**Board games** 



**Objective:** The goal of this activity is to stimulate elderly's' cognitive and memory skills by playing board games. This can be entertaining and challenging while promoting social interaction.

**Preparation:** Gather a group of elderly in a comfortable and quiet environment, preferably without distracting background noise.

## **Description:**

- Select the desired material according to the theme, print the material when needed
- Follow the instructions in the attached material

## **Materials:**

- Sporting Goods Word Explanation Game
- Easy Winter Sport Dominoes
- Winter Sport Dominoes, Picture + Word
- Christmas Word Explanation Game

Time: Short or long



**Activity: Activating** 



Fellowship: Together



The duration of this activity can vary. A session can be as short as 20-30 minutes or longer if you have an engaged group. Be flexible and adapt the activity to the needs and wishes of the participants.

This activity is suitable for groups.

Source: The activity is created with inspiration from models and ideas from national material banks. <u>Äldreinstitutets material på svenska</u>, <u>Hyvä mieli – Pohdintoja mielen hyvinvointiin -työkirja ikäihmisille</u>, <u>Vahvike-aineistopankki</u>) and ChatGTP's proposal