



## BANDER SALEH

Seattle, Washington • bandersaleh93@gmail.com • 510-459-1119  
bandersaleh.com • github.com/bandersaleh • linkedin.com/in/hirebandersaleh

### FULL STACK SOFTWARE DEVELOPER

As a certified Software Engineer and BFA Film designer, I rely on my strengths of organization to format data so that it is neat and easily updatable for a designer. My understanding of basic Graphic Design principles allows me to add to my coding skills by structuring code into subsections that a designer can work from to design efficiently, while easily achieving a visually pleasing state. I've learned how to collaborate and negotiate with others from different departments and backgrounds towards common goals. Visit my online portfolio at: bandersaleh.com

### SKILLS

**Technical:** JavaScript, Vuejs, Node.js, HTML, CSS, Ruby-on-Rails, Python, MAX Programming Language, Adobe Photoshop, Adobe Illustrator, Adobe After Effects, Adobe Premiere Pro, Cinema 4D, Pro Tools, Celtx, Final Cut Pro 7, Coding, APIs, REST, Bootstrap, Git, Github, Microsoft Office, iLife.

**Additional:** Team Collaboration, Storyboarding, Hand Drawing, Editing, Presentations, English, Social Media.

**Relevant Coursework:** Graphic Design 1, Graphic Design Advanced Motion Graphics, Animation 1, New Digital Media: Drawing w/out Paper, History of Industrial Design, Software Engineering, Python and Math for Data Science, Sound for the Moving Image, Writing for the Moving Image, Math and Media for programming robots, Feedback Physics.

**Awarded:** "Most Outstanding Achievement in Multimedia" in both 2010 and 2011; and awarded "Most Outstanding Achievement in Media Broadcasting" in 2011 due to superior quality and attention-to-detail.

### WORK EXPERIENCE

#### Actualize

May 2020 – Present

*Web Developer* (Chicago, Illinois, USA)

- **Portfolio:** Personally built an app that allows the user to personalize a shopping list app that saves paper if used instead of hand writing your grocery shopping list. This app is titled, "Shopping List App, Save Paper!" Built on a Ruby-on-Rails backend and a Vue.js frontend, incorporating and modifying Bootstrap elements and JavaScript transition elements.
- **Bootcamp:** Learned fundamentals and best practices for full-stack web development in areas of project architecture, backend, frontend, and how to effectively self-teach new technologies.
  - Generated technical requirements and determined the most effective solutions, created wireframes, designed schema, and researched outside resources.
  - Built and tested the backend, incorporating external APIs or User generated APIs.
  - Created pages and RESTful routes, made web requests to retrieve data, formatted and styled results, incorporated libraries and themes.

#### Tesla Motors

March 2017 – December 2018

*Production Control for Powertrain* (Fremont, California, USA)

- Collaborated with Mechanical Engineers and Production Associates to maximize production efficiency.
- Maintained quality control through careful attention-to-detail and organization of Tesla car parts.
- Adhered to all company policies and procedures while meeting deadlines and goals for the Powertrain department at the Tesla Motors Factory, a department that stores and transports Tesla Model S and X parts for the department that builds the Engine of the Electric Vehicle.

#### Amazon

September 2016 – March 2017

*Sortation Associate / Problem Solve* (Newark, California, USA)

- Worked efficiently in a fast-paced environment that required excellent time management.
- Ensured that all packages reached the correct location.
- Made decisions to repackage damaged packaging or to send the defective product back to the sender for replacing and reshipping.

#### Imperial Video Productions

June 2013 - July 2013

*Assistant Editor (Internship)* (Oakland, California, USA)

- Utilized an extensive skillset in video editing to prep the Main Editor, Vinny Minton, who finalized high quality Wedding Videos to be in line with the project scope for each client.

### EDUCATION

Actualize - Certificate in Full Stack Web Development | 2020

California College of Arts – Bachelor of Fine Art, Film | 2016