### Unit 7.1 – Numerical Integration

Numerical integration, a.k.a. Quadrature, is a sometimes-useful approach to determining the value of a definite integral, i.e.,

$$\int_{a}^{b} f(x)dx \tag{7.1-1}$$

In a classical Calculus sense, this definite integral is defined from

$$\int_{a}^{b} f(x)dx = \lim_{\Delta x \to 0} \sum_{a}^{b} f(x)\Delta x \tag{7.1-2}$$

The more general indefinite integral is defined a little more ambiguously, from a differential equation, i.e.,

$$F(x) + Constant = \int f(x)dx \qquad (7.1-3)$$

lf

$$\frac{dF(x)}{dx} = f(x) \tag{7.1-4}$$

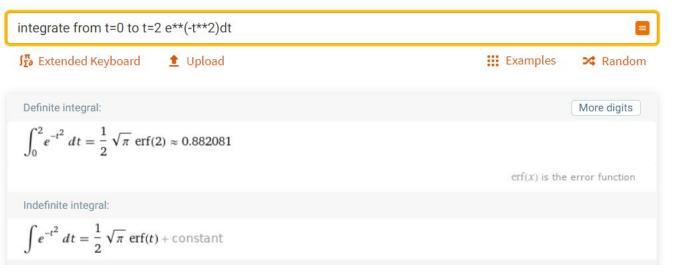
Which is nice, but doesn't give us an actionable formula to find it, basically saying that you need to find the function whose derivative is...

So left to our devices, what to do? In general, as engineers we are faced with solving problems that end up being definite integrals that require a formal solution. Along the way we still frequently need the indefinite integral to set things up. We can:

- 1. Do Calculus like we were taught.
- 2. Use Wolfram
- 3. Use sympy

The 2 & 3 make sense in most cases. In fact, there doesn't seem to be a text problem that can't be solved this way, and to exact accuracy (sans roundoff error). However, there are problems you will likely see that require a good approximation technique. We'll talk briefly about trapezoidal rule but then move quickly into discussing the more useful Gauss quadrature, should be used for problems where the function is very expensive to calculate.





### **WolframAlpha** computational intelligence.

integrate from x=0 to x=infinity (x+3)\*e\*\*(-x)/sqrt(x) dx

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**1** Upload

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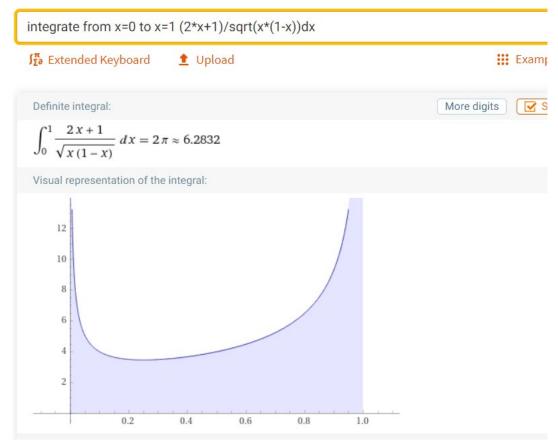
Definite integral:

$$\int_0^\infty \frac{(x+3) \, e^{-x}}{\sqrt{x}} \, dx = \frac{7 \, \sqrt{\pi}}{2} \approx 6.20359$$

Indefinite integral:

$$\int \frac{(x+3)e^{-x}}{\sqrt{x}} dx = \frac{7}{2} \sqrt{\pi} \operatorname{erf}(\sqrt{x}) - e^{-x} \sqrt{x} + \operatorname{constant}$$





So why do we want to do numerical integration if it can be done for us analytically?



#### **Table of Contents**

#### **Integrals**

- Example
- Integral Transforms
- Internals
- API reference
- TODO and Bugs
  - Numeric Integral:
  - Integration over Polytopes
- References
- Example
- For 2D Polygons
- For 3

Polytopes/Polyhedr

API reference

#### **Previous topic**

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### Integrals

The integrals module in SymPy implements methods to calculate definite and indefinite integrals of expressions.

