```
\langle defs \rangle
                            ::= (\langle def \rangle)^*
\langle ctype \rangle
                                     Bool
                                      Int8
                                      Int16
                                      Int32
                                      Int64
                                      Word8
                                      Word16
                                      Word32
                                      Word64
                                      Float
                                      Double
\langle def \rangle
                            ::= (\langle id \rangle :: Stream \langle ctype \rangle)? \langle id \rangle = \langle spec \rangle
                            ::= (a-z)(a-z|A-Z|0-9|_-|-|,)^*
\langle id \rangle
                            ::= "(a-z|A-Z)(a-z|A-Z|_{-}|0-9)^*_{<30}"
\langle string \rangle
\langle stream \rangle
                            ::= \langle valueList \rangle + + \langle stream \rangle
                                      \langle funStream \rangle
\langle valueList \rangle
                            ::= [(\langle vbool \rangle)^*]
                                      [(\langle vint \rangle)^*]
                                      [(\langle vfloat \rangle)^*]
\langle vbool \rangle
                            ::= true
                                      false
                            ::= [+|-](0-9)^+
\langle vint \rangle
                            ::= \langle vint \rangle . (0-9)^+
\langle vfloat \rangle
\langle funStream \rangle
                            ::= \langle externV \rangle \langle string \rangle \langle contextV \rangle
                                      label \langle string \rangle \langle funStream \rangle
                                      externFun \langle string \rangle \langle argList \rangle \langle contextF \rangle
                                      \langle externA \rangle \langle string \rangle \langle stream \rangle \langle int \rangle \langle contextA \rangle
                                      \langle op1 \rangle \langle funStream \rangle
                                      \langle funStream \rangle \langle op2Infix \rangle \langle funStream \rangle
                                      \langle op3 \rangle \langle funStream \rangle \langle funStream \rangle \langle funStream \rangle
                                      \langle dropStream \rangle
```

```
\langle externV \rangle
               ::= extern
                      externB
                      extern18
                      externI16
                      externI32
                      externI64
                      externW8
                      externW16
                      externW32
                      externW64
                      externF
                      externD
\langle externA \rangle
               ::= externArray
                      externArrayB
                      externArrayI8
                      externArrayI16
                      externArrayI32
                      externArrayI64
                     externArrayW8
                      externArrayW16
                      externArrayW32
                      externArrayW64
                      externArrayF
                      externArrayD
\langle contextV \rangle ::= Nothing
                      Just \langle stream \rangle
\langle contextF \rangle ::= Nothing
                      Just \langle stream \rangle
\langle contextA \rangle ::= Nothing
                      Just [(\langle valueList \rangle)^*]
\langle argList \rangle
               ::= [(Arg \langle stream \rangle)^*]
                     (Arg \langle stream \rangle) : \langle argList \rangle
```

```
\langle dropStream \rangle ::= \langle id \rangle
                           constant \langle value \rangle
                           drop \langle int \rangle \langle stream \rangle
\langle op1 \rangle
                     ::= not | abs | signum | complement
                           recip | exp | sqrt
                           log | sin | cos | tan
                           asin | acos | atan
                           sinh | cosh | tanh
                           asinh | acosh | atanh
                           cast | unsafeCast
                    ::= + | - | * | 'mod' | 'div'
\langle op2Infix \rangle
                      | /| ** | 'logBase'
                     | < | <= | == | /= | >= | >
| | | | && | 'xor' | ==>
                           .&. | .|. | .^. | .>>. | .<<.
\langle op3 \rangle
                    ::= mux
```