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| **Use case ID** | 008 | |
| **Use Case Name** | Upload items and Description | |
| **Summary** | The moderator visits the System and has added items and Descriptions to the Website. | |
| **Priority** | 2 | |
| **Pre-Condition** | Moderator has a successfully registered account in this system and Moderator has already logged in to the website. | |
| **Post-Condition** |  | |
| **Primary Actor** | Moderator | |
| **Trigger** | Moderator gets Email and guide Weekly Add items and Description Notification | |
| **Main Success**  **Scenario** | **Step** | **Action** |
|  | **1** | Moderator Logins to the Dashboard Using Username and Password or Google Authentication(Using Admin Approved Email) |
|  | **2** | The moderator goes through the website with he has features |
|  | **3** | Moderator clicks upload items button |
|  | **4** | Moderator access the upload items and Description panel |
|  | **5** | Select Items category moderator want |
|  | **6** | Give the particular name to upload video(s) or image(s) |
|  |  | Select the count moderator wants for the upload items |
|  | **7** | Upload items and update the database |
|  | **8** | Display ‘successfully uploaded items’ and display items they have added topic and description for the items |
|  | **9** | select an image or short video and then give the topic and Description of moderator uploaded things |
|  | **10** | Display ‘Successful added Description and topic’ and displayed Description and topic with moderator-added images or short videos. |
| **Extensions** | **Step** | **Action** |
|  | **1a** | Provide the opportunity to log in again |
|  | **1b** | If verification fails three times and display error an exist, the process |
|  | 6a | If items are already available in the system show images or short videos |
|  | 6.a.1 | then click the ok button |
|  | 6b | If a related item is not in their display “Not available message” |
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Stereotype class –

LoginUI – (Boundary class)

LoginControler – (Control class)

Cloud Controller – (Control class)

LoginDB– (Entity class)

ItemUI – (Boundary class)

ItemConroller – ( Control class )

ItemDB - (Entity class)