Principal method in this module is integrate()

- ullet integrate(f, x) returns the indefinite integral  $\int f \, dx$
- integrate(f, (x, a, b)) returns the definite integral  $\int_a^b f \, dx$

#### Examples

SymPy can integrate a vast array of functions. It can integrate polynomial functions:

#### Run code block in SymPy Live

```
>>> from sympy import *
>>> init_printing(use_unicode=False, wrap_line=False)
>>> x = Symbol('x')
>>> integrate(x**2 + x + 1, x)
3     2
x     x
-- + -- + x
3     2
```

even a few nonelementary integrals (in particular, some integrals involving the error function) can be evaluated:

#### Run code block in SymPy Live

```
>>> integrate(exp(-x**2)*erf(x), x)
_____ 2
\/ pi *erf (x)
_____ 4
```



In sympy
N() – numeric answer
oo – infinity
Infinity() - infinity

### **Newton-Cotes Method**

The basic idea for numerical integration can be built from the Newton-Cotes formulas in which,

$$\int_{a}^{b} f(x)dx \tag{7.1-1}$$

Is approximated by a sum

$$I = \sum_{i=0}^{n} A_i f(x_i)$$
 (7.1-5)

Where the  $A_i$  are weights that are obtained based on our integration formulas. We can deal with many different formulas for this depending on the polynomial approximation we take, we could do one for the entire domain or one for each segment, like we did with splines.

The Composite Trapezoidal Rule is found by using a first order Lagrange polynomial (a straight line) fitted between nodes on the function. In other words, a piecewise straight lines,  $A_0 = A_n = \frac{\Delta x}{2}$  all others  $A_i = \Delta x$ , assuming a constant  $\Delta x$ .

Piecewise quadratics lead to Simpson's 1/3 Rule, and piecewise cubics to Simpson's 3/8 Rule.

The accuracy of the approximation can be estimated and depends, as you might expect, on the function itself.

But in the end, symbolic calculus really rules the day, and it is difficult to argue that you should use a numerical technique when others are available, unless the expense of the function evaluation is so great – which does happen – or you only have the function values and not the function itself.

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## Trapezoidal Rule Example



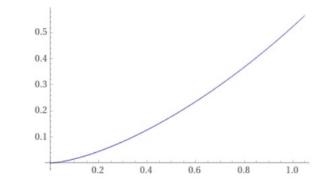
Consider the integral:  $I = \int_0^{\pi/3} \sqrt{x} \sin^{-1} \left(\frac{x}{2}\right) dx$ 

Wolfram says

$$\int_0^{\frac{\pi}{3}} \sqrt{x} \sin^{-1}\left(\frac{x}{2}\right) dx = \frac{2}{27} \sqrt{\frac{\pi}{3}} \left(2\left(\sqrt{36-\pi^2} - 6_2F_1\left(\frac{1}{4}, \frac{1}{2}; \frac{5}{4}; \frac{\pi^2}{36}\right)\right) + 3\pi \sin^{-1}\left(\frac{\pi}{6}\right)\right) \approx 0.230696$$

Trapezoidal rule using 3 points says

$$\int_{a}^{b} f(x)dx = \frac{b-a}{2} \left( \frac{1}{2} f(a) + f\left(\frac{a+b}{2}\right) + f(b) \right)$$
Then:
$$\Delta x$$



 $\int_0^{\pi/3} \sqrt{x} \sin^{-1}\left(\frac{x}{2}\right) dx \approx \frac{\pi}{6} \left[ \frac{1}{2} \sqrt{0} \sin^{-1}\left(\frac{0}{2}\right) + \sqrt{\frac{\pi}{6}} \sin^{-1}\left(\frac{\pi}{12}\right) + \frac{1}{2} \sqrt{\frac{\pi}{3}} \sin^{-1}\left(\frac{\pi}{6}\right) \right]$  = 0.247994

Which gives 7.5% error, but hey, it's only 3 points, right?



