



ABOUT ME

Jacky Huang is a 3D Motion Artist adept at producing high quality 3D illustrations and motion graphics. He has done 2D animations and 2D illustrations for a gaming company that includes character design, character rigging, character animation, transistions, and title shots.

SKILLS

Cinema4D

Redshift

X-Particles

AI AE PS

EXPERIENCE

Designer for Favici

MAY2017-JULY2018

Responsible for Brand Identity, Markteing Content, and Graphic Design

Graphic Designer for Printbyme

OCT2018-JULY2019

2D Graphic Design work using AI, PS, and ID. Primary roles include creating marketing content, photographing, and photo editing

3D Freelance Artist for Calm

OCT2019-Current

Work with Calm's Creative Director and thier user acquicition team to generate more sunscribers using satisfying 3D animations

PORTFOLIO

WEBSITE

strangesphere.tv

INSTAGRAM

[@strangesphere](https://www.instagram.com/strangesphere)

HOBBIES

3D Printing

Illustrations

Cooking

Video Games