Kyle Panaga

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# Objective

* I want to become the next great American cartographer!

# Education

## Bachelor of Science | 2020 | SAN DIEGO STATE University, San diego, ca

* Major: Geography with emphasis in GIS
* GPA: 3.09/4.0
* Related coursework: Computerized Map Design, Conservation Science and Policy, Environment and Development, Geography of California, Map Investigation, Land Use Analysis, Severe Weather, GIS Scripting Fundamentals, Geographic Information Systems, Programming Languages, Internet Mapping and Distributed GIS, Methods and Applications of Geographic Information Systems, Spatial Data Analysis, Writing in Various Settings, Oral Communication

# Skills & Abilities

## Technical

* Confident in ArcGIS Pro, ArcMap, ArcGIS Online, ArcGIS Insights, ESRI Story Map, ESRI Operational Dashboard, Google Earth, Collector for ArcGIS, Microsoft Office
* Familiar with Python, Java, SQL, R, HTML, CSS, JS, Geodatabases, GeoJSONs, SketchUp, Pandas/Geopandas
* Has seen AutoCAD and FME

## Language

* English
* Basic conversational Spanish
* Learning German right now

## Leadership

* Lead and coordinated the CS:GO community on campus
* Moderated a community text and voice channel for SDSU CS:GO

# Experience

## gis intern | lawrence livermore national laboratory, livermore, ca | May 2018 – August 2018

* Assisted the LivIT, Business Enablement team by developing data behind a suite of site-specific map applications and helped in the creation of successors to the original application
* Made maps of office buildings, floorplans, the campus street network, parking lots, walking paths, bike paths, and hazards and helped refine the data to fit into more workflow-specific applications
* Presented at the 2018 LLNL Student Poster Symposium to discuss the next generation of GIS IT solutions and the work that went into it

## CS:GO COORDINATOR/COACH | San Diego STATe University esports club, san diego, ca | August 2016 – may 2020

* 2700 hours of experience
* Managed players, arranged schedules, and made rosters for the CS:GO division of SDSU’s esports program
* Recruited over 20 players to play for SDSU CS:GO
* Oversaw a leadership transition on the team, and built a sustainable community for people at SDSU to play CS:GO together
* Made a game manual for the task of playing this game