### Unit 7.2 – Gaussian Quadrature

We again seek

$$\int_{a}^{b} f(x)dx \tag{7.1-1}$$

approximated by a sum

$$I = \sum_{i=0}^{n} A_i f(x_i)$$
 (7.1-5)

The difference with Gaussian Quadrature is that we allow  $x_i$  to vary using the points that will give us the most accurate answer, the Gauss Quadrature Points.

We do this by introduce a scaling variable  $\xi$  so that (a,b):

$$x = \frac{b+a}{2} + \frac{b-a}{2}\xi\tag{7.2-1}$$

Turns into (-1,1).

The quadrature becomes

$$\int_{a}^{b} f(x)dx = \frac{b-a}{2} \sum_{i=0}^{n} A_{i} f(x_{i})$$
 (7.2-2)

Where the  $x_i$  are chosen once we decide the accuracy of the approximation from the table:

$\pm \xi_i$		$A_i$	$\pm \xi_i$		$A_i$
	n = 1			n = 4	
0.577350		1.000000	0.000 000		0.568889
	n = 2		0.538 469		0.478629
0.000 000		0.888889	0.906 180		0.236927
0.774 597		0.555556		n = 5	
	n = 3		0.238619		0.467914
0.339 981		0.652145	0.661 209		0.360762
0.861 136		0.347855	0.932470		0.171324

For comparison, let us use the same number of f(x) evaluations as before, so n=2.

Gauss-Legendre 
$$\int_{a}^{b} f(x)dx = \frac{b-a}{2} \sum_{i=0}^{n} A_{i} f(x_{i})$$

$$\int_0^{\pi/3} \sqrt{x} \sin^{-1} \left(\frac{x}{2}\right) dx$$

Then has a = 0  $b = \frac{\pi}{3}$  and from 7.2-1

$$\int_0^{\frac{\pi}{3}} \sqrt{x} \sin^{-1}\left(\frac{x}{2}\right) dx = \frac{2}{27} \sqrt{\frac{\pi}{3}} \left(2\left(\sqrt{36-\pi^2} - 6_2F_1\left(\frac{1}{4}, \frac{1}{2}; \frac{5}{4}; \frac{\pi^2}{36}\right)\right) + 3\pi \sin^{-1}\left(\frac{\pi}{6}\right)\right) \approx 0.230696$$

$$x = \frac{\pi}{6} + \frac{\pi}{6} \xi = \frac{\pi}{6} (1 + \xi)$$

$$x_0 = -0.774597,$$

$$\xi_0 = -0.774597,$$

$$\xi_1 = 0,$$

$$\xi_2 = 0.774597,$$

$$x_2 = 0.295766\pi,$$

$$x_3 = \frac{\pi}{6} + \frac{\pi}{6} \xi = \frac{\pi}{6} (1 + \xi)$$

$$x_4 = \frac{\pi}{6} + \frac{\pi}{6} \xi = \frac{\pi}{6} (1 + \xi)$$

$$x_5 = \frac{\pi}{6} + \frac{\pi}{6} \xi = \frac{\pi}{6} (1 + \xi)$$

$$x_6 = \frac{\pi}{6} + \frac{\pi}{6} \xi = \frac{\pi}{6} (1 + \xi)$$

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$$x_6 = \frac{\pi}{6} + \frac{\pi}{6} \xi = \frac{\pi}{6} (1 + \xi)$$

$$x_7 = \frac{\pi}{6} + \frac{\pi}{6} \xi = \frac{\pi}{6} (1 + \xi)$$

$$x_8 = \frac{\pi}{6} + \frac{\pi}{6} = \frac{\pi}{6$$

$$\int_{0}^{\pi/3} \sqrt{x} \sin^{-1}\left(\frac{x}{2}\right) dx \approx \frac{\pi}{6} \left[ 0.5555556\sqrt{0.037567\pi} \sin^{-1}\frac{0.037567\pi}{2} + 0.888889\sqrt{0.166667\pi} \sin^{-1}\frac{0.166667\pi}{2} + 0.5555556\sqrt{0.295766\pi} \sin^{-1}\frac{0.295766\pi}{2} \right]$$

$$\int_{0}^{\pi/3} \sqrt{x} \sin^{-1}\left(\frac{x}{2}\right) dx \approx 0.230589$$

