

# SENG LONG NGOR

## { Interaction Designer }



### METHODS

#### RESEARCH & PROTOTYPE

Affinity-Diagramming  
Agile/ RITE methodologies  
Ethnography Interviews  
Journey mapping  
Personas/ Scenarios  
Sketching/ Storyboarding  
Wireframe/ Prototyping  
Video Prototype  
Interactive Prototype



### DIGITAL SKILLS

#### PROGRAMMING

HTML/ CSS/ JavaScript  
Java/ C++/Objective-C

#### VIDEO & AUDIO

After Effects/ Premiere Pro  
Sony Vegas/ Final Cut  
Character Animator  
FL Studio

#### GRAPHIC DESIGN

SolidWorks/ Rhino  
Illustrator/ Adobe XD  
Axure/ Sketch/ Photoshop

#### MICROSOFT OFFICE SUITE

Excel/ Publisher  
PowerPoint/ Word/ Sway



### INTERESTS

Tech/ Drawing  
Painting/ Music  
Photograph

Visit my website for portfolio



### EXPERIENCE

#### FREELANCER • 2014 – PRESENT

Design & develop websites for client's needs.

Clients: *The French Bakery, Attibassi USA, Roderick Bond, Elyssa Lyininger.*

#### MANAGER • CAFÉ TROPHY/TROPHY CUPCAKES • 2017 – PRESENT

Developed, introduced and launched successful business strategy that restructured store standards, leading to efficient maintenance and improved employee satisfaction. Redesigned and developed back/front end of store website based on feedback to improve staff and customer experience. Designed and developed digital menus to enhance store experience.

#### SHIFT MANAGER • THE FRENCH BAKERY • 2013 – 2017

Implemented and managed IT assets to ensure store standards by developing digital inventory management, overseeing POS (Point-Of-Service) system support, device installations, tip distribution, training manual, cake order forms, and digital menus. Oversaw and managed employee schedule and social media accounts.



### EDUCATION

#### ASSOCIATE OF ART • BELLEVUE COLLEGE • 2013-2015

Completed with the high school Running-Start program.

#### INTERACTIVE MEDIA DESIGN • UNIVERSITY OF WASHINGTON • 2015-2018

Human-centered design/ Project management/ Programming



### PROJECTS

#### CLIMATE CONVOS | SENIOR CAPSTONE

An iOS app in collaboration with Climate Solutions to provides resources for conversations surrounding climate change with facts, articles and events.

#### SARGE | SPACE AUGMENTED REALITY GAME OF EXPLORATION

AR game that incorporates real world location, data, and camera, with a Sci-Fi inspired narrative debuted at the Seattle Pacific Science Center.

#### ROOM | ALTERNATE REALITY ON THE IMMIGRATION

A project that puts the participants in a questioning room to challenge the nature of the U.S. immigration policies.



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