## Stille ats Shapes



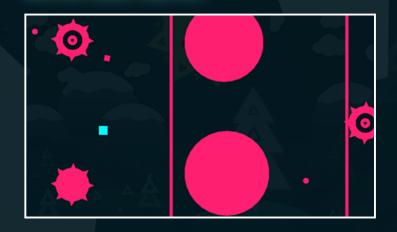
## **GENRES**

Bullet hell, Rhythm

## **STORY**

The square have to rescue his friend by passing all 3 beatmaps.

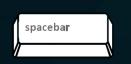
## **GAMEPLAY**



- -You role play as the square.
- -Game object is to survive until the music end.
- -Dodge the pink objects to surive!



WASD to move.



Spacebar to dash.



Esc to pause.



O to finish game.