Which gives 0.046% error with the same number of function evaluations

## Unit 7.3 – 2D Gaussian Quadrature

To do integration in two variables the same principle applies:

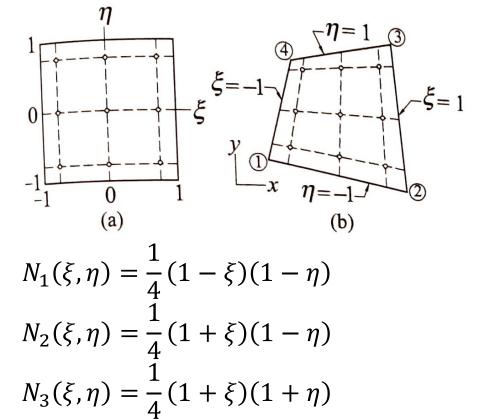
$$\iint_{A} f(x,y) dx dy = \int_{-1}^{1} \int_{-1}^{1} f(\xi,\eta) |J(\xi,n)| d\xi d\eta$$
$$\approx \sum_{i=0}^{n} \sum_{j=0}^{n} A_{i} A_{j} f(x_{i}, y_{j}) |J(\xi_{i}, \eta_{j})| (7.3-1)$$

The basic idea is to introduce a mapping between (x, y) space and  $(\xi, \eta)$  space using the functions

$$x(\xi, \eta) = \sum_{k=1}^{4} N_k(\xi, \eta) x_k$$
 (7.3-2)

$$y(\xi, \eta) = \sum_{k=1}^{4} N_k(\xi, \eta) y_k$$
 (7.3-3)

And  $(x_k, y_k)$  are the coordinates of the corner points, and



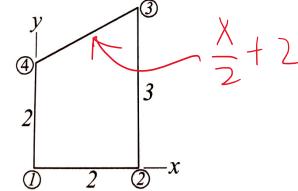
There is an alteration of the original area governed by a Jacobian matrix such that:

 $N_4(\xi,\eta) = \frac{1}{4}(1-\xi)(1+\eta)$ 

$$dxdy = \begin{vmatrix} \frac{\partial x}{\partial \xi} & \frac{\partial y}{\partial \xi} \\ \frac{\partial x}{\partial \eta} & \frac{\partial y}{\partial \eta} \end{vmatrix} d\xi d\eta \qquad (7.3-5)$$

# Example 6.13

Evaluate  $\iint_A (x^2 + y) dx dy$  or





$$T = \int_{0}^{2} \int_{0}^{2+2} (x^{2} + 4x) dy dx$$

$$= \int_{0}^{2} \int_{0}^{2+2} (x^{2} + 4x) dy dx$$

$$= \int_{0}^{2} (\frac{1}{2} x^{3} + \frac{17}{35} x^{2} + x + 2) dx$$

$$= \int_{0}^{2} (\frac{1}{2} x^{3} + \frac{17}{35} x^{2} + x + 2) dx$$

$$= \frac{1}{9} x^{4} + \frac{17}{24} x^{3} + \frac{1}{2} x^{2} + 2x |_{0}^{2}$$

$$= \frac{1}{9} (x^{6}) + \frac{17}{24} (x^{9}) + \frac{1}{244} (x^{4}) + 4 |_{0}^{2} = \frac{41}{3}$$
The text example of the example o

