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Objective

To seek a position that will grant valuable work experience and to gain skills in computer and information technology fields.

Experience

Fruit Coordinator, Blue Star Refreshments

• October 2019 - Present. I oversee the fruit department at this business which duties include: ordering fruit/product daily for all accounts and packing them for delivery, managing a small team and instructing them on their daily tasks, maintaining a clean work environment and general physical labor that is needed throughout the day.

Warehouse Associate, Blue Star Refreshments

August 2017 - October 2019. Associates rotate/stock food and drink product daily that are stocked in the
warehouse as well as unload product from trailers. One responsibility that I'm designated for is working in
the cooler where I rotate/stock product daily.

Part-Time Sortation Associate, Amazon

August 2016 - June 2017. Sortation Associates at Amazon are required to take packages and boxes from a
loadline or belt and place them on different pallets across the work floor. Boxes are scanned using Symbol
devices.

Shipping/Receiving Clerk, Corsair Memory Inc.

October 2014 - August 2016. Using the Oracle platform, clerks are responsible for confirming orders and
making special labels per customer requirements. Also used FedEx and UPS shipping management
systems to ship merchandise and pallets. Became certified in operating a forklift and a man-lift

Package-Handler, United Parcel Service

May 2013 - February 2014. Handled package delivery from loadline to multiple delivery trucks.

Merchandise Pick-Up Associate, Sears

 October 2011 - October 2014. Bring out merchandise that is held for customers, maintain the back stockroom, unload weekly merchandise trucks, help customers process repairs for their merchandise, and assist other departments with tasks and duties.

Education

- Graduated from Downtown College Prep (San Jose, CA) on June 13, 2008.
- Attending Chabot College (Hayward, CA) 2019 Present for software engineering

Certifications

- CompTIA ITF+ (Certified January 2020)
- CompTIA A+ (Certified May 2020)

Technology

- Game Engines: Unreal 3, Unity, GameMaker Studio, RPG Maker VX
- IDE Software: Java, Bloodshed Dev-C++, PuTTY, Python, HTML/CSS

Hobbies

• Electric guitar, music recording and production, game development, gaming, consumer-level PC building