 \rangle}(\theta) + J^{\langle 4 \rangle}(\theta) \dots)$$

$$= -\frac{1}{T}(-\log \hat{y}_{Sun}^{\langle 1 \rangle} + \log \hat{y}_{rises}^{\langle 2 \rangle} + \log \hat{y}_{every}^{\langle 3 \rangle} + \log \hat{y}_{morning}^{\langle 4 \rangle} + \cdots)$$

Next, compute gradients:

morning

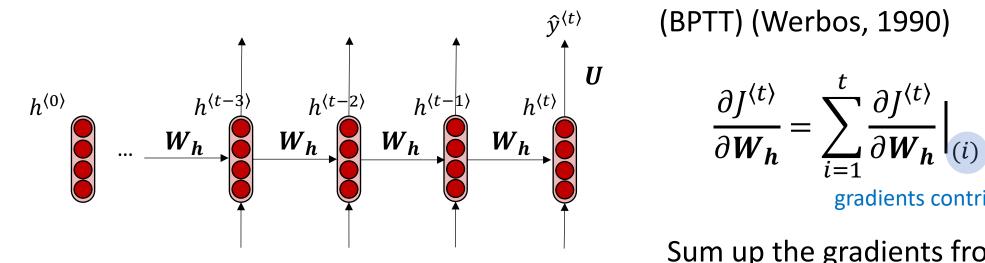
the

every



Backpropagation for RNN

- Question: How to compute $\frac{\partial J^{\langle t \rangle}(\theta)}{\partial \theta}$? Here $\theta \coloneqq \{U, W_e, W_h, b_1, b_2\}$
- For simplification, how to compute $\frac{\partial J^{(t)}}{\partial W_t}$?



Solution: Backpropagation through time (BPTT) (Werbos, 1990)

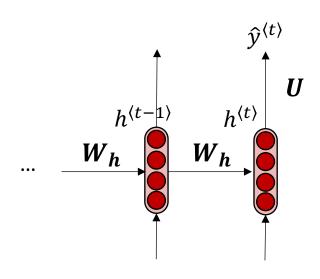
$$\frac{\partial J^{\langle t \rangle}}{\partial \boldsymbol{W_h}} = \sum_{i=1}^{t} \frac{\partial J^{\langle t \rangle}}{\partial \boldsymbol{W_h}} \Big|_{(i)}$$

gradients contributed by time step i

Sum up the gradients from each time step the weight has appeared



Backpropagation for RNN

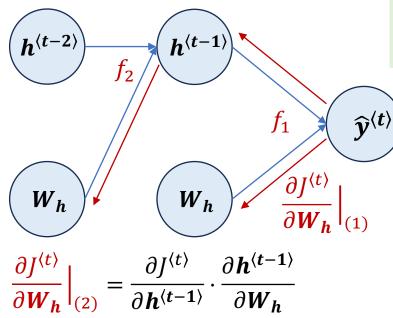


$$h^{\langle t-1 \rangle} = g(W_h h^{\langle t-2 \rangle} + \cdots)$$

$$f_2(W_h, h^{\langle t-2 \rangle})$$

$$\widehat{\boldsymbol{y}}^{\langle t \rangle} = \operatorname{softmax}(\boldsymbol{U}\boldsymbol{h}^{\langle t \rangle} + b_2) \qquad \boldsymbol{h}^{\langle t \rangle} = g(\boldsymbol{W}_{\boldsymbol{h}}\boldsymbol{h}^{\langle t-1 \rangle} + \boldsymbol{W}_{\boldsymbol{e}}\boldsymbol{e}^{\langle t \rangle} + b_1)$$

$$\widehat{\boldsymbol{y}}^{\langle t \rangle} = f_1(\boldsymbol{W}_{\boldsymbol{h}}, \boldsymbol{h}^{\langle t-1 \rangle})$$



$$\frac{\partial J^{\langle t \rangle}}{\partial \boldsymbol{W_h}} = \frac{\partial J^{\langle t \rangle}}{\partial \boldsymbol{W_h}} \Big|_{(1)} + \frac{\partial J^{\langle t \rangle}}{\partial \boldsymbol{W_h}} \Big|_{(2)} + \cdots$$