### Now using the transformation



$$\chi(\xi, \eta) = \sum_{k=1}^{4} N_{k}(\xi, \eta) \chi_{k}$$

$$= \frac{1}{4}(1-\xi)k^{2}\eta \cdot \varphi + \frac{1}{4}(1+\xi)(1-\eta)x^{2} + \frac{1}{4}(1+\xi)(1+\eta)(x^{2}) + \frac{1}{4}(1-\xi)(1+\eta)(x^{2})$$

$$= 1 + \xi$$

$$\chi(\xi, \eta) = \sum_{k=1}^{2} N_{k}(\xi, \eta) y_{k}$$

$$= 0 + 0 + \frac{1}{4}(1+\xi)(1+\eta)(3) + \frac{1}{4}(1-\xi)(1+\eta)(x^{2})$$

$$= (5+\xi)(1+\eta)$$

$$= (5+\xi)(1+\eta)$$

$$\int (\xi, \eta) = \int \frac{\partial \chi}{\partial \chi} \frac{\partial \chi}{\partial \eta} = \int \frac{1}{4} \int \frac{(1+\eta)}{4} \int \frac{1}{4} \int \frac{1}$$

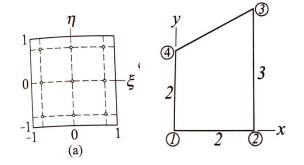
This becomes

$$T = \begin{cases} 1 \\ 1 \\ 1 \\ 1 \end{cases} + \frac{54}{11} + \frac{29}{11} + \frac{25}{11} + \frac{54}{11} + \frac{25}{11} + \frac{54}{11} + \frac{3}{11} \end{bmatrix} d\xi d\eta$$
 $T = \begin{cases} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} + \frac{29}{11} + \frac{29}{$ 

What about Gauss Quadrature?

## **Gauss Quadrature**

$$I = \sum_{i=0}^{n} \sum_{j=0}^{n} A_i A_j f(x_i, y_j) \left| J(\xi_i, \eta_j) \right|$$



$\pm \xi_i$		$A_i$	$\pm \xi_i$		$A_i$
	n = 1			n = 4	_
0.577350		1.000000	0.000000		0.568889
	n = 2		0.538469		0.478629
0.000 000		0.888 889	0.906180		0.236927
0.774597		0.555 556		n = 5	
	n=3		0.238619		0.467914
0.339981		0.652145	0.661 209		0.360762
0.861 136		0.347855	0.932470		0.171324
	0.577 350 0.000 000 0.774 597 0.339 981	$   \begin{array}{c}                                     $	n = 1 $0.577350$ $n = 2$ $0.000000$ $n = 2$ $0.774597$ $0.555556$ $n = 3$ $0.339981$ $0.652145$	n=1 $0.577350$ $1.000000$ $0.000000$ $0.538469$ $0.000000$ $0.888889$ $0.906180$ $0.774597$ $0.555556$ $0.238619$ $0.339981$ $0.652145$ $0.661209$	n = 1 $n = 4$ $0.577350$ $1.000000$ $0.000000$ $0.538469$ $0.906180$ $0.774597$ $0.555556$ $0.238619$ $0.339981$ $0.652145$ $0.661209$

ξ	η	$x_i$	$y_i$	$A_i A_j$	J	$A_i A_j f(x_i, y_j)  J(\xi_i, \eta_j) $
-0.774597	-0.774597	0.225403	0.238105	0.308643	1.056351	0.093942
0	-0.774597	1	0.281754	0.493828	1.25	0.791208
0.774597	-0.774597	1.774597	0.325403	0.308643	1.443649	1.548184
-0.774597	0	0.225403	1.056351	0.493828	1.056351	0.577555
0	0	1	1.25	0.790124	1.25	2.22224
0.774597	0	1.774597	1.443649	0.493828	1.443649	3.274304
-0.774597	0.774597	0.225403	1.874597	0.308643	1.056351	0.627750
0	0.774597	1	2.218246	0.493828	1.25	1.986575
0.774597	0.774597	1.774597	2.561896	0.308643	1.443649	2.544703

Sum = 13.666445 Exact = 13.666667 % Error = 0.0016%