

HitBuffer::HitBuffer



```
graph LR; A[HitBuffer::HitBuffer] --> B[HitBuffer::size]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'HitBuffer::HitBuffer'. The right box is white and contains the text 'HitBuffer::size'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

HitBuffer::size