MARISA
COLE

Artist, Programmer; Archiver-Writer

As a proven and published professional artist, designer and animator whos skills continuously grown and expand with the needs of 21st Century, I can offer you a full range of skill sets and save you time, money and training by wearing multiple hats and always evolving and deepening my knowledge in use of the latest software for design, prototyping and execution. In addition, I truly embody the term full-stack having gone far outside my original studies for a bachelor degree, by implementing coding skills which allow me to bridge between design and code to the aid of both UI/UX, collaboration with engineers, data, cyber security and technical artist and technical writing positions.

With my wide net of both employment and education, I offer universal skills for writing, research, analytics and training.

PROFILE

Name	Marisa L Cole
Github:	github.com/SalvadorsDolly
LinkedIn:	linkedin.com/in/salvadorsdolly
Facebook:	https://m.facebook.com/profile.php?id=100024607805989

Concept Art Portfolio:
https://www.behance.net/marisa_cole

CONTACT

Phone	+1(206)428-8834
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REFERENCES

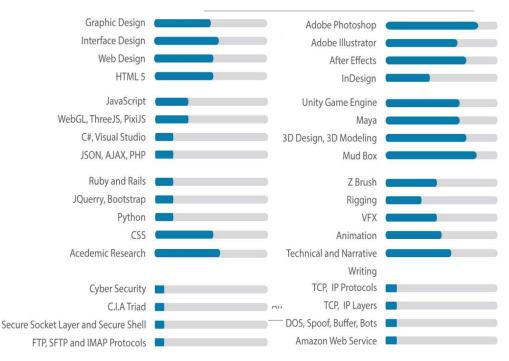| Carl Anderson:	Boeing Engineer
Phone:	1-415-420-7800
Diane Adams:	Fine Art Gallery Owner
Phone:	1-206-228-9319
Sofia Kim:	Amazon Software Engineer
Phone:	1-206-425-361-8517

Professional Resume

EXPERIENCE

2020-2021

University of Washington, Climate Change Research
Technical Illustrator for scientific research
contact researcher: Lucia Hozekova

2018-2020

Goodwill Industries..
700 Dearborn PL S, Seattle, WA 98144

2011 current

Vermillion Art Gallery
Represented and collected fine artist and curator.
1508 11 th Ave, Seattle, WA 98122
One of 20 art galleries I have worked with and exhibited at

2015   2016

Kitty Code LLC.
Designer - kittycode.com
Worked on both visual design, VFX animations and user interface.

2015

Synect Media
14939 NE 95TH St, Redmond, WA 98052
Consulted with Synect as a 3D Motion Graphics animator for the big Redmond Fortune 10 Console Game Company. Under NDA.

2012 2013

Noir Game Studio
Owner Director Jason Olson
Worked as a 2D key frame animator.

2005-2012

Christensen, O'Connor, Johnson and Kindness
pllc 1201 3rd Ave#3600, Seattle, WA 98101
Worked as a Digital Assets Coordinator, File Scanner, and Document Researcher

1997   2005

Rite Aid Corp. Retail Management.

EDUCATION

2016

Full Stack Coding: Post Graduate Studies
NYC Code and Development Academy
Full Stack Coder, UI/UX, 3D ,VR, AR and Graphics programming.

- **Animation School: Post Graduate Studies**

2013

Bellevue College
2D and 3D Animation, Motion Graphics, Game Engines and VFX.

- **Art and Design Education: BFA**

1998

The Pacific NW College of Art
Fine Art, Drawing, Painting, Visual Design, Typography,.

PROFESSIONAL SKILLS

Graphic Design
Interface Design
Web Design
HTML 5

JavaScript
WebGL, ThreeJS, PixiJS
C#, Visual Studio
JSON, AJAX, PHP

Ruby and Rails
JQuerry, Bootstrap
Python
CSS
Acedemic Research

Cyber Security
C.I.A Triad
Secure Socket Layer and Secure Shell
FTP, SFTP and IMAP Protocols

Adobe Photoshop
Adobe Illustrator
After Effects
InDesign

Unity Game Engine
Maya
3D Design, 3D Modeling
Mud Box

Z Brush
Rigging
VFX
Animation
Technical and Narrative Writing

TCP, IP Protocols
TCP, IP Layers
DOS, Spoof, Buffer, Bots
Amazon Web Service