

# Reid Miller

## Full Stack Web Developer

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Passion-driven web developer creating new and exciting user-focused projects. I enjoy tackling unique problems through project planning strategies that implement optimized solutions. I thrive when projects are fun and engaging while simultaneously challenging my knowledge and skills to generate new ideas and adapt to new situations.

### Skills

React, Node.js, Express, PostgreSQL, Sequelize, MongoDB, Mongoose, Python, HTML5, CSS3, JavaScript, REST, API, Accessibility and Responsive Web Design, Git, Github

## Programming Experience

### Full-stack Software Engineering Immersive, General Assembly – 2019

#### **Seattle Events - Sports/Music/Comedy Event Search**

- Created a web app that would help users find events occurring in the Seattle area based on Sports, Music and Comedy categories.
- This is a full stack app created with React using React Hooks and a MongoDB backend, using the TicketMaster API for all the event information.

#### **Relief Link - Mobile Homelessness Resource App**

- Participated in General Assembly two day Hackathon and delivered a mobile app in React.
- Worked closely with UX Designers to develop the best visual app possible.

#### **Nutri Facts - Nutritional Tracker**

- Team project that set out to create an app that would help users track their nutritional facts and set goals for themselves.
- Responsible for creating the style of our app using pure CSS to optimize user functionality.
- Collaborated with UX Design students to help us plan out the layout of our app for better user experience.

#### **GameDatabase - Video Game Search App**

- Created a web app that allows users to access video games information and save their favorite game to their profile.
- Developed, designed and implemented a full stack app in Node.js, Express and EJS, using the IGDB API for the video game information.
- Implemented a SQL database using Sequelize and PostgreSQL.

#### **Yahtzee - Browser Game**

- Created a Yahtzee game clone in the web browser using HTML, CSS and JavaScript.
- Recreated functionalities of the original game in JavaScript to give the original game feel.

## Education

<b>General Assembly, Full-stack Software Engineering Immersive</b>	May 2019 - Aug2019
<ul style="list-style-type: none"><li>12-week full-stack web development immersive program covering modern, in-demand programming technologies and fundamental Computer Science knowledge.</li></ul>	
<b>University of Washington Tacoma, Bachelor of Arts and Sciences</b>	June 2018
<ul style="list-style-type: none"><li>BS Major in Interdisciplinary Arts and Sciences</li><li>Minor in Applied Computing</li></ul>	
<b>Pierce College, Associates of Arts</b>	June 2015

## Work Experience

<b>Package Handler - FedEx</b>	Aug 2019 - Oct 2019
<b>Stocker/Shipping and Receiving Clerk - Dicks SportingGoods.</b>	July 2013 - May2017