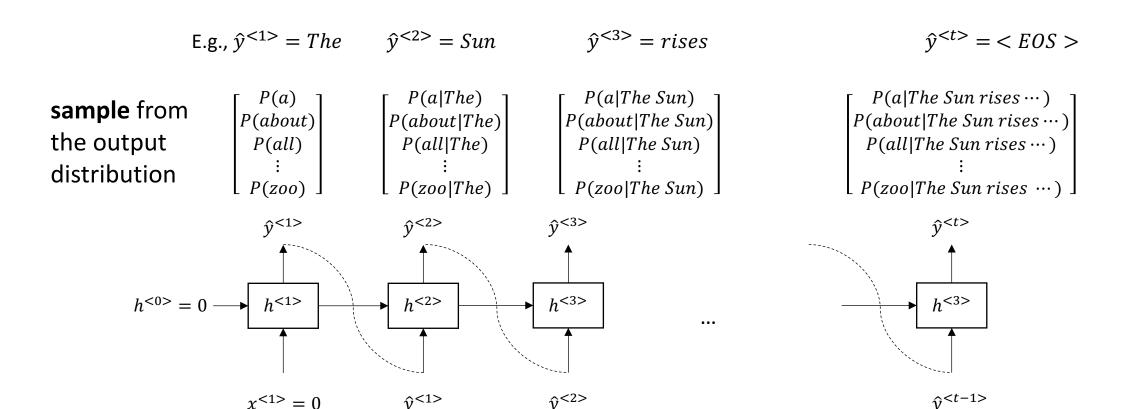
Backpropagate all the way to the very first step

In practice, often **truncated** after ~20 timesteps for efficiency reasons



Generate text with RNN-LM

 Just like an n-gram Language Model, we can use an RNN-LM to generate text by repeated sampling. Sampled output becomes next step's input.





Fun Examples of generated text

• RNN-LM trained on *Harry Potter*

Part 1

"The Malfoys!" said Hermione.

Harry was watching him. He looked like Madame Maxime. When she strode up the wrong staircase to visit himself.

"I'm afraid I've definitely been suspended from power, no chance — indeed?" said Snape. He put his head back behind them and read groups as they crossed a corner and fluttered down onto their ink lamp, and picked up his spoon. The doorbell rang. It was a lot cleaner down in London.

Somewhat better than *n*-gram LM, but still not consistent content.

From a post in 2016: https://medium.com/deep-writing/harry-potter-written-by-artificial-intelligence-8a9431803da6



Fun Examples of generated text

Linux source code

```
static int indicate_policy(void)
{
  int error;
  if (fd == MARN_EPT) {
    /*
     * The kernel blank will coeld it to userspace.
     */
  if (ss->segment < mem_total)
     unblock_graph_and_set_blocked();
  else
     ret = 1;
  goto bail;
}
segaddr = in_SB(in.addr);
selector = seg / 16;
setup_works = true;
for (i = 0; i < blocks; i++) {
    seq = buf[i++];</pre>
```

(fake code that does not compile)

Math text book → learned from Latex code, and almost compiled

Proof. Omitted. Lemma 0.1. Let C be a set of the construction. Let C be a gerber covering. Let F be a quasi-coherent sheaves of O-modules. We have to show that $\mathcal{O}_{\mathcal{O}_{X}} = \mathcal{O}_{X}(\mathcal{L})$ Proof. This is an algebraic space with the composition of sheaves \mathcal{F} on $X_{\acute{e}tale}$ we $\mathcal{O}_X(\mathcal{F}) = \{morph_1 \times_{\mathcal{O}_X} (\mathcal{G}, \mathcal{F})\}\$ where G defines an isomorphism $F \to F$ of O-modules. Lemma 0.2. This is an integer Z is injective. Proof. See Spaces, Lemma ??. **Lemma 0.3.** Let S be a scheme. Let X be a scheme and X is an affine open covering. Let $U \subset X$ be a canonical and locally of finite type. Let X be a scheme. Let X be a scheme which is equal to the formal complex. The following to the construction of the lemma follows. Let X be a scheme. Let X be a scheme covering. Let $b: X \to Y' \to Y \to Y \to Y' \times_Y Y \to X$. be a morphism of algebraic spaces over S and Y. *Proof.* Let X be a nonzero scheme of X. Let X be an algebraic space. Let \mathcal{F} be a quasi-coherent sheaf of \mathcal{O}_X -modules. The following are equivalent F is an algebraic space over S. (2) If X is an affine open covering. Consider a common structure on X and X the functor $\mathcal{O}_X(U)$ which is locally of

