

BOX MODE #6

7439 Bx

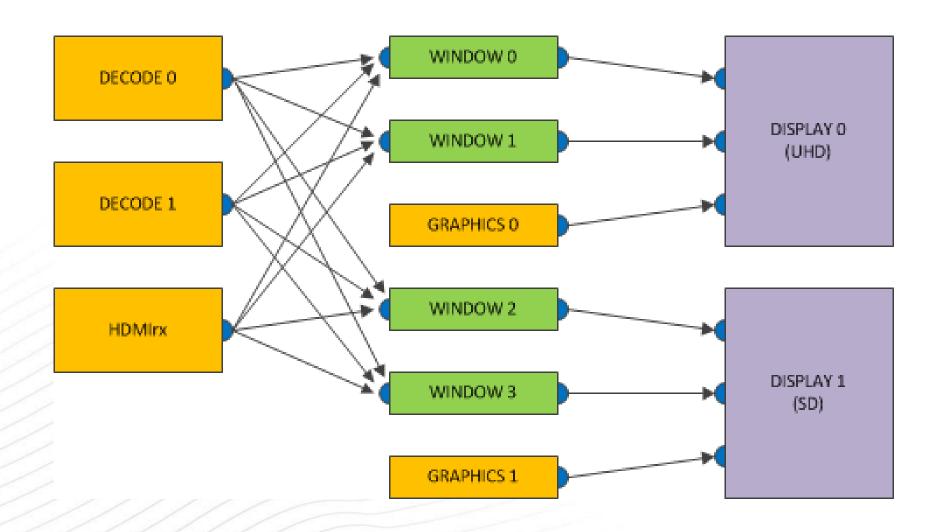
BOX MODE #6 – SUMMARY



- Required memory speed: 2x 32-bit DDR3-2133
 - High-temperature refresh not supported
- Features
 - 3840x2160p60 10-bit decode for MAIN
 - 1920x1080i60 8-bit decode for PIP
 - Quad multi-PIP support
 - HDMI input
 - UHD + SD display
 - No transcoding

POSSIBLE VIDEO ROUTINGS





SOURCE LIMITATIONS



- For each source, you may toggle between any of the provided options.
 - Only one option enabled at a given time.
- Decode 0
 - Single decode mode:
 - 3840x2160p60 10-bit HEVC
 - 3840x2160p60 8-bit VP9
 - 1920x1080p60 8-bit AVC
 - Multi-PIP mode (3x):
 - 1920x1080p30 / 60i 10-bit HEVC
 - 1920x1080p30 / 60i 8-bit VP9 or AVC
- Decode 1
 - 1920x1080p30 / 60i 10-bit HEVC
 - 1920x1080p30 / 60i 8-bit VP9 / AVC
- Both decoders support MTG

- Graphics 0 (UHD)
 - 1080p60 32-bit ARGB
- Graphics 1 (SD)
 - 480p60 32-bit ARGB
 - 576p50 32-bit ARGB
- HDMIrx
 - 3840x2160p60

HARDWARE RESOURCE MAPPING



Decoder	MFD	Usage	Hardware
Decode 0	MFD0	Primary decode	HVD0
Decode 1	MFD1	Secondary decode	HVD1

WINDOW LIMITATIONS



Window 0 (MAIN / UHD)

- Up to full-screen display (smooth scaling)
- 10-bit support / 1080i60 10-bit de-interlacing
- Multi-PIP mode (3x):
 - Up to 25% of the display canvas used for each window.
 - 480i60 8-bit de-interlacing

Window 1 (PIP / UHD)

- Up to ½ screen display
- 480i60 8-bit de-interlacing

Window 2 (MAIN / SD)

- Up to full-screen display (smooth scaling)
- Multi-PIP mode (3x);
 - Up to 25% of the display canvas used for each window.

Window 3 (PIP / SD)

Up to ½ screen display

DISPLAY AND ENCODE LIMITATIONS



- Display 0 (UHD)
 - **3840x2160p60**
- Display 1 (SD)
 - **480i60**
 - **576i50**