# **Cooper Murr**

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#### **EDUCATION**

Cornell University
Bachelor of Arts - Computer Science
Spring 2024

• GPA: 3.731

- Related Coursework: CS 2112 Honors Object-Oriented Design and Data Structures, CS 2800 Discrete Structures, CS 3410 Computer System Organization, CS 3152 Intro Game Architecture, MATH 4710 Basic Probability
- Related Projects
  - o Grow Crazy! Commercial Computer Game Title
    - Developed a Java based title that contains full co-op support, over 20 levels, and a unique gameplay experience against an AI controlled plant. Presented at end-of-year game exposition to 500 attendees.
  - Critter World Simulation
    - Mockup of UI here, https://tinyurl.com/<u>CritterGUIMockup</u>. Software simulates "critters" in a user or randomly generated world through supported actions: breeding, attacking, eating, dying, moving, and custom critter reactions

#### **WORK EXPERIENCE**

## **Future Automation Research Laboratory**

New York, NY

Research Intern

August 2022

- Prototyped audio machine learning & robotics interface for the development of contextualized learning systems.
- Researched and built pipeline of using a machine learning integrated pen plotter to programmatically shade user pen sketches
- Conducted user case studies for the Cross Cultural Driving Project utilizing Virtual Reality to collect data on various driving scenarios

**Nutrition by Corvis** 

San Juan Capistrano, CA

Intern Site Manager

December 2019

• Initialized a basic login system, working with the company head, with default front end design and SQL back end for storing user data.

CS 1110 Course Staff
Consultant

Ithaca, NY
August 2021 - Present

Consultant
 Led a section of weekly consulting hours for CS 1110 assignment questions.

• Ensured students in lab section understood the week's relevant python concepts

#### **ACTIVITIES & LEADERSHIP EXPERIENCE**

# **Cornell University Sustainable Design (ICN 2030 Modeling)**

Ithaca, NY

Electrification Team Lead

2021 - Present

- Driven project team dedicated to mitigating carbon emissions in Ithaca, NY.
- Researched and analyzed residential features utilizing Rhino for modeling and TensorFlow for machine learning model construction to determine optimal retrofittings to cost effectively reduce impact on the environment.
- Designed and launched ICN 2030 modeling React site for residential distribution of model's algorithm functionality.

#### **Strength Over Silence**

CA

Co-Founder

2017 - Present

- Co-Founded a mental health and suicide awareness organization for youth.
  - Established an annual 4-hour walk raising \$4.6k, petitioned the District for policy change, educated Southern California schools on mental health warning signs.

## **SKILLS & INTERESTS**

Skills: Java, Typescript, React, Python, Object-Oriented Design, Data Structures, Algorithm Analysis, C++

**Interests:** Cornell Overwatch Varsity Esports, Whistling Shrimp Improv Comedy