This since $\mathcal{F} \in \mathcal{F}$ and $x \in \mathcal{G}$ the diagram $S \longrightarrow \emptyset$ $\xi \longrightarrow \mathcal{O}_{X'}$ $gor_s \longrightarrow \emptyset$ $= \alpha' \longrightarrow A \qquad X$ $Spec(K_s) \longrightarrow A \qquad X$

is a limit. Then $\mathcal G$ is a finite type and assume S is a flat and $\mathcal F$ and $\mathcal G$ is a finite type f_{ullet} . This is of finite type diagrams, and

- the composition of G is a regular sequence,
- O_{X'} is a sheaf of rings.

Proof. We have see that $X = \operatorname{Spec}(R)$ and \mathcal{F} is a finite type representable by algebraic space. The property \mathcal{F} is a finite morphism of algebraic stacks. Then the cohomology of X is an open neighbourhood of U.

Proof. This is clear that $\mathcal G$ is a finite presentation, see Lemmas ??.

A reduced above we conclude that U is an open covering of C. The functor F is a "field

 $\mathcal{O}_{X,x} \longrightarrow \mathcal{F}_{\overline{x}} -1(\mathcal{O}_{X_{\ell tale}}) \longrightarrow \mathcal{O}_{X_{\ell}}^{-1}\mathcal{O}_{X_{\lambda}}(\mathcal{O}_{X_{\eta}}^{\overline{v}})$

is an isomorphism of covering of \mathcal{O}_{X_i} . If \mathcal{F} is the unique element of \mathcal{F} such that X is an isomorphism.

The property \mathcal{F} is a disjoint union of Proposition ?? and we can filtered set of presentations of a scheme \mathcal{O}_{X} -algebra with \mathcal{F} are opens of finite type over S. If \mathcal{F} is a scheme theoretic image points.

If $\mathcal F$ is a finite direct sum $\mathcal O_{X_\lambda}$ is a closed immersion, see Lemma ??. This is a sequence of $\mathcal F$ is a similar morphism.

From Andraj Karpathy's post: http://karpathy.github.io/2015/05/21/rnn-effectiveness/



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Evaluate Language Models

• Intrinsic evaluation metric: perplexity (困惑度)

Perplexity =
$$\prod_{t=1}^{T} \left(\frac{1}{P(x^{\langle t+1 \rangle} | x^{\langle 1 \rangle}, \dots, x^{\langle t \rangle})} \right)^{1/T}$$

Inverse probability of all words in corpus, normalized by total word count

Equivalent to the exponential of the cross-entropy loss

log(Perplexity) =
$$\frac{1}{T} \sum_{t=1}^{T} -\log P(x^{\langle t+1 \rangle} | x^{\langle 1 \rangle}, \dots, x^{\langle t \rangle}) = J(\theta)$$

Lower perplexity is

better (in general) ⇒
higher probability
(likelihood) of words ⇒
more *expected* words



Evaluate LMs with Perplexity

Model	Num. Params	Training Time		Perplexity
	[billions]	[hours]	[CPUs]	
Interpolated KN 5-gram, 1.1B n-grams (KN)	1.76	3	100	67.6
Katz 5-gram, 1.1B n-grams	1.74	2	100	79.9
Stupid Backoff 5-gram (SBO)	1.13	0.4	200	87.9
Interpolated KN 5-gram, 15M n-grams	0.03	3	100	243.2
Katz 5-gram, 15M n-grams	0.03	2	100	127.5
Binary MaxEnt 5-gram (n-gram features)	1.13	1	5000	115.4
Binary MaxEnt 5-gram (n-gram + skip-1 features)	1.8	1.25	5000	107.1
Hierarchical Softmax MaxEnt 4-gram (HME)	6	3	1	101.3
Recurrent NN-256 + MaxEnt 9-gram	20	60	24	58.3
Recurrent NN-512 + MaxEnt 9-gram	20	120	24	54.5
Recurrent NN-1024 + MaxEnt 9-gram	20	240	24	51.3



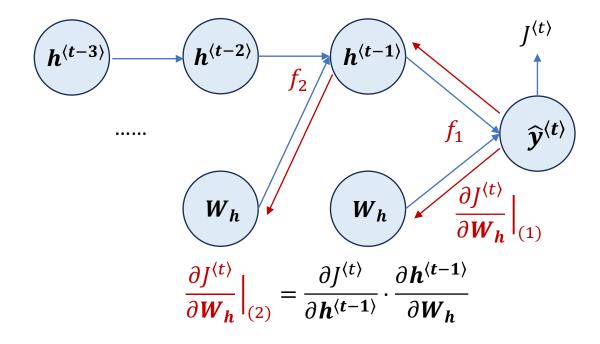
Problems with RNN-LM

Vanishing gradient issue

$$\frac{\partial J^{\langle t \rangle}}{\partial W_h} \Big|_{(3)} = \frac{\partial J^{\langle t \rangle}}{\partial h^{\langle t-1 \rangle}} \cdot \frac{\partial h^{\langle t-1 \rangle}}{\partial h^{\langle t-2 \rangle}} \cdot \frac{\partial h^{\langle t-2 \rangle}}{\partial W_h}$$

$$\frac{\partial J^{\langle t \rangle}}{\partial W_h} \Big|_{(4)} = \frac{\partial J^{\langle t \rangle}}{\partial h^{\langle t-1 \rangle}} \cdot \frac{\partial h^{\langle t-1 \rangle}}{\partial h^{\langle t-2 \rangle}} \cdot \frac{\partial h^{\langle t-2 \rangle}}{\partial h^{\langle t-3 \rangle}} \cdot \frac{\partial h^{\langle t-3 \rangle}}{\partial W_h}$$
.....

Becomes a long chain of products





Problems with RNN-LM: Vanishing gradient

- Recall: $h^{\langle t \rangle} = g(W_h h^{\langle t-1 \rangle} + W_e e^{\langle t \rangle} + b_1)$
- if g is an identity function, g(x) = x, then by chain rule: $\frac{\partial h^{(t)}}{\partial h^{(t-1)}} = g' \cdot W_h = W_h$
- Consider the loss at step $i, J^{(i)}(\theta)$, and its gradient on step j: (i > j), let $\ell = i j$

$$\frac{\partial J^{\langle i \rangle}}{\partial \boldsymbol{h}^{\langle j \rangle}} = \frac{\partial J^{\langle i \rangle}}{\partial \boldsymbol{h}^{\langle i \rangle}} \cdot \frac{\partial \boldsymbol{h}^{\langle i \rangle}}{\partial \boldsymbol{h}^{\langle i-1 \rangle}} \cdot \frac{\partial \boldsymbol{h}^{\langle i-1 \rangle}}{\partial \boldsymbol{h}^{\langle i-2 \rangle}} \dots \frac{\partial \boldsymbol{h}^{\langle j+1 \rangle}}{\partial \boldsymbol{h}^{\langle j \rangle}}$$

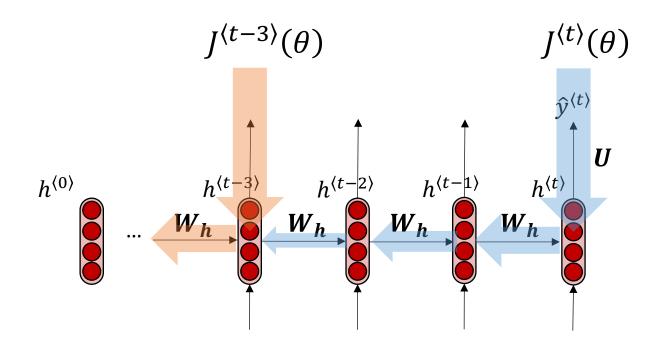
$$= \frac{\partial J^{\langle i \rangle}}{\partial \boldsymbol{h}^{\langle j \rangle}} \prod_{i < t \leq i} \frac{\partial \boldsymbol{h}^{\langle t \rangle}}{\partial \boldsymbol{h}^{\langle t - 1 \rangle}} = \frac{\partial J^{\langle i \rangle}}{\partial \boldsymbol{h}^{\langle j \rangle}} \prod_{i < t \leq i} \boldsymbol{W}_{\boldsymbol{h}} = \frac{\partial J^{\langle i \rangle}}{\partial \boldsymbol{h}^{\langle j \rangle}} \boldsymbol{W}_{\boldsymbol{h}}^{\ell}$$

If W_h is small, then the gradient propagated to ℓ steps back becomes exponentially small, as ℓ becomes large!



Problems with RNN-LM: Vanishing gradient

Why is vanishing gradient a problem?



Gradient from far apart is lost because it's much smaller than gradient from close-by

So, model weights are only updated with respect to near effects, not long-term effects.



Effect of vanishing gradient on RNN-LM

step
$$i = 7$$

• **Example:** When she tried to print her <u>tickets</u>, she found that the printer was out of toner. She went to the stationery store to buy more toner. It was very overpriced. After installing the toner into the printer, she finally printed her _____

step $j \gg 7$

- To learn from this training example, the RNN-LM needs to model the **dependency** between "tickets" on the 7th step and the target word "tickets" at the end.
- But if the gradient is small, the model can't learn this dependency
- the model is unable to predict similar long-distance dependencies at test time

Adapted from: https://web.stanford.edu/class/archive/cs/cs224n/cs224n.1224/



Opposite Issue: Exploding gradient

- If the gradient becomes too big, then the SGD update step becomes too big
- This can cause **bad updates**: we take too large a step and reach a weird and bad parameter configuration (with large loss)
- This will result in Inf or NaN in the model
- Solution: Gradient clipping ⇒ if the norm of the gradient is greater than some threshold, scale it down before applying SGD update

Algorithm 1 Pseudo-code for norm clipping

```
\hat{\mathbf{g}} \leftarrow rac{\partial \mathcal{E}}{\partial 	heta} \ 	ext{if} \ \|\hat{\mathbf{g}}\| \geq threshold \ 	ext{then} \ \hat{\mathbf{g}} \leftarrow rac{threshold}{\|\hat{\mathbf{g}}\|} \hat{\mathbf{g}} \ 	ext{end if}
```



How to fix vanishing gradient?

- Exploding gradient is easier so solve than vanishing gradient
- Main problem of the latter: it's too difficult for the RNN to learn to preserve information over many timesteps.
- In vanilla RNN, the hidden state is constantly being rewritten

$$\boldsymbol{h}^{\langle \boldsymbol{t} \rangle} = g(\boldsymbol{W}_{\boldsymbol{h}} \boldsymbol{h}^{\langle \boldsymbol{t} - \boldsymbol{1} \rangle} + \boldsymbol{W}_{e} \boldsymbol{e}^{\langle \boldsymbol{t} \rangle} + b_{1})$$

- Idea:
- How about an RNN with separate memory? -- Long short-term memory (LSTM)
- More advanced: Creating direct and linear pass-through connections in model— Attention, residual connections etc.

Adapted from: https://web.stanford.edu/class/archive/cs/cs224n/cs224n.1224/



Recap

- Language Model: Model for predicting next word
- Recurrent Neural Network: A family of neural networks that
 - Take sequential input of any length
 - Apply the same weights on each step
- RNNs ≠ Language Model
- RNNs are also useful for much more!



To-Do List

- Read Chapter 9 RNNs and LSTMs
- Submit A1 on time
- Attend Lab 4
- Start working on A2



References

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- Pascanu, R., Mikolov, T., & Bengio, Y. (2013, May). On the difficulty of training recurrent neural networks. In *International conference on machine learning* (pp. 1310-1318). *PMLR*.