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Program8 bellmanford
import java.util.Scanner;
public class BellmanFord
{
    private int dist[];
    private int vertices;
    public static final int MAX_VALUE = 999;
    public BellmanFord(int vertices)
    {
        this.vertices = vertices;
        dist = new int[vertices + 1];
    }
    public void BellmanFordEval(int source,
    int adjmatrix[][])
    {
        for (int node = 1; node <= vertices;
        node++)
        {
            dist[node] = MAX_VALUE;
        }
        dist[source] = 0;
        for (int node = 1; node <= vertices - 1;
        node++)
        {
            for (int srcnode = 1; srcnode <= vertices;
            srcnode++)
            {
                {
                    for (int destnode = 1; destnode <=
                    vertices; destnode++)
                    {
                        if (adjmatrix[srcnode][destnode] !=
                        MAX_VALUE)
                        {
                            if (dist[destnode] > dist[srcnode] +
                            adjmatrix[srcnode][destnode])
                                dist[destnode] = dist[srcnode] +
                                adjmatrix[srcnode][destnode];
                        }
                    }
                }
            }
        }
        for (int srcnode = 1; srcnode <= vertices;
        srcnode++)
        {
            {
                for (int destnode = 1; destnode <=
                vertices; destnode++)
                {
                    if (adjmatrix[srcnode][destnode] !=
                    MAX_VALUE)
                    {
                        if (dist[destnode] > dist[srcnode] +
                        adjmatrix[srcnode][destnode])

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System.out.println("The Graph contains
negative egde cycle");
}}}
for (int vertex = 1; vertex <= vertices;
vertex++)
{
    System.out.println("distance of source " +
    source + " to " + vertex + " is " +
    dist[vertex]);
}
}
public static void main(String... arg)
{
    int nmbrofvertices = 0;
    int source; Scanner scanner = new
    Scanner(System.in);
    System.out.println("Enter the number of
    vertices");
    nmbrofvertices = scanner.nextInt();
    int adjmatrix[][] = new int[nmbrofvertices
    + 1][nmbrofvertices + 1];
    System.out.println("Enter the adjacency
    matrix");
    for (int srcnode = 1; srcnode <=
    nmbrofvertices; srcnode++)
    {
        for (int destnode = 1; destnode <=
        nmbrofvertices; destnode++)
        {
            adjmatrix[srcnode][destnode] =
            scanner.nextInt();
            if (srcnode == destnode)
            {
                adjmatrix[srcnode][destnode] = 0;
                continue;
            }
            if (adjmatrix[srcnode][destnode] == 0)
            {
                adjmatrix[srcnode][destnode] =
                MAX_VALUE;
            }
        }
    }
    System.out.println("Enter the source
    vertex");
    source = scanner.nextInt();
    BellmanFord bellmanford = new
    BellmanFord(nmbrofvertices);
    bellmanford.BellmanFordEval(source,
    adjmatrix);
    scanner.close();
}
}

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