

ERIC PRIESTLEY
designer & illustrator
eric.a.priestley@gmail.com

Based in Seattle, WA

WWW.ERICPRIESTLEY.COM

INSTAGRAM: @WOODRAT.EP

TEEPUBLIC: PACK RAT PRESS



WORK HISTORY

Freelance Artist Contractor • Since 2005

- Illustration and graphic art, remote or on-site
- Clients large and small - Nickelodeon, Total Immersion, Kaiser Permanente, Wendy's, The Wilsonian

Engraver for Athletic Awards Co. • Seattle, WA • 2017 - 2020

- Custom engraving and graphic design for awards, signage, gifts and personal keepsakes
- Clients include Seattle PD, King County, Slalom Consulting, WA State, Washington Park Arboretum

Senior Illustrator for Buffalo Studios • Santa Monica, CA • 2011 - 2013

- In-game graphics and background illustrations for Buffalo Studios' social games
- Primarily charged with "Bingo Blitz", "Loteria", "Pets Slots", "Bingo Rush" and "Penguins"
- Promotional graphics for web, mobile and print

2D & Technical Artist for University of Michigan 3D Lab • Ann Arbor, MI • 2009 - 2010

- Animation for the Lab's medical self-diagnosis games "Back Quack" and "Spinal Damage MD"
- Technical consultant for Flash-based animation pipeline and asset management

Graphic Artist for Quantum Learning Technologies • Ann Arbor, MI • 2008 - 2009

- Art and animation for QLT's learning games "Skatekids Online" and "Ramps to Reading"
- Marketing illustration, graphic design and concept art

Design Intern for Deloitte & Touche, LLP • Ann Arbor, MI • Summer 2007

- Interactive design and animation for Deloitte's internal learning software
- Layout design for internal memos, presentations and newsletter

SOFTWARE BASE

Adobe CC - focused in Photoshop, Illustrator, Flash/Animate, InDesign, Acrobat and Xd
Corel Draw, PaintShop and Paint • Engrave98 • Gravostyle 7+ • EngraveLab • Clip Studio Paint
Microsoft Word, Excel and PowerPoint • Apple Keynote • Google Docs Suite
WordPress Editor • Facebook Developer

DESIGN SKILLS

Graphics • Logo art • Layouts
Marketing art • Presentation decks • Design docs
Engravings • Signage • Infographics
User interface • Game graphics

ILLUSTRATION OFFERINGS

Concept art • Storyboards • Backgrounds
Editorial • Picturebook • Spots and watermarks
Comic art • Cartooning • Mascots
Product sheets • Diagrams

EDUCATION

University of Michigan - School of Art & Design • BFA, 2009

Primary focus in illustration and design, secondary focus in ceramic sculpture

West Shore Community College • 2002 - 2004

Art and academic prerequisites, for transfer