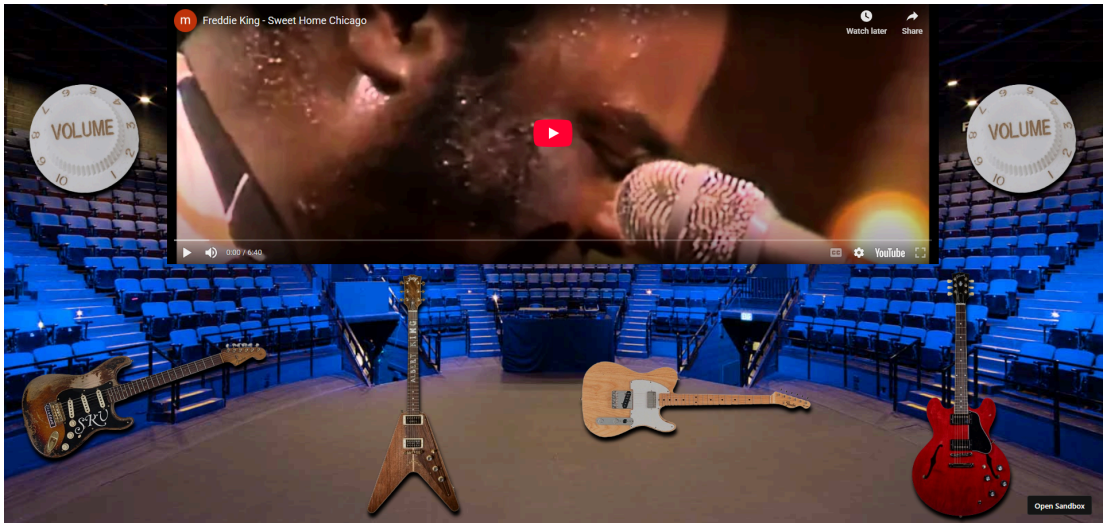
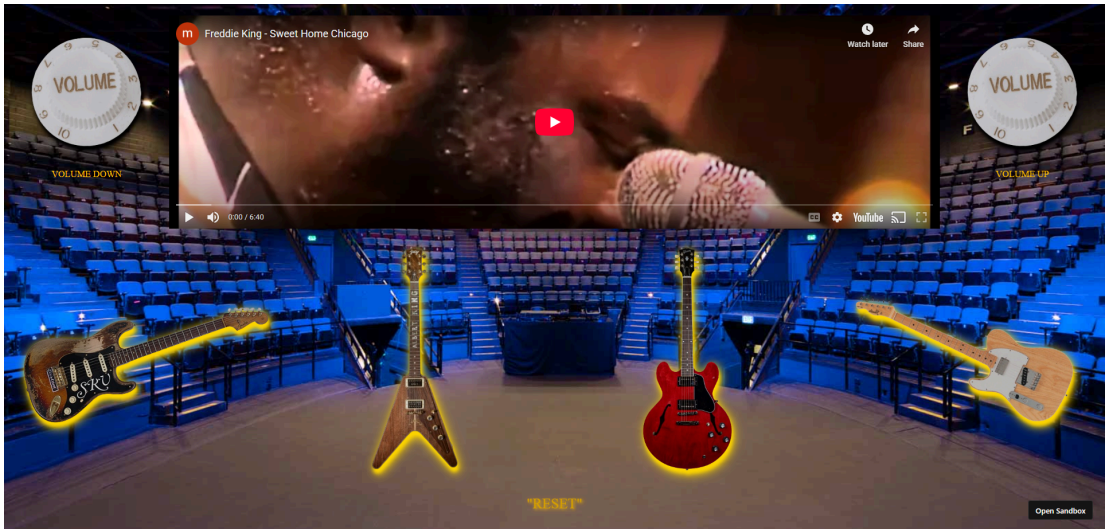
UX Testing + UI Iteration

	User Interface: *How could the styling of elements be changed to make a more visually appealing, clear, and space efficient layout?* *(ex: sizes, colors, fonts, alignment, etc.)*	**User Experience:** *What elements of the user experience could be improved to make the page more intuitive and more fun/satisfying?* *(ex: sounds, hover effects, press effects, etc.)*
User 1 Name: *Aidan Arrington*	• Bring video/media player down because it feels cramped. • Point telecaster and stratocaster at eachother by moving them to the ends and turning them inward • Fix spacing of the guitars as in turning them to face upward	• Press and hold on volume buttons • Add transparency to the guitars so it's more obvious that your clicking them and they are doing something • Add volume down and volume up text below volume knobs.
User 2 Name: *Vivian Vargas*	• Fix border of youtube video. • Fix guitars orientation have them all facing upwards	• Press on guitar and replace the guitar with text box with background information on the players.Give info on what the guitar means to the player and song • Have a shaking effect or something more interactive when clicking the guitars • Add text box where guitars are after clicking • Specify which volume button goes down or up with text
User 3 Name: *Ashley Sutton*	• Fix sizing of images make them bigger • Make the media player bigger/longer	• Add a different effect to the guitars like a twist or flip • Add click sound to the volume buttons • Add a different hover effect to the guitars • Change picture of guitar to the artist after being clicked
User 4 Name: *Salvador Rojas*	• Fix orientation of guitars make upward • Bring the media player down and give media player a border	• Add text that specifies which volume button goes down and up maybe using a down and up arrow

User 5 Name: *Mario Restori*	• Bring media player down • Make guitars bigger	• Add text or an image next to guitar when hover is active • When clicked add text with background info on the player and guitar it self

UI Before Feedback (Screenshot / GIF)	*What trends did you identify in your feedback?*
	• I saw that many people wanted me to make the guitars point upward. • Some people wanted me to bring the media player down and add a border to it. • Also, add a new function to the guitars where they add context and background info when clicked. • Add text below the volume buttons that specifies if they go down or up. •

UI After Feedback (Screenshot / GIF)	*What changes did you make to improve your UI?*



- I made almost all the improvements people asked for.
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