

Jason Miller

Summary Seasoned Full Stack Developer and A+ Certified Technician with over 15 years of experience providing creative-driven interactive solutions for web, mobile and desktop environments.

Technical Skills

Languages, Frameworks & Libraries:
JavaScript, C#, VB, ASP.NET, Bootstrap, TypeScript, ActionScript, HTML, CSS, SQL, PureMVC, Cordova, Xamarin, Node.js, jQuery, React, React Native, Python, Git, Subversion, Mercurial

Software Environments:
Mac OS 9/10, Windows, Windows Server, Visual Studio, Visual Studio Code, Eclipse, FlashBuilder, Adobe Creative Suite, Microsoft Office, MSSQL, MySQL, Apache, VMWare

Work Experience

Full Stack Developer
Miller Brothers Digital – Seattle, WA
3/2012 – Present

Freelance Full Stack Developer with a focus on building web, mobile, and desktop applications. Some of the technologies and frameworks used include JavaScript, C#, HTML/CSS, Xamarin, Node, MSSQL/MySQL, and WordPress. I am also responsible for managing DNS and hosting environments for my clients and have experience working with Microsoft, Linux and various Cloud hosting environments. As a lead developer, my responsibilities include account and project oversight, project scoping, architecture/API development, and technical documentation.

Software Engineer
International Game Technology – Seattle, WA
7/2014 – 1/2019

Responsibilities included supporting legacy Flash games as well as developing new games for the DoubleDown cross-platform casino. Technologies used included JavaScript, Python, Node.js, Flash, AS3, Lime.js, and Google Closure.

Interactive Developer
Filter Digital @ Microsoft's Xbox Design Studio – Redmond, WA
9/2013 – 6/2014

Tasked to develop a scalable Xbox One UI simulation to be used in the design research process. The simulation was developed using Flash, AS3, and AIR and utilized the PureMVC Framework. I was also responsible for creating rapid prototypes that were utilized in user testing labs and internal presentations.

Work Experience

Presentation Layer Architect

Razorfish – Chicago, IL / Seattle, WA

6/2010 – 3/2012

Served as Presentation Layer Technical Lead on the JCPenney, Kraft Foods, and Kellogg's accounts. My responsibilities included account and project oversight, architecture/API development, and management of junior developers. Additional duties included project scoping, technical documentation, and interfacing with clients and vendors.

Senior Flash Developer / Community Lead

Razorfish – Chicago, IL

5/2007 – 6/2010

Served as Flash project lead on the Kraft Foods and JCPenney accounts. Responsibilities included project oversight, project architecture, and mentoring of junior developers. Community Lead responsibilities included training, resource management, and equipment/software advisor for the Flash team.

Senior Flash Developer

ichameleon/group/ – Hollywood, FL

2/2004 – 4/2007

Managed a team of 9 Flash developers in the construction of highly functional and dynamic websites, banners and microsites. Responsibilities included project scoping, technical documentation, and interfacing with clients/vendors. Additional responsibilities included server, network, and desktop setup and support. Technologies used included HTML, CSS, C#, VB, ActionScript, Flash Remoting, Flash Media Server, .NET and ColdFusion.

Certifications

CompTIA

A+ Certified Technician - 11/2003

Volunteering

FEMA / Snohomish County Emergency Management

Community Emergency Response Team (CERT) – 5/2018 to Present

Snohomish County Emergency Management

CERT/HAM Communications Team – 5/2018 to Present

Farms For Life

Web Developer / Technical Consultant – 6/2019 to Present