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| Kevin Garvey Software Developer | 5632 11th Ave NE  Seattle, WA 98105  (805) 218-9736  [**kmgarvey279@gmail.com**](mailto:kmgarvey279@gmail.com)  [**github.com/kmgarvey279**](https://github.com/kmgarvey279)  [**linkedin.com/in/kevin-m-garvey**](https://www.linkedin.com/in/kevin-m-garvey/) |
| EXPERIENCE  **Whole Foods Market — *Cashier*** SEATTLE, WA, 2020 - 2021  * Provided essential services at the height of the coronavirus outbreak   **Parker Staffing — *Debug Tester - Nintendo of America*** REDMOND, WA, 2019 - 2020  * Worked with a 10-12 person team to identify and document software bugs   **PhishCloud** **— *Intern*** SEATTLE, WA, 2019 - 2019  * Contributed to PhishCloud’s Chrome extension * Built a multiple page user portal in React with the ability to dynamically display API data as interactive tables and Victory charts and graphs   University Bookstore — *Sales Associate* SEATTLE, WA, 2017 - 2020  * Hosted and facilitated weekly author events * Processed online orders   Good Measure Design LLC. — *Quality Assurance Tester* SEATTLE, WA, 2017 - 2017  * Installed firmware and performed range testing on 900MHZ Explorer radio boards   Ricoh USA — *Administrative Assistant* SEATTLE, WA, 2015 - 2016  * Provided mail and printing services for over 200 clients   EDUCATION  Epicodus SEATTLE, WA, 2019  * Completed full-time, 27-week C# and React Track * Logged approximately 600 hours of pair-programming and work on group projects and 160 hours of work on independent projects in class   University of California, Santa Cruz SANTA CRUZ, CA 2008 - 2011  * Completed Bachelors in Cultural Anthropology   PROJECTS  **Unity Action RPG**  Repo: https://github.com/kmgarvey279/Unity-Action-RPG  A game inspired by Japanese Action RPGs (ongoing project)  Website/Portfolio  repo: <https://github.com/kmgarvey279/my-portfolio>  live: [https://kmgarvey279.github.io/my-portfolio](https://kmgarvey279.github.io/my-portfolio/)  Browser-based Adventure Game  repo: [kmgarvey279/cryostat-game](https://github.com/kmgarvey279/cryostat-game)  A retro inspired top-down game built with React.js and Redux    My Book List  repo: [kmgarvey279/booklist-group-project](https://github.com/kmgarvey279/booklist-group-project)  live: <https://book-reviews-group-project.firebaseapp.com/>  Allows users to save books from the Google Books API to Firebase and track their reading progress.  Dungeon Crawler  repo: [kmgarvey279/rpg-group-project](https://github.com/kmgarvey279/rpg-group-project)  live: <https://kmgarvey279.github.io/rpg-group-project/>  An RPG game with turn-based combat and randomly generated levels. | SUMMARY   * I’m seeking opportunities to immerse myself in the tech field, contribute to the community, and further develop my programming skills. I’m passionate about creating appealing and memorable interactive user experiences and finding creative solutions to difficult problems.   SKILLS  **JavaScript**  **JSX**  **C#**  **CSS**  **jQuery**  **React**  **Redux**  **Angular**  **Unity**  **Git**  **SQL**  **.NET**  **ASP.NET Core**  **APIs**  **AJAX**  **Axios**  **Node.js**  **Webpack**  **Jasmine**  **Karma**  **Babel**  **Bootstrap**  **Postman**  **Unit Testing**  **Quality Assurance Testing**  **CRUD**  **REST**  **MVC**  **Firebase**  **Data Visualization**  **UI Development**  **Chrome Extensions**  **Heroku** |