Daniel Munoz

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A close up of a logo  Description automatically generated linkedin.com/in/daniel-munoz-86188071

Software Engineer

Mobile Development │ Enterprise Applications │ User Experience

IT professional specializing in developing and delivering software, most recently Python, iOS and Android platforms. Well-versed in all facets of the software development lifecycle (SDLC), as well as Lean project methodologies. Skilled in collaborating with on-site and offshore teams to effectively translate business requirements into products and services that best meet customer needs.  
**Core Competencies:**

Technical Support

Software Testing

Data Security

Process Improvement

Project Management

Training

Documentation

Deployment Management

Customer Relations

◤CAREER OVERVIEW

**SYSTEMS PROGRAMMER** │ **KELLER SUPPLY COMPANY** – Seattle, WA │ 06/2020 - present

* Wrote Programs in BASIC and Python3 that generated spreadsheets
* Used MS Excel to transform spreadsheets into reports
* Wrote Python3 scripts to automate data entry into a NoSQL database

**SOFTWARE ENGINEER** │ **NORDSTROM, INC.** – Seattle, WA │ 10/2017 – 06/2020

* Developed and maintained features for the Nordstrom app for iOS and Android, which enabled customers to shop the entire inventory with privacy and reliability.
* Optimizing App for reliability and ensuring integrity of customer data.
* Reviewing and approving UX designs.
* Trained and mentored new hires, as well as offshore teams in multiple time zones.

**SOFTWARE ENGINEER** │ **NIKE, INC.** – Beaverton, OR │ 04/2016 – 09/2017

* Worked on a team that developed the Nike+ Link, an Enterprise application that enabled store employees to drive Nike+ member registrations and profile searches.
* Deployed application to thousands of Nike stores across three continents and nine languages.
* Authored a suite of unit, snapshot and automation tests.
* Provided top tier technical support for international product.
* Improved product delivery using a three-step approach to archive legacy code, create a new code base, and merge old and new code.

**SOFTWARE DEVELOPER** │ **SWYFT LABS** – Portland, OR │ 04/2016

* Developed two applications, Crying Meme, a meme generator and Squad Up, a game, which were published on the App Store.
* Established and maintained customer relationships, soliciting feedback to identify improvements.

**LEAD SOFTWARE DEVELOPER** │ **RUBY LANE** – Remote │ 11/2015 – 03/2016

* Collaborated with developers and designers globally to build and application for all iOS platforms that allowed users to shop the company's entire inventory.
* Developed solutions that fulfilled all customer demands.
* Used phone, e-mail and communications platforms, such as Slack and Skype, to maintain open team dialogue throughout the project.

**SOFTWARE ENGINEER** │ **DIRECTV** – El Segundo, CA │ 08/2015 – 11/2016

* Participated in the timely delivery of an easy-to-integrate iOS metrics SDK written in C and Objective C that was used by teams across the company's mobile ecosystem including the DirecTV App store application.
* Established project standards and best practices for other development teams to follow.

**SOFTWARE ENGINEER** │ **AGERO** – Medford, MA │ 02/2014 – 06/2015

* As part of mobile Research and Development team, created an application that facilitated auditing of user-driven data.
* Developed two applications that were published to the App store, Policy Pal and Driver360 powered by Agero, using Objective-C to build highly efficient and effective algorithms.
* Created software solutions using in-house and third-party SDKs.
* Built and maintained AWS infrastructure for data storage and processing.
* Optimized mobile user experience in conjunction with UX designers.

◤EDUCATION & PROFESSIONAL DEVELOPMENT

**Bachelor’s Degree, Computer Science**, Purdue University | 2009 - 2013

◤TECHNICAL PROFICIENCIES

**Mobile Operating Systems:** Android, iOS

**Languages:** Swift, C++, Python, Kotlin, Java, Objective-C, Basic

**Development Environments:** XCode, IntelliJ, VS, Xamarin, Android Studio, React Native

**Cloud Platforms:** iCloud, Firebase, AWS, Google Cloud Platform, Azure

**Project Management Tools:** Confluence, JIRA, Github, Slack, Trello, Gitlab, Subversion