

## 15-RobotMotionWithSensors

Read this entire document, with help from your instructor, before doing any of the assignment.

### You are given the following:

- A **main** function that calls some testing functions.
- Some testing functions that begin empty. (You will write testing code in them.)
- A **Motor** class, as described below.
- A **ColorSensor** class, as described below.

**Your task is: Implement a *SimpleRoseBot* class as described on the next page, along with code for testing its methods.**

Here are the **Motor** and **ColorSensor** classes that you are *given* (that is, they are already implemented for you). They have methods as indicated below:

Motor
Methods:  <b><code>__init__(port)</code></b>  <b><code>turn_on(speed)</code></b>  <b><code>turn_off()</code></b>  <b><code>get_position()</code></b>  <b><code>reset_position()</code></b>

The **port** must be either **"B"** or **"C"**, for the left/right wheels' motors, respectively.

The **speed** must be an integer between -100 (full speed backward) and 100 (full speed forward).

The units for the motor's position is degrees (that the motor has spun). Going forward increases the motor's position, going backward decreases it. You can convert from degrees-rotated to inches-traveled by noting that each 360-degree rotation makes the robot's tread move by 1 circumference of the wheel attached to the motor, and that wheel's diameter is about 1.30 inches.

ColorSensor
Methods:  <b><code>__init__(port)</code></b>  <b><code>get_reflected_light_intensity()</code></b>

The **port** must be 3 (since the color sensor should be plugged into port 3 on the brick).

The physical color sensor is on the bottom of the robot. It shines light down (in this case, red light).

The color sensor measures the intensity of the reflected light, from 0 (not much reflected, as on a black surface) to 100 (lots reflected, as on a white surface). In our classroom with its normal lighting, you won't see values at either extreme, however.

## SimpleRoseBot

Methods:

```

__init__()

go(left wheel's speed, right wheel's speed)

stop()

go_straight_for_seconds(seconds, speed)

go_straight_for_inches(inches, speed)

go_straight_until_black(speed)

```

where **\_\_init\_\_** must construct and store:

- A **Motor** for the left wheel (in port "B").
- A **Motor** for the right wheel (in port "C").
- A **ColorSensor**.

Each speed is between -100 and 100. The methods do what their names suggest. For pedagogical reasons, **you may NOT use *time.sleep*** anywhere in this session's exercises.

Use the following ***iterative enhancement plan***.

1. With your instructor, implement and test the ***measuring\_time*** function, so that you understand how to measure elapsed time (which you will need in some of the following steps).
2. Implement and test **\_\_init\_\_**. Put the testing code in ***run\_test\_init*** (and similarly for the other methods as you implement them). For the test, just construct a **SimpleRoseBot** and make sure that the program does not crash (i.e., throw an Exception) when it runs.
3. Implement and test **go** and **stop** (together). For the test, make the robot go, then have the program wait for (say) two seconds, and then make the robot stop. Test with various speeds for the wheels.
4. Implement and test **go\_straight\_for\_seconds**. It will be remarkably similar to the testing code that you wrote in the previous step of this plan.
5. Implement and test **go\_straight\_for\_inches**. Use a Motor's **get\_position** method (left motor or right motor, your choice). Convert from the motor's internal tachometer units (which is the number of degrees the motor has spun) to inches, by noting that each 360-degree rotation makes the robot's tread move by 1 circumference of the wheel attached to the motor, and that wheel's diameter is about 1.30 inches.
6. Implement and test **go\_straight\_until\_black**. Use the **ColorSensor** to judge when the robot is on top of a "black" surface; experiment to find a reasonable number to use as the